generateClassBox	
okale/globale Variablen und Attribute: sAbstract,first,first2: Boolean	
attrstr,opstr: stringstream	
ine1,line2: QGraphicsLineItem ext1,text2,text3: QGraphicsSimpleTextIte	m
ext1,text2,text3. QGraphics3imple rextite str1,str2,str3: Text	
group: QGraphicsItemGroup ect: QGraphicsRectItem	
extRect: Rect	
class_: Class	
Rückgabe: QGraphicsItemGroup	
isAbstract ← false	
first ← false const Attribute attr : classgetAttributes(.
	← first + 1
attrstr << "\n"	falsch
attrstr << visibilityToString(attr.getVi	
attr.getName() << ":" << attr.getTyp	
first ← false	
const Operation op : classgetOperations()
wahr first	← first + 1 falsch
opstr << "\n"	Ø
opstr << visibilityToString(op.getVisibi	
not op.getAr wahr	guments().empty() falsch
first2 ← false	racser
const Argument arg :	1 _ .
op.getArguments()	
first ← first + 1	, (/)
wahr falso	
opstr << arg.getName() << ":	
" << arg.getType().umlName()	
opstr << ")"	
wahr op.getl	ReturnType() falsch
opstr << ":" << op.	Ø
getReturnType().umlName()	curnType() and
	= classgetName()
wahr	falsch
opstr << " «constructor»"	Ø
	urnType() and op.
	" + classgetName()
wahr	falsch
wahr opstr << " «destructor»"	falsch
opstr << " «destructor»"	Ø Abstract()
opstr << " «destructor»"	Abstract() falsch
opstr << " «destructor»" op.is	Ø Abstract()
opstr << "«destructor»" wahr isAbstract ← true	Abstract() falsch
opstr << " «destructor»" wahr isAbstract ← true opstr << " {abstract}"	Abstract() falsch
opstr << " «destructor»" wahr isAbstract ← true opstr << " {abstract}" str1 ← class_getName()	Abstract() falsch
opstr << " «destructor»" wahr isAbstract ← true opstr << " {abstract}" str1 ← classgetName() str2 ← attrstr.str() str3 ← opstr.str()	Abstract() falsch
opstr << " «destructor»" wahr isAbstract ← true opstr << " {abstract}" str1 ← classgetName() str2 ← attrstr.str() str3 ← opstr.str() wahr isAt	Abstract() falsch
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