



CS 102

Object Oriented Programming

# Extending Bank Account Example

Reyyan Yeniterzi

[reyyan.yeniterzi@ozyegin.edu.tr](mailto:reyyan.yeniterzi@ozyegin.edu.tr)

# Current Account Class (Version 16)

2

```
public class Account {
    private int number;
    private double balance;
    private String currency;

    public Account(int number, double balance, String currency) {}
    public Account(int number, String currency) {}
    public Account(int number) {}

    public int getNumber() {}
    public double getBalance() {}
    public String getCurrency() {}

    public void setCurrency(String currency) {}

    private void checkSetCurrency (String c) {}

    public void deposit(double d) {}
    public void withdraw(double d) {}

    public void report() {}

    public String toString() {}
}
```

# Another class

3

- Lets add another class
  - ▣ Customer object

# Another class

4

- Lets add another class
  - ▣ Customer object
    - Name
    - Account

# Customer class

5

## □ Customer object

- Name

- Account

```
private String name;  
private Account account;  
  
public Customer(String name, Account account) {  
    this.name = name;  
    this.account = account;  
}
```

# Customer Class

6

```
public String getName() {  
    return this.name;  
}  
  
public Account getAccount() {  
    return this.account;  
}  
  
public void deposit(double amount) {  
    this.account.deposit(amount);  
}  
  
public void withdraw(double amount) {  
    this.account.withdraw(amount);  
}  
  
public void report() {  
    System.out.println("Customer " + this.name + " ");  
    this.account.report();  
}
```

# Using Customer Class

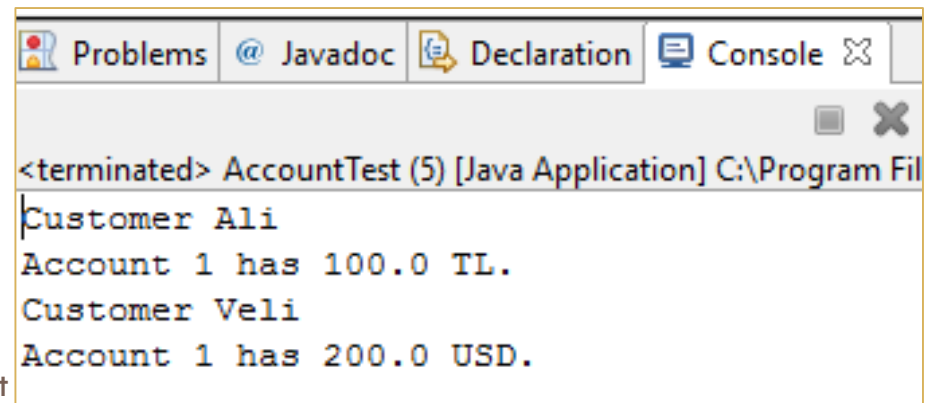
7

```
public static void main(String[] args) {  
  
    Account account1 = new Account(1, 100, "TL");  
    Customer customer1 = new Customer("Ali", account1);  
  
    Account account2 = new Account(1, 200, "USD");  
    Customer customer2 = new Customer("Veli", account2);  
  
    customer1.report();  
    customer2.report();  
}
```

# Using Customer Class

8

```
public static void main(String[] args) {  
  
    Account account1 = new Account(1, 100, "TL");  
    Customer customer1 = new Customer("Ali", account1);  
  
    Account account2 = new Account(1, 200, "USD");  
    Customer customer2 = new Customer("Veli", account2);  
  
    customer1.report();  
    customer2.report();  
}
```



The screenshot shows a Java IDE window with a tab labeled "Problems @ Javadoc Declaration Console". The console output is as follows:

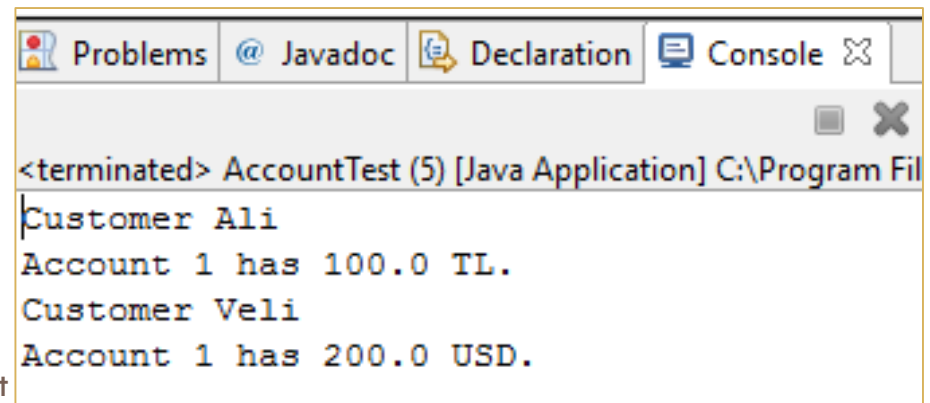
```
<terminated> AccountTest (5) [Java Application] C:\Program Fil  
Customer Ali  
Account 1 has 100.0 TL.  
Customer Veli  
Account 1 has 200.0 USD.
```



# Draw the Memory Model

9

```
public static void main(String[] args) {  
  
    Account account1 = new Account(1, 100, "TL");  
    Customer customer1 = new Customer("Ali", account1);  
  
    Account account2 = new Account(1, 200, "USD");  
    Customer customer2 = new Customer("Veli", account2);  
  
    customer1.report();  
    customer2.report();  
}
```



