# NATO SF AND RUSSIAN SPETSNAZ WEAPONS CLASSNAMES GUIDE by massi

## **NATO SF WEAPONS**

# M4A1, M4A1 M203, M4A1 AG36, CQB



"arifle\_mas\_m4", "arifle\_mas\_m4\_t", "arifle\_mas\_m4\_ti", "arifle\_mas\_m4\_h", "arifle\_mas\_m4\_a", "arifle\_mas\_m4\_e", "arifle\_mas\_m4\_sd", "arifle\_mas\_m4\_gl", "arifle\_mas\_m4\_gl\_t", "arifle\_mas\_m4\_gl\_ti", "arifle\_mas\_m4\_gl\_h", "arifle\_mas\_m4\_gl\_a", "arifle\_mas\_m4\_gl\_e", "arifle\_mas\_m4\_gl\_sd", "arifle\_mas\_m4\_m203", "arifle\_mas\_m4\_m203\_t", "arifle\_mas\_m4\_m203\_ti", "arifle\_mas\_m4\_m203\_h", "arifle mas m4 m203 a", "arifle mas m4 m203 e", "arifle mas m4 m203 sd", "arifle mas m4 v", "arifle\_mas\_m4\_v\_t", "arifle\_mas\_m4\_v\_ti", "arifle\_mas\_m4\_v\_h", "arifle\_mas\_m4\_v\_a", "arifle\_mas\_m4\_v\_e", "arifle\_mas\_m4\_v\_sd", "arifle\_mas\_m4\_gl\_v", "arifle\_mas\_m4\_gl\_v\_t", "arifle mas m4 gl v ti", "arifle mas m4 gl v h", "arifle mas m4 gl v a", "arifle mas m4 gl v e", "arifle\_mas\_m4\_gl\_v\_sd", "arifle\_mas\_m4\_m203\_v", "arifle\_mas\_m4\_m203\_v\_t", "arifle\_mas\_m4\_m203\_v\_ti", "arifle\_mas\_m4\_m203\_v\_h", "arifle\_mas\_m4\_m203\_v\_a", "arifle mas m4 m203 v e", "arifle mas m4 m203 v sd", "arifle mas m4 d", "arifle mas m4 d t", "arifle\_mas\_m4\_d\_ti", "arifle\_mas\_m4\_d\_h", "arifle\_mas\_m4\_d\_a", "arifle\_mas\_m4\_d\_e", "arifle\_mas\_m4\_d\_sd", "arifle\_mas\_m4\_gl\_d", "arifle\_mas\_m4\_gl\_d\_t", "arifle\_mas\_m4\_gl\_d\_ti", "arifle\_mas\_m4\_gl\_d\_h", "arifle\_mas\_m4\_gl\_d\_a", "arifle\_mas\_m4\_gl\_d\_e", "arifle\_mas\_m4\_gl\_d\_sd", "arifle mas m4 m203 d", "arifle mas m4 m203 d t", "arifle mas m4 m203 d ti", "arifle mas m4 m203 d h", "arifle mas m4 m203 d a", "arifle mas m4 m203 d e", "arifle\_mas\_m4\_m203\_d\_sd", "arifle\_mas\_m4c", "arifle\_mas\_m4c\_h", "arifle\_mas\_m4c\_e", "arifle\_mas\_m4c\_sd", "arifle\_mas\_m4\_m203c", "arifle\_mas\_m4\_m203c\_h", "arifle\_mas\_m4\_m203c\_e", "arifle\_mas\_m4\_m203c\_sd", "arifle\_mas\_m4c\_v", "arifle\_mas\_m4c\_v\_h", "arifle\_mas\_m4c\_v\_e", "arifle\_mas\_m4c\_v\_sd", "arifle\_mas\_m4\_m203c\_v", "arifle\_mas\_m4\_m203c\_v\_h",

"arifle\_mas\_m4\_m203c\_v\_e", "arifle\_mas\_m4\_m203c\_v\_sd", "arifle\_mas\_m4c\_d", "arifle\_mas\_m4c\_d\_h", "arifle\_mas\_m4c\_d\_e", "arifle\_mas\_m4c\_d\_sd", "arifle\_mas\_m4\_m203c\_d", "arifle\_mas\_m4\_m203c\_d\_h", "arifle\_mas\_m4\_m203c\_d\_e", "arifle\_mas\_m4\_m203c\_d\_sd"

#### LEGEND:

\_t Acog \_h Hamr \_e Eotech \_a aimpoint\ACO \_sd suppressed \_ti thermal optic \_gl AG36 \_m203 M203 \_v camo woodland \_d camo desert \_m4c \ \_m4\_m203c CQB versions

#### MAGAZINES:

Rifle mag {"30Rnd\_mas\_556x45\_Stanag", "30Rnd\_mas\_556x45\_T\_Stanag", "30Rnd\_556x45\_Stanag", "30Rnd\_556x45\_Stanag\_Tracer\_Red", "30Rnd\_556x45\_Stanag\_Tracer\_Green", "30Rnd\_556x45\_Stanag\_Tracer\_Yellow", "20Rnd\_556x45\_UW\_mag"};

GL mag {"1Rnd\_HE\_Grenade\_shell", "UGL\_FlareWhite\_F", "UGL\_FlareGreen\_F", "UGL\_FlareRed\_F", "UGL\_FlareYellow\_F", "UGL\_FlareCIR\_F", "1Rnd\_Smoke\_Grenade\_shell",

- "1Rnd\_SmokeRed\_Grenade\_shell", "1Rnd\_SmokeGreen\_Grenade\_shell",
- "1Rnd\_SmokeYellow\_Grenade\_shell", "1Rnd\_SmokePurple\_Grenade\_shell",
- "1Rnd\_SmokeBlue\_Grenade\_shell", "1Rnd\_SmokeOrange\_Grenade\_shell", "3Rnd\_HE\_Grenade\_shell",
- "3Rnd\_UGL\_FlareWhite\_F", "3Rnd\_UGL\_FlareGreen\_F", "3Rnd\_UGL\_FlareRed\_F",
- "3Rnd\_UGL\_FlareYellow\_F", "3Rnd\_UGL\_FlareCIR\_F", "3Rnd\_Smoke\_Grenade\_shell",
- "3Rnd\_SmokeRed\_Grenade\_shell", "3Rnd\_SmokeGreen\_Grenade\_shell",
- "3Rnd\_SmokeYellow\_Grenade\_shell", "3Rnd\_SmokePurple\_Grenade\_shell",
- "3Rnd\_SmokeBlue\_Grenade\_shell", "3Rnd\_SmokeOrange\_Grenade\_shell"};

