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ÖZYEĞİN  
UNIVERSITY

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CS 100

INTRODUCTION TO  
ENGINEERING COMPUTATION

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SLIDES COURTESY OF  
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# ARRAYS IN MATLAB/ OCTAVE

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- An ordered collection of numbers  $a_1, a_2, \dots, a_n$  are defined in MATLAB as an array

```
>> A=[a1 a2 ... an]
```

- For example, let us create an array of the first six prime numbers and define this array using the name “prime.”

```
>> prime=[2 3 5 7 11 13]
```

```
prime=
```

```
2 3 5 7 11 13
```



# ARRAYS IN MATLAB/ OCTAVE

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- Instead of separating the elements of the array by blanks, commas may also be used:

```
>> prime=[2,3,5,7,11,13]  
prime=  
2 3 5 7 11 13
```

# ARRAYS IN MATLAB/ OCTAVE

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- The elements of an array are identified by their index.

```
>> prime(4)  
ans=  
7
```

- The indices need always be positive
- The number of elements in an array could be retrieved with the length function



# LENGTH

The image shows the MATLAB R2012b interface with the following components:

- Current Folder:** Lists files including `downsample.m`, `Find_N.m`, `fs6.3q16.wav`, `fs44.1q7.wav`, `fs44.1q16.wav`, `gauss_distribution.m`, `Profits.m`, `Profits2.m`, `Profits3.m`, `requantize.m`, and `somebody.wav`.
- Command Window:** Contains the following code and output:

```
>> prime=[2 3 5 7 11 13]

prime =

     2     3     5     7    11    13

>> prime(4)

ans =

     7

>> length(prime)

ans =

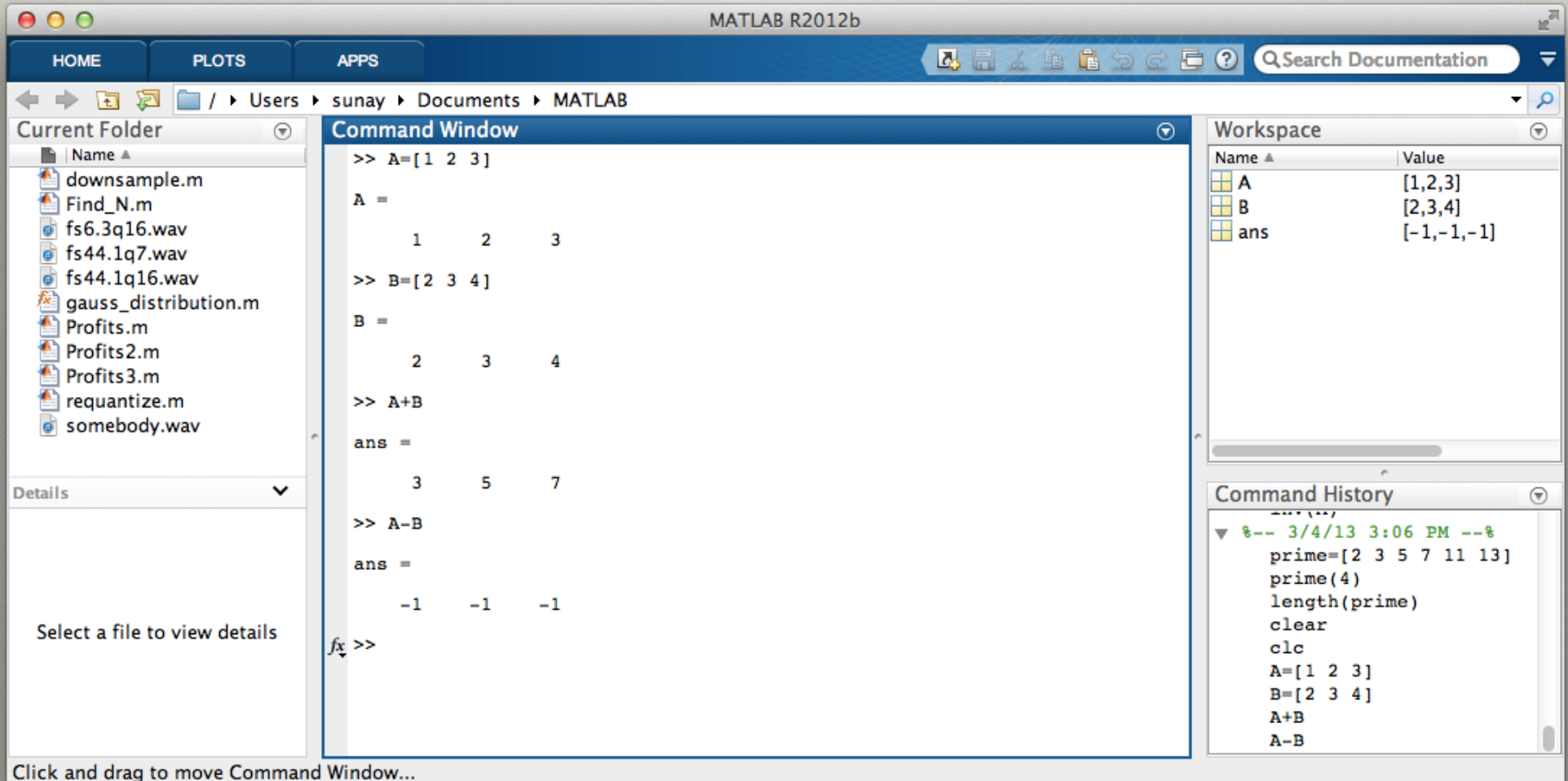
     6

fx >>
```
- Workspace:** A table showing the current workspace variables:

Name	Value
ans	6
prime	[2,3,5,7,11,13]
- Command History:** A list of previously executed commands, including:

```
-2
7]
inv(A)*y
%-- 2/28/13 10:40 AM --%
A=[-4 -2;5 5]
inv(A)
%-- 3/4/13 3:06 PM --%
prime=[2 3 5 7 11 13]
prime(4)
length(prime)
```

