

Deo Farady Santoso

Surabaya, Jawa Timur | 085708222649 | deofarady60@gmail.com

www.linkedin.com/in/deo-farady-santoso

About Me

A 5th semester Software Engineering student passionate about creating intuitive and user-centric interface designs. Skilled in UI/UX design, wireframing, and prototyping, with hands-on experience in real-world projects. Eager to collaborate on innovative design projects while staying updated with the latest trends in the industry.

Skills

Hard Skill

- Interface Design
- Wireframing
- Prototyping
- Design Tools (Proficient in Figma)

Soft Skill

- Team Collaboration
- Creativity and Problem-Solving
- Communication

Experiences

Research Project: Web Application UMKM for Desa Panjunan

UI/UX Designer (April 2024 – September 2024)

- Designed the user interface for the web application of Desa Panjunan using Figma, ensuring a simple, user-friendly, and responsive design for various devices.
- Created interactive prototypes to showcase the app's flow and key features, enabling user testing and evaluation.
- Worked closely with developers and the research team to communicate the design vision and ensure accurate and timely implementation.
- Iterated on the design based on user feedback and prototype testing results to enhance the overall user experience.

CODER (Campus Organization at Telkom University Surabaya)

UI/UX Designer (July 2024 – October 2024)

- Redesigned the CODER website to enhance user experience and update the visual design to better reflect the organization's creative and innovative mission.
- Created wireframes and interface designs using Figma to visualize the new website layout and features.

- Collaborated with the team to ensure the final design aligned with the organization's goals and identity.

Education

Telkom University Surabaya (2022 - Present)

Bachelor's degree in software engineering