## HK416, HK416 M203, HK416 AG36, CQB



```
"arifle_mas_hk416", "arifle_mas_hk416_t", "arifle_mas_hk416_h", "arifle_mas_hk416_a",
"arifle_mas_hk416_e", "arifle_mas_hk416_sd", "arifle_mas_hk416_gl", "arifle_mas_hk416_gl_t",
"arifle_mas_hk416_gl_h", "arifle_mas_hk416_gl_a", "arifle_mas_hk416_gl_e", "arifle_mas_hk416_gl_sd",
"arifle_mas_hk416_m203", "arifle_mas_hk416_m203_t", "arifle_mas_hk416_m203_h",
"arifle_mas_hk416_m203_a", "arifle_mas_hk416_m203_e", "arifle_mas_hk416_m203_sd",
"arifle_mas_hk416_v", "arifle_mas_hk416_v_t", "arifle_mas_hk416_v_h", "arifle_mas_hk416_v_a",
"arifle_mas_hk416_v_e", "arifle_mas_hk416_v_sd", "arifle_mas_hk416_gl_v", "arifle_mas_hk416_gl_v_t",
"arifle_mas_hk416_gl_v_h", "arifle_mas_hk416_gl_v_a", "arifle_mas_hk416_gl_v_e",
"arifle_mas_hk416_gl_v_sd", "arifle_mas_hk416_m203_v", "arifle_mas_hk416_m203_v_t",
"arifle_mas_hk416_m203_v_h", "arifle_mas_hk416_m203_v_a", "arifle_mas_hk416_m203_v_e",
"arifle_mas_hk416_m203_v_sd", "arifle_mas_hk416_d", "arifle_mas_hk416_d_t", "arifle_mas_hk416_d_h",
"arifle_mas_hk416_d_a", "arifle_mas_hk416_d_e", "arifle_mas_hk416_d_sd", "arifle_mas_hk416_gl_d",
"arifle_mas_hk416_gl_d_t", "arifle_mas_hk416_gl_d_h", "arifle_mas_hk416_gl_d_a",
"arifle_mas_hk416_gl_d_e", "arifle_mas_hk416_gl_d_sd", "arifle_mas_hk416_m203_d",
"arifle_mas_hk416_m203_d_t", "arifle_mas_hk416_m203_d_h", "arifle_mas_hk416_m203_d_a",
"arifle_mas_hk416_m203_d_e", "arifle_mas_hk416_m203_d_sd", "arifle_mas_hk416c",
"arifle_mas_hk416c_h", "arifle_mas_hk416c_e", "arifle_mas_hk416c_sd", "arifle_mas_hk416_m203c",
"arifle_mas_hk416_m203c_h", "arifle_mas_hk416_m203c_e", "arifle_mas_hk416_m203c_sd",
"arifle_mas_hk416c_v", "arifle_mas_hk416c_v_h", "arifle_mas_hk416c_v_e", "arifle_mas_hk416c_v_sd",
"arifle_mas_hk416_m203c_v", "arifle_mas_hk416_m203c_v_h", "arifle_mas_hk416_m203c_v_e",
"arifle_mas_hk416_m203c_v_sd", "arifle_mas_hk416c_d", "arifle_mas_hk416c_d_h",
"arifle_mas_hk416c_d_e", "arifle_mas_hk416c_d_sd", "arifle_mas_hk416_m203c_d",
"arifle_mas_hk416_m203c_d_h", "arifle_mas_hk416_m203c_d_e", "arifle_mas_hk416_m203c_d_sd"
LEGEND:
          _h Hamr _e Eotech _a aimpoint\ACO _sd suppressed _gl AG36 _m203 M203
_t Acog
_v camo woodland _d camo desert
                                      416c \ 416 m203c CQB versions
MAGAZINES:
Rifle mag {"30Rnd_mas_556x45_Stanag", "30Rnd_mas_556x45_T_Stanag", "30Rnd_556x45_Stanag",
"30Rnd_556x45_Stanag_Tracer_Red", "30Rnd_556x45_Stanag_Tracer_Green",
"30Rnd_556x45_Stanag_Tracer_Yellow", "20Rnd_556x45_UW_mag"};
GL mag {"1Rnd_HE_Grenade_shell", "UGL_FlareWhite_F", "UGL_FlareGreen_F", "UGL_FlareRed_F",
"UGL FlareYellow F", "UGL FlareCIR F", "1Rnd Smoke Grenade shell",
"1Rnd_SmokeRed_Grenade_shell", "1Rnd_SmokeGreen_Grenade_shell",
"1Rnd_SmokeYellow_Grenade_shell", "1Rnd_SmokePurple_Grenade_shell",
"1Rnd SmokeBlue Grenade shell", "1Rnd SmokeOrange Grenade shell", "3Rnd HE Grenade shell",
"3Rnd_UGL_FlareWhite_F", "3Rnd_UGL_FlareGreen_F", "3Rnd_UGL_FlareRed_F",
"3Rnd_UGL_FlareYellow_F", "3Rnd_UGL_FlareCIR_F", "3Rnd_Smoke_Grenade_shell",
"3Rnd_SmokeRed_Grenade_shell", "3Rnd_SmokeGreen_Grenade_shell",
"3Rnd_SmokeYellow_Grenade_shell", "3Rnd_SmokePurple_Grenade_shell",
```

"3Rnd\_SmokeBlue\_Grenade\_shell", "3Rnd\_SmokeOrange\_Grenade\_shell"};

## HK417, HK417 M203 CQB



"arifle\_mas\_hk417c", "arifle\_mas\_hk417c\_h", "arifle\_mas\_hk417c\_e", "arifle\_mas\_hk417c\_sd", "arifle\_mas\_hk417\_m203c", "arifle\_mas\_hk417\_m203c\_h", "arifle\_mas\_hk417\_m203c\_e", "arifle\_mas\_hk417\_m203c\_sd", "arifle\_mas\_hk417c\_v", "arifle\_mas\_hk417c\_v\_h", "arifle\_mas\_hk417c\_v\_e", "arifle\_mas\_hk417c\_v\_e", "arifle\_mas\_hk417\_m203c\_v", "arifle\_mas\_hk417\_m203c\_v\_h", "arifle\_mas\_hk417\_m203c\_v\_e", "arifle\_mas\_hk417\_m203c\_v\_sd", "arifle\_mas\_hk417c\_d\_h", "arifle\_mas\_hk417c\_d\_e", "arifle\_mas\_hk417c\_d\_sd", "arifle\_mas\_hk417\_m203c\_d\_h", "arifle\_mas\_hk417\_m203c\_d\_e", "arifle\_mas\_hk417\_m203c\_d\_sd"

