# rgee: An R package for interacting with Google Earth Engine

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## Summary

Google Earth Engine (Gorelick et al. 2017) is a cloud-based platform designed for planetary-scale environmental data analysis. Its multi-petabyte data catalog and computation services are accessed via an Internet-accessible API. The API is exposed through JavaScript and Python client libraries. Google provides a browser-based IDE for the JavaScript API, and while convenient and useful for rapid data exploration and script development, it does not allow third-party package integration, relying solely on Google Maps and Google Charts for data visualization, and proprietary systems for metadata viewing and asset management. By contrast, the Python and Node.js distributions offer much flexibility for developers to integrate with third-party libraries, but without the structure of a dedicated IDE, casual users can be left directionless and daunted. A significant gap exists between these two offerings (Google-supported JavaScript IDE and base client libraries) where convenience and flexibility meet. We propose to fill this gap with an R package that wraps the Earth Engine Python API to provide R users with a familiar interface, rapid development features, and flexibility to analyze data using open-source, third-party packages.

rgee is an Earth Engine (EE) client library for R that allows users to leverage the strengths of the R spatial ecosystem and Google Earth Engine in the same workflow. All of the Earth Engine Python API classes, modules, and functions are made available through the reticulate package, which embeds a Python session within an R session, enabling seamless interoperability. Additionally, rgee adds several new features such as (i) new I/O design, (ii) multiple user support, (iii) interactive map display, (iv) easy extraction of time series, (iv) asset manage interface, and (v) metadata display, also with rgee is possible the execution of Earth Engine Python code from within R which make the translation of large Python projects unnecessary.

#### **Features**

#### I/O Enhanced

rgee implements several functions to support download/upload of spatial objects (Table 1 and Table 2). For instance, to download vector (image) files you might use ee\_as\_sf (ee\_as\_raster or ee\_as\_stars). In rgee all the functions from server to local side have the option to fetch data using an intermediate container (Google Drive or Google Cloud Storage) or through a REST call ("\$getInfo"). Although the last option permits users a quick download, there is a limitation by request of 262144 pixels for ee.Image and 5000 elements for ee.FeatureCollection which makes it not recommendable for large objects. The others download functions, from server-side to others (see Table 1), are implemented to enable more customized download workflows. For example, using ee\_image\_to\_drive and ee\_drive\_to\_local users could create scripts which save results in a .TFRecord rather than a .GeoTIFF format. The upload process follows the same logic (Table 2). In rgee we implement raster\_as\_ee, stars\_as\_ee for upload images and sf\_as\_ee for vector data. Large uploads are just possible with an active Google Cloud Storage account.

		FROM	ТО	RETURN
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Table 1: Download functions provided by package rgee.

		FROM	TO	RETURN
Image	ee_image_to_drive	EE server	Drive	Unstarted task
	$ee\_image\_to\_gcs$	EE server	Cloud Storage	Unstarted task
	$ee\_image\_to\_asset$	EE server	EE asset	Unstarted task
	$ee\_as\_raster$	EE server	Local	RasterStack object
	$ee\_as\_stars$	EE server	Local	Proxy-stars object
Table	$ee\_table\_to\_drive$	EE server	Drive	Unstarted task
	$ee\_table\_to\_gcs$	EE server	Cloud Storage	Unstarted task
	$ee\_table\_to\_asset$	EE server	EE asset	Unstarted task
	$ee\_as\_sf$	EE server	Local	sf object
Generic	$ee\_drive\_to\_local$	Drive	Local	object filename
	$ee\_gcs\_to\_local$	Cloud Storage	Local	GCS filename

Table 2: Upload functions provided by package rgee.

		FROM	ТО	RETURN
Image	gcs_to_ee_image	Cloud Storage	EE asset	EE Asset ID
	$raster\_as\_ee$	Local	EE asset	EE Asset ID
	$stars\_as\_ee$	Local	EE asset	EE Asset ID
Table	$gcs\_to\_ee\_table$	Cloud Storage	EE asset	EE Asset ID
	$sf\_as\_ee$	Local	EE asset	EE Asset ID
Generic	$local\_to\_gcs$	Local	Cloud Storage	GCS filename

The next example illustrates how to integrate the rgee I/O module and ggplot2 (Wickham 2011) to download and visualize metadata for the BLM AIM TerrestrialAIM dataset.

```
st_set_geometry(NULL) %>%
as_tibble() %>%
rename(!!gapPct) %>%
pivot_longer(seq_along(gapPct), names_to = "Range") %>%
ggplot(aes(x = Range, y = value, fill = Range)) +
geom_boxplot() +
xlab("") + ylab("% of the plot's soil surface") +
theme_minimal()
```

