StructureChartDrawer
lokale/globale Variablen und Attribute: siehe: unten_aufgeführte_Attributdefinition
scene ← pScene
initialWidth ← 2000
width ← initialWidth
top ← 0
loopOffset ← 20
paddingLeft ← 5
paddingTopBlock ← 3
paddingTop ← 5
paddingBody ← 5
left ← paddingBody
paddingVariablelist ← 5
switchLineOffset ← 15
maxEmtySignScale ← 10
relationOfBodiesIfElseBlock $\leftarrow 0.8$
$maxRelationIfElseBlock \leftarrow 1$
maxRelationSwitchBlock ← 0.5
errorTag ← "Error from Drawer: "
variablelistLabel ← "lokale/globale Variablen und Attribute:"
ifElseTrueLabel ← "wahr"
ifElseFalseLabel ← "falsch"
switchElseLabel ← "sonst"