#### LEGEND:

\_h Hamr \_e Eotech \_a aimpoint\ACO \_sd suppressed \_m203 M203

\_v camo woodland \_d camo desert \_\_417c \ \_417\_m203c CQB versions

## MAGAZINES:

Rifle mag { "20Rnd\_mas\_762x51\_Stanag", "20Rnd\_mas\_762x51\_T\_Stanag", "20Rnd\_762x51\_Mag"};

GL mag {"1Rnd\_HE\_Grenade\_shell", "UGL\_FlareWhite\_F", "UGL\_FlareGreen\_F", "UGL\_FlareRed\_F", "UGL\_FlareYellow\_F", "UGL\_FlareCIR\_F", "1Rnd\_Smoke\_Grenade\_shell",

- "1Rnd\_SmokeRed\_Grenade\_shell", "1Rnd\_SmokeGreen\_Grenade\_shell",
- "1Rnd\_SmokeYellow\_Grenade\_shell", "1Rnd\_SmokePurple\_Grenade\_shell",
- "1Rnd\_SmokeBlue\_Grenade\_shell", "1Rnd\_SmokeOrange\_Grenade\_shell", "3Rnd\_HE\_Grenade\_shell",
- "3Rnd\_UGL\_FlareWhite\_F", "3Rnd\_UGL\_FlareGreen\_F", "3Rnd\_UGL\_FlareRed\_F",
- "3Rnd\_UGL\_FlareYellow\_F", "3Rnd\_UGL\_FlareCIR\_F", "3Rnd\_Smoke\_Grenade\_shell",
- "3Rnd\_SmokeRed\_Grenade\_shell", "3Rnd\_SmokeGreen\_Grenade\_shell",
- "3Rnd\_SmokeYellow\_Grenade\_shell", "3Rnd\_SmokePurple\_Grenade\_shell",
- "3Rnd\_SmokeBlue\_Grenade\_shell", "3Rnd\_SmokeOrange\_Grenade\_shell"};

## M16, M16 M203,





"arifle\_mas\_m16", "arifle\_mas\_m16\_t", "arifle\_mas\_m16\_a", "arifle\_mas\_m16\_e", "arifle\_mas\_m16\_sd", "arifle\_mas\_m16\_gl", "arifle\_mas\_m16\_gl\_a", "arifle\_mas\_m16\_gl\_e", "arifle\_mas\_m16\_gl\_sd"

#### LEGEND:

\_t Acog \_ h Hamr \_e Eotech \_a aimpoint\ACO \_sd suppressed \_gl AG36 \_m203 M203 \_v camo woodland \_d camo desert

#### MAGAZINES:

Rifle mag {"30Rnd\_mas\_556x45\_Stanag", "30Rnd\_mas\_556x45\_T\_Stanag", "30Rnd\_556x45\_Stanag", "30Rnd\_556x45\_Stanag\_Tracer\_Red", "30Rnd\_556x45\_Stanag\_Tracer\_Green", "30Rnd\_556x45\_Stanag\_Tracer\_Yellow", "20Rnd\_556x45\_UW\_mag"};

GL mag {"1Rnd\_HE\_Grenade\_shell", "UGL\_FlareWhite\_F", "UGL\_FlareGreen\_F", "UGL\_FlareRed\_F", "UGL\_FlareYellow\_F", "UGL\_FlareCIR\_F", "1Rnd\_Smoke\_Grenade\_shell",

"1Rnd\_SmokeRed\_Grenade\_shell", "1Rnd\_SmokeGreen\_Grenade\_shell",

"1Rnd\_SmokeYellow\_Grenade\_shell", "1Rnd\_SmokePurple\_Grenade\_shell",

"1Rnd\_SmokeBlue\_Grenade\_shell", "1Rnd\_SmokeOrange\_Grenade\_shell", "3Rnd\_HE\_Grenade\_shell",

"3Rnd\_UGL\_FlareWhite\_F", "3Rnd\_UGL\_FlareGreen\_F", "3Rnd\_UGL\_FlareRed\_F",

"3Rnd\_UGL\_FlareYellow\_F", "3Rnd\_UGL\_FlareCIR\_F", "3Rnd\_Smoke\_Grenade\_shell",

"3Rnd\_SmokeRed\_Grenade\_shell", "3Rnd\_SmokeGreen\_Grenade\_shell",

"3Rnd\_SmokeYellow\_Grenade\_shell", "3Rnd\_SmokePurple\_Grenade\_shell",

"3Rnd\_SmokeBlue\_Grenade\_shell", "3Rnd\_SmokeOrange\_Grenade\_shell"};

#### G3 RIFLES









"arifle\_mas\_g3", "arifle\_mas\_g3\_h", "arifle\_mas\_g3\_a", "arifle\_mas\_g3\_m203", "arifle\_mas\_g3\_m203\_h", "arifle\_mas\_g3s\_m203\_a", "arifle\_mas\_g3s\_h", "arifle\_mas\_g3s\_a", "arifle\_mas\_g3s\_m203\_h", "arifle\_mas\_g3s\_m203\_a"

#### LEGEND:

\_ h MRCO \_ a aimpoint\ACO \_g3s folding stock \_ m203 M203

#### MAGAZINES:

Rifle mag { "20Rnd\_mas\_762x51\_Stanag", "20Rnd\_mas\_762x51\_T\_Stanag", "20Rnd\_762x51\_Mag"};

## FN FAL



"arifle\_mas\_fal", "arifle\_mas\_fal\_h", "arifle\_mas\_fal\_a", "arifle\_mas\_fal\_m203", "arifle\_mas\_fal\_m203\_h", "arifle\_mas\_fal\_m203\_a"

#### LEGEND:

\_ h MRCO \_ a aimpoint\ACO \_ m203 M203

#### MAGAZINES:

Rifle mag { "20Rnd\_mas\_762x51\_Stanag", "20Rnd\_mas\_762x51\_T\_Stanag", "20Rnd\_762x51\_Mag"};

#### HK417



"srifle\_mas\_hk417", "srifle\_mas\_hk417\_h", "srifle\_mas\_hk417\_sd", "srifle\_mas\_hk417\_v", "srifle\_mas\_hk417\_v\_h", "srifle\_mas\_hk417\_v\_sd", "srifle\_mas\_hk417\_d", "srifle\_mas\_hk417\_d\_h", "srifle\_mas\_hk417\_d\_sd"

#### LEGEND:

\_t Hamr \_h Sniper Optics \_a aimpoint\ACO \_sd suppressed \_v camo woodland \_d camo desert