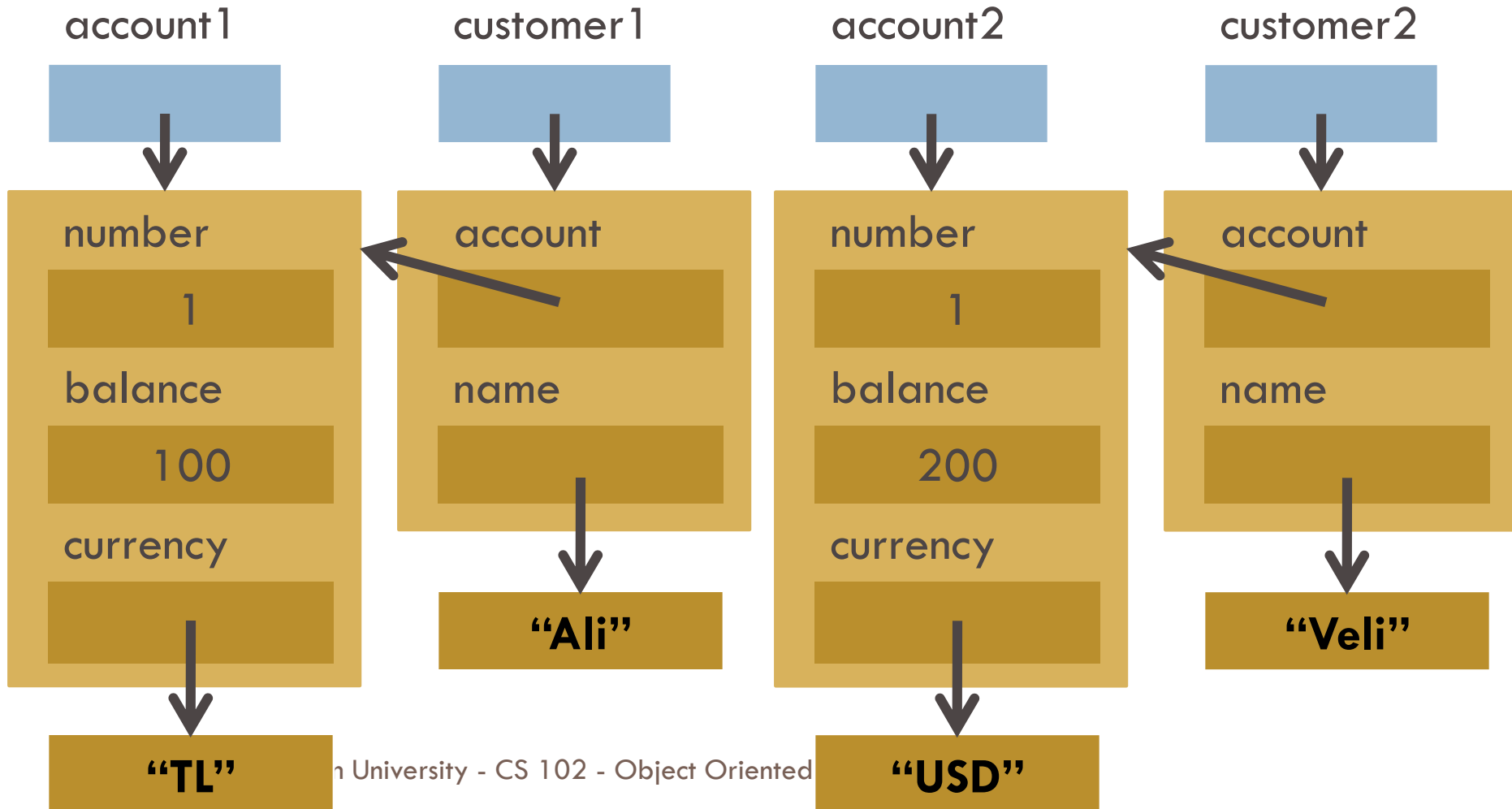
The screenshot shows a Java IDE window with a console pane. The console title bar includes tabs for Problems, Javadoc, Declaration, and Console. The console output is as follows:

```
<terminated> AccountTest (5) [Java Application] C:\Program Fil  
Customer Ali  
Account 1 has 100.0 TL.  
Customer Veli  
Account 1 has 200.0 USD.
```

```
Account account1 = new Account(1, 100, "TL");
Customer customer1 = new Customer("Ali", account1);

Account account2 = new Account(1, 200, "USD");
Customer customer2 = new Customer("Veli", account2);
```

10



# What is the output?

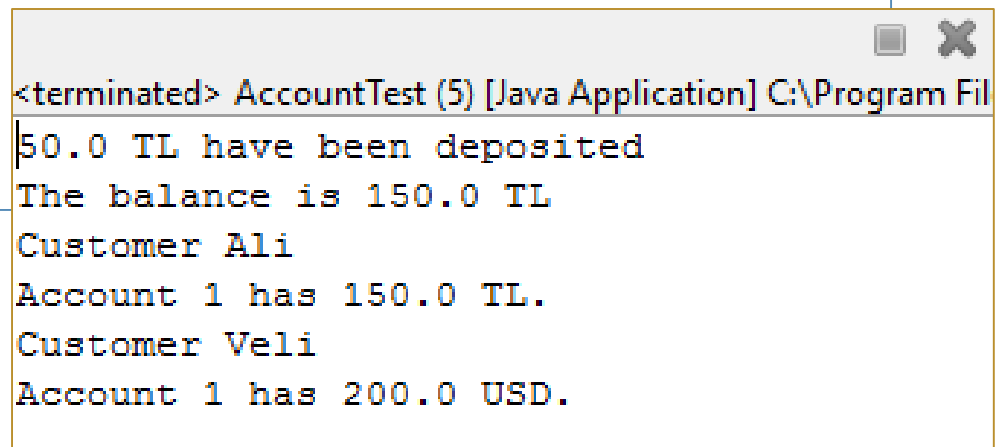
11

```
public static void main(String[] args) {  
  
    Account account1 = new Account(1, 100, "TL");  
    Customer customer1 = new Customer("Ali", account1);  
  
    Account account2 = new Account(1, 200, "USD");  
    Customer customer2 = new Customer("Veli", account2);  
  
    customer1.deposit(50);  
  
    customer1.report();  
    customer2.report();  
}
```

