Implementing Passwordless Auth is now stupidly easy — Part 2



In my <u>previous post</u>, I outlined why we should consider moving away from using passwords to authenticate users instead of using Passwordless Authentication. In part two we'll explore how one might go about implementing a Passwordless Authentication flow using Dotnet core 3.1, IdentityServer4 and the FIDO2.NET library.

All of these tools are freely available as open-sourced technologies. To run the example used in this post, you'll either need some form of <u>authenticator</u> set-up, such as Windows Hello, Apple ID, or a Yubikey, or you can use the WebAuthn virtual environment available in Chrome's dev tools.

I've chosen IdentityServer4 because it is a mature open-source implementation of the <u>Open ID Connect specification</u> and is very easy to get up and running. The working example code used in this post, <u>which is available on GitHub</u>, is based on the <u>template generation tooling</u> that IdentityServer4 provides. I'm not going to go through all the steps to generate IdentityServer and the sample MvcClient referred to in this post because they are detailed well enough by IdentityServer's own <u>quickstart documentation</u>. However, if you're interested in starting from scratch, you only need to follow the <u>first</u> and <u>third</u> tutorials.

Rather than step through every single line of code, I'm going to frequently refer to the <u>example GitHub repository</u> while focusing on outlining the relevant request

flows and highlighting any interesting code.

Getting Started

Firstly, make sure to clone the <u>PasswordlessAuth GitHub repository</u> which contains all of the code you'll need to get this up and running. Simply run dotnet restore and dotnet build before running the IdentityServer project:

```
All projects are up-to-date for restore.

"Observationation (Casteries) 5 detret build
Microsoft (2) Build Engine version 16.10.12/648693 for NET
Capyright (C) Microsoft Corporation. All rights reserved.

Determining projects to restore...

All projects are up-to-date for restore.

McClient -> /bsers/macuser/Desktop/morkspace/Passwordless/buildixample/src/McClient/Dir/Debug/net5.8/AMcClient.dll
McClient -> /bsers/macuser/Desktop/morkspace/Passwordless/buildixample/src/McClient/Dir/Debug/net5.8/AMcClient.dll
McClient -> /bsers/macuser/Desktop/morkspace/Passwordless/buildixample/src/McClient/Dir/Debug/net5.8/AMcClient.dll
McClient -> /bsers/macuser/Desktop/morkspace/Passwordless/buildixample/src/McClient/Dir/Debug/netcoreapp3.1/IdentityServer.dll
IdentityServer -> /bsers/macuser/Desktop/morkspace/Passwordless/buildixample/src/IdentityServer/bir/Debug/netcoreapp3.1/IdentityServer.Viens.dll

Build succeeded.

0 Berning(s)
0 Bronn(s)
1 Build succeeded.
0 Berning(s)
0 Bronn(s)
1 Build succeeded.
1 Buildix Buildix
```

Make sure to also run the MvcClient sample application:

```
-/O/w/P/s/AvcClient (masterlw) $ dotnet run

Building...

Info: Microsoft.Hosting.Lifetime[0]

Now listening on: https://localhost:5002

Info: Microsoft.Hosting.Lifetime[0]

Application started. Press Ctrl+C to shut down.

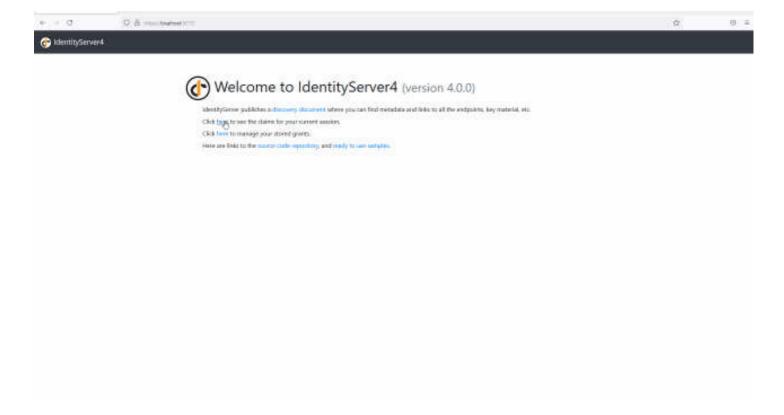
Info: Microsoft.Hosting.Lifetime[0]

Hosting environment: Development

Info: Microsoft.Hosting.Lifetime[0]

Content root path: /Users/macuser/Desktop/workspace/PasswordlessAuthExample/src/MvcClient
```

