

ACM Template

dennis wuzj Cristinaaaa

October 26, 2019

Contents

Chapter 1

Base algorithm

1.1 Bisection method

search for $\min(b), b \in \{a[k] \geq x\}$

```
1 while(l<r){
2     int mid = (l + r) >> 1;
3     if(a[mid] ≥ x) r = mid;
4     else l = mid + 1;
5 }
6 return a[l];
```

search for $\max(b), b \in \{a[k] \leq x\}$

```
1 while(l<r){
2     int mid = (l + r + 1) >> 1;
3     if(a[mid] ≤ x) l = mid;
4     else r = mid - 1;
5 }
6 return a[l];
```


Chapter 2

Graph Theory and Network Algorithms

2.1 maxflow

2.1.1 Dinic

luogu P3376 time:161ms memory:3.28MB (-O2)

```
1 class dinic {
2     private:
3         static const int N = 10010;//endpoint_num
4         static const int M = 200010;//edge_num
5         static const int INF = 0x3f3f3f3f;
6         int tot,n,m,s,t;
7         int carc[N];//curarc
8         int Head[N],nxt[M],ver[M],flow[M];//base
9         int d[N];//depth
10    public:
11        void init(int _n,int _m,int _s,int _t) {
12            tot=1;
13            n=_n,m=_m,s=_s,t=_t;
14            fill(Head,Head+n+1,0);
15        }
16        void addedge(int u,int v,int w) {
17            ver[++tot]=v;
18            flow[tot]=w;
19            nxt[tot]=Head[u];
20            Head[u]=tot;
```

```

21
22         ver[++tot]=u;
23         flow[tot]=0;
24         nxt[tot]=Head[v];
25         Head[v]=tot;
26     }
27     bool bfs() {
28         fill(d,d+n+1,0);
29         queue<int>q;
30         d[s]=1;
31         q.push(s);
32         while(q.size()) {
33             int u = q.front();
34             q.pop();
35             for(int i = Head[u]; i; i=nxt[i]) {
36                 int v = ver[i];
37                 if(d[v]==0&&flow[i]) {
38                     d[v]=d[u]+1;
39                     q.push(v);
40                 }
41             }
42         }
43         return d[t]!=0;
44     }
45     int dfs(int u,int minn);
46     int maxflow() {
47         int ans=0;
48         while(bfs()) {
49             copy(Head+1,Head+n+1,carc+1);
50             ans+=dfs(s,INF);
51         }
52         return ans;
53     }
54 } flow;
55 int dinic::dfs(int u,int minn) {
56     if(u==t)return minn;
57     int ret=0;
58     for(int i = carc[u]; minn&&i; i=nxt[i]) {
59         carc[u]=i;
60         int v = ver[i];

```

```
61         if(flow[i]&& d[v]==d[u]+1) {
62             int final=dfs(v,min(flow[i],minn));
63             if(final>0) {
64                 flow[i]-=final;
65                 flow[i^1]+=final;
66                 minn-=final;
67                 ret+=final;
68             } else d[v]=-1;
69         }
70     }
71     return ret;
72 }
```

2.1.2 ISAP

luogu P3376 time:95ms memory:3.13MB (-O2)

```
1 class ISAP {
2     static const int N = 10010;//endpoint_num
3     static const int M = 240010;//edge_num
4     static const int INF = 0x3f3f3f3f;
5     int tot,n,m,s,t;
6     int carc[N],gap[N];//curarc and gap
7     int pre[N];
8     int Head[N],nxt[M],ver[M],flow[M];//base
9     int d[N];//depth
10    int visit[N];
11    bool visited[N];
12    public:
13    void init(int _n,int _m,int _s,int _t) {
14        tot=1;
15        n=_n,m=_m,s=_s,t=_t;
16        fill(Head,Head+n+1,0);
17        fill(visit,visit+n+1,0);
18    }
19    void addedge(int u,int v,int w) {
20        ver[++tot]=v;
21        flow[tot]=w;
22        nxt[tot]=Head[u];
```



```

23         Head[u]=tot;
24
25         ver[++tot]=u;
26         flow[tot]=0;
27         nxt[tot]=Head[v];
28         Head[v]=tot;
29     }
30     bool bfs() { // calculate the depth
31         fill(visited,visited+n+1,0);
32         queue<int>q;
33         visited[t]=1; class ISAP {
34     static const int N = 10010; // endpoint_num
35     static const int M = 240010; // edge_num
36     static const int INF = 0x3f3f3f3f;
37     int tot,n,m,s,t;
38     int carc[N],gap[N]; // curarc and gap
39     int pre[N];
40     int Head[N],nxt[M],ver[M],flow[M]; // base
41     int d[N]; // depth
42     int visit[N];
43     bool visited[N];
44 public:
45     void init(int _n,int _m,int _s,int _t) {
46         tot=1;
47         n=_n,m=_m,s=_s,t=_t;
48         fill(Head,Head+n+1,0);
49         fill(visit,visit+n+1,0);
50     }
51     void addedge(int u,int v,int w) {
52         ver[++tot]=v;
53         flow[tot]=w;
54         nxt[tot]=Head[u];
55         Head[u]=tot;
56
57         ver[++tot]=u;
58         flow[tot]=0;
59         nxt[tot]=Head[v];
60         Head[v]=tot;
61     }
62     bool bfs() { // calculate the depth