# ADDITION & SUBTRACTION



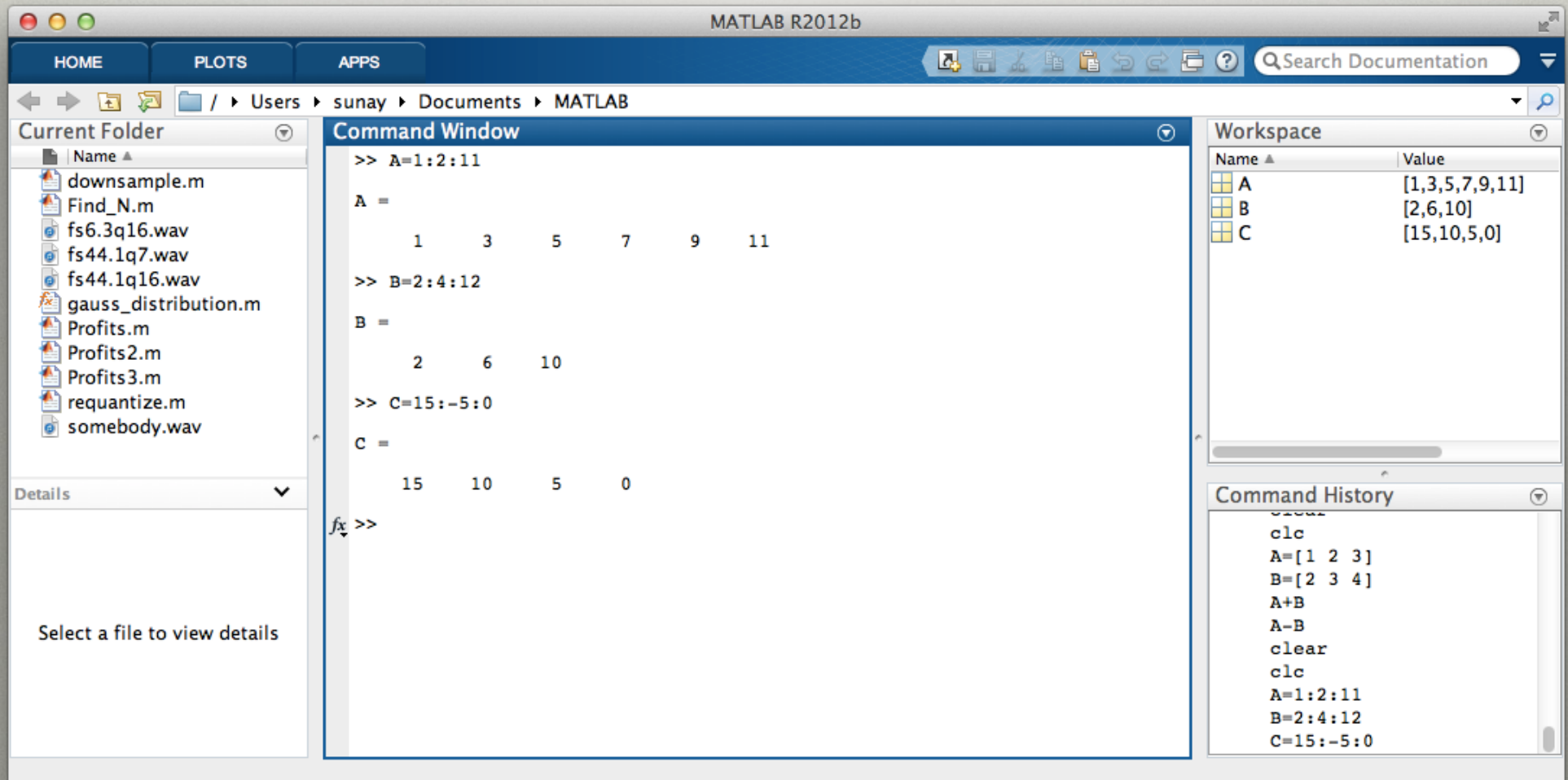


# ARRAYS IN MATLAB/ OCTAVE

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- Arrays of equally spaced elements can be entered by stating the first element, the increment and the last element. For example,