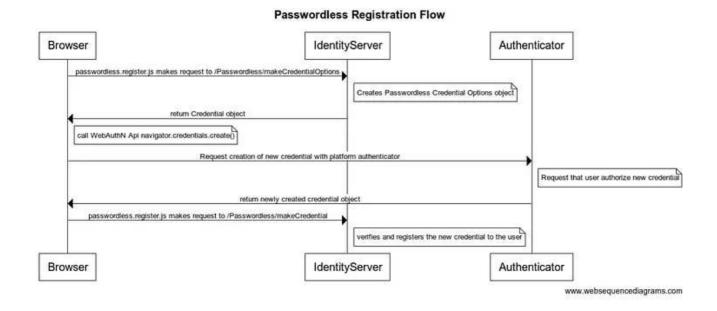
In our example, we have IdentityServer running on HTTPS port 5010 and the MvcClient sample running on HTTPS port 5002 (purely arbitrary selection of ports on my part). Once you have this up and running you should be able to log straight into IdentityServer with the username and password 'alice' and should now be able to sign into the MvcClient sample:



An overview of the Passwordless flows

Now let's take a look at the Passwordless Authentication flows and how they work before examining how they've been implemented in this example. I've essentially taken the <u>FIDO2.NET demo</u> and implemented it into this project with some minor changes.

In my <u>previous post</u>, I briefly outlined the registration and authentication processes that together makeup Passwordless Authentication as described in the WebAuthn spec. Let's take a look at the implementation of these flows in our example, starting with the registration flow, which allows an existing IdentityServer user (in this case we'll stick with "alice") to set up Passwordless Authentication.



A high-level overview of our implementation of the passwordless registration flow.

We can see that IdentityServer hands off a credential options object which is used by the browser to <u>create a new credential</u> for an existing IdentityServer user. This credential is specific to IdentityServer's domain (localhost:5010) and cannot be used for any other website. The credential is generated by the Authenticator and authorised by the user through an <u>authorisation gesture</u> (eg. Windows Hello with biometric fingerprint scanning enabled for authorisation). The credential is made up of a public/private key pair. The private key is stored locally by the Authenticator and the public key is posted back to IdentityServer to be stored server-side. For a more in-depth technical explanation please see my <u>previous post</u>.

Following on from that, let's take a look at the actual authentication flow, available to our user once the registration flow has been completed.

Browser IdentityServer IdentityServer passwordless.login.js makes request to /Passwordless/assertionOptions return assertionOptions object call WebAuthN Api navigator.credentials.get(assertionOptions) Request credential signature from authenticator return newly created credential signature passwordless.login.js makes request to /Passwordless/makeAssertion verifies the credential signature for the user and signs them in Browser IdentityServer Authenticator

A high-level overview of our implementation of the Passwordless Authentication flow.

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In a lot of ways, the authentication flow is similar to the registration flow. Our IdentityServer implementation hands off a set of assertionOptions to the browser, which then asks the Authenticator for the relevant credential. The user is asked for consent to allow the authenticator to pass the credential back to the browser and this credential is sent back to IdentityServer to verify that it is valid, before authenticating the user. I've used the term credential signature here where I should have used the term assertion signature. What is actually posted back to IdentityServer is a signature created by the authenticator using a private/public key algorithm. The private key sits within the user's authenticator and is used to generate a signature that IdentityServer — the relying party — validates with the associated public key it has stored server-side.

