## Markov Decision Process

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## 1 Basic Concepts & Examples

Markov Decision Process (MDP) is a Markov Process that decisions are involved. Generally, an MDP can described by a quintuple:

- A Markov Process or an Extended Markov Process to describe the process.
- A state space.

- An action space.
- A state transition function.
- A performance function.

MDP can be divided into Continuous-Time MDP and Discrete-Time MDP according to the time factor of the Markov Process; MDP can also be divided into MDP and Semi-MDP and Partially-Observable MDP.

## 1.1 Policy and policy space

In this section, we will take policy and policy space in DTMDP as an example.

A DTMDP quintuple can be denoted as  $\{X, \Phi, A, P_{ij}(a), f(i, a)\}$ ,

 $X=\{X_n; n\geq 0\}$  is a Discrete-Time Markov Process,  $\Phi=\{i\}$  and  $A=\{a\}$  are state space and action space of this process respectively. For  $P_{ij}(a)$ , appearently we have  $P_{ij}(a)\geq 0$  and  $\sum_{j\in\Phi}P_{ij}(a)=1$ . A DTMDP sample orbit can be described as  $\{i_0,a_0,i_1,a_1,\ldots\}$ . Denote  $h_n=\{i_0,a_0,\ldots,i_{n-1},a_{n-1},i_n\}$  as the history before time n.

A general policy is defined as

$$v = (v_0(a|h_0), v_1(a|h_1), \dots)$$
(1)

In fact, a general policy is a series of action defined on decision time, which is also a stochastic policy if not specified. The set that contains all policies like (1) is a policy space, denoted as  $\Pi$ .

For a policy, if for each  $v_n(a|h_n)$ , we select action a w.p.1, then we call it a determined policy, all determined polices is denoted as  $\Pi^d$ .

For a policy, if each  $v_n(a|h_n)$  only related to initial state  $i_0$  and state of time n  $i_n$ , i.e., for any n, we have  $v_n(a|h_n) = v_n(a|i_0, i_n)$ , then we call it a semi-Markov policy, denoted as  $\Pi_{sm}$ . Similarly, we can define Markov policy  $\Pi_m$ .

For a Markov policy, if it is also determined policy, and  $v_n(a|i_n) = v(a|i)$ , then we call it determined steady Markov policy  $\Pi_s^d$ , which is a mapping from state space to action space, i.e.,  $v: \Phi \to A$ .

If not specified, we only need to find the optimal policy in the determined steady policy set.

## 1.2 Performance evaluation

**Performance evaluations of DTMDP** DTMDP performance evaluations can be devided into the following three classes.

$$\eta_N^v(i) = \sum_{n=0}^N E_v\{f(X_n, v(X_n)) | X_0 = i\}, i \in \Phi$$
 (2)

where  $E_v$  means the expectation over policy  $v \in \Pi$ . This is called *finite time* performance evaluation.

$$\eta_{\alpha}^{v}(i) = E_{v}\{\sum_{n=0}^{\infty} \alpha^{n} f(X_{n}, v(X_{n})) | X_{0} = i\}, i \in \Phi$$
 (3)

where  $\alpha$  is called the discount factor. This is called *infinite time discounted* performance evaluation.

$$\eta^{v}(i) = \lim_{N \to \infty} \frac{1}{N} E_{v} \{ \sum_{n=0}^{N-1} f(X_{n}, v(X_{n})) | X_{0} = i \}, i \in \Phi$$
 (4)

This is called *infinite time average performance evaluation*.

**Performance evaluations of CTMDP** Firstly we show the quintuple representation of a CTMDP. A CTMDP can be represented as  $\{Y, \Phi, A, a_{ij}(a), f(i, a)\}$ ,  $Y = \{Y_t; t \geq 0\}$  is a continuous-time Markov process with state space  $\Phi = \{i\}$  and action space  $A = \{a\}$ . The transition speed  $a_{ij}(a)$  satisfies for any  $i, j \in \Phi$ ,  $i \neq j, a \in A$ ,  $a_{ij}(a) \geq 0$ ,  $a_{ii}(a) \leq 0$  and  $\sum_{j \in \Phi} a_{ij}(a) = 0$ .