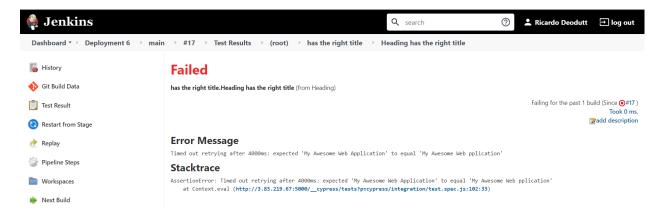
## **Deployment 6 - Screenshots**

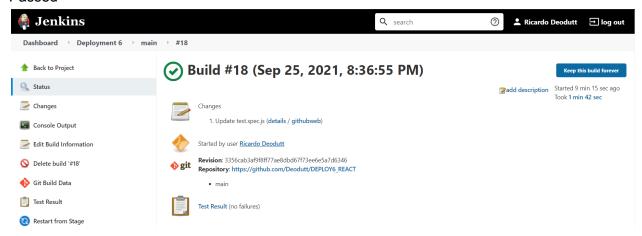
To make it fail, I simply changed the test case where it should look for "My Awesome Web Application". I removed a letter and it failed.

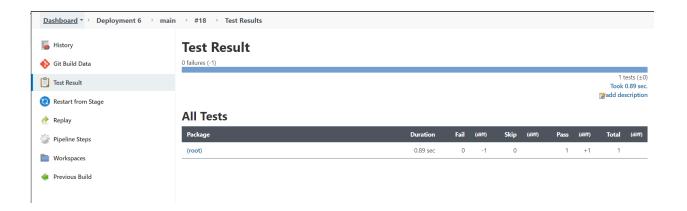
## Failed



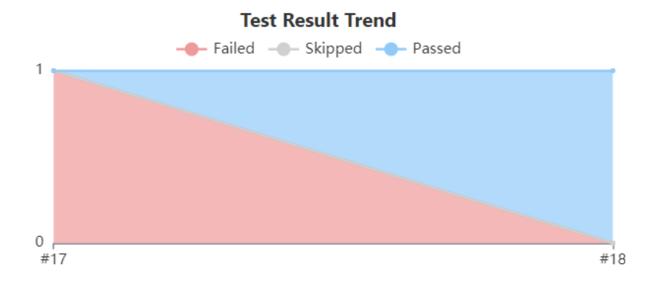


#### Passed





# Junit graph



### Errors

While creating the multibranch pipeline, my group faced a problem inside the Build stage. The command serve -s build would just stall and not move on because the server was started and the terminal was not allowing inputs until the server was closed. The solution was found out to add an & at the end of the command which would essentially make the command run in the background while giving the jenkins terminal access to run other commands.

I also had many issues with some applications not installing so I had to make sure they were installed.

## Finding the recorded cypress video .mp4

SSH into agent 2 Run the following command find /home -name \*.mp4

/home/ubuntu/jenkins/app/workspace/Deployment\_6\_-\_Multibranch\_main/cypress/videos/test.s pec.js.mp4

The following path has the videos and screenshot folder /home/ubuntu/jenkins/app/workspace/Deployment\_6 - Multibranch\_main/cypress

Using Git, we can move the screenshot folder and video folder outside of the ec2.

- First, install Git
- Create an ssh key
  - ssh-keygen -t rsa -b 4096 -C "email@email.com"
- Take the pubic key and put it on your GitHub
- Start the SSH agent
  - exec ssh-agent bash
- Add the private key using
  - ssh-add privatekeyname
- Once that's done, clone the repository
  - git clone <ssh.link>

Once you have got the repository you will need to copy the video and screenshots folder to the repository. It would be great to create a folder called documentation and put all the files in there

mkdir documentation

Change directory to the pwd that has the screenshot and video folder. cd ~/jenkins/app/workspace/
Change directory into the folder that you named your multi pipeline branch

mv screenshots/ ~/DEPLOY6\_REACT/documentation mv videos/ ~/DEPLOY6\_REACT/documentation

- Once you have made your changes do the following
- git add.
- git commit -m "Message"
- git push origin main