#### MAGAZINES:

Rifle mag { "20Rnd\_mas\_762x51\_Stanag", "20Rnd\_mas\_762x51\_T\_Stanag", "20Rnd\_762x51\_Mag"};

#### SR25



"srifle\_mas\_sr25", "srifle\_mas\_sr25\_h", "srifle\_mas\_sr25\_sd", "srifle\_mas\_sr25\_v", "srifle\_mas\_sr25\_v\_h", "srifle\_mas\_sr25\_v\_sd", "srifle\_mas\_sr25\_d", "srifle\_mas\_sr25\_d\_h", "srifle\_mas\_sr25\_d\_sd"

#### LEGEND:

 $\_t \; Hamr \; \_h \; Sniper \; Optics \; \_a \; aimpoint \\ \lor ACO \; \_sd \; suppressed \; \_v \; camo \; woodland \; \_d \; camo \; desert$ 

### MAGAZINES:

Rifle mag { "20Rnd\_mas\_762x51\_Stanag", "20Rnd\_mas\_762x51\_T\_Stanag", "20Rnd\_762x51\_Mag"};

#### EBR



 $"srifle\_mas\_ebr\_", "srifle\_mas\_ebr\_a", "srifle\_mas\_ebr\_t", "srifle\_mas\_ebr\_h", "srifle\_mas\_ebr\_sd" \\$ 

#### LEGEND:

\_t Hamr \_h Sniper Optics \_a aimpoint\ACO \_sd suppressed \_v camo woodland \_d camo desertmagazines[] = {"30Rnd\_mas\_9x21\_Stanag", "30Rnd\_9x21\_Mag"};Rifle mag { "20Rnd\_mas\_762x51\_Stanag", "20Rnd\_mas\_762x51\_T\_Stanag", "20Rnd\_762x51\_Mag"};

#### M24



"srifle\_mas\_m24", "srifle\_mas\_m24\_h", "srifle\_mas\_m24\_v", "srifle\_mas\_m24\_v\_h", "srifle\_mas\_m24\_d", "srifle\_mas\_m24\_d\_h"

#### LEGEND:

\_t Hamr \_h Sniper Optics \_a aimpoint\ACO \_sd suppressed \_v camo woodland \_d camo desert MAGAZINES:

Rifle mag { "5Rnd\_mas\_762x51\_Stanag", "5Rnd\_mas\_762x51\_T\_Stanag"};

#### M107



"srifle\_mas\_m107", "srifle\_mas\_m107\_h", "srifle\_mas\_m107\_sd", "srifle\_mas\_m107\_v", "srifle\_mas\_m107\_v\_h", "srifle\_mas\_m107\_v\_sd", "srifle\_mas\_m107\_d", "srifle\_mas\_m107\_d\_h", "srifle\_mas\_m107\_d\_sd"

LEGEND: \_t Hamr \_h Sniper Optics \_sd suppressed \_v camo woodland \_d camo desert MAGAZINES: Rifle mag {"5Rnd\_mas\_127x99\_Stanag", "5Rnd\_mas\_127x99\_dem\_Stanag", "5Rnd\_mas\_127x99\_T\_Stanag"};

# MP5A5, MP5SD6



"arifle\_mas\_mp5", "arifle\_mas\_mp5\_a", "arifle\_mas\_mp5\_e", "arifle\_mas\_mp5\_sd", "arifle\_mas\_mp5\_v", "arifle\_mas\_mp5\_v\_a", "arifle\_mas\_mp5\_v\_e", "arifle\_mas\_mp5\_v\_sd", "arifle\_mas\_mp5\_d", "arifle\_mas\_mp5\_d\_a", "arifle\_mas\_mp5\_d\_e", "arifle\_mas\_mp5\_d\_sd", "arifle\_mas\_mp5SD\_a", "arifle\_mas\_mp5SD\_e", "arifle\_mas\_mp5SD\_d" (UW scuba vers.)

#### LEGEND:

\_a aimpoint\ACO \_e Eotech \_sd suppressed \_v camo woodland \_d camo desert \_ds UW scuba version MAGAZINES:

Rifle mag {"30Rnd\_mas\_9x21\_Stanag", "30Rnd\_mas\_9x21D\_Stanag" (UW ammo), "30Rnd\_9x21\_Mag"};

#### M1014 BENELLI



"arifle\_mas\_m1014"

MAGAZINES: Rifle mag ("7Rnd\_mas\_12Gauge\_Slug", "7Rnd\_mas\_12Gauge\_Pellets")

# Mk200, M249 LMG



 $\label{localization} $$ \ ''LMG_mas_Mk200_F'', "LMG_mas_Mk200_F_t'', "LMG_mas_Mk200_F_h'', "LMG_mas_Mk200_F_a'', "LMG_mas_M249_F'', "LMG_mas_M249_F_t'', "LMG_mas_M249_F_h'', "LMG_mas_M249_F_a'', "LMG_mas_M249_F_v'', "LMG_mas_M249_F_v'', "LMG_mas_M249_F_v_t'', "LMG_mas_M249_F_v_h'', "LMG_mas_M249_F_v_a'', "LMG_mas_M249_F_v_sd'', "LMG_mas_M249_F_d_'', "LMG_mas_M249_F_d_h'', "LMG_mas_M249_F_d_a'', "LMG_mas_M249_F_d_sd'', "LMG_mas_M249_F_d_F'', "LMG_mas_M249_F_T'', "LMG_mas_M249_F_A'', "LM$ 

#### LEGEND:

\_a aimpoint\ACO \_t MRCO \_h Hamr \_sd suppressed \_v camo woodland \_d camo desert \_M249 "para" version \_M249a fixed stock version

#### MAGAZINES:

LMG mag {"200Rnd\_mas\_556x45\_Stanag", "200Rnd\_mas\_556x45\_T\_Stanag", "30Rnd\_mas\_556x45\_Stanag", "30Rnd\_mas\_556x45\_T\_Stanag", "30Rnd\_556x45\_Stanag\_Tracer\_Red", "30Rnd\_556x45\_Stanag\_Tracer\_Green", "30Rnd\_556x45\_Stanag\_Tracer\_Yellow", "20Rnd\_556x45\_UW\_mag"};

## M240, Mk48, MG3 MG



 $\label{local_mas_Mk48_F_n} $$ "LMG_mas_Mk48_F_t", "LMG_mas_Mk48_F_h", "LMG_mas_Mk48_F_a", $$ "LMG_mas_Mk48_F_v", "LMG_mas_Mk48_F_v_t", "LMG_mas_Mk48_F_v_h", "LMG_mas_Mk48_F_v_a", $$ "LMG_mas_Mk48_F_d", "LMG_mas_Mk48_F_d_t", "LMG_mas_Mk48_F_d_h", "LMG_mas_Mk48_F_d_a", $$ "LMG_mas_M240_F", "LMG_mas_M240_F_h", "LMG_mas_M240_F_a", "LMG_mas_mg3_F", $$ "LMG_mas_mg3_F_h" $$ "LMG_mas_mg3_F_$ 

