

MAT3007 Assignment 3

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A3.1

- (a)
- (b)
- (c)

A3.2

A3.3

- (a)
- (b)
- (c)
- (d)

A3.4

- (a)
- (b)
- (c)
- (d)

A3.5

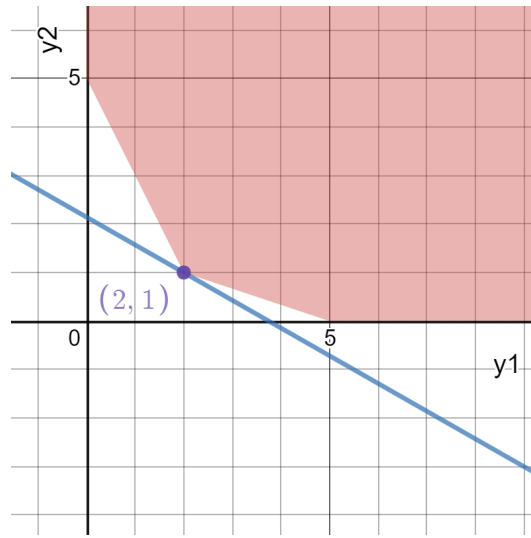
- (a)
- (b)
- (c)
- (d)
- (e)

A3.1

(a)

$$\begin{array}{ll} \min & 4y_1 + 7y_2 \\ \text{subject to} & 2y_1 + y_2 \geq 5 \\ & 3y_1 + 2y_2 \geq 2 \\ & y_1 + 3y_2 \geq 5 \\ & y_1, y_2 \geq 0. \end{array}$$

(b)



The unique optimal solution is $y^* = [y_1; y_2] = [2; 1]$, with optimal value 15.

(c)

Let x^* denote the optimal solution for the primal. Using the Complementary Slackness Theorem and the fact that $y^* > 0$, the constraints in the dual must both be tight. Also, computing the slacks for the dual,

$$v = [5 - 5; 8 - 2; 5 - 5] = [0; 6; 0],$$

by the same theorem we know that $(x^*)_2$ must be 0.

These information transform the primal into a linear system of equation:

$$\begin{aligned} 2x_1 + x_3 &= 4 \\ x_1 + 3x_3 &= 7 \end{aligned}$$

which yields $x_1 = 1, x_3 = 2$.

Hence the optimal solution for the primal is $x^* = [1; 0; 2]$ with optimal value 15, coinciding with that of the dual.

A3.2

Rewriting the LP,

$$\min_x c^\top x \quad \text{s.t.} \quad \begin{bmatrix} -A \\ C \end{bmatrix} x \begin{matrix} \geq \\ = \end{matrix} \begin{bmatrix} b \\ d \end{bmatrix}. \quad (2')$$

Its dual is then given by

$$\max_{y \in \mathbb{R}^m, z \in \mathbb{R}^p} [b^\top, d^\top] y \quad \text{s.t.} \quad [-A^\top, C^\top] y = c, \quad y \geq 0.$$

The dual of the dual is then

$$\min_x c^\top x \quad \text{s.t.} \quad \begin{bmatrix} -A \\ C \end{bmatrix} x \begin{matrix} \geq \\ = \end{matrix} \begin{bmatrix} b \\ d \end{bmatrix}.$$

which is equivalent to (2'), hence to (2).

A3.3

(a)

The Strong Duality Theorem says there is no such an example.

(b)

Primal:

$$\min_{x \in \mathbb{R}} 0^\top x \quad \text{s.t.} \quad 0x = 0.$$

Dual:

$$\max_{y \in \mathbb{R}} 0^\top y \quad \text{s.t.} \quad 0^\top y = 0.$$

(c)

Primal:

$$\min_{x \in \mathbb{R}} 0^\top x \quad \text{s.t.} \quad 1x = 0.$$

Dual:

$$\max_{y \in \mathbb{R}} 0^\top y \quad \text{s.t.} \quad 1^\top y = 0.$$

(d)

Primal:

$$\min_{x \in \mathbb{R}^2} 0^\top x \quad \text{s.t.} \quad [1, -1]x = 0, \quad x \geq 0.$$

Dual:

$$\max_{y \in \mathbb{R}} 0^\top y \quad \text{s.t.} \quad [1; -1]y \leq [0; 0].$$

It can be easily checked that $x^* = [0; 0]$ is a degenerate optimal BFS for the primal, and that $y^* = 0$ is the unique optimal solution for the dual.

A3.4

(a)

Let a_i denotes the i -th column of A . Then

$$a_i^\top x = \sum_{j=1}^4 a_{ji} x_j = \mathbb{E}[\text{player I's winning} | \text{player II chooses } i], \quad i = 1 : 4.$$

Since t is a lower bound for $a_i^\top x$, finding the max of t is equivalent to maximizing the minimum of $a_i^\top x$, i.e., finding the optimal probabilistic strategy x for player I in the sense of maximizing his expected winning in the worst case.

