Retrospective Activity

Part of our Project (product or process) that was not as successful as we would have liked from last iteration:

Although it was mentioned during our presentation in class and briefly discussed when questions were asked after our presentation, the biggest issue was probably our time investment process. Quite a bit of time was invested in the GUI and sound which were not considered to be high priority big user stories. We were focused on the issues being submitted on Git and one of which was a sound bug. Rather than focusing on high priority development tasks, more time than we would have liked was invested on smaller recorded issues such as the sound bug.

How it can be improved & Concrete (and realistic) ways of improvement for this iteration:

Despite it being a documented issue, we should focus on high priority development tasks instead or higher priority issues that perhaps affect core functionality of the app. We could use slack time or extra time if we finish early to address the lower priority issues on Git.

The overall big picture here is to focus on more important stories and tasks. As per agile development attributes, we would communicate much more often to determine the dynamic importance of daily issues that come up. The daily (if not, frequent) communication consequently leads to a greater grasp on priorities of tasks.

How its success will be evaluated for this iteration:

Although all issues should be dealt with during this iteration, success can be evaluated by comparing the time of the commits and the time of the closing of issues. Depending on the importance of the big user story and development tasks, usually commits should come before most resolution of issues since our issues do not break the app. Thus, success can be determined if most commits come before the less important or minor issues are closed on Git and if major issues are dealt with before minor issues. Although, it's also notable that this can be a bit difficult to judge success due to the subjective and dynamic nature of determining whether an issue outweighs a certain task or another issue.