# What is the output?

12

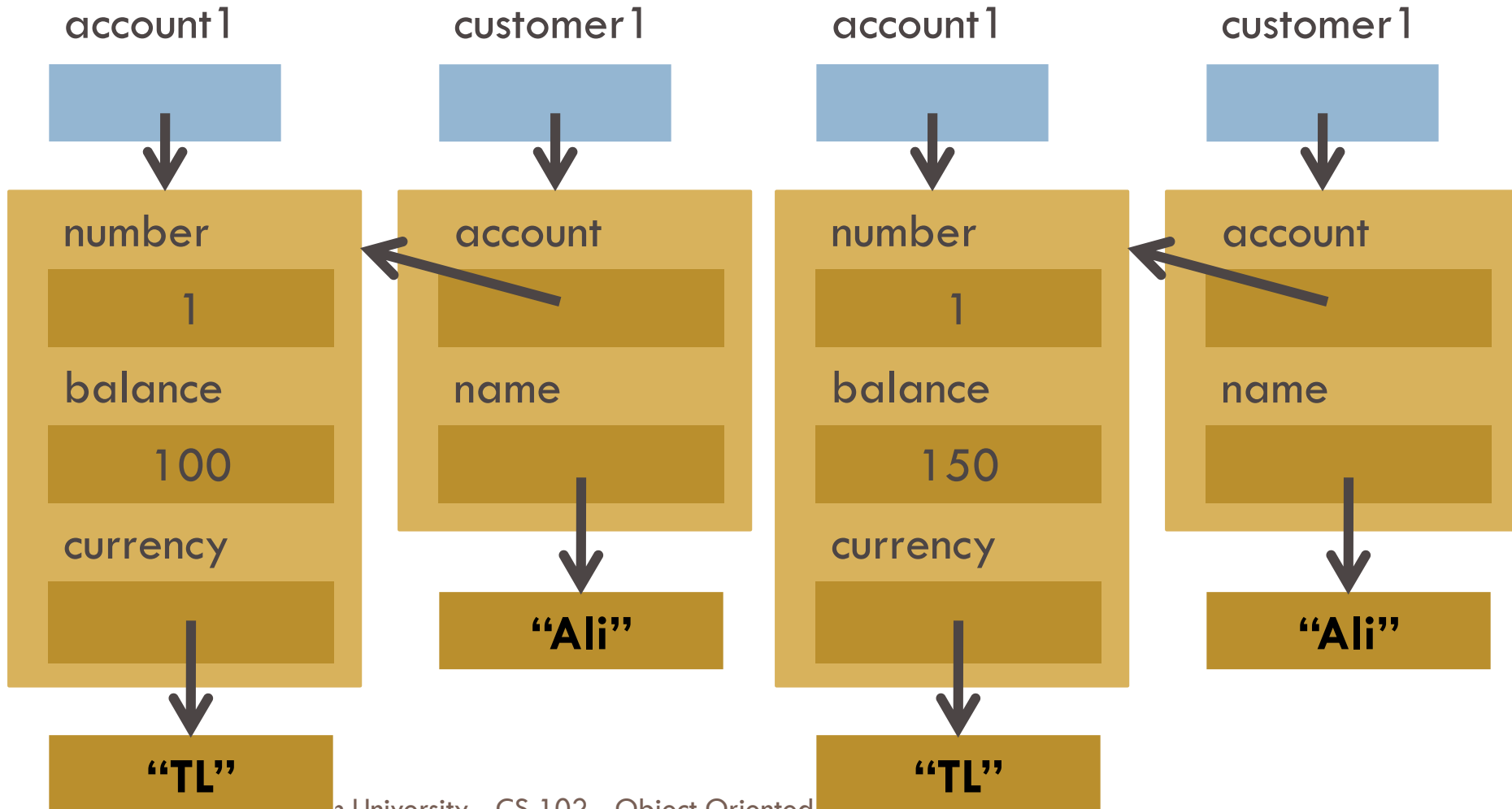
```
public static void main(String[] args) {  
  
    Account account1 = new Account(1, 100, "TL");  
    Customer customer1 = new Customer("Ali", account1);  
  
    Account account2 = new Account(1, 200, "USD");  
    Customer customer2 = new Customer("Veli", account2);  
  
    customer1.deposit(50);  
  
    customer1.report();  
    customer2.report();  
}
```



```
<terminated> AccountTest (5) [Java Application] C:\Program Fil  
50.0 TL have been deposited  
The balance is 150.0 TL  
Customer Ali  
Account 1 has 150.0 TL.  
Customer Veli  