Getting our passwordless implementation up and running

Now we have a better understanding of what is actually involved during each of these flows, let's take a closer look at our example implementation.

I've added a new <u>PasswordlessController</u> to the controllers folder. I have essentially copy and pasted the <u>demo controller</u> from the FIDO2.NET library and made some minor changes, which I will come back into in a moment.

I've also added two new views to the IdentityServer project. One for <u>passwordless</u> <u>login</u>, and one for <u>registration</u>. I've also added a third button to the <u>login view</u>

specifically for passwordless login. For registration, we'll add it to the <u>shared</u> <u>navigation header</u> and make it visible only once a user has signed in.

We'll also want to add <u>two new endpoints</u> to the Account controller to load our <u>Passwordless views</u>.

For any of this to work, we will need to add some Javascript that glues the flows together between the Authenticator, the Browser, and the Relying Party (IdentityServer). One file for <u>passwordless login</u> and one for <u>registration</u>. I've pretty much copied and pasted the demo javascript from the FIDO2.NET demo here also, with some very minor modifications.

For our passwordless flows to work we need some setup code for the FIDO2.NET library in the <u>Startup class</u>. FIDO2.NET requires the NewtonSoftJson package to work correctly, so once that's installed we need to add it:

```
services.AddControllersWithViews().AddNewtonsoftJson();
```

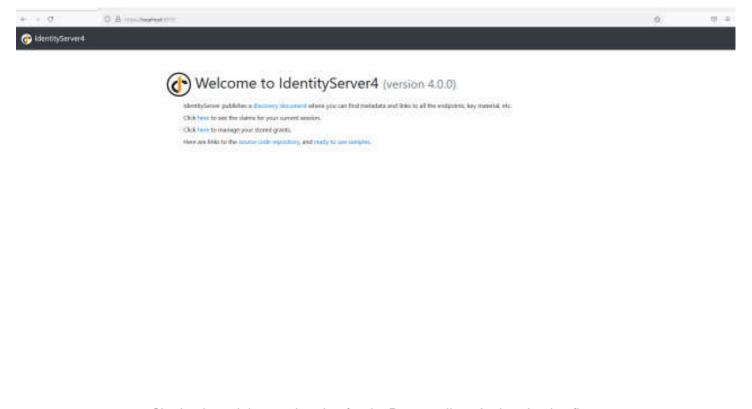
The remainder of the setup code:

We also need some configuration settings in appsettings.json:

```
"fido2": {
    "serverDomain": "localhost",
        "origin": "https://localhost:5010",
        "timestampDriftTolerance": 300000,
        "MDSAccessKey": null
}
```

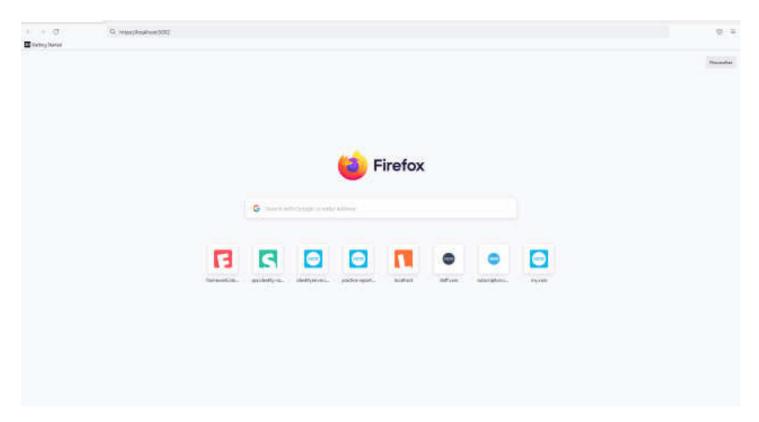
In the interest of time, I have also removed the **required** attribute from the password property in the <u>LoginInputModel</u> class because we're going to reuse this class for passwordless login. It's probably better practice to create a separate PasswordlessInputModel, but we'll just modify what already exists.

That should be everything required to get up and running to register:



Signing in and then registering for the Passwordless Authentication flow.