#### LEGEND:

\_a aimpoint\ACO \_t MRCO \_h Hamr \_sd suppressed \_v camo woodland \_d camo desert

#### MAGAZINES:

MG mag {"100Rnd\_mas\_762x51\_Stanag", "100Rnd\_mas\_762x51\_T\_Stanag", "150Rnd\_762x51\_Box", "150Rnd\_762x51\_Box\_Tracer"};

# HANDGUN 9mm Browning HP, Beretta M9, Glock17



"hgun\_mas\_m9\_F", "hgun\_mas\_bhp\_F", "hgun\_mas\_glock\_F", "hgun\_mas\_m9\_F\_sd", "hgun\_mas\_bhp\_F\_sd", "hgun\_mas\_glock\_F\_sd"

LEGEND: \_sd suppressed MAGAZINES: mag {"12Rnd\_mas\_45acp\_Mag","10Rnd\_mas\_45acp\_Mag"};

# • HANDGUN cal .45 Glock21SF, M1911 ACP, USP



"hgun\_mas\_acp\_F", "hgun\_mas\_acp\_F\_sd", "hgun\_mas\_usp\_F", "hgun\_mas\_usp\_I\_F", "hgun\_mas\_glocksf\_F", "hgun\_mas\_glocksf\_F\_sd", "hgun\_mas\_usp\_F\_sd", "hgun\_mas\_usp\_I\_F\_sd"

LEGEND: \_sd suppressed MAGAZINES: {"12Rnd\_mas\_45acp\_Mag","10Rnd\_mas\_45acp\_Mag","8Rnd\_mas\_45acp\_Mag"};

## **RUSSIAN SPETSNAZ WEAPONS**

# AK74M, AK74M GP30, AKS74, AKS74 GP30



"arifle\_mas\_ak\_74m", "arifle\_mas\_ak\_74m\_h", "arifle\_mas\_ak\_74m\_ti", "arifle\_mas\_ak\_74m\_a", "arifle\_mas\_ak\_74m\_sd", "arifle\_mas\_ak\_74m\_gl", "arifle\_mas\_ak\_74m\_gl\_h", "arifle\_mas\_ak\_74m\_gl\_ti", "arifle\_mas\_ak\_74m\_gl\_a", "arifle\_mas\_ak\_74m\_cti", "arifle\_mas\_ak\_74m\_c\_a", "arifle\_mas\_ak\_74m\_c\_b", "arifle\_mas\_ak\_74m\_c\_ti", "arifle\_mas\_ak\_74m\_gl\_c", "arifle\_mas\_ak\_74m\_gl\_c\_h", "arifle\_mas\_ak\_74m\_gl\_c, "arifle\_mas\_ak\_74m\_gl\_c, "arifle\_mas\_ak\_74m\_gl\_c, "arifle\_mas\_ak\_74m\_gl\_c, "arifle\_mas\_ak\_74m\_gl\_c, "arifle\_mas\_ak\_74m\_gl\_c, "arifle\_mas\_ak\_74m\_gl\_c, "arifle\_mas\_ak\_74m\_gl\_c, "arifle\_mas\_ak\_74gl\_h", "arifle\_mas\_ak\_74gl\_a", "arifle\_mas\_ak\_74gl\_h", "arifle\_mas\_ak\_74gl\_a"

LEGEND: \_a ACO \_h PSO \_sd suppressed \_c camo \_gl GP30 \_ti thermal optic

#### MAGAZINES:

Rifle mag {"30Rnd\_mas\_545x39\_mag", "30Rnd\_mas\_545x39\_T\_mag"};

 $GL\ mag \{ "1Rnd\_HE\_Grenade\_shell",\ "UGL\_FlareWhite\_F",\ "UGL\_FlareGreen\_F",\ "UGL\_FlareRed\_F",\ "UGL\_Flar$ 

"UGL\_FlareYellow\_F", "UGL\_FlareCIR\_F", "1Rnd\_Smoke\_Grenade\_shell",

"1Rnd\_SmokeRed\_Grenade\_shell", "1Rnd\_SmokeGreen\_Grenade\_shell",

"1Rnd SmokeYellow Grenade shell", "1Rnd SmokePurple Grenade shell",

"1Rnd\_SmokeBlue\_Grenade\_shell", "1Rnd\_SmokeOrange\_Grenade\_shell", "3Rnd\_HE\_Grenade\_shell",

"3Rnd\_UGL\_FlareWhite\_F", "3Rnd\_UGL\_FlareGreen\_F", "3Rnd\_UGL\_FlareRed\_F",

"3Rnd\_UGL\_FlareYellow\_F", "3Rnd\_UGL\_FlareCIR\_F", "3Rnd\_Smoke\_Grenade\_shell",

"3Rnd\_SmokeRed\_Grenade\_shell", "3Rnd\_SmokeGreen\_Grenade\_shell",

"3Rnd\_SmokeYellow\_Grenade\_shell", "3Rnd\_SmokePurple\_Grenade\_shell",

"3Rnd\_SmokeBlue\_Grenade\_shell", "3Rnd\_SmokeOrange\_Grenade\_shell");

## AK74M, AK74M GP30 SF RAILS VERSION



"arifle\_mas\_ak\_74m\_sf", "arifle\_mas\_ak\_74m\_sf\_h", "arifle\_mas\_ak\_74m\_sf\_a", "arifle\_mas\_ak\_74m\_sf\_e", "arifle\_mas\_ak\_74m\_sf\_sd", "arifle\_mas\_ak\_74m\_sf\_gl", "arifle\_mas\_ak\_74m\_sf\_gl\_h", "arifle\_mas\_ak\_74m\_sf\_gl\_a", "arifle\_mas\_ak\_74m\_sf\_gl\_e", "arifle\_mas\_ak\_74m\_sf\_gl\_sd", "arifle\_mas\_ak\_74m\_sf\_c", "arifle\_mas\_ak\_74m\_sf\_c\_h", "arifle\_mas\_ak\_74m\_sf\_c\_e", "arifle\_mas\_ak\_74m\_sf\_c\_sd", "arifle\_mas\_ak\_74m\_sf\_gl\_c", "arifle\_mas\_ak\_74m\_sf\_gl\_c\_h", "arifle\_mas\_ak\_74m\_sf\_gl\_c\_e", "arifle\_mas\_ak\_74m\_sf\_gl\_c\_sd"