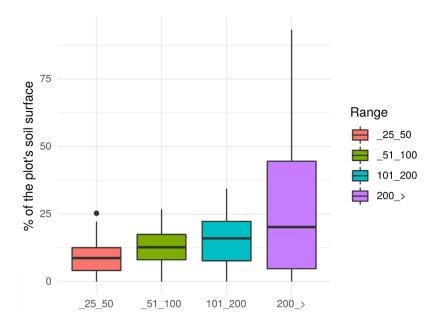


Figure 1: Gaps percentage between plant canopies of different sizes in a place near to Carson City, Nevada, USA

## Authentication of multiple users

rgee makes the grant of permission only necessary once per user through ee\_Initialize (a wrapper around ee\$Initialize) a function which use a file folder system in the path: ~/.config/earthengine/ to arrange multiple credentials (Google Earth Engine, Google Drive, and Google Cloud Storage) for multiple users. The principal advantage of it is the possibility to distribute requests by accounts (in other words, parallelize in the client-side). For instance, if a research group want to analyze the deforestation, a code like the one bellow will permit them to obtain results three-times faster:

```
library(foreach)
library(rgee)

ee_users()
ee_user_info()
google_account <- c("csaybar", "ryali93", "lbautista")

foreach(account = google_account, .combine = "c") %dopar% {
    ee_Initialize(gmail)
    ic_results <- deforestation_analysis(split_by = google_account)
    ee_imagecollection_to_local(ic_results)
} -> results
```

## Interactive Map Display

rgee offers interactive map display through "Map\$addLayer", an R function which mimics the mapping module of the Earth Engine code editor. Map\$addLayer takes advantage of the getMapId EE method to fetch and return a ID dictionary which is used to create layers into a mapview (Appelhans et al. 2016) object. Users can provide visualization parameters to Map\$addLayer by using the argument visParams, as we can see here:

```
library(rgee)
ee_Initialize()

# Load an ee.Image
image <- ee$Image("LANDSAT/LCO8/CO1/T1/LCO8_044034_20140318")

# Centers the map view
Map$centerObject(image)

# Display the ee.Image
Map$addLayer(
    eeObject = image,
    visParams = list(bands = c("B4", "B3", "B2"), max = 10000),
    name = "SF"
)</pre>
```

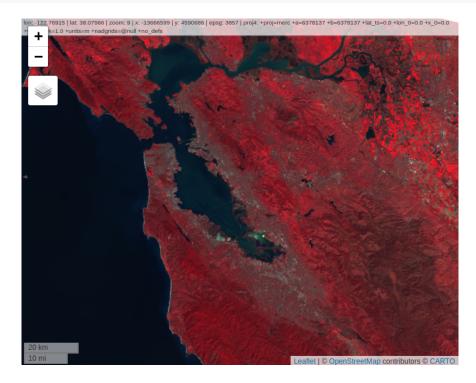


Figure 2: Landsat 8 false color composite of San Francisco bay area, California, USA

#### Extraction of time series

rgee can extract values from ee.Image and ee.ImageCollection at the location of ee.Geometry, ee.Feature, ee.FeatureCollection and sf objects. If the geometry is a polygon, users can summarize the values considering a built-in Earth Engine reducer function. The code below explains how to extract the average areal rainfall from the TerraClimate (Abatzoglou et al. 2018) precipitation dataset in 2011 for North

Carolina counties.

```
library(tidyverse)
library(rgee)
library(sf)
ee_Initialize()
# Image or ImageCollection (mean composite)
terraclimate <- ee$ImageCollection("IDAHO_EPSCOR/TERRACLIMATE")$</pre>
  filterDate("2001-01-01", "2002-01-01")$
  map(function(x) x$select("pr"))
# Define a geometry
nc <- st_read(system.file("shape/nc.shp", package = "sf"))</pre>
# Extract the average areal rainfall
ee_nc_rain <- ee_extract(terraclimate, nc, sf = FALSE)</pre>
colnames(ee_nc_rain) <- sprintf("%02d", 1:12)</pre>
ee_nc_rain$name <- nc$NAME</pre>
ee_nc_rain %>%
  pivot_longer(-name, names_to = "month", values_to = "pr") %>%
  ggplot(aes(x = month, y = pr, group = name, color = pr)) +
  geom_line(alpha = 0.4) +
  xlab("Month") +
  ylab("Precipitation (mm)") +
  theme minimal()
```