... and subsequently, you should be able to sign in using the Passwordless Authentication flow:



Signing into our MvcSample app using the passwordless flow.

Integrating FIDO2.NET with IdentityServer4

There are two important pieces of code to take note of in the <u>PasswordlessController</u>. In the MakeCredentialOptions method we <u>check to see</u> whether the user exists in our IdentityServer users store (we can't authenticate a user that doesn't exist):

```
// user must already exist in Identity
var identityUser = _users.FindByUsername(username);
if (identityUser == null) {
   throw new Exception("User not found");
}
```

We also check whether the user is actually authenticated:

```
if (!HttpContext.User.IsAuthenticated())
{
```

```
throw new Exception("User is not authenticated");
};
```

In this example, we actually have a <u>separate in-memory user store</u> for our passwordless users, courtesy of the FIDO2.NET library,

<u>DevelopmentInMemoryStore</u>. We could probably do something to integrate this into our existing <u>IdentityServer user store</u> but for the sake of this example, and to save time, we'll keep them separate and rely on the above checks to keep things in sync.

I have added a new method to this controller called <u>SignInOidc</u> which looks like this:

```
async Task SignInOidc(string username)
{
    var user = _users.FindByUsername(username);
    await _events.RaiseAsync(new
UserLoginSuccessEvent(user.Username, user.SubjectId,
    user.Username));

    AuthenticationProperties props = new AuthenticationProperties();
    // issue authentication cookie with subject ID and username
    var isUser = new IdentityServerUser(user.SubjectId)
    {
        DisplayName = user.Username
    };

    await AuthenticationManagerExtensions.SignInAsync(HttpContext,
isuser, props);
}
```

This method is called by the <u>MakeAssertion</u> method, which validates the assertion signature sent back by the browser during the authentication flow. If this is successful, <u>SignInOidc</u> is called which <u>signs</u> the <u>user in</u> resulting in the authentication and session cookies being written by IdentityServer.







```
var username =
System.Text.Encoding.UTF8.GetString(creds.UserId);
   await SignInOidc(username);
}
```

Wrapping up

That's all there is to it to get the basic passwordless registration and authentication flows up and running using IdentityServer4, Dotnet core 3.1 and the FIDO2.NET library. Personally, I'd like to see this promising technology become more widely adopted across the internet, and I hope I have been able to provide an entry-level overview of how the technology works as well as how it can be implemented.

Questions, comments and feedback are welcome so please don't hesitate to reach out.

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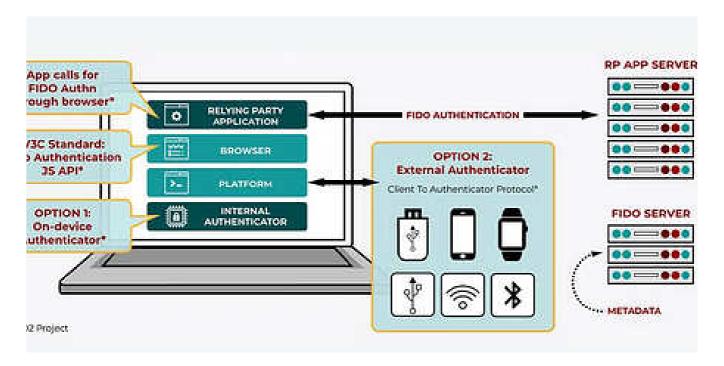




