



Argument	⊙
getName	return name
getType	return type
Operation	⊙
getName	return name
getReturnType	return returnType
getArguments	return arguments
getVisibility	return visibility
isAbstract	return abstract
Attribute	⊙
getName	return name
getType	return type
getVisibility	return visibility
Class	⊙
getName	return name
getOperations	return operations
getAttributes	return attributes
addOperation	operations.push_back(std::move(operation))
addAttribute	attributes.push_back(std::move(attribute))
Edge	⊙
getHead	return head
getTail	return tail
Inheritance	⊙
Association	⊙
getMultiplicity	return multiplicity
getRoleName	return roleName
addClass	classes.emplace_back(class_)
addEdge	edges.emplace_back(edge)
getClasses	return classes
getEdges	return edges