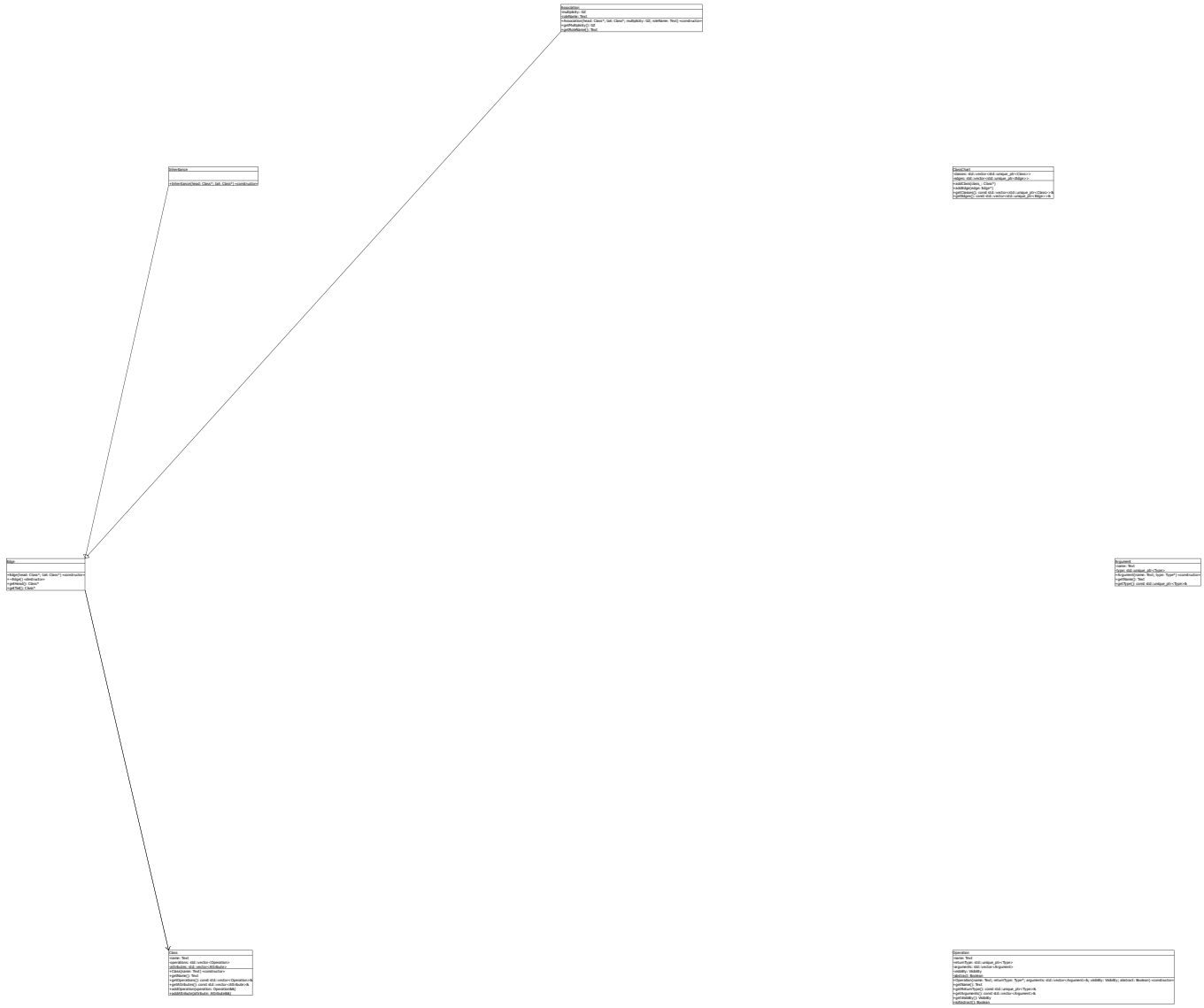

Argument

//

getName

return name

getType

return type

Operation

//

getName

return name

getReturnType

return returnType

getArguments

return arguments

getVisibility

return visibility

isAbstract

return abstract

Attribute

//

getName

return name

getType

return type

getVisibility

return visibility

Class

//

getName

return name

getOperations

return operations

getAttributes

return attributes

addOperation

operations.push_back(std::move(operation))

addAttribute

attributes.push_back(std::move(attribute))

Edge

//

getHead

return head

getTail

return tail

Inheritance

//

Association

//

getMultiplicity

return multiplicity

getRoleName

return roleName

addClass

classes.emplace_back(class_)

addEdge

edges.emplace_back(edge)

getClasses

return classes

getEdges

return edges