Account 1 has 200.0 USD.
```

# Before and After deposit

13



# What is the output?

14

```
Account account1 = new Account(1, 100, "TL");
Customer customer1 = new Customer("Ali", account1);

Account account2 = new Account(1, 200, "USD");
Customer customer2 = new Customer("Veli", account2);

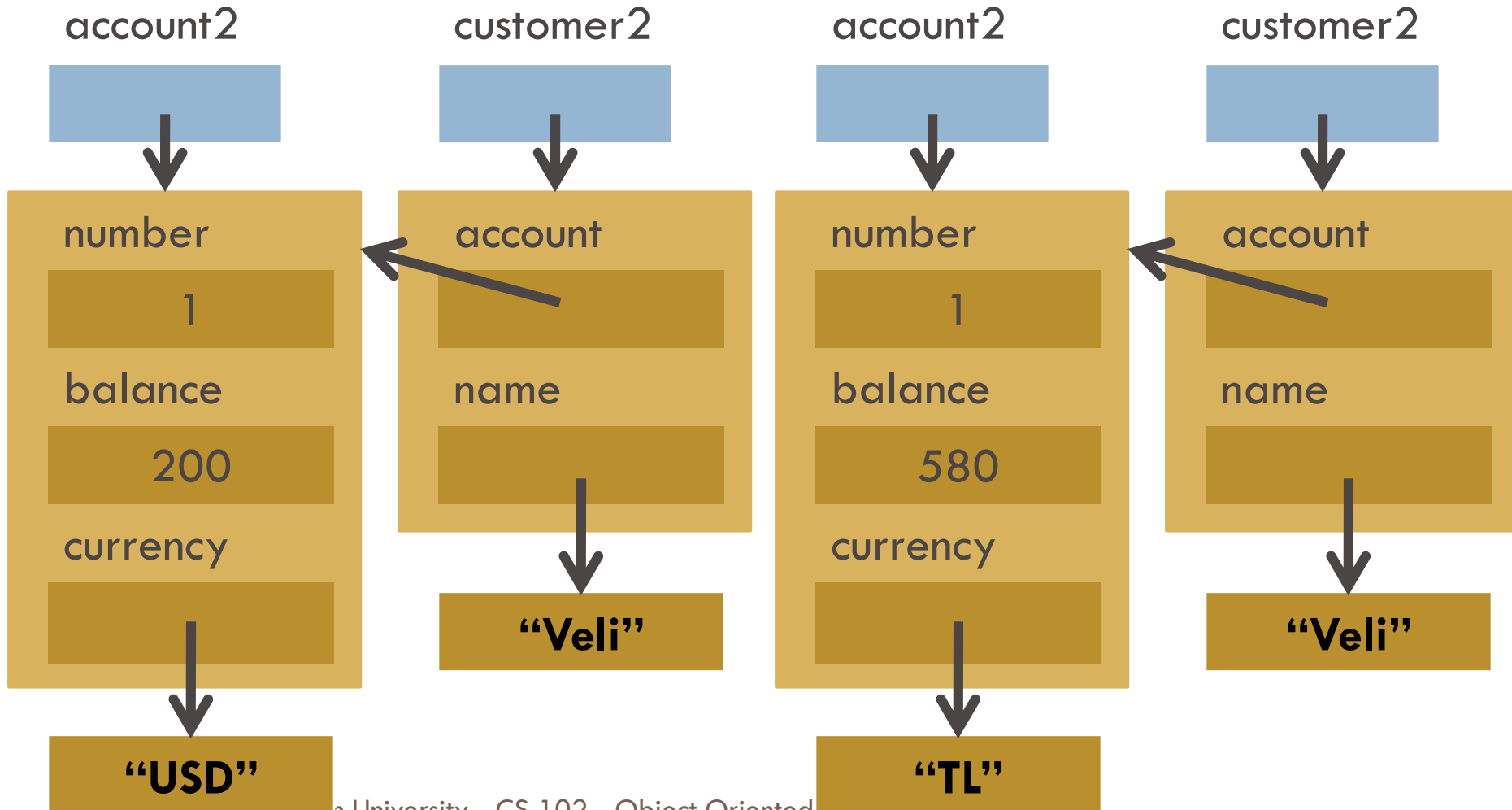
customer1.deposit(50);
customer2.getAccount().setCurrency("TL");

customer1.report();
customer2.report();
```

```
<terminated> AccountTest (5) [Java Application]
50.0 TL have been deposited
The balance is 150.0 TL
Customer Ali
Account 1 has 150.0 TL.
Customer Veli
Account 1 has 580.0 TL.
```