LEGEND: \_a ACO \_h PSO \_sd suppressed \_c camo \_gl GP30 \_ti thermal optic

#### MAGAZINES:

Rifle mag {"30Rnd\_mas\_545x39\_mag", "30Rnd\_mas\_545x39\_T\_mag"};

 ${\tt GL\ mag\{"1Rnd\_HE\_Grenade\_shell", "UGL\_FlareWhite\_F", "UGL\_FlareGreen\_F", "UGL\_FlareRed\_F", "UGL\_FlareRed_F", "UGL_FlareRed_F", "UGL_F$ 

"UGL\_FlareYellow\_F", "UGL\_FlareCIR\_F", "1Rnd\_Smoke\_Grenade\_shell",

"1Rnd\_SmokeRed\_Grenade\_shell", "1Rnd\_SmokeGreen\_Grenade\_shell",

"1Rnd\_SmokeYellow\_Grenade\_shell", "1Rnd\_SmokePurple\_Grenade\_shell",

"1Rnd\_SmokeBlue\_Grenade\_shell", "1Rnd\_SmokeOrange\_Grenade\_shell", "3Rnd\_HE\_Grenade\_shell",

"3Rnd\_UGL\_FlareWhite\_F", "3Rnd\_UGL\_FlareGreen\_F", "3Rnd\_UGL\_FlareRed\_F",

"3Rnd\_UGL\_FlareYellow\_F", "3Rnd\_UGL\_FlareCIR\_F", "3Rnd\_Smoke\_Grenade\_shell",

"3Rnd\_SmokeRed\_Grenade\_shell", "3Rnd\_SmokeGreen\_Grenade\_shell",

"3Rnd\_SmokeYellow\_Grenade\_shell", "3Rnd\_SmokePurple\_Grenade\_shell",

"3Rnd\_SmokeBlue\_Grenade\_shell", "3Rnd\_SmokeOrange\_Grenade\_shell"};

# AKM, AKM GP30, AKMS, AKMS GP30



"arifle\_mas\_akms", "arifle\_mas\_akms\_h", "arifle\_mas\_akms\_a", "arifle\_mas\_akms\_sd", "arifle\_mas\_akms\_gl", "arifle\_mas\_akms\_gl\_h", "arifle\_mas\_akms\_gl\_a", "arifle\_mas\_akms\_gl\_sd", "arifle\_mas\_akms\_c", "arifle\_mas\_akms\_c\_h", "arifle\_mas\_akms\_c\_a", "arifle\_mas\_akms\_c\_sd", "arifle\_mas\_akms\_gl\_c", "arifle\_mas\_akms\_gl\_c\_h", "arifle\_mas\_akms\_gl\_c\_a", "arifle\_mas\_akms\_gl\_c\_sd", "arifle\_mas\_akm\_h", "arifle\_mas\_akm\_h", "arifle\_mas\_akm\_gl", "arifle\_mas\_akm\_gl\_a"

LEGEND: \_a ACO \_h PSO \_sd suppressed \_c camo \_gl GP30

#### MAGAZINES:

Rifle mag {"30Rnd\_mas\_762x39\_mag", "30Rnd\_mas\_762x39\_T\_mag"};

GL mag{"1Rnd\_HE\_Grenade\_shell", "UGL\_FlareWhite\_F", "UGL\_FlareGreen\_F", "UGL\_FlareRed\_F", "UGL\_FlareRe

 $"UGL\_FlareYellow\_F", "UGL\_FlareCIR\_F", "1Rnd\_Smoke\_Grenade\_shell", \\$ 

"1Rnd SmokeRed Grenade shell", "1Rnd SmokeGreen Grenade shell",

"1Rnd\_SmokeYellow\_Grenade\_shell", "1Rnd\_SmokePurple\_Grenade\_shell",

"1Rnd\_SmokeBlue\_Grenade\_shell", "1Rnd\_SmokeOrange\_Grenade\_shell", "3Rnd\_HE\_Grenade\_shell",

"3Rnd\_UGL\_FlareWhite\_F", "3Rnd\_UGL\_FlareGreen\_F", "3Rnd\_UGL\_FlareRed\_F",

"3Rnd\_UGL\_FlareYellow\_F", "3Rnd\_UGL\_FlareCIR\_F", "3Rnd\_Smoke\_Grenade\_shell",

"3Rnd\_SmokeRed\_Grenade\_shell", "3Rnd\_SmokeGreen\_Grenade\_shell",

"3Rnd\_SmokeYellow\_Grenade\_shell", "3Rnd\_SmokePurple\_Grenade\_shell",

"3Rnd\_SmokeBlue\_Grenade\_shell", "3Rnd\_SmokeOrange\_Grenade\_shell"};

## AKS74U





"arifle\_mas\_aks74u", "arifle\_mas\_aks74u\_h", "arifle\_mas\_aks74u\_a", "arifle\_mas\_aks74u\_sd", "arifle\_mas\_aks74u\_c", "arifle\_mas\_aks74u\_c\_h", "arifle\_mas\_aks74u\_c\_a", "arifle\_mas\_aks74u\_c\_sd"

LEGEND: \_a ACO \_h PSO \_sd suppressed \_c camo

#### MAGAZINES:

Rifle mag {"30Rnd\_mas\_545x39\_mag", "30Rnd\_mas\_545x39\_T\_mag"};

#### BIZON



"arifle\_mas\_bizon", "arifle\_mas\_bizon\_h", "arifle\_mas\_bizon\_a", "arifle\_mas\_bizon\_sd"

LEGEND: \_a ACO \_h PSO \_sd suppressed

#### MAGAZINES:

magazines[] = {"64Rnd\_mas\_9x18\_mag"};

# SAIGA 12



"arifle\_mas\_saiga"

#### MAGAZINES:

 $magazines[] = \{ "10Rnd\_mas\_12Gauge\_Slug", "10Rnd\_mas\_12Gauge\_Pellets" \};$ 

#### SVD



"srifle\_mas\_svd", "srifle\_mas\_svd\_h", "srifle\_mas\_svd\_sd", "srifle\_mas\_svd\_l"

LEGEND: \_a ACO \_h Scope \_I scope only \_sd suppressed

## MAGAZINES:

Rifle mag {"10Rnd\_mas\_762x54\_mag", "10Rnd\_mas\_762x54\_T\_mag"};

# KSVK



"srifle\_mas\_ksvk", "srifle\_mas\_ksvk\_h", "srifle\_mas\_ksvk\_sd", "srifle\_mas\_ksvk\_c", "srifle\_mas\_ksvk\_c, "sr

