

drawArrow(tail,head,tailsym,headsym: QGraphicsItem)

lokale/globale Variablen und Attribute:
ret: QGraphicsItemGroup
r1,r2: Rect
line: QGraphicsLineItem

ret ← new QGraphicsItemGroup()		
r1 ← tail.mapToParent(tail.boundingRect()).boundingRect()		
r2 ← head.mapToParent(head.boundingRect()).boundingRect()		
line ← new QGraphicsLineItem(calculateArrowLine(r1, r2))		
ret.addToGroup(line)		
wahrheadsymfalsch		
headsym.setPos(line.line().p2())	Ø	
headsym.setRotation(-line.line().angle() - 90)		
ret.addToGroup(headsym)		
wahrtailsymfalsch		
tailsym.setPos(line.line().p1())	Ø	
tailsym.setRotation(-line.line().angle() + 90)		
ret.addToGroup(tailsym)		
return ret		