MATLAB code:

```
cvx_begin
    variables x(4) t
    maximize(t)
    subject to
        A' * x >= t * ones(4, 1)
        ones(1, 4) * x == 1
        x >= zeros(4, 1)
cvx_end
```

yielding

$$p^* = t_{\max} = 0,$$

obtained at

$$x^* = [0.088; 0.338; 0.412; 0.162], \quad t^* = 0.$$

(b)

Rewrite (3),

$$\begin{array}{ll} \max_{x,t} & [0_{1 \times 4}, 1][x; t] \\ \text{subject to} & [-A^\top, 1_{4 \times 1}][x; t] \leq 0_{4 \times 1} \\ & [1_{1 \times 4}, 0][x; t] = 1 \\ & x \geq 0. \end{array}$$

Its dual is then given by

$$\begin{array}{ll} \min_{y,s} & [0_{1 \times 4}, 1][y; s] \\ \text{subject to} & [-A, 1_{4 \times 1}][y; s] \geq 0_{4 \times 1} \\ & [1_{1 \times 4}, 0][y; s] = 1 \\ & y \geq 0, \end{array}$$

or equivalently

$$\begin{array}{ll} \min_{y,s} & s \\ \text{subject to} & Ay \leq s \cdot 1 \\ & 1^\top y = 1 \\ & y \geq 0. \end{array}$$

This time we wish to minimize the upper bound s for $A_i^\top y$, $i = 1 : 4$, where A_i^\top is the i -th row of A . If we interpret y as the probabilistic strategy for player II, then

$$A_i^\top y = \sum_{j=1}^4 a_{ij} y_j = E[\text{player II's losses} | \text{player I chooses } i], \quad i = 1 : 4.$$

We see that the dual is to find the optimal probabilistic strategy y for player II in the sense of minimizing his expected loss in the worst case.

MATLAB code:

```
cvx_begin
    variables y(4) s
    maximize(s)
    subject to
        A * y <= s * ones(4, 1)
        ones(1, 4) * x == 1
        y >= zeros(4, 1)
cvx_end
```

which yields

$$d^* = s_{\min} = 0,$$

at

$$y^* = [0.25; 0.50; 0.25; 0.00], \quad s^* = 0.$$

(c)

First note that

$$\begin{aligned} \max_t t \quad \text{s.t.} \quad Ax \geq t \cdot 1 &= \max_t t \quad \text{s.t.} \quad \min_i A_i^\top x \geq t \\ &= \min_i A_i^\top x, \end{aligned}$$

where A_i^\top denotes the i -th row of A , $i = 1 : 4$.

Now let $m := \operatorname{argmin}_i A_i^\top x$. We have

$$\begin{aligned} \min_{y \in P} y^\top Ax &= \min_{y \in P} \sum_i y_i A_i^\top x \\ &= \min_{y \in P} \left\{ y_m A_m^\top x + \sum_{i \neq m} y_i A_i^\top x \right\}. \end{aligned}$$

We claim that this minimum is exactly $A_m^\top x$, obtained at \hat{y} , the all-zero vector except $\hat{y}_m = 1$. Indeed, for any $y \in P$, we have

$$\begin{aligned} y^\top Ax - \hat{y}^\top Ax &= y^\top Ax - A_m^\top x \\ &= (y_m - 1)A_m^\top x + \sum_{i \neq m} y_i A_i^\top x \\ &\geq (y_m - 1)A_m^\top x + \sum_{i \neq m} y_i A_m^\top x \\ &= \left(-1 + \sum_i y_i \right) A_m^\top x \\ &= 0. \end{aligned}$$

Thus

$$\begin{aligned} \max_{Ax \geq t \cdot 1} t &= \min_i A_i^\top x = A_m^\top x = \min_{y \in P} y^\top Ax \\ \implies \max_{x \in P} \max_{Ax \geq t \cdot 1} t &= p^* = \max_{x \in P} \min_{y \in P} y^\top Ax. \end{aligned}$$

Finally by Strong Duality,

$$p^* = \max_{x \in P} \min_{y \in P} y^\top Ax = d^*.$$

(d)

The game is fair in the sense that the expected winning for player I (or expected loss for player II) is zero in the worst case. Using only numbers one and two, the pay-off matrix becomes

$$B = \begin{bmatrix} -2 & 3 \\ 3 & -4 \end{bmatrix}.$$

Substituting matrix A with B in (3) and solving the problem in MATLAB with the code below,

```
cvx_begin
    variables x(2) t
    maximize(t)
    subject to
        B' * x >= t * ones(2, 1)
        ones(1, 2) * x == 1
        x >= zeros(2, 1)
cvx_end
```

we obtain $p^* = t_{\max} = 0.0833 > 0$ with strategy $x^* = [0.5833; 0.4167]$, which indicates a preference of the new game towards player I.

