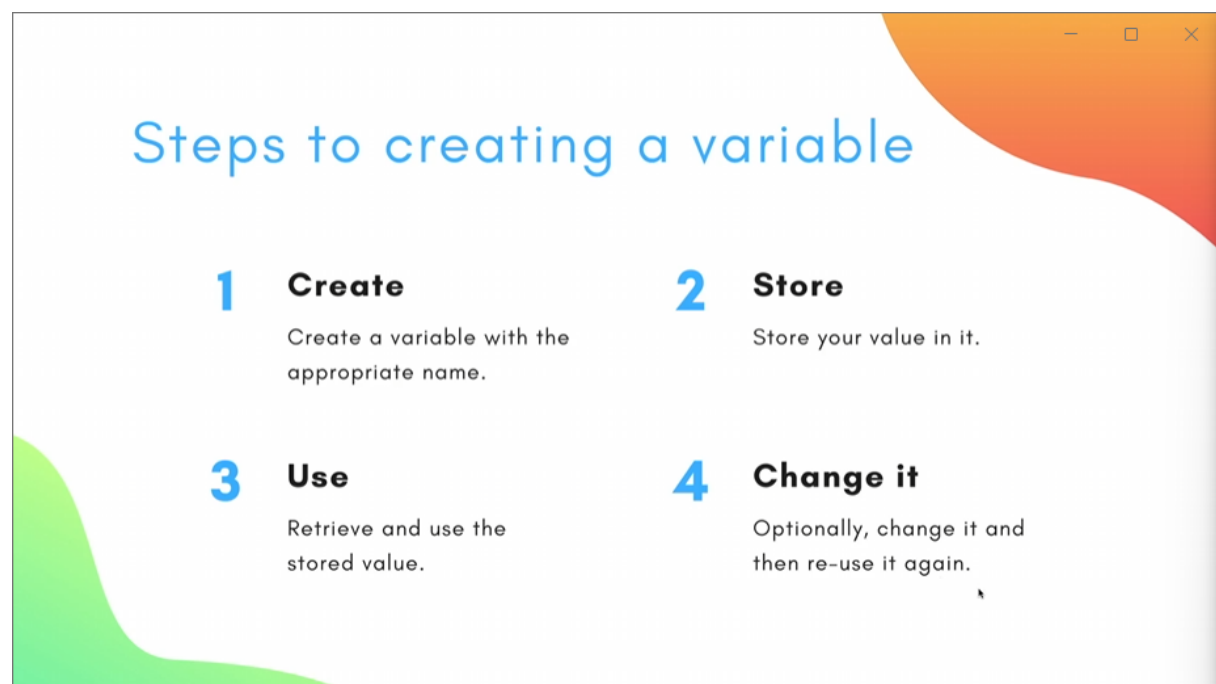
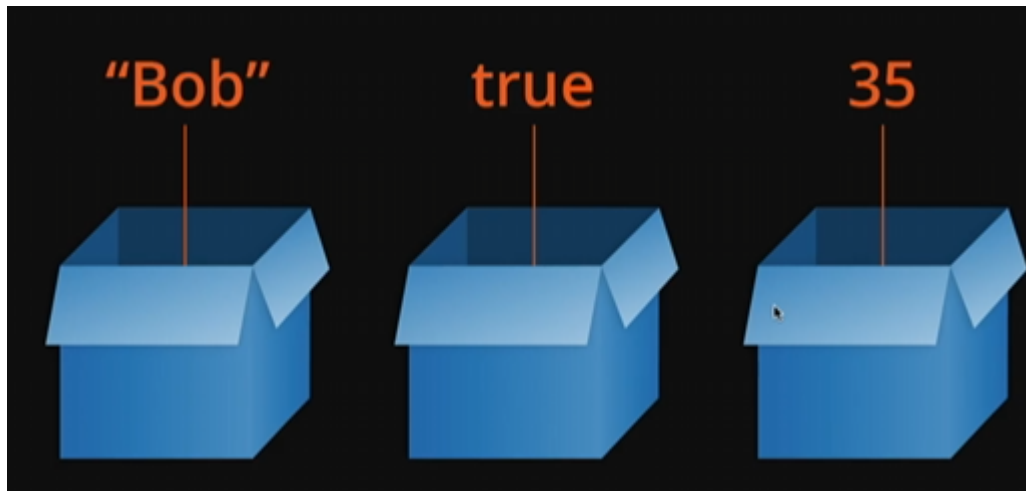


Variables and Data Types

variable - are the container that store some reusable data.



to declare variable use - "var" keyword

```
//syntax  
var Variablesname = 18;
```

now there are two different way to define variables after ES6 .

by

- let

```
let varName = "hello Wolrd!";
```

```
Welcome to Variables
hello Wolrd!
```

variable made using let can change value of it.

```
let varName = "hello Wolrd!";
varName = 19;
```

```
Welcome to Variables
19
```

- const
you cant change the value of variable using const beacuse it is constant .

```
const varName = "hello Wolrd!";
varName = 19;
console.log(varName);
```

```
Welcome to Variables
✖ ▶ Uncaught
  TypeError: Assignment to constant variable.
    at script.js:11:10
```

you cant declare variable with same name again

```
const varName = "hello Wolrd!";  
const varName = "hello Wolrd!";
```

```
✖ Uncaught SyntaxError: Identifier 'varName' has already been declared \(at script.js:17:7\)
```

you name variable wiht lexical bound names.

```
let var = "umang";  
console.log(var);
```

```
✖ Uncaught SyntaxError: Unexpected token 'var'
```

variable start with only - alphabet,
but can start with special char or number

```
//variables  
var fname = "Umang";  
let mname = "Arvindbhai";  
const lname = "Raval";
```

Datatypes

DATA TYPES


Strings	Numbers	Booleans	Null	Undefined
"Hello everyone, I'm glad that you're here!"	5, 6, 7	true or false	null	undefined

Object

It is the most important data-type and forms the building blocks for modern JavaScript.

Symbol

Extremely rarely used



Comments

```
//single line comments  
// for shard description of any code
```

```
/*  
    mullti line comments  
*/
```

String

there are three types of string

you cn declare by

- " " double quotes
- ' ' single quotes
- ` ` back tick

```
const exlstring = "hello world";  
console.log(exlstring);
```

```
//string  
// all the thing between " " double quoute is called string  
const singleQuote = 'Hello';  
const doubleQuote = 'Hello';  
  
//backtic  
const fname = "uamng";  
const backticks = `Hello , ${fname} , welcome`;  
console.log(backticks)  
  
//also to do maths  
console.log(`${2+2}`)
```

```
Welcome to DataTypes  
Hello , uamng , welcome  
4
```

to check datatype sof any variable use

- " typeof "command to see datatypes

```
const fname = "uamng";  
const backticks = `Hello , ${fname} , welcome`;  
console.log(typeof backticks)
```

```
Welcome to DataTypes  
string  
4
```

Numbers