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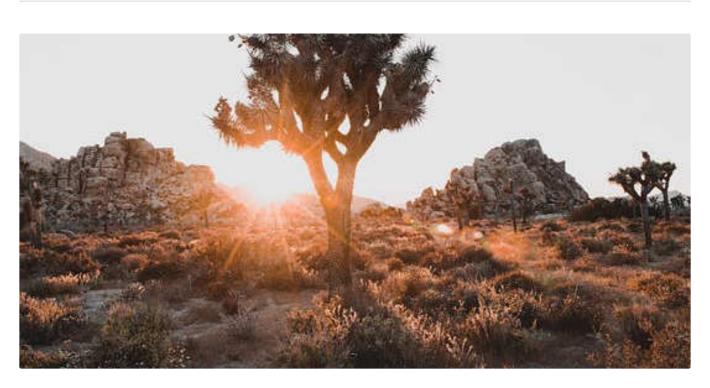
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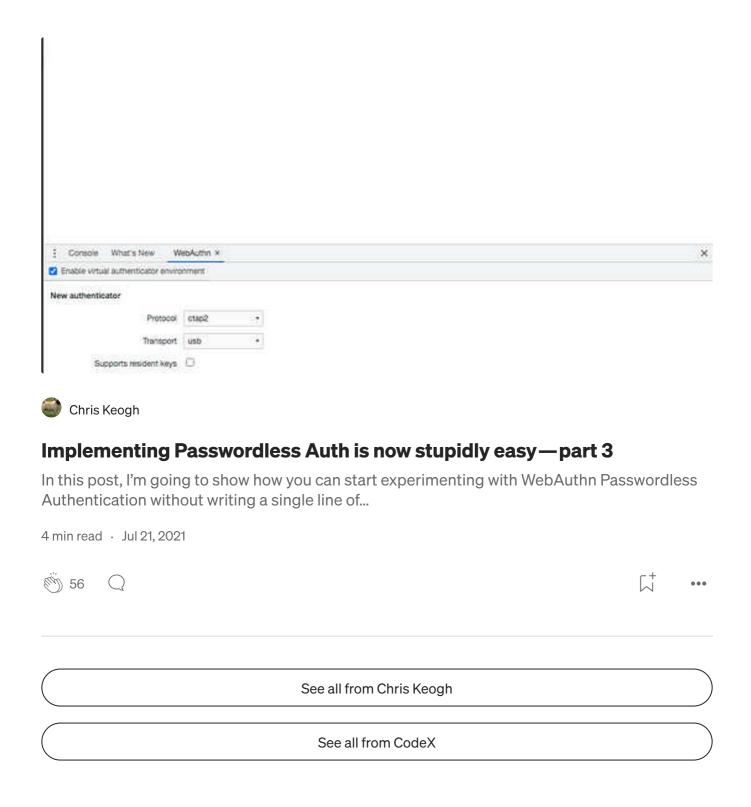
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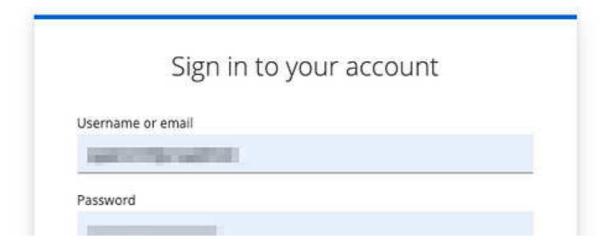
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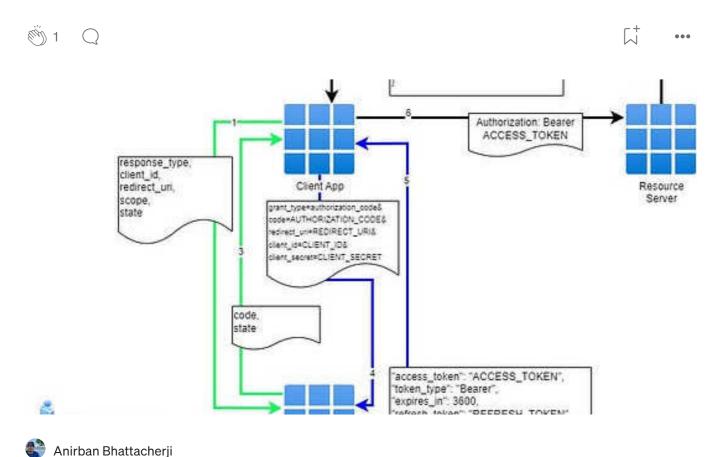


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