# Before and After setCurrency

15



# What is the final memory model?

16

```
Account account1 = new Account(1, 100, "TL");
Customer customer1 = new Customer("Ali", account1);

Account account2 = new Account(1, 200, "USD");
Customer customer2 = new Customer("Veli", account1);

customer1.deposit(50);
customer2.deposit(500);

account1.withdraw(100);
account2.withdraw(200);

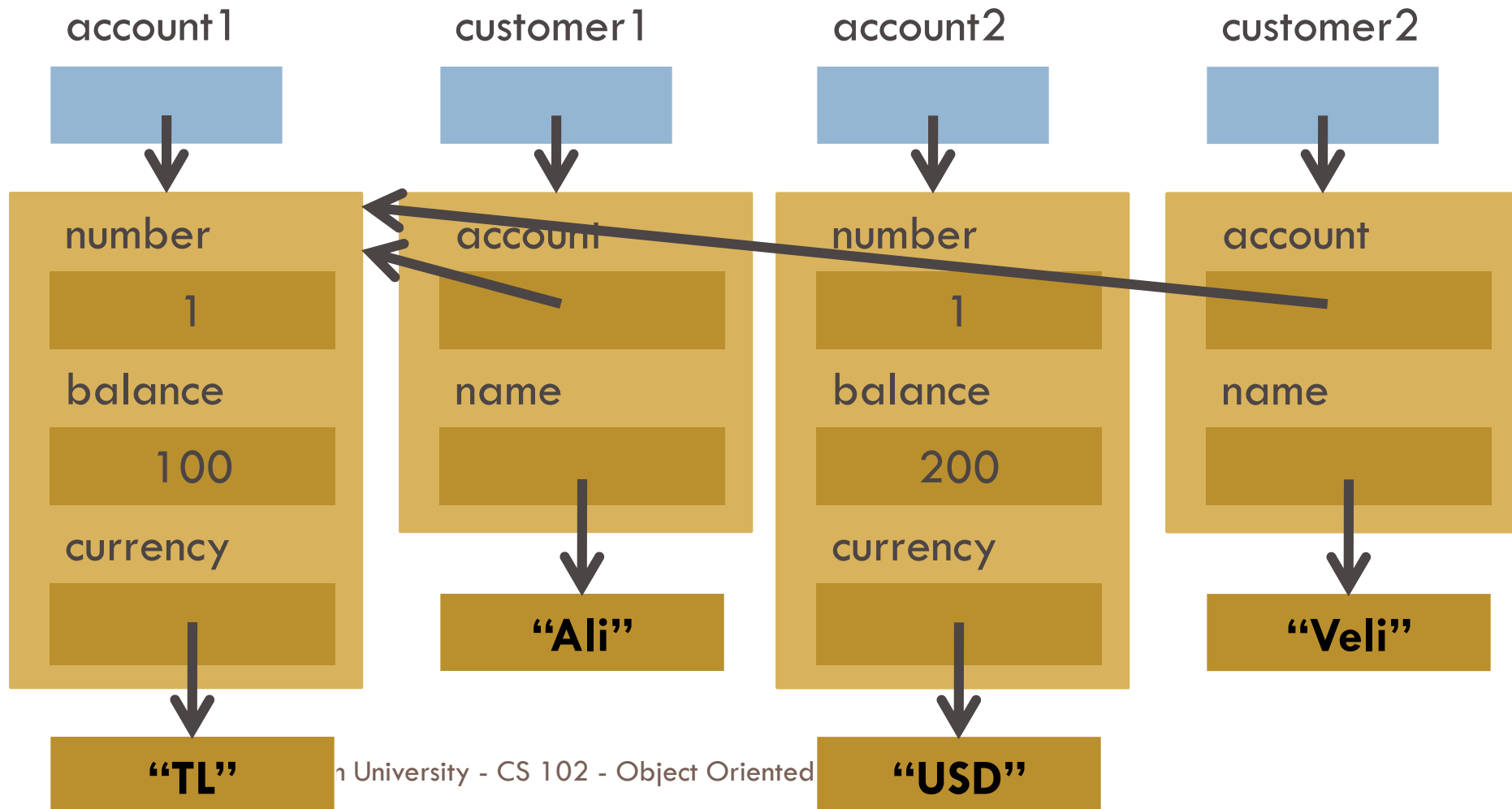
customer1.report();
customer2.report();
```



```
Account account1 = new Account(1, 100, "TL");
Customer customer1 = new Customer("Ali", account1);

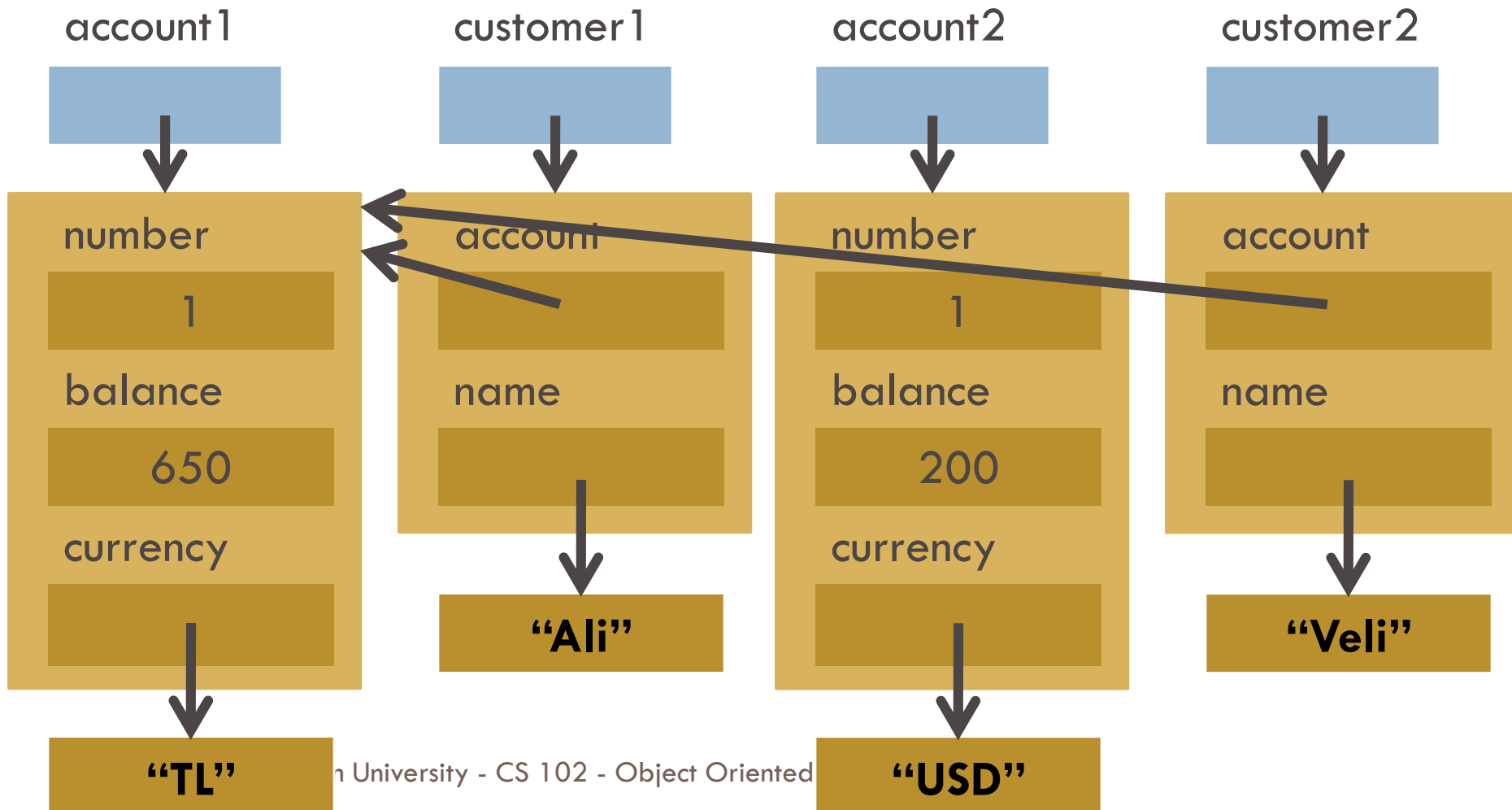
Account account2 = new Account(1, 200, "USD");
Customer customer2 = new Customer("Veli", account1);
```