A3.5

(a)

$$\begin{aligned} \min_{x,t} \quad & t \\ \text{subject to} \quad & t \cdot 1_{m \times 1} \geq Ax - b \\ & t \cdot 1_{m \times 1} \geq b - Ax \\ & t \geq 0. \end{aligned} \tag{4'}$$

(b)

Rewrite (4'),

$$\begin{aligned} \min_{x,t} \quad & [0_{1 \times n}, 1][x; t] \\ \text{subject to} \quad & \left[\begin{array}{c|c} -A & 1_{m \times 1} \\ A & 1_{m \times 1} \end{array} \right] \begin{bmatrix} x \\ t \end{bmatrix} \geq \begin{bmatrix} -b \\ b \end{bmatrix} \\ & t \geq 0. \end{aligned}$$

Thus the dual is given by

$$\begin{aligned} & \max_{z \in \mathbb{R}^{2m}} && [-b^\top, b^\top]z \\ & \text{subject to} && \left[\begin{array}{c|c} -A^\top & A^\top \\ \hline \mathbf{1}_{1 \times m} & \mathbf{1}_{1 \times m} \end{array} \right] z = \begin{bmatrix} \mathbf{0}_{n \times 1} \\ \mathbf{1} \end{bmatrix} \\ & && z \geq 0. \end{aligned} \quad (4'D)$$

(c)

If we denote $z^- := z[1 : m]$ and $z^+ := z[m + 1 : 2m]$, we have

$$\begin{aligned} & \max_{z^+, z^- \geq 0} && b^\top (z^+ - z^-) \\ & \text{subject to} && A^\top (z^+ - z^-) = 0 \\ & && \mathbf{1}^\top (z^+ + z^-) \leq 1. \end{aligned}$$

Setting $y := z^+ - z^-$, the problem further transforms into

$$\begin{aligned} & \max_{z^+, z^- \geq 0, y} && b^\top y \\ & \text{subject to} && y = z^+ - z^- \\ & && A^\top y = 0 \\ & && \mathbf{1}^\top (z^+ + z^-) \leq 1. \end{aligned} \quad (5)$$

Since the objective functions coincide now (and only depend on y), to prove the equivalence, it remains to show that ranges of y are equal in two problems:

$$\begin{aligned} & y = z^+ - z^- \\ \|y\|_1 \leq 1 & \iff \mathbf{1}^\top (z^+ + z^-) \leq 1 \\ & z^+, z^- \geq 0. \end{aligned}$$

Suppose we have $\|y\|_1 \leq 1$, then we may define, for all i ,

$$z_i^+ := \begin{cases} y_i, & \text{if } y_i \geq 0, \\ 0, & \text{otherwise;} \end{cases} \quad z_i^- := \begin{cases} -y_i, & \text{if } y_i < 0, \\ 0, & \text{otherwise.} \end{cases}$$

Clearly $z^+, z^- \geq 0$, and $z^+ - z^- = y$. Also,

$$\mathbf{1}^\top (z^+ + z^-) = \sum_{i=1}^m z_i^+ + z_i^- = \sum_{i=1}^m |y_i| = \|y\|_1 \leq 1.$$

Conversely, suppose there exists some (y, z^+, z^-) rendering RHS true. We have

$$\|y\|_1 = \sum_{i=1}^m |y_i| = \sum_{i=1}^m |z_i^+ - z_i^-| \leq \sum_{i=1}^m |z_i^+| + |z_i^-| = \sum_{i=1}^m z_i^+ + z_i^- = \mathbf{1}^\top (z^+ + z^-) \leq 1,$$

which completes the proof.

(d)

We already have $\text{RHS} \equiv (5) \equiv (4'D)$. To show that the optimal value equals that of $\text{LHS} \equiv (4) \equiv (4')$, it suffices to show that $(4')$ and its dual $(4'D)$ have the same optimal value.

First note that both problems are feasible: For $(4')$, $(x, t) = (0, \|b\|_\infty)$ is a feasible solution; for $(4'D)$, $z = 0$ is feasible. Now $(4')$ must be bounded since otherwise $(4'D)$ would not be feasible due to the duality gap. Therefore $(4')$ attains a finite optimal value m , at some point p^* . By the Strong Duality, $(4'D)$ must have p^* as its optimal value as well, and we are done.

(e)

MATLAB code:

```
m = 100;
A = [ones(m), ones(m)];
b = (1:m)';

% original problem
tic;
cvx_begin quiet
    variable x(2 * m)
    minimize(norm(A * x - b, inf))
cvx_end
toc
Elapsed time is 0.441330 seconds.

% dual problem
tic;
cvx_begin quiet
    variable y(m)
    maximize(b' * y)
    subject to
        A' * y == zeros(2 * m, 1)
        norm(y, 1) <= 1
cvx_end
toc
Elapsed time is 0.249609 seconds.
```

Both methods obtain the optimal value 49.5, but solving dual is nearly twice as fast.