

ScrumMaster



Responsible for making sure a Scrum Team lives by the values and practices of Scrum. He is often considered a coach for the team, helping the team do the best work it possibly can.

By Julio Oliveira

Product Owner



Responsible for the product scope. Establishes a vision of what he wishes to build, transmitting it to the Scrum Team.

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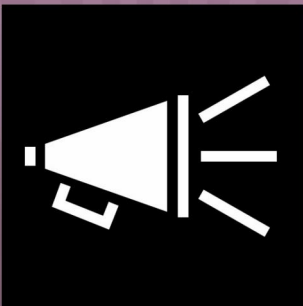
Development Team



Responsible for developing the product. The Scrum framework states that each team member should contribute in whatever way they can to complete the work of each sprint.

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Responsibility



Work closely with key stakeholders across the organization to communicate, define and prioritize the product backlog.

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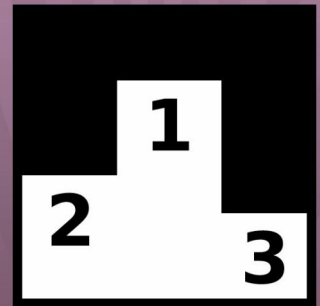
Responsibility



Decision maker regarding what features the product will have.

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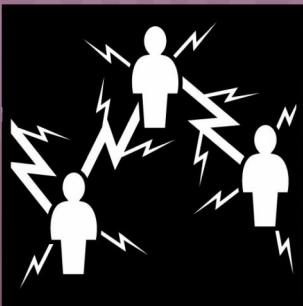
Responsibility



Prioritizes the product backlog during the sprint planning meeting.

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Responsibility



Does anything possible to help the team perform at their highest level.

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Responsibility



Removes all impediments to progress, facilitates meetings and helps resolve conflicts.

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Responsibility



Shelters the team from outside distractions, allowing team members to focus maniacally during the sprint on the goal they have selected.

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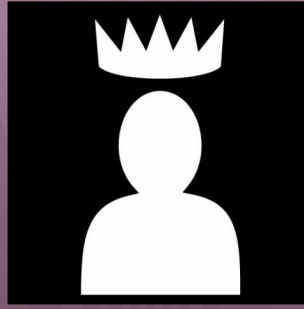
Responsibility



Decides which tools and techniques to use, and which persons will work on which tasks.

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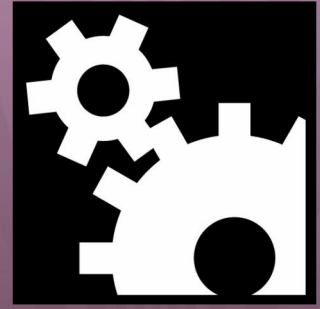
Responsibility



Have total authority over how the work gets done.

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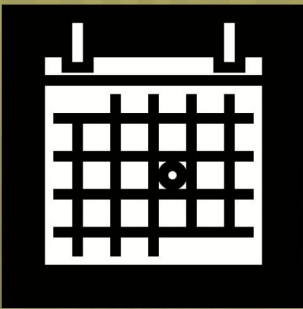
Responsibility



Implement the findings that result from Retrospective meetings.

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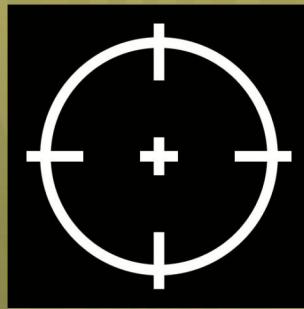
Scrum Values



Commitment

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Scrum Values



Focus

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Scrum Values



Openness

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Scrum Values



Respect

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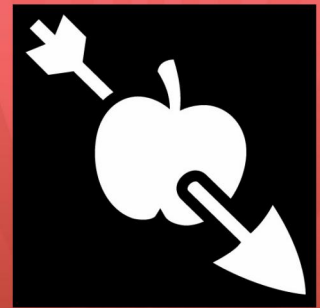
Scrum Values



Courage

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Behaviour



Willing to create realistic goals and stick to them.

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Behaviour



Be present on the meetings.

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Behaviour



Have a clear role and clear goals within that role.

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Behaviour



Few things at a time.

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Behaviour



Be open about the work, the progress, the learning and the problems.

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Behaviour



To collaborate across disciplines and skills, also sharing feedback and learning from one another.

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Behaviour



Harmony is created by each role syncing and thereby creating a development rhythm as the project progresses.

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Behaviour



Individuals are shaped by their background and their experiences. It is important to accept the different people who comprise a team.

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Behaviour



To trust the Scrum process to guide the work needed to satisfy the requirements of the product.

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Behaviour



Not to fear to raise impediments on a daily basis.

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