17



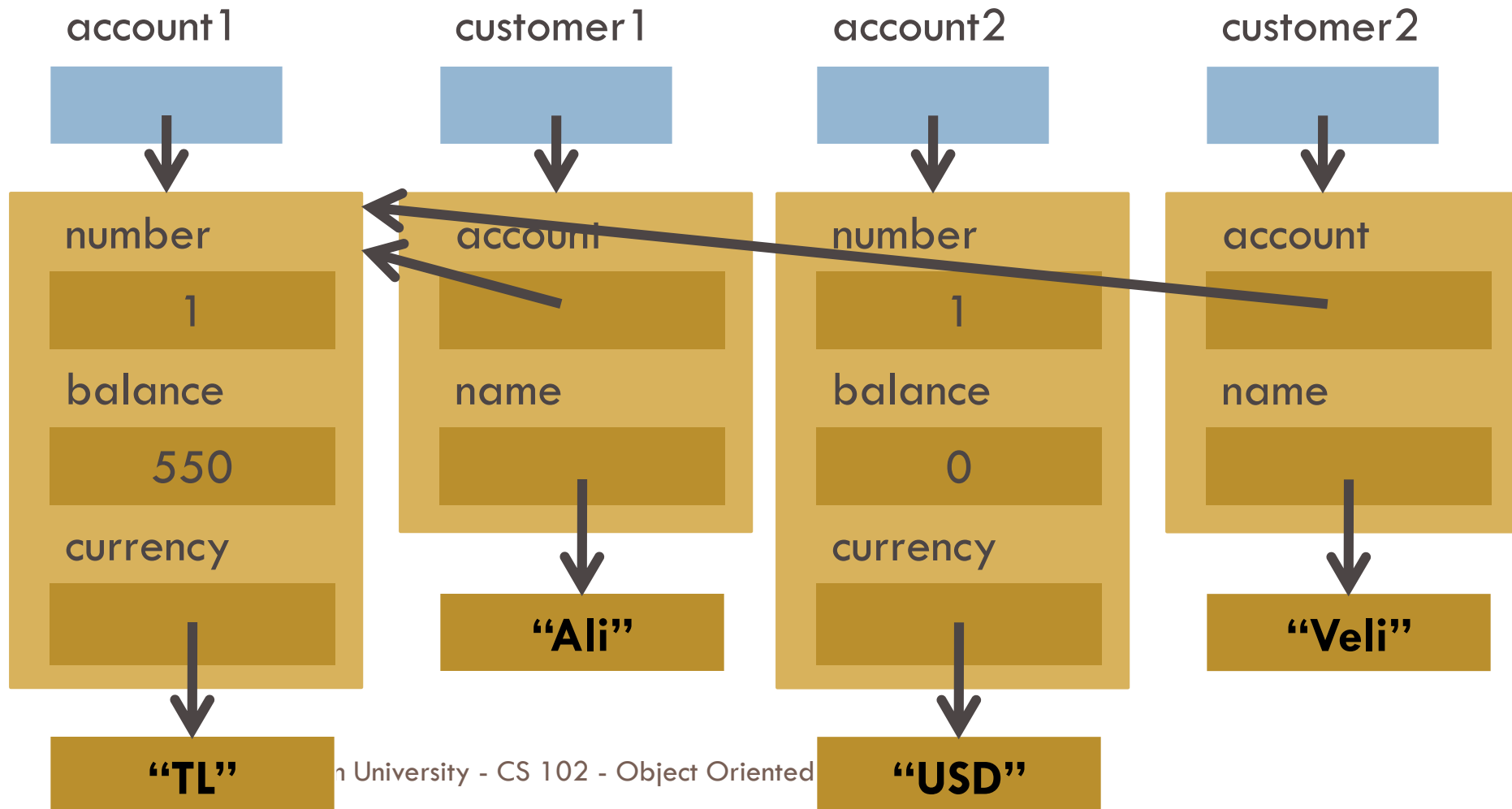
```
customer1.deposit(50);  
customer2.deposit(500);
```

18



```
account1.withdraw(100);  
account2.withdraw(200);
```

19



# Additional Classes

20

- We have customer and account, lets have a bank then.
- A bank has a name and customers.

# Additional Classes

21

- We have customer and account, lets have a bank then.
- A bank has a name and customers.
- Only one name but multiple customers.
  - ▣ name (String)
  - ▣ customers (array)

# Bank Class – Class Instances

22

- Only one name but multiple customers.

- ▣ name (String)

- ▣ customers (array)

```
public class Bank {  
    private String name;  
    private Customer[] customers;
```

- How many customers?

- ▣ Need to know in advance, why?

# Bank Class – Class Instances

23

- Lets say a bank can have at most 3 customers.
- Create an array of size 3

# Bank Class – Class Instances

24

- Lets say a bank can have at most 3 customers.
- Create an array of size 3
- But you don't have to use all 3 customers. It can be less. Therefore keep the number of customers value in a variable.

```
public class Bank {  
    private String name;  
    private Customer[] customers;  
    private int numCustomers;
```



# Bank Class - Constructor

25

- Initially banks have no customers.
- What should be the constructor arguments?

# Bank Class - Constructor

26

- Initially banks have no customers.
- What should be the constructor arguments?

```
public Bank(String n) {  
    name = n;  
    customers = new Customer[3];  
    numCustomers = 0;  
}
```

# Bank Class – Adding Customers

27

- An addCustomer method to add customers.
- This method takes one customer as an argument.
- It updates the array and the numCustomers value.

```
public void addCustomer(Customer c) {  
    customers[numCustomers] = c;  
    numCustomers++;  
}
```

# Bank Class – Other Functions

28

```
public String getName() {  
    return name;  
}  
  
public void setName(String n) {  
    name = n;  
}  
  
public void display() {  
    System.out.println("---- "+name+" ----");  
    for(int i=0; i < numCustomers; i++) {  
        customers[i].report();  
    }  
    System.out.println("-----");  
}
```

# Bank Application

29

- Assume that we have an application which takes customer information in runtime from users.
- We need to use Scanner in order to read the input from the console.

```
import java.util.Scanner;

public class AccountTest {
    public static void main(String[] args) {
        Scanner input = new Scanner(System.in);
```

# Bank Application

30

- For each customer, what kind of information do we need?

# Bank Application

31

- For each customer, what kind of information do we need?
  - ▣ Name
  - ▣ Account
    - Balance
    - Currency
    - Number?
      - The system can assign the next available account number to the account.
      - Need to keep a counter for account number.

```
public static void main(String[] args) {  
    Scanner input = new Scanner(System.in);  
  
    Bank bank = new Bank("TrustBank");  
    int accountNo = 1;  
  
    System.out.println("Welcome to " + bank.getName());  
    while(true) {  
        System.out.print("Enter customer name (empty to quit): ");  
        String customerName = input.nextLine();  
        if(customerName.equals(""))  
            break;  
  
        System.out.print("Enter currency: ");  
        String curr = input.nextLine();  
  
        System.out.print("Enter initial balance: ");  
        double balance = Double.parseDouble(input.nextLine());  
  
        bank.addCustomer(new Customer(customerName,  
                                       new Account(accountNo, balance, curr)));  
        accountNo++;  
        bank.display();  
    }  
    System.out.println("Bye!");  
}
```



# Memory Model?

33

- What will be the memory model after user enters
  - “Ali” for customer name
  - “TL” for account’s currency
  - 100 for initial balance

# Memory Model?

34

- What will be the memory model after user enters
  - “Ali” for customer name
  - “TL” for account’s currency
  - 100 for initial balance
  
- How many objects are we going to create?