```

```

63         fill(visited,visited+n+1,0);
64         queue<int>q;
65         visited[t]=1;
66         d[t]=0;
67         q.push(t);
68         while(q.size()) {
69             int u = q.front();
70             q.pop();
71             for(int i = Head[u]; i; i=nxt[i]) {
72                 int v = ver[i];
73                 if(i&1&&!visited[v]) {
74                     visited[v]=true;
75                     d[v]=d[u]+1;
76                     q.push(v);
77                 }
78             }
79         }
80         return visited[s];
81     }
82     int aug() {
83         int u=t,df=INF;
84         while(u≠s) { // calculate the flow
85             df=min(df,flow[pre[u]]);
86             u=ver[pre[u]^1];
87         }
88         u=t;
89
90         while(u≠s) {
91             flow[pre[u]]-=df;
92             flow[pre[u]^1]+=df;
93             u=ver[pre[u]^1];
94         }
95         return df;
96     }
97     int maxflow();
98 } flow;
99 int ISAP :: maxflow() {
100     int ans=0;
101     fill(gap,gap+n+1,0);
102     for(int i=1; i≤n; i++) carc[i]=Head[i]; //copy the

```

```

103     head for ignore the useless edge
104     bfs();
105     for(int i=1; i≤n; i++)gap[d[i]]++;//Using array
106     gap to store how many endpoint's depth is k. When
107     we found some gap is 0 or d[source]>n mean there
108     are no another augmenting path.
109     int u = s;
110     while(d[s]≤n) {
111         if(u=t) {
112             ans+=aug();
113             u=s;
114         }
115         bool advanced=false;
116         for(int i=carc[u]; i; i=nxt[i]) {
117             if(flow[i]&& d[u]=d[ver[i]]+1) {
118                 advanced=true;
119                 pre[ver[i]]=i;
120                 carc[u]=i;//carc
121                 u=ver[i];
122                 break;
123             }
124         }
125         if(!advanced) {
126             int mindep=n-1;
127             for(int i=Head[u]; i; i=nxt[i]) {
128                 if(flow[i]) {
129                     mindep=min(mindep,d[ver[i]]);
130                 }
131             }
132             if(--gap[d[u]]==0)break;
133             gap[d[u]=mindep+1]++;
134             carc[u]=Head[u];
135             if(u≠s)u=ver[pre[u]^1];
136         }
137     }
138     return ans;
139 }
140     d[t]=0;
141     q.push(t);

```

```

139     while(q.size()) {
140         int u = q.front();
141         q.pop();
142         for(int i = Head[u]; i; i=nxt[i]) {
143             int v = ver[i];
144             if(i&1&&!visited[v]) {
145                 visited[v]=true;
146                 d[v]=d[u]+1;
147                 q.push(v);
148             }
149         }
150     }
151     return visited[s];
152 }
153 int aug() {
154     int u=t,df=INF;
155     while(u≠s) { // calculate the flow
156         df=min(df,flow[pre[u]]);
157         u=ver[pre[u]^1];
158     }
159     u=t;
160
161     while(u≠s) {
162         flow[pre[u]]-=df;
163         flow[pre[u]^1]+=df;
164         u=ver[pre[u]^1];
165     }
166     return df;
167 }
168 int maxflow();
169 } flow;
170 int ISAP :: maxflow() {
171     int ans=0;
172     fill(gap,gap+n+1,0);
173     for(int i=1; i≤n; i++) carc[i]=Head[i]; //copy the
174     head for ignore the useless edge
175     bfs();
176     for(int i=1; i≤n; i++)gap[d[i]]++; //Using array
177     gap to store how many endpoint's depth is k. When
178     we found some gap is 0 or d[source]>n mean there

```

```

are no another augmenting path.
176   int u = s;
177   while(d[s] ≤ n) {
178       if(u=t) {
179           ans+=aug();
180           u=s;
181       }
182       bool advanced=false;
183       for(int i=carc[u]; i; i=nxt[i]) {
184           if(flow[i]&& d[u]==d[ver[i]]+1) {
185               advanced=true;
186               pre[ver[i]]=i;
187               carc[u]=i; //carc
188               u=ver[i];
189               break;
190           }
191       }
192       if(!advanced) {
193           int mindep=n-1;
194           for(int i=Head[u]; i; i=nxt[i]) {
195               if(flow[i]) {
196                   mindep=min(mindep,d[ver[i]]);
197               }
198           }
199           if(--gap[d[u]]==0)break;
200           gap[d[u]=mindep+1]++;
201
202           carc[u]=Head[u];
203           if(u≠s)u=ver[pre[u]^1];
204       }
205   }
206   return ans;
207

```

Chapter 3

Algebraic Algorithms

Chapter 4

Number Theory

4.1 changyongshulun

$$(p-1) = p-1 \pmod{p}$$

Chapter 5

Data structure

Chapter 6

Computational geometry

Chapter 7

Classic Problems