LEGEND: \_a ACO \_h Scope \_I scope only \_sd suppressed \_c camo

#### MAGAZINES:

Rifle mag {"5Rnd\_mas\_127x108\_mag", "5Rnd\_mas\_127x108\_dem\_mag", "5Rnd\_mas\_127x108\_T\_mag", "5Rnd\_127x108\_Mag"};

## RPK LMG



"LMG\_mas\_rpk\_F", "LMG\_mas\_rpk\_F\_h", "LMG\_mas\_rpk\_F\_a", "LMG\_mas\_rpk\_F\_sd"

LEGEND: \_a ACO \_h PSO \_sd suppressed

# MAGAZINES:

Rifle mag {"30Rnd\_mas\_545x39\_mag", "30Rnd\_mas\_545x39\_T\_mag", "100Rnd\_mas\_545x39\_mag", "100Rnd\_mas\_545x39\_T\_mag"};

## PKM MG



"LMG\_mas\_pkm\_F", "LMG\_mas\_pkm\_F\_h", "LMG\_mas\_pkm\_F\_a"

LEGEND: \_a ACO \_h PSO

MAGAZINES:

Rifle mag {"100Rnd\_mas\_762x54\_mag", "100Rnd\_mas\_762x54\_T\_mag"};

# • ZASTAVA M70 SERIES RIFLES



"arifle\_mas\_m70", "arifle\_mas\_m70\_gl", "arifle\_mas\_m70ab", "arifle\_mas\_m70ab\_gl"

magazines[] = {"30Rnd\_mas\_762x39\_mag", "30Rnd\_mas\_762x39\_T\_mag"};

GL magazines[] = {"1Rnd\_HE\_Grenade\_shell", "UGL\_FlareWhite\_F",

"UGL\_FlareGreen\_F", "UGL\_FlareRed\_F", "UGL\_FlareYellow\_F", "UGL\_FlareCIR\_F",

- "1Rnd\_Smoke\_Grenade\_shell", "1Rnd\_SmokeRed\_Grenade\_shell", "1Rnd\_SmokeGreen\_Grenade\_shell",
- "1Rnd\_SmokeYellow\_Grenade\_shell", "1Rnd\_SmokePurple\_Grenade\_shell",
- "1Rnd\_SmokeBlue\_Grenade\_shell", "1Rnd\_SmokeOrange\_Grenade\_shell", "3Rnd\_HE\_Grenade\_shell",
- "3Rnd\_UGL\_FlareWhite\_F", "3Rnd\_UGL\_FlareGreen\_F", "3Rnd\_UGL\_FlareRed\_F",
- "3Rnd UGL FlareYellow F", "3Rnd UGL FlareCIR F", "3Rnd Smoke Grenade shell",
- "3Rnd\_SmokeRed\_Grenade\_shell", "3Rnd\_SmokeGreen\_Grenade\_shell",
- "3Rnd\_SmokeYellow\_Grenade\_shell", "3Rnd\_SmokePurple\_Grenade\_shell",
- "3Rnd\_SmokeBlue\_Grenade\_shell", "3Rnd\_SmokeOrange\_Grenade\_shell"};

#### LEGEND:

\_ab folding stock

\_gl GP30

#### ZASTAVA M91 SNIPER RIFLE



"srifle\_mas\_m91", "srifle\_mas\_m91\_l"

magazines[] = {"10Rnd\_mas\_762x54\_mag", "10Rnd\_mas\_762x54\_T\_mag"};

LEGEND:

\_l scope pso

#### ZASTAVA M72 LMG



"LMG\_mas\_m72\_F"

 $magazines[] = \\ "30Rnd_mas_762x39_mag", "30Rnd_mas_762x39_T_mag", "100Rnd_mas_762x39_mag", "100Rnd_mas_762x39_T_mag" \\ ";$ 

## HANDGUN MAKAROV



"hgun\_mas\_mak\_F", "hgun\_mas\_mak\_F\_sd"

LEGEND: \_sd suppressed MAGAZINES: mag {"8Rnd\_mas\_9x18\_Mag"};

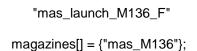
# • LAUNCHER ANTI-TANK





"mas\_launch\_maaws\_F",

magazines[] = {"mas\_MAAWS"};







"mas\_launch\_RPG7\_F",

magazines[] = {"mas\_PG7V", "mas\_OG7"};

"mas\_launch\_RPG18\_F"

magazines[] = {"mas\_PG18"};

## LAUNCHER ANTI-AIR





"mas\_launch\_Stinger\_F",

magazines[] = {"mas\_Stinger", "Titan\_AA"};

"mas\_launch\_Strela\_F"

magazines[] = {"mas\_Strela", "Titan\_AA"};

## MAGAZINES CLASSNAMES

"mas\_PG7V", "mas\_OG7", "mas\_PG18", "mas\_M136", "mas\_MAAWS", "mas\_Stinger", "mas\_Strela", "30Rnd\_mas\_556x45\_Stanag", "30Rnd\_mas\_556x45\_T\_Stanag", "200Rnd\_mas\_556x45\_Stanag", "100Rnd\_mas\_556x45\_T\_Stanag", "100Rnd\_mas\_762x51\_T\_Stanag", "100Rnd\_mas\_762x54\_mag", "100Rnd\_mas\_762x54\_mag", "100Rnd\_mas\_762x54\_mag", "100Rnd\_mas\_762x39\_mag", "30Rnd\_mas\_762x39\_mag", "30Rnd\_mas\_545x39\_mag", "30Rnd\_mas\_545x39\_mag", "30Rnd\_mas\_545x39\_mag", "20Rnd\_mas\_545x39\_mag", "20Rnd\_mas\_762x51\_Stanag", "20Rnd\_mas\_762x51\_T\_Stanag", "5Rnd\_mas\_762x51\_T\_Stanag", "5Rnd\_mas\_762x39\_mag", "30Rnd\_mas\_762x39\_mag", "10Rnd\_mas\_762x54\_mag", "10Rnd\_mas\_762x54\_T\_mag", "5Rnd\_mas\_127x99\_Stanag", "5Rnd\_mas\_127x99\_dem\_Stanag", "5Rnd\_mas\_127x108\_dem\_mag", "5Rnd\_mas\_127x108\_t\_mag", "5Rnd\_mas\_127x108\_t\_mag", "30Rnd\_mas\_9x21\_Stanag", "30Rnd\_mas\_9x21d\_Stanag", "12Rnd\_mas\_45acp\_Mag", "10Rnd\_mas\_45acp\_Mag", "13Rnd\_mas\_9x21\_Mag", "15Rnd\_mas\_9x21\_Mag", "13Rnd\_mas\_9x21\_Mag", "8Rnd\_mas\_9x21\_Mag", "8Rnd\_mas\_9x21\_Mag", "8Rnd\_mas\_9x18\_mag", "7Rnd\_mas\_12Gauge\_Slug", "7Rnd\_mas\_12Gauge\_Pellets", "10Rnd\_mas\_12Gauge\_Slug", "10Rnd\_mas\_9x18\_mag", "10Rnd\_mas\_12Gauge\_Pellets", "64Rnd\_mas\_9x18\_mag"