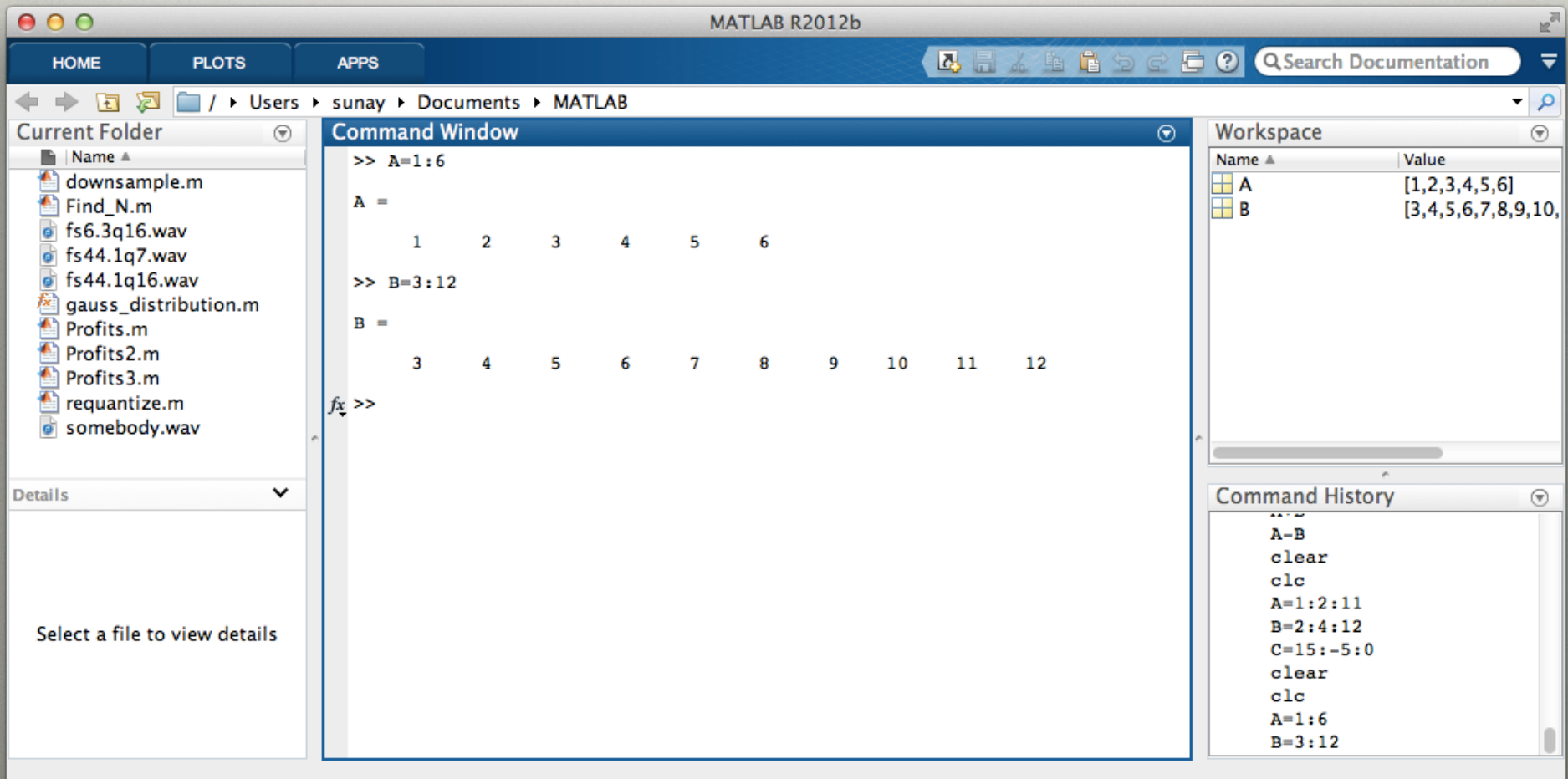
# ARRAYS IN MATLAB/ OCTAVE





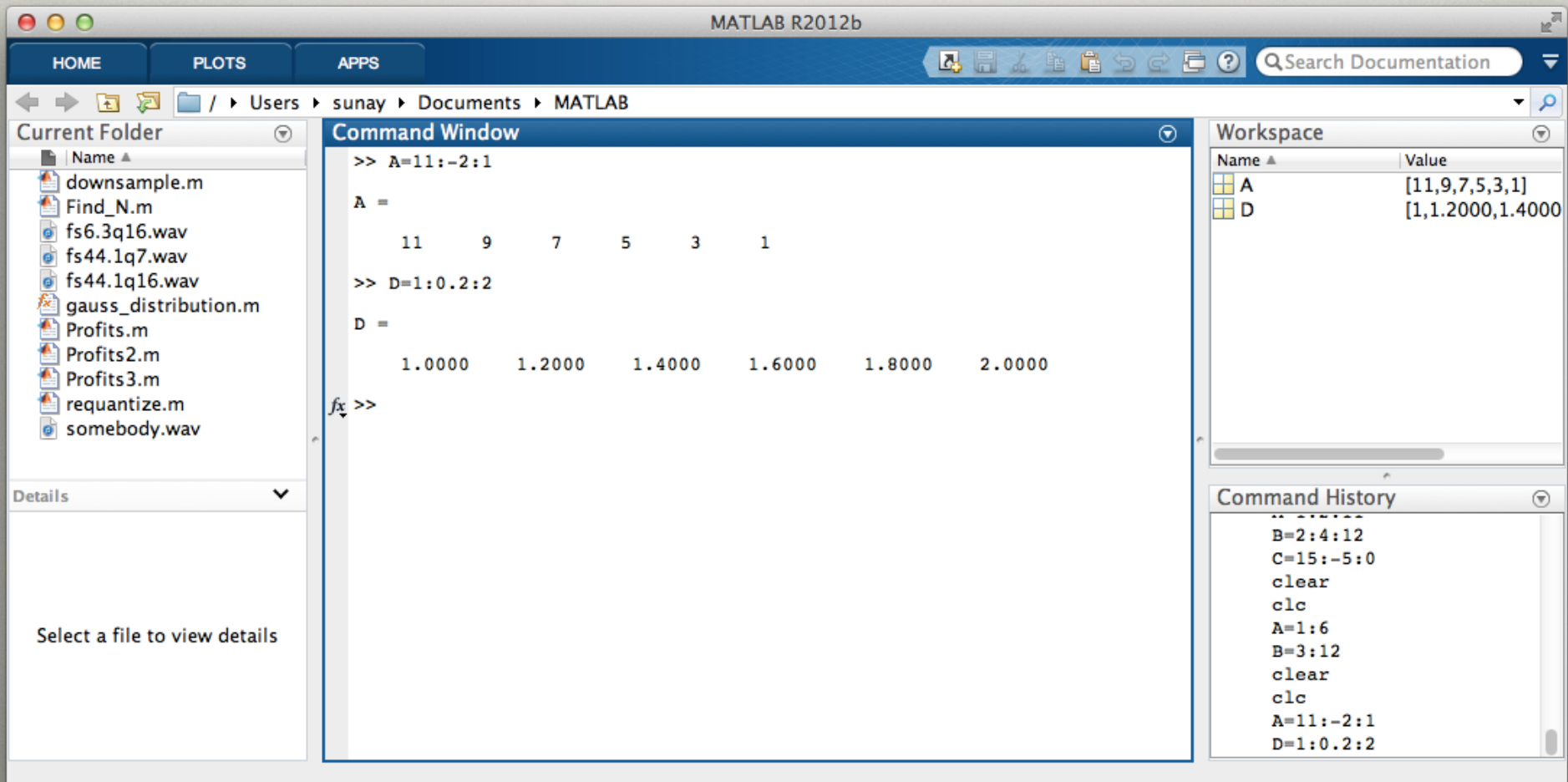
# ARRAYS IN MATLAB/ OCTAVE

- When the increment is 1, it can be omitted.



