

CONTACT

- +90 507 432 71 91
- ✓ oguldenizsoyhan@gmail.com
- Ankara / Türkiye
- 🏇 <u>github.com/DenizSoyhan</u>

SKILLS

- Software Engineering
- Web Security
- Event Organizing
- Javascript
- HTML&CSS
- Python
- C# & C

LANGUAGES

- English (Fluent)
 YDS: 95 Points
- Finnish (Basics)

REFERENCES

Selin Özenç

Software Development Specialist at .

Innova

Phone: :0 312 201 70 00 (Work)
Email: sozenc@innova.com.tr

Asst. Prof. İrem Ülkü

A.Ü. Bilgisayar Mühendisliği Phone: (0312) 203 3300 (1756) Email: ulku@ankara.edu.tr

INTERESTS

- Bouldering
- Cinema
- Gaming

OĞUL DENİZ SOYHAN

WEB DEVELOPER - COMPUTER ENGINEER

WHOAMI

I am a web developer with a passion for cybersecurity. I will do my best because that is the best I can do. Passionate to be the best version of myself and learn, learn and learn more about the world of tech and software development!

WORK EXPERIENCE

ESN Joensuu

2023 January - 2023 June

Communications Manager

 I organized and run events for international students attending University of Eastern Finland. Also managed the social media accounts for this branch of the international organization ESN. I was on the board of ESN Joensuu and attended national assemblies on their behalf.

Information and Communication Technologies Authority (BTK)

ntern

2024 September - 2024 October

• I did an internship at the most important organization in the country for web safety and web traffic. Learned cybersecurity and how to be a white hat hacker from the ones that keep us safe on the world wide web.

EDUCATION

2020-2024 November

Ankara Üniversitesi

• Bachelor of Computer Engineering

2023 January - 2023 June

University of Eastern Finland

Student Mobility: Computer Science

Ongoing Online Courses:

- Responsive Web Design by FreeCodeCamp
- Master HTML and CSS by Rafael Abreu on Udemy

PROJECTS

Tibiki - Turkish Word Generator

(JavaScript - HTML - CSS)

 This is a tool that can generate possible Turkish words up to 3 syllables long that I will be using to name future projects.

yourOwnObjectDetectionModel

(Yolov4 - darknet - python)

 This is a project aiming to guide any person who wants to build their own object detection model using Yolov4

Euro-Truck-Simulator-2-ODM

(Yolov4 - darknet - python)

• This is a model that we trained to detect cars, trucks, road signs and traffic lights in the game "Euro Truck Simulator 2"

EVENTS

- M-CTF QUALS November 2 (69/155 Teams) w/ Mustafa Soner Işık
- NU1L 2024 CTF November 9 (92/298 Teams) w/ Mustafa Soner Işık