Websites:

The Google Search:

* <http://scholar.google.com/scholar?q=procedural+level+generation&hl=en&as_sdt=0&as_vis=1&oi=scholart&sa=X&ei=KlA8U6PLGYPi2QWYuIGwAg&ved=0CCkQgQMwAA>
* <https://www.google.com/search?q=procedural+level+generation&rlz=1C1CHMO_enUS570US570&oq=procedural+level+ge&aqs=chrome.1.69i57j0l5.4944j0j7&sourceid=chrome&espv=210&es_sm=122&ie=UTF-8>
* <http://www.gamasutra.com/view/feature/170049/how_to_make_insane_procedural_.php>
* <http://www.gamasutra.com/blogs/TanyaXShort/20140204/209176/Level_Design_in_Procedural_Generation.php>
* <http://tinysubversions.com/spelunkyGen/>
* <http://en.wikipedia.org/wiki/Procedural_generation>
* <http://stackoverflow.com/questions/155069/how-does-one-get-started-with-procedural-generation>
* <http://indiestatik.com/2013/12/08/procedural-generation/>
* <http://pcg.wikidot.com/articles>

Questions to keep in mind:

-Feasibility: Can you beat it?

-Interesting Design: Do you want to beat it?

-Appropriate Skill Level: Is it a good Challenge?