# ARRAYS IN MATLAB/ OCTAVE

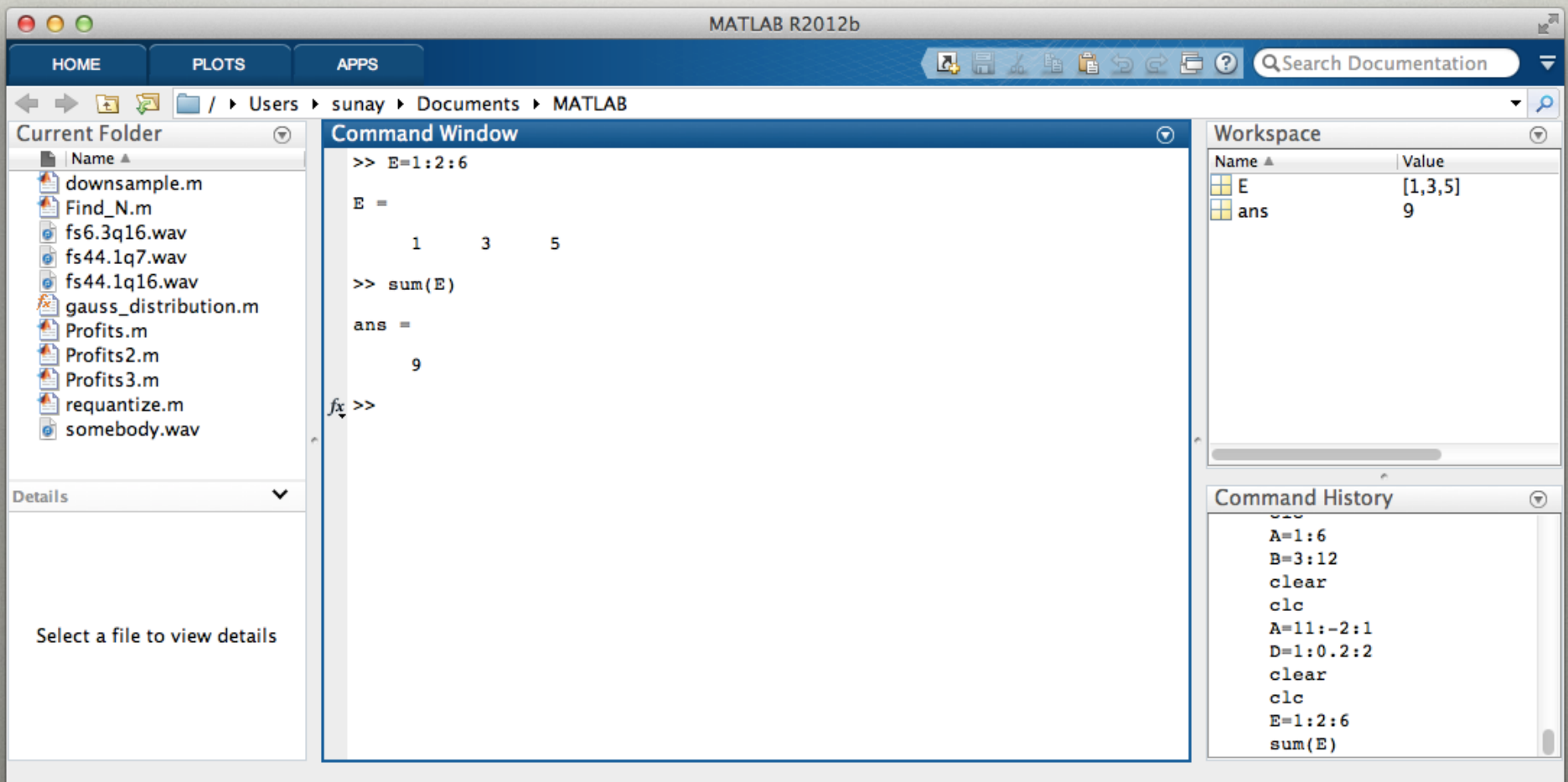
- Negative and fractional increments are also permitted.





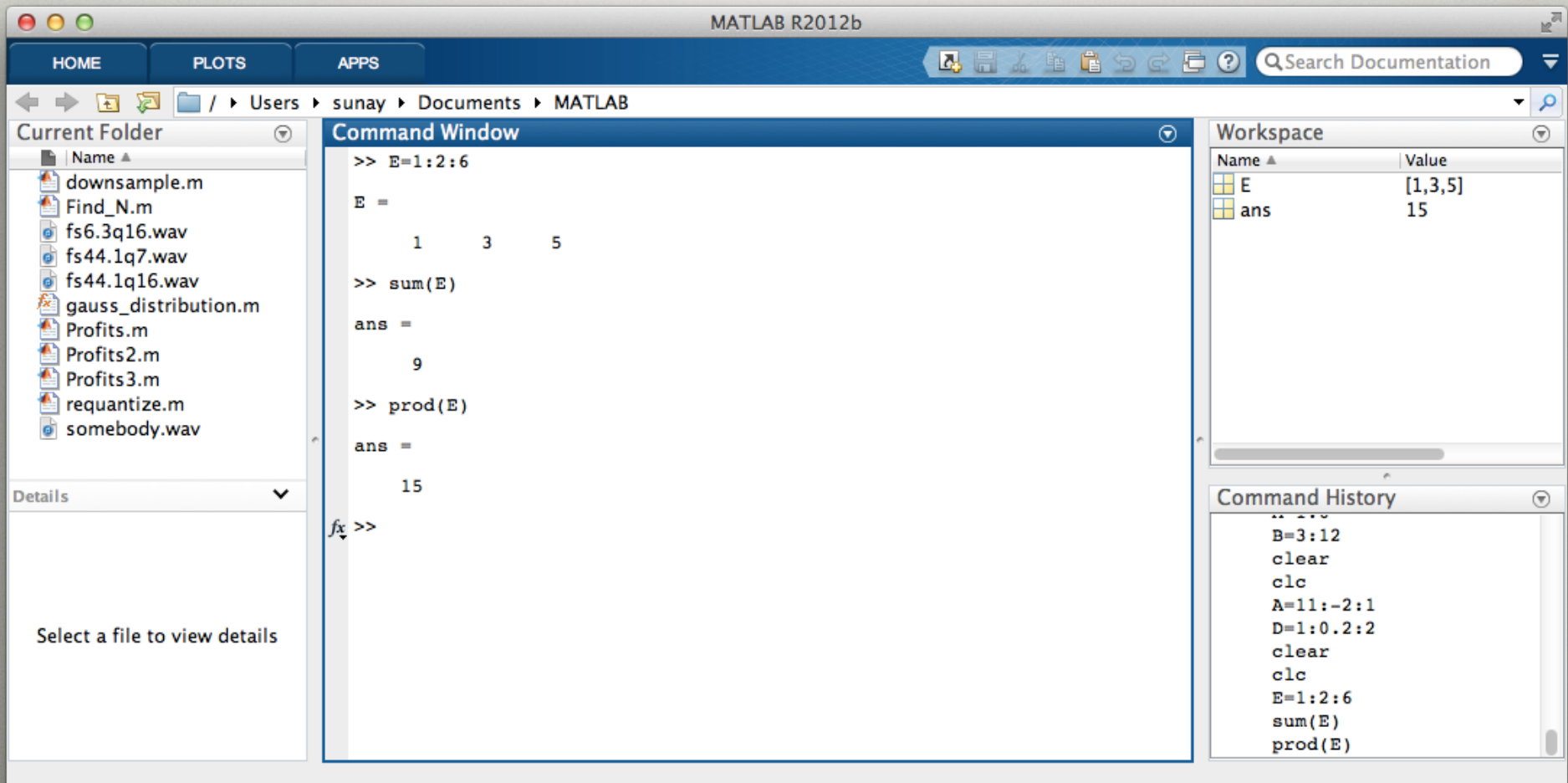
# ARRAY OPERATIONS

- If we want to calculate the sum of all the elements of the array:



