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Denny Scott

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| Objective |  | To acquire a full-time/part-time job within the web development or game convergence professions. |
| Skills & Abilities |  | **Object-Oriented Programming**: Java, C#, Python, Ruby, VB, C  **Web Design/Development**: Meteor, Node JS, JSP, Ruby on Rails, Django, Drupal, WordPress, HTML 5, CSS 3, Bootstrap, JavaScript, JQuery, Apache.  **Database Development** : MySQL, SQL, MongoDB, Access, Postgres  **Other Development** : Unity, Raspberry Pi, UDOO, SAS, UNIX |
| Work Experience |  | University of winnipeg – Lab Instructor/Marker June 2012 – Present  Teach weekly labs for various first and second year computer science courses. Concord Projects Ltd/University of Winnipeg – Web Development September 2013 – Present  Project Manager developing a real-time file hosting web application using Meteor, allowing Concord and its employees the ability to share project information anywhere, anytime. Manitoba Police Commission: STEP SERVICES – Web Development September 2013 – Present  Updating a static, fully responsive MPC website that I built in a previous Co-Op. University of winnipeg – web development May 2013 – Present  Developed a new, fully responsive, and extendable Applied Computer Science Department website using Drupal and Windows Server. Manitoba Health: STEP SERVICES – application development May 2013 – August 2013  Created a Project Management application using an advanced slider library for java to create a seamless, sleek and simple UI/UX interface, with Project Management tools. Manitoba police Commission: STEP SERVICES – Application/web development May 2013 – September 2013  Developed a static, fully responsive website. Developed a VB Chief Of Police selection tool, calculating millions of possibilities and outputting results in a sleek Word template. |
| Education |  | University of winnipeg – Computer Science Honours Currently at 4.3 GPA (or A) in Computer Science including recognition on the Deans Honour’s List with Highest Distinction and three Student Success Grants. |
| Volunteer Work |  | Stride – U of W ACS Department February 2013 – August 2013  A “stack overflow-like” web application for ACS students built with JSP’s. Allows students to ask and answer questions, earning badges and points along the way. Software Development – Dr. Christopher Henry May 2013 – August 2013  Developed a testing system for ACS students, allowing students the write tests on the computer rather than by hand. Developed with Java. Science Rendezvous Representative – U of W ACS Department June 2012/2013  Introduced children to the concepts of Computer Science through developed software applications. Tutoring Co-Coordinator – U of W ACS Department January 2012-Present  Provide free weekly tutoring to the students in the Applied Computer Science department. Recognized by the ACS department. Open House Representative – U of W ACS Department January 2012 - Present  Greet new students to the Applied Computer Science department, and answer questions they may have pertaining to Computer Science and Education. Code jam co-coordinator – Applied Computer Science students association January 2014 - Present  Coordinate weekly “code-jams” where we introduce students to Game Development and Web development. The students then join small groups and make their own application. Coordinate Web. |
| Leadership |  | **ACSA President:** Former president and Founder of the Applied Computer Science Students Association.  **Project Manager**: Project Manager for 5-man team, 4th Year Project Course  **Head of ACSA Game Group**: Co-Head of Game Group |
| References |  | Available Upon Request |