




|                                                                                  |                                   |                            |                                 |              |                                   |  |                                                                                     |  |                                     |        |                            |  |                                                                                     |  |        |
|----------------------------------------------------------------------------------|-----------------------------------|----------------------------|---------------------------------|--------------|-----------------------------------|--|-------------------------------------------------------------------------------------|--|-------------------------------------|--------|----------------------------|--|-------------------------------------------------------------------------------------|--|--------|
| createFromCppName                                                                |                                   |                            |                                 |              |                                   |  |                                                                                     |  |                                     |        |                            |  |                                                                                     |  |        |
| lokale/globale Variablen und Attribute:                                          |                                   |                            |                                 |              |                                   |  |                                                                                     |  |                                     |        |                            |  |                                                                                     |  |        |
| type: Text                                                                       |                                   |                            |                                 |              |                                   |  |                                                                                     |  |                                     |        |                            |  |                                                                                     |  |        |
| Rückgabe: Type                                                                   |                                   |                            |                                 |              |                                   |  |                                                                                     |  |                                     |        |                            |  |                                                                                     |  |        |
| wahr                                                                             |                                   | type = "void" or type = "" |                                 |              |                                   |  |                                                                                     |  |                                     | falsch |                            |  |                                                                                     |  |        |
| return nullptr                                                                   |                                   | wahr                       |                                 | type = "int" |                                   |  |                                                                                     |  |                                     | falsch |                            |  |                                                                                     |  |        |
|  | return new PrimitiveType(Integer) |                            | wahr                            |              | type = "float"                    |  |                                                                                     |  |                                     |        | falsch                     |  |                                                                                     |  |        |
|                                                                                  |                                   |                            | return new PrimitiveType(Float) |              | wahr                              |  | type = "bool"                                                                       |  |                                     |        |                            |  | falsch                                                                              |  |        |
|                                                                                  |                                   |                            |                                 |              | return new PrimitiveType(Boolean) |  | type = "std::string" or type = "QString"                                            |  |                                     |        |                            |  | falsch                                                                              |  |        |
|                                                                                  |                                   |                            |                                 |              |                                   |  | wahr                                                                                |  | type = "char"                       |        |                            |  |                                                                                     |  | falsch |
|                                                                                  |                                   |                            |                                 |              |                                   |  |  |  | return new PrimitiveType(Character) |        | return new ClassType(type) |  |  |  |        |