# ARRAY OPERATIONS

- Similarly, for the product:





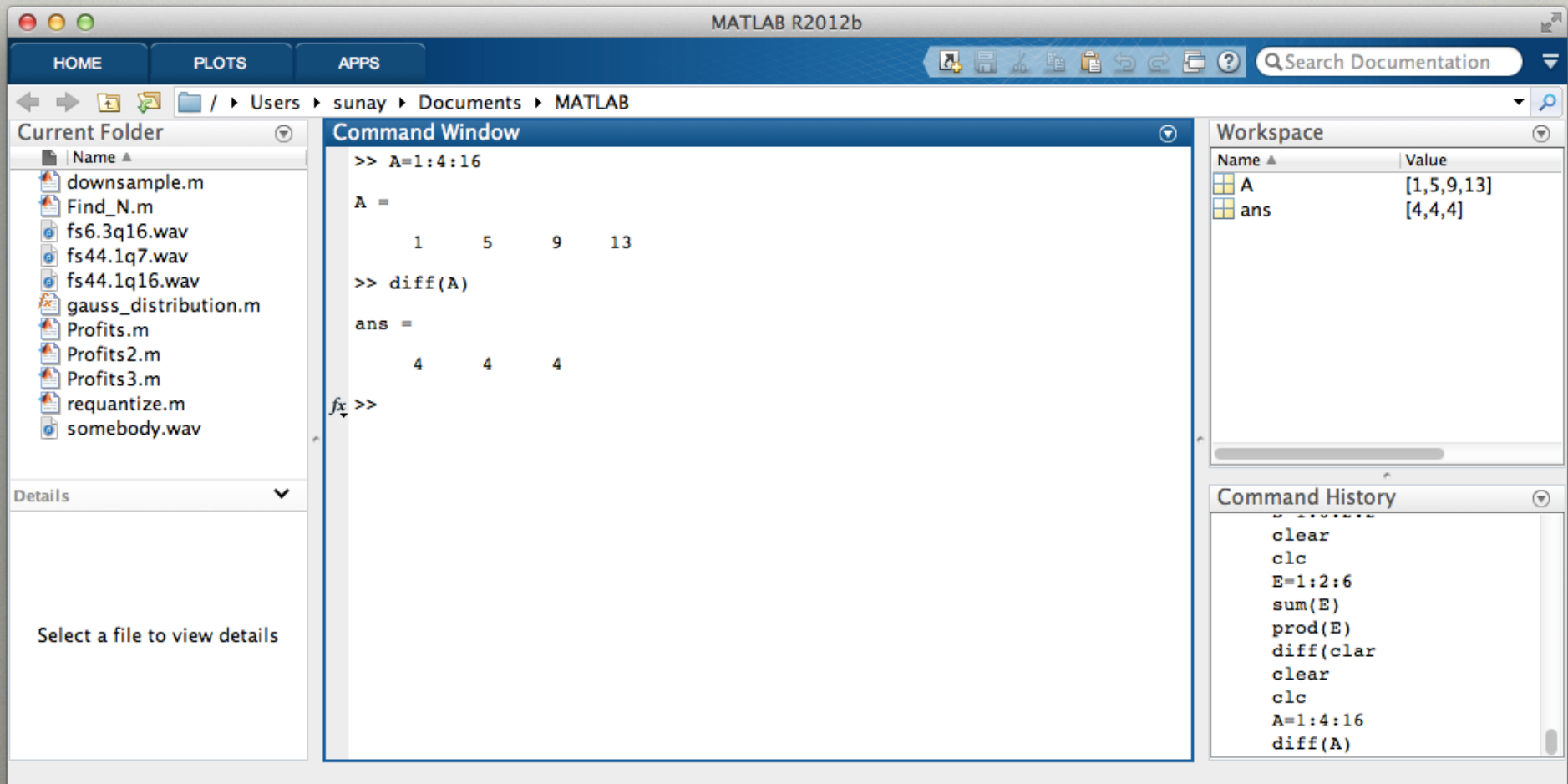
# ARRAY OPERATIONS

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- The “diff” command in MATLAB is used to calculate the difference between the subsequent elements of an array. For example, let  $A=[a_1 \ a_2 \ \dots \ a_n]$ , then

$$\text{diff}(A)=[a_2-a_1 \ a_3-a_2 \ \dots \ a_n-a_{n-1}]$$

# DIFF OPERATOR





# HELP

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- The “help” command serves as a reminder about the purpose and syntax of all MATLAB built-in functions

# HELP

The image shows the MATLAB R2012b software interface. The top menu bar includes 'HOME', 'PLOTS', and 'APPS'. Below this is a toolbar with various icons and a 'Search Documentation' search bar. The main window is divided into several panes:

- Current Folder:** Displays a list of files in the current directory, including 'downsample.m', 'Find\_N.m', 'fs6.3q16.wav', 'fs44.1q7.wav', 'fs44.1q16.wav', 'gauss\_distribution.m', 'Profits.m', 'Profits2.m', 'Profits3.m', 'requantize.m', and 'somebody.wav'.
- Command Window:** Contains the help text for the 'diff' function. The text explains that 'diff' calculates the difference and approximate derivative of a vector, matrix, or N-D array. It provides examples of how to use 'diff' with vectors, matrices, and N-D arrays, and lists overloaded methods like 'gpuArray/diff', 'fints/diff', 'iddata/diff', and 'sym/diff'.
- Workspace:** A table showing the current workspace variables. It has two columns: 'Name' and 'Value'. The table is currently empty.
- Command History:** A list of commands entered in the Command Window. The commands shown are: 'D=1:0.2:2', 'clear', 'clc', 'E=1:2:6', 'sum(E)', 'prod(E)', 'diff(clar', 'clear', 'clc', 'A=1:4:16', 'diff(A)', 'clear', 'clc', and 'help diff'.