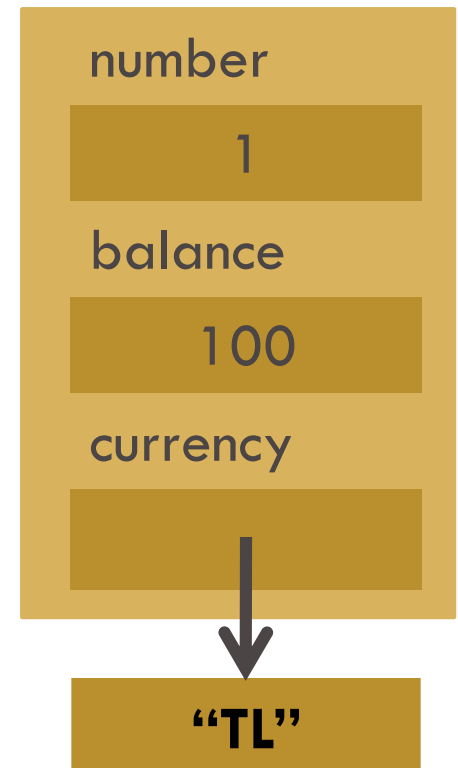
```
bank.addCustomer(new Customer(customerName,  
                             new Account(accountNo, balance, curr)));
```

# Memory Model

35

```
bank.addCustomer(new Customer(customerName,  
    new Account(accountNo, balance, curr)));
```

- The path is from inside out.
- User entered
  - ▣ “TL” for account’s currency
  - ▣ 100 for initial balance
- Return its reference to Customer object.

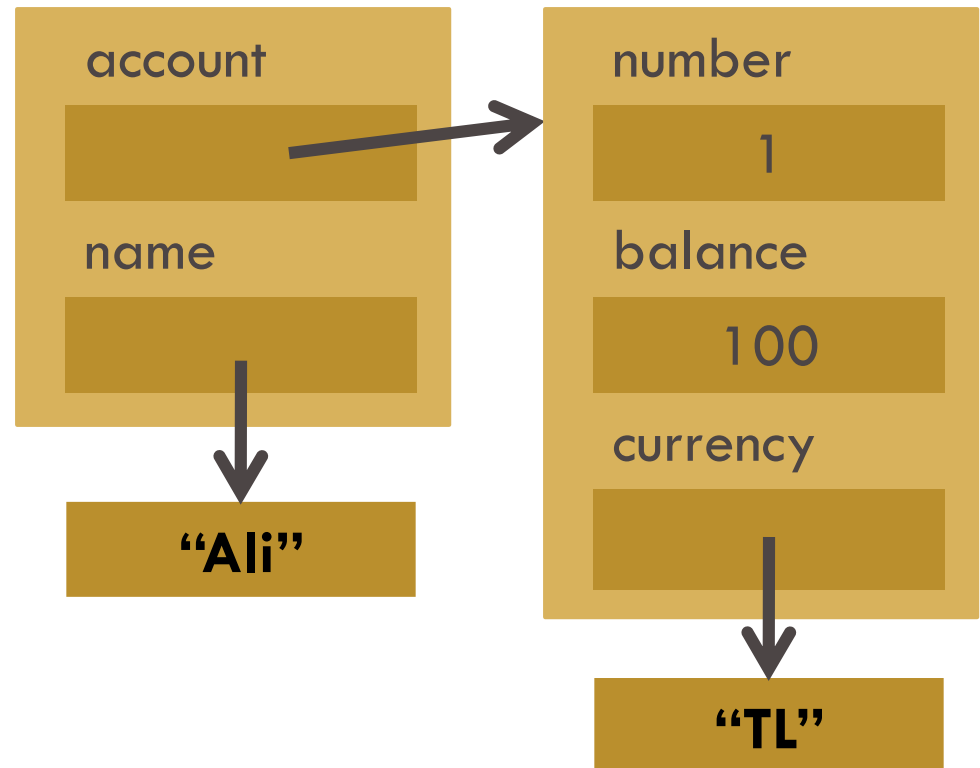


# Memory Model

36

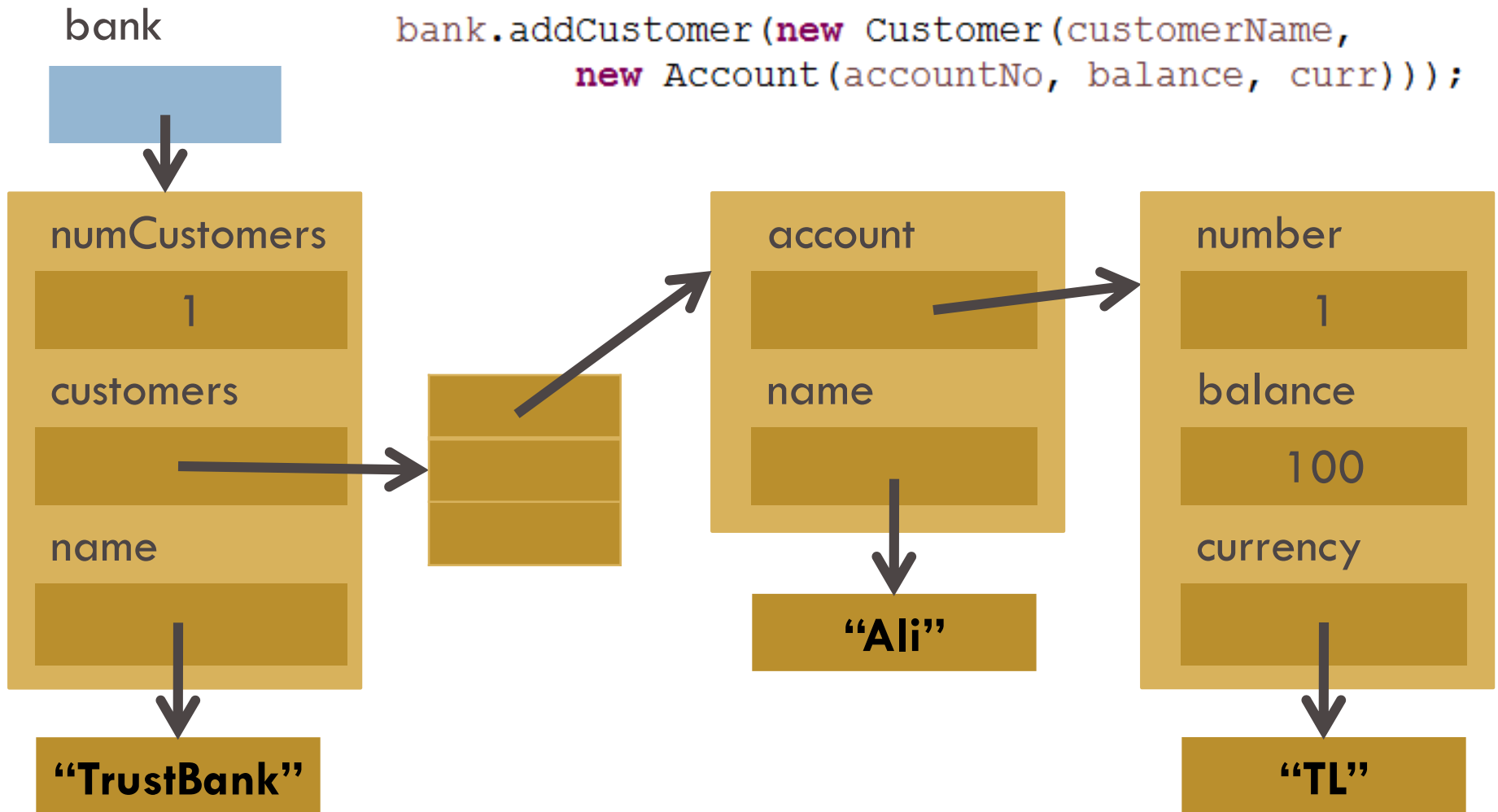
```
bank.addCustomer(new Customer(customerName,  
    new Account(accountNo, balance, curr)));
```