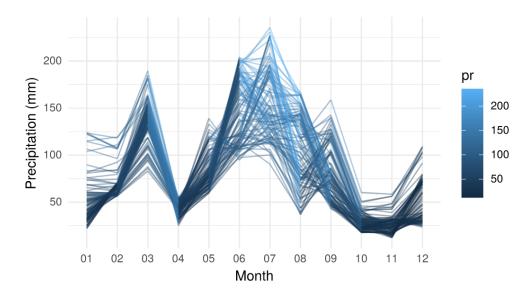


Figure 3: Average areal rainfall from the North Carolina counties in 2011 according to TerraClimate

#### **Asset Manage Interface**

rgee implement an interface to batch actions on assets extending capabilities of the existing GEE data module (ee.data.\*). The interface is composed for a series of functions, and users can identify them by the prefix ee\_manage\_\*. Between the actions that the Asset Manage Interface enables we have: creation and

elimination of folders, moving and copy assets, set and delete properties, handle the access control lists, and to manage or cancel tasks. For example, users could move a Landsat 8 image to their personal EE asset as follow:

```
library(rgee)
ee_Initialize()

server_path <- "LANDSAT/LCO8/CO1/T1/"
user_asset_path <- ee_get_assethome()

ee_manage_copy(
   path_asset = paste0(server_path,"/LCO8_044034_20140318"),
   final_path = paste0(user_asset_path,"/LCO8_044034_20140318")
)</pre>
```

#### Metadata display

rgee through ee\_print can fetch and return metadata (Fig .2) about spatial Earth Engine objects. With ee\_print the acquire of information about the number of images or features, number of bands or geometries, number of pixels, geotransform, datatype, properties and aproximate size of the object can be made with a single line of code. ee\_print was designed to be used inside debugging pipelines (e.g. inside the ee.Image.aside function).

```
library(rgee)

ee_Initialize()
18 <- ee$Image("LANDSAT/LC08/C01/T1/LC08_044034_20140318")
ee_print(18)</pre>
```

```
· Earth Engine Image —
Image Metadata:
 - Class
                               : ee$Image
 - Number of Bands
                               : 12
 - Bands names
                               : B1 B2 B3 B4 B5 B6 B7 B8 B9 B10 B11 BQA
 - Number of Properties
                               : 117
 - Number of Pixels*
                               : 715030200
                               : 1.07 GB
 - Approximate size*
Band Metadata (img_band = B1):
 - EPSG (SRID)
                               : 32610

    proj4string

                               : +proj=utm +zone=10 +datum=WGS84 +units=m +no defs
 - Geotransform
                               : 30 0 460785 0 -30 4264215

    Nominal scale (meters)

                               : 30
 - Dimensions
                               : 7650 7789
 - Number of Pixels
                               : 59585850
 - Data type
                               : INT
 - Approximate size
                               : 90.92 MB
```

Figure 4: ee.Image metadata for a Landsat 8 Image

## Availability

rgee is open source software made available under the Apache 2.0 license. It can be installed through CRAN (——) using: install.packages("——"). rgee can also be installed from its GitHub repository using the remotes package: remotes::install\_github("r-spatial/rgee"). A serie of examples about the use of rgee are available here.

## References

Abatzoglou, John T, Solomon Z Dobrowski, Sean A Parks, and Katherine C Hegewisch. 2018. "TerraClimate, a High-Resolution Global Dataset of Monthly Climate and Climatic Water Balance from 1958–2015." Scientific Data 5. Nature Publishing Group: 170191.

Appelhans, Tim, Florian Detsch, Cristoph Reudenbach, and Stefan Woellauer. 2016. "Mapview-Interactive Viewing of Spatial Data in R." In EGU General Assembly Conference Abstracts. Vol. 18.

Gorelick, Noel, Matt Hancher, Mike Dixon, Simon Ilyushchenko, David Thau, and Rebecca Moore. 2017. "Google Earth Engine: Planetary-Scale Geospatial Analysis for Everyone." *Remote Sensing of Environment* 202. Elsevier: 18–27.

Wickham, Hadley. 2011. "Ggplot2." Wiley Interdisciplinary Reviews: Computational Statistics 3 (2). Wiley Online Library: 180-85.