The Command Window text is as follows:

```
>> help diff
diff Difference and approximate derivative.
diff(X), for a vector X, is [X(2)-X(1) X(3)-X(2) ... X(n)-X(n-1)].
diff(X), for a matrix X, is the matrix of row differences,
[X(2:n,:) - X(1:n-1,:)].
diff(X), for an N-D array X, is the difference along the first
non-singleton dimension of X.
diff(X,N) is the N-th order difference along the first non-singleton
dimension (denote it by DIM). If N >= size(X,DIM), diff takes
successive differences along the next non-singleton dimension.
diff(X,N,DIM) is the Nth difference function along dimension DIM.
If N >= size(X,DIM), diff returns an empty array.

Examples:
h = .001; x = 0:h:pi;
diff(sin(x.^2))/h is an approximation to 2*cos(x.^2).*x
diff((1:10).^2) is 3:2:19

If X = [3 7 5
        0 9 2]
then diff(X,1,1) is [-3 2 -3], diff(X,1,2) is [4 -2
                                                9 -7],
diff(X,2,2) is the 2nd order difference along the dimension 2, and
diff(X,3,2) is the empty matrix.

See also gradient, sum, prod.

Overloaded methods:
gpuArray/diff
fints/diff
iddata/diff
sym/diff

Reference page in Help browser
doc diff
```

The Command Window prompt is `fx >> |`.



# ARRAY MULTIPLICATION

The image shows the MATLAB R2012b interface. The Command Window displays the following code and output:

```
>> A=[1 2 3]
A =
     1     2     3
>> B=[3 4 5]
B =
     3     4     5
>> A*B
Error using *
Inner matrix dimensions must agree.
```

The error message indicates that the inner dimensions of the matrices A and B do not agree for multiplication. Matrix A is 1x3 and matrix B is 3x3.

The Workspace window shows the current variables:

Name	Value
A	[1,2,3]
B	[3,4,5]

The Command History window shows the following commands:

```
sum(E)
prod(E)
diff(clear)
clear
clc
A=1:4:16
diff(A)
clear
clc
help diff
clear
clc
A=[1 2 3]
B=[3 4 5]
A*B
```

# ARRAY MULTIPLICATION

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- For two arrays  $A$  and  $B$  of equal size, the array multiplication indicated by “.” is defined by

$$A.*B=[a_1b_1 \ a_2b_2 \ \dots \ a_nb_n]$$

Similarly

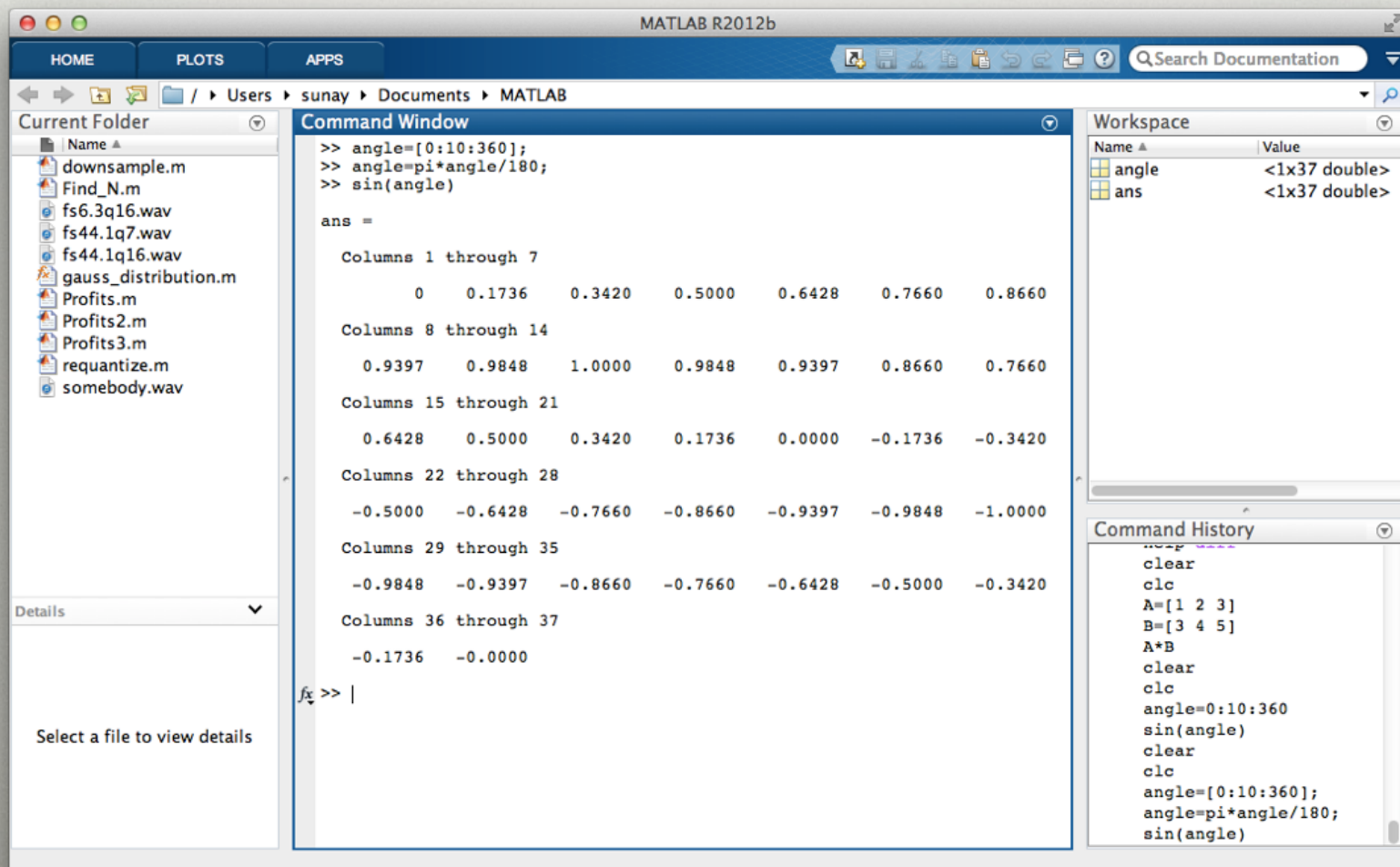
$$A./B=[a_1/b_1 \ a_2/b_2 \ \dots \ a_n/b_n]$$

