# DAVIN SHIH

HCI, MACHINE LEARNING, SOFTWARE ENGINEERING denly.github.io 626 410 5848 davin.shc@gmail.com

## WORK

# CoachUP Inc. as Software Engineer Intern

MAY - JUL 2016

- · A platform connecting coach and student. Built a fullstack web app for admins to see historical user feedbacks with statistic info.
- · Tech: Ruby on Rails, Node.js, SQL, React.js, Webpack, Cache optimization, MVC, Behavior driven development

#### Machine Learning Pj. as Computer Scientist

JUN 2016 - CURRENT GPA 4/4 in CS-542 Machine Learning

- · A series of machine leaning algorithms to do Classification, Regression, and Cluster on datasets. Like classifying handwriting image to characters, predicting a man may get heart disease or not by attributes.
- · Tech: KNN, Random Forest, K means, SVM, Neuron Network, Python, numpy, Scikit-learn.

# MeetCute Pj. as Team Leader for 6 members SEP - DEC 2016

- · A cross-platform web&mobile app to message in realtime, browse and edit user profiles. Built Facebook log in, message system, profile system, MongoDB data base, React.js front-end, unit test, acceptance test, UI/UX design. Implemented agile, TDD, and code review procedure.
- · Tech: Meteor.js, Node.js, MongoDB, React.js, MVC, MVVM, Distributed data model, Test driven development, Latency compensation (Asynchronous), Materialize Design

# Computer Vision Helicopter Tracker Pj. for Blade Inc. as Computer Scientist with 2 mates

NOV - DEC 2016

- · A computer vision algorithm to track the helicopter to improve business workflow and replace human power.
- · Tech: Background subtraction, Optical flow field, Optical flow tracking, OpenCV, C++, Video processing

# Zomida Inc. in Harvard as Software Engineer Intern AUG - OCT 2015

AUG - OCT 2015

· Wrote the minimal viable product's front-end and provided UX consulting at Harvard's incubation center.

# ACDEMIA

Boston University Computer Science M.S MAY 2015 - JAN 2017 GPA 3.56/4

National Taiwan University Biology B.S MAY 2009 - JAN 2014

Udacity UX Design for Mobile by Google FEB 2017

# SKILLS

## Field

HCI, Machine learning, Full-stack web&mobile app development, Computer vision, UX/UI Design

#### Programming Language

Python, Java, C++, JavaScript, Ruby, SCSS, Html, SQL

#### Framework & Software

Meteor.js , Node.js, Ruby on Rails, React.js, Angular.js, MongoDB, MySQL, AWS, Android, Linux, OS X, X Code, OpenCV, OpenGL, Sketch

## NOTABLES

# Mobile-HCl 2015 "EyeProtector: Encouraging a Healthy Viewing Distance when Using Smartphones" as Third Author

FFB - DFC 2014

- · Built an app and a researching method that detect user's viewing distance, warn users to keep safe distance, analyzes user behaviors. Served as third author and researcher.
- · Tech: IOS, HCI, OpenCV, Face detection, motion capture, statistics, user study.

# U.S permanent resident Taiwanese Citizen