- Save customer's address at bank's customer array



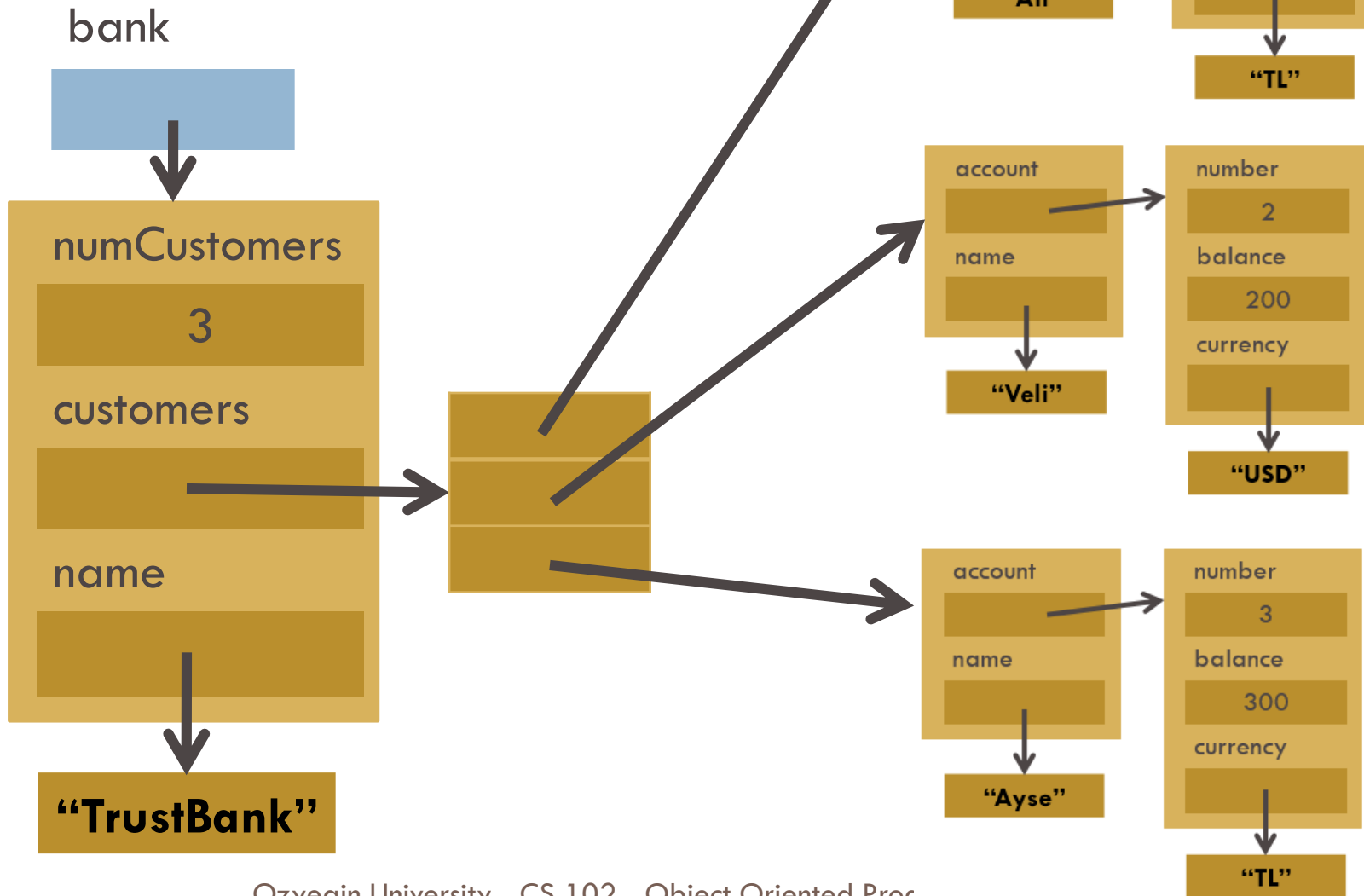
# Memory Model

37



# Memory Model

38



# Arrays ☹️

39

- ❑ Arrays are fixed length.
- ❑ We need a data structure that can be resized.

# Arrays ☹️

40

- ❑ Arrays are fixed length.
- ❑ We need a data structure that can be resized.
  - ▣ ArrayList 😊



# Arrays ☹️

41

- ❑ Arrays are fixed length.
- ❑ We need a data structure that can be resized.
  - ▣ ArrayList ☺️
- ❑ ArrayList
  - ▣ Dynamic in size
  - ▣ See ArrayList slides ...

# Bank Class

42

□ with ArrayList

□ We don't need numCustomers anymore.

```
private String name;
private ArrayList<Customer> customers;

public Bank(String n) {
    name = n;
    customers = new ArrayList<Customer>();
}

public String getName() {
    return name;
}
public void setName(String n) {
    name = n;
}

public void addCustomer(Customer customer) {
    customers.add(customer);
}

public void display() {
    System.out.println("---- "+name+" ----");
    for(Customer customer: customers) {
        customer.report();
    }
    System.out.println("-----");
}
```

43

# Any Questions ?