$$A.^m=[a_1^m \ a_2^m \ \dots \ a_n^m]$$



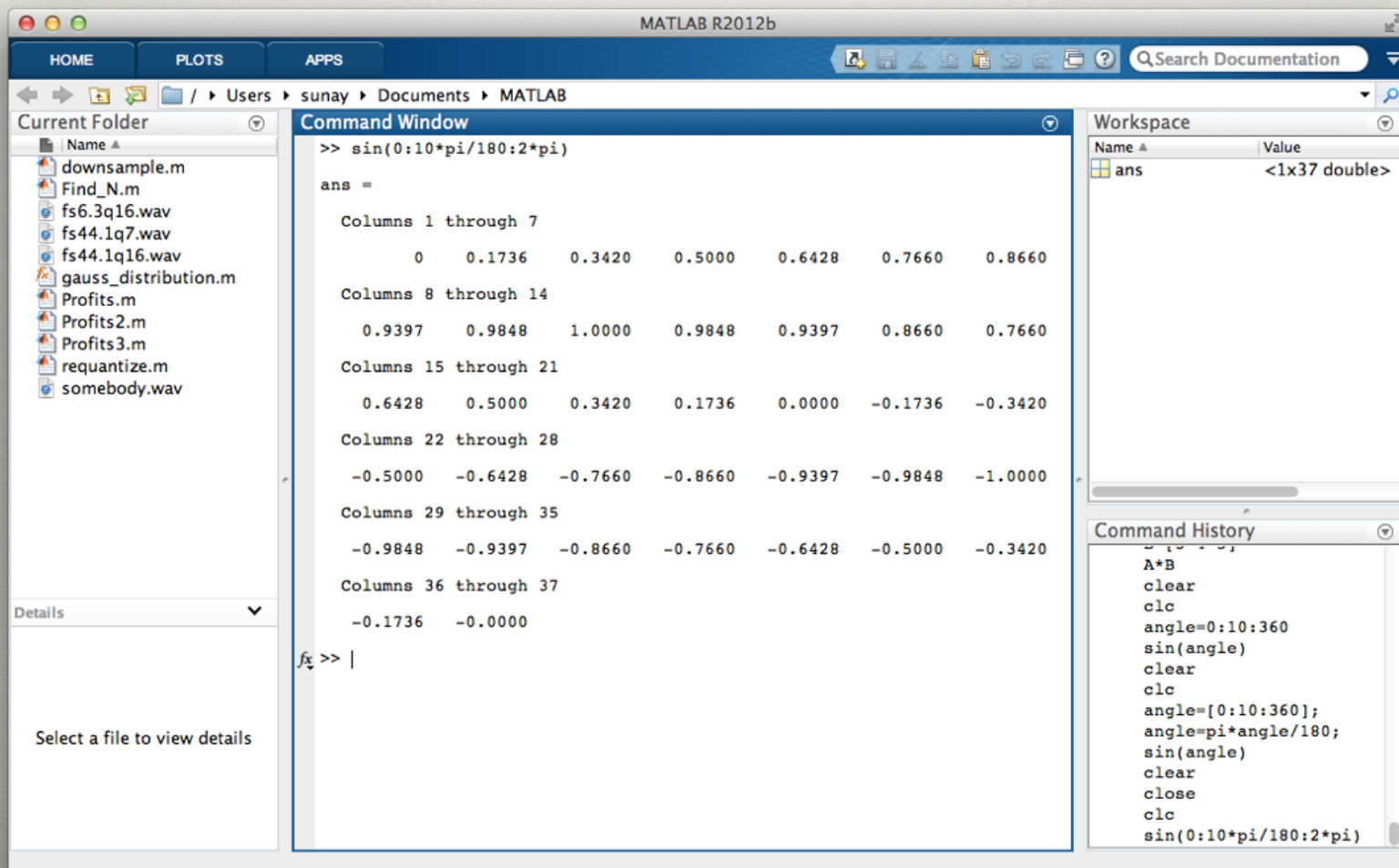
# EXAMPLE

- Let us calculate the sine of the angles 0, 10, 20, 30,...,360°



# EXAMPLE

- We could have used a single line to get to the answer.





# MATRICES

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- A matrix is a multi dimensional array
- It is simply a rectangular array of numbers where each number in the array is called an entry.
- A matrix of  $m$  rows and  $n$  columns is said to have a dimension of  $m \times n$ .

# SCALAR MULTIPLICATION

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$$c \cdot \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix} = \begin{bmatrix} c \cdot a_{11} & c \cdot a_{12} & \cdots & c \cdot a_{1n} \\ c \cdot a_{21} & c \cdot a_{22} & \cdots & c \cdot a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ c \cdot a_{m1} & c \cdot a_{m2} & \cdots & c \cdot a_{mn} \end{bmatrix}$$



# MATRIX ADDITION

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$$\begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix} + \begin{bmatrix} b_{11} & b_{12} & \cdots & b_{1n} \\ b_{21} & b_{22} & \cdots & b_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ b_{m1} & b_{m2} & \cdots & b_{mn} \end{bmatrix}$$

$$= \begin{bmatrix} a_{11} + b_{11} & a_{12} + b_{12} & \cdots & a_{1n} + b_{1n} \\ a_{21} + b_{21} & a_{22} + b_{22} & \cdots & a_{2n} + b_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} + b_{m1} & a_{m2} + b_{m2} & \cdots & a_{mn} + b_{mn} \end{bmatrix}$$

# MATRIX MULTIPLICATION

$$\begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix} \begin{bmatrix} b_{11} & b_{12} & \cdots & b_{1k} \\ b_{21} & b_{22} & \cdots & b_{2k} \\ \vdots & \vdots & \ddots & \vdots \\ b_{n1} & b_{n2} & \cdots & b_{nk} \end{bmatrix} = \begin{bmatrix} c_{11} & c_{12} & \cdots & c_{1k} \\ c_{21} & c_{22} & \cdots & c_{2k} \\ \vdots & \vdots & \ddots & \vdots \\ c_{m1} & c_{m2} & \cdots & c_{mk} \end{bmatrix}$$

