Sprint Plan # 1

Context Project: Games
Group: 1

User Story	Task	Assigned to	Estimated effort (1 - 5)
As a stakeholder I want the product to have a clear and detailed concept	DEADLINE (tuesday) 28-04-2015 verify quality of the chosen game concept + hand in.	Dennis (PO)	-
	Choose game concept	Team	2
As a stakeholder I want the product concept to be clearly explained to me	DEADLINE (wednesday) 29-04-2015 pitch game concept	Olivier, Danilo	-
	Oral content	Olivier, Danilo	3
	Slides	Olivier, Danilo	1
As a stakeholder I want the de concept of the product to be clearly defined in a product vision document	DEADLINE (thursday) 30-04-2015 verify quality of the product vision document + hand in.	Dennis (PO)	-
	Write individual answers to fundamental questions (guidelines pdf) discussed during meeting	All	2
	Meeting to reach consensus on team answers	Team	2
As a group member I want to have a well-documented description of how we are going to achieve our goal	Construct product backlog (meetings)	Team	4
	Define DOD (definition of done)	Team	2
	Construct Roadmap (release schedule/release goals)	Team	3
As a group member I want to have a clean and organized workspace containing all the tools I need for the project	Install cobertura, checkstyle, findbugs, PMD, travis CI, maven and octopull	Team	2

24/04/2015