

CS224

Section No: 6

Spring 2021

Lab No: 6

Deniz Semih Özal / 21802414

Question 1:

No.	Cache Size KB	N way cache	Word Size in bits	Block size (no. of words)	No. of Sets	Tag Size in bits	Index Size (Set No.) in bits	Word Block Offset Size in bits ¹	Byte Offset Size in bits ²	Block Replacement Policy Needed (Yes/No)
1	8	1	8	8	2^{10}	19	10	3	0	No
2	8	2	16	8	2^8	20	8	3	1	Yes
3	8	4	16	4	2^8	21	8	2	1	Yes
4	8	Full	16	4	2^0	29	0	2	1	Yes
9	32	1	16	2	2^{13}	17	13	1	1	No
10	32	2	16	2	2^{12}	18	12	1	1	Yes
11	32	4	8	8	2^{10}	19	10	3	0	Yes
12	32	Full	8	8	2^0	29	0	3	0	Yes

Question 2:

a) Type Of Miss

Instruction	Iteration No.				
	1	2	3	4	5
lw \$t1, 0xA4(\$0)	Compulsory	Hit	Hit	Hit	Hit
lw \$t2, 0xA8(\$0)	Hit	Hit	Hit	Hit	Hit
lw \$t3, 0xAC(\$0)	Hit	Hit	Hit	Hit	Hit

b)

Cache Representation

	V	Tag	Data	Data	Data	Data
Set 1	1 bit	27 bits	32 bits	32 bits	32 bits	32 bits
Set 0	1 bit	27 bits	32 bits	32 bits	32 bits	32 bits

Cache Capacity = 8 words

Block Size = 4 words

N = 1

Block Offset = $\log_2^4 = 2$ bits

Byte Offset = $\log_2^4 = 2$ bits

Set Size = $8/4 = 2/1 = 2$

Set = 1 bit

Tag = $32 - (1 + 2 + 2) = 27$ bits

Total Cache Memory = $(1 + 27 + 32 + 32 + 32 + 32) \times 2 = 312$ bits

c) Required Hardware

One 4x1 Mux for selecting the word in the desired block.

One Equality Comparator for comparing the tags

One AND Gate to determine the hit

Question 3:

a) Type Of Miss

Instruction	Iteration No.				
	1	2	3	4	5
lw \$t1, 0xA4(\$0)	Compulsory	Capacity	Capacity	Capacity	Capacity
lw \$t2, 0xA8(\$0)	Compulsory	Capacity	Capacity	Capacity	Capacity
lw \$t3, 0xAC(\$0)	Capacity	Capacity	Capacity	Capacity	Capacity

b)

Cache Representation

V	Tag	Data	V	Tag	Data
1 bit	30 bits	32 bits	1 bit	30 bits	32 bits

Cache Capacity = 2 words

Block Size = 1 word

N = 2

Block Offset = $\log_2^1 = 0$ bit

Byte Offset = $\log_2^4 = 2$ bits

Set Size = $2/1 = 2/2 = 1$

Set = 0 bit

Tag = $32 - (2) = 30$ bits

Total Cache Memory = $(1 + 30 + 32) \times 2 = 126$ bits

c) Required Hardware

One 2x1 Mux for selecting the way in the desired block

Two Equality Comparator for comparing the tags

Two AND Gate

One OR Gate to determine the hit