In general  $AB \neq BA$



# ALTERNATIVE APPROACH

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- Let us partition the first matrix, A into m row matrices such that

$$\left[ \begin{array}{cccc} a_{11} & a_{12} & \cdots & a_{1n} \\ \hline a_{21} & a_{22} & \cdots & a_{2n} \\ \hline & & \vdots & \\ \hline a_{m1} & a_{m2} & \cdots & a_{mn} \end{array} \right] = \left[ \begin{array}{c} r_1 \\ \hline r_2 \\ \hline \vdots \\ \hline r_m \end{array} \right]$$

Then  $AB = \left[ \begin{array}{c} r_1 B \\ \hline r_2 B \\ \hline \vdots \\ \hline r_m B \end{array} \right]$

# ALTERNATIVE APPROACH

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- Alternatively, let us partition the second matrix  $B$  into  $k$  column matrices such that

$$\left[ \begin{array}{c|c|c|c} b_{11} & b_{12} & \cdots & b_{1k} \\ b_{21} & b_{22} & \cdots & b_{2k} \\ & & \vdots & \\ b_{n1} & b_{n2} & \cdots & b_{nk} \end{array} \right] = \left[ \begin{array}{c|c|c|c} c_1 & c_2 & \cdots & c_k \end{array} \right]$$

$$\text{Then } AB = \left[ \begin{array}{c|c|c|c} Ac_1 & Ac_2 & \cdots & Ac_k \end{array} \right]$$



# TRANSPOSE

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- If  $A$  is an  $m \times n$  matrix, then the transpose of  $A$ , denoted by  $A^T$  is an  $n \times m$  matrix that is obtained by interchanging the rows and columns of  $A$ .
- If  $A = A^T$ , the matrix is said to be symmetric.

# TRACE

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- If  $A$  is a square matrix of size  $n \times n$ , then the trace of  $A$ , denoted by  $tr(A)$ , is the sum of entries of the main diagonal.

$$tr(A) = a_{11} + a_{22} + \cdots + a_{nn}$$



## **MATRIX ALGEBRA WITH MATLAB**

- All variables in MATLAB are considered as matrices.
- A simple scalar is considered as a  $1 \times 1$  matrix.
- For MATLAB variables containing higher dimensions, certain special rules are required to deal with them.

## ENTERING A MATRIX IN MATLAB

$$\mathbf{A} = \begin{bmatrix} 2 & -3 & 5 \\ -1 & 4 & 6 \end{bmatrix}$$

MATLAB Format

```
>> A = [2 -3 5; -1 4 5]
```

A =

```
     2     -3      5  
    -1      4      5
```



## ENTERING A ROW VECTOR IN MATLAB

$$\mathbf{x} = [1 \ 4 \ 7]$$

MATLAB Format

```
>> x = [1 4 7]
```

```
x =
```

```
    1    4    7
```

## ENTERING A COLUMN VECTOR IN MATLAB

$$\mathbf{x} = \begin{bmatrix} 1 \\ 4 \\ 7 \end{bmatrix}$$

MATLAB Format

```
>> x = [1; 4; 7]
```

```
x =
```

```
1
```

```
4
```

```
7
```



## ALTERNATE WAY TO ENTER A COLUMN VECTOR

```
>> x = [1 4 7]'
```

```
x =
```

```
1
```

```
4
```

```
7
```

## MATRIX ADDITION AND SUBTRACTION

Matrix addition and subtraction with MATLAB are achieved in the same manner as with scalars **provided** that the matrices have the same size. Typical expressions are shown below.

```
>> C = A + B
```

```
>> D = A - B
```



## ERROR MESSAGES

MATLAB has many error messages that indicate problems with operations. If the matrices have different sizes, the message is

??? Error using == > ±

Matrix dimensions must agree.

## MATRIX MULTIPLICATION

Matrix multiplication with MATLAB is achieved in the same manner as with scalars **provided** that the number of columns of the first matrix is equal to the number of rows of the second matrix. A typical expression is

```
>> E = A*B
```



## ELEMENTWISE MULTIPLICATION

Multiplies each **corresponding** element of A and B.

>> F=A.\*B

>> F=B.\*A

## ELEMENTWISE MULTIPLICATION

If there are more than two matrices for which array multiplication is desired, the periods should follow all but the last one in the expression; e. g.,  $A.*B.*C$  in the case of three matrices. Alternately, nesting can be used; e.g.  $(A.*B).*C$  for the case of three matrices.



## ELEMENTWISE OPERATIONS

Example: Raising each element of A to the 3rd power

```
>> B = A.^3
```

Example: Enter the matrices below in MATLAB. They will be used in the next several examples.

$$\mathbf{A} = \begin{bmatrix} 2 & -3 & 5 \\ -1 & 4 & 6 \end{bmatrix}$$

$$\mathbf{B} = \begin{bmatrix} 2 & 1 \\ 7 & -4 \\ 3 & 1 \end{bmatrix}$$

```
>> A = [2 -3 5; -1 4 6];
```

```
>> B = [2 1; 7 -4; 3 1];
```



Example: Determine the transpose of B and denote it as C.

$$>> C = B'$$

$$C =$$

$$\begin{bmatrix} 2 & 7 & 3 \\ 1 & -4 & 1 \end{bmatrix}$$

The 3 x 2 matrix has been converted to a 2 x 3 matrix.

Example: Determine the sum of A and C and denote it as D.

```
>> D = A + C
```

D =

4	4	8
0	0	7



Example: Determine the product of A and B with A first.

```
>> A*B
```

```
ans =
```

```
-2    19
```

```
44   -11
```

Example: Determine the product of B and A with B first.

```
>> B*A
```

```
ans =
```

3	-2	16
18	-37	11
5	-5	21



Example: Determine the array product of A and C and denote it as E.

```
>> E = A.*C
```

```
E =
```

```
    4   -21   15  
   -1  -16    6
```

**MIDTERM 1**  
**OCTOBER 24,**  
**SATURDAY, 12:30-15:30**