# CUSTOM OPTICS AND SUPPRESSORS



"muzzle\_mas\_snds\_L", "muzzle\_mas\_snds\_LM", "muzzle\_mas\_snds\_C", "muzzle\_mas\_snds\_M", "muzzle mas snds Mc", "muzzle mas snds AK", "muzzle mas snds SMc", "muzzle

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"muzzle_mas_snds_SH", "muzzle_mas_snds_SHc", "muzzle_mas_snds_SV", "muzzle_mas_snds_SVc", "muzzle_mas_snds_SVD", "muzzle_mas_snds_KSVK", "optic_mas_zeiss", "optic_mas_zeiss_c", "optic_mas_zeiss_eo", "optic_mas_zeiss_eo_c", "optic_mas_acog_", "optic_mas_acog_c", "optic_mas_acog_eo_c", "optic_mas_acog_rd_c", "optic_mas_acog_eo_c", "optic_mas_aim_c", "optic_mas_pso", "optic_mas_pso_c", "optic_mas_pso_eo", "optic_mas_pso_eo_c", "optic_mas_pso_nv", "optic_mas_pso_nv_c", "optic_mas_pso_nv_eo", "optic_mas_pso_nv_eo_c", "optic_mas_term", "acc_mas_pointer_IR" (ANPEQ15)
```

## LEGEND:

\_L pistol supp \_LM makarov supp \_C MP5 supp \_M M4\HK416\M16 supp \_Mc M4\HK416\M16 supp camo \_SM SR25\HK417\EBR supp \_SMc SR25\HK417\EBR supp camo \_SH M24 suppressor \_SHc M24 suppressor camo \_SV M107 suppressor \_SVc M107 suppressor camo \_AK AK series supp \_SVD SVD supp \_KSVK KSVK supp \_c camo \_eo olographic \_rd red dot \_nv night vision capable

#### BALACLAVA in NVG SLOT with WORKING NVG and RECON NVGs



"NVGoggles\_mas\_mask": Balaclava black + Headset + NVG(only when NVG swithched ON)



"NVGoggles mas mask2": Balaclava black + NVG(only when NVG swithched ON)



"NVGoggles\_mas\_mask\_b" : Balaclava Skull + Headset + NVG(only when NVG swithched ON)



"NVGoggles\_mas\_mask2\_b": Balaclava Skull + NVG(only when NVG swithched ON)



"NVGoggles\_mas\_mask\_t": Balaclava Tan + Headset + NVG(only when NVG swithched ON)



"NVGoggles\_mas\_mask2\_t": Balaclava Tan + NVG(only when NVG swithched ON)



"NVGoggles\_mas\_mask3" : Multicam WRAP + NVG(only when NVG swithched ON)

"NVGoggles\_mas": NVG Recon(Blufor) - (hided during day, to be used with light headgear\cap\booniehat...)

"NVGoggles\_o\_mas" : NVG Recon(Opfor) - (hided during day, to be used with light headgear\cap\booniehat...)

## CUSTOM BACKPACKS

- "B\_mas\_AssaultPack\_mul", "B\_mas\_Kitbag\_mul", "B\_mas\_Bergen\_mul",
- "B\_mas\_AssaultPack\_mul\_ammo", "B\_mas\_AssaultPack\_mul\_ammo\_MG",
- "B\_mas\_AssaultPack\_mul\_Medic", "B\_mas\_AssaultPack\_mul\_AA", "B\_mas\_AssaultPack\_mul\_AT",
- "B\_mas\_AssaultPack\_mul\_AT4", "B\_mas\_AssaultPack\_mul\_MAAWS", "B\_mas\_AssaultPack\_mul\_ATM",
- "B\_mas\_AssaultPack\_mul\_Repair", "B\_mas\_Bergen\_mul\_Exp", "B\_mas\_AssaultPack\_des",
- "B\_mas\_Kitbag\_des", "B\_mas\_Bergen\_des", "B\_mas\_AssaultPack\_des\_Medic",
- "B\_mas\_AssaultPack\_des\_AA", "B\_mas\_AssaultPack\_des\_AT", "B\_mas\_AssaultPack\_des\_AT4",
- "B\_mas\_AssaultPack\_des\_MAAWS", "B\_mas\_AssaultPack\_des\_ATM", "B\_mas\_AssaultPack\_des\_ Repair",
- "B\_mas\_Bergen\_des\_Exp", "B\_mas\_AssaultPack\_black", "B\_mas\_Kitbag\_black", "B\_mas\_Bergen\_black",
- "B\_mas\_AssaultPack\_black\_Medic", "B\_mas\_AssaultPack\_black\_AA", "B\_mas\_AssaultPack\_black\_AT",
- "B\_mas\_AssaultPack\_black\_AT4", "B\_mas\_AssaultPack\_black\_MAAWS",
- "B\_mas\_AssaultPack\_black\_ATM", "B\_mas\_AssaultPack\_black\_Repair", "B\_mas\_Bergen\_black\_Exp",
- "B\_mas\_AssaultPack\_wint", "B\_mas\_Kitbag\_wint", "B\_mas\_Bergen\_wint",
- "B\_mas\_AssaultPack\_wint\_Medic", "B\_mas\_AssaultPack\_wint\_AA", "B\_mas\_AssaultPack\_wint\_AT",
- "B\_mas\_AssaultPack\_wint\_AT4", "B\_mas\_AssaultPack\_wint\_MAAWS", "B\_mas\_AssaultPack\_wint\_ATM",
- "B\_mas\_AssaultPack\_wint\_Repair", "B\_mas\_Bergen\_wint\_Exp", "B\_mas\_AssaultPack\_rng",
- "B\_mas\_Kitbag\_rng", "B\_mas\_Bergen\_rng", "B\_mas\_AssaultPack\_rng\_Medic",
- "B\_mas\_AssaultPack\_rng\_AA", "B\_mas\_AssaultPack\_rng\_AT", "B\_mas\_AssaultPack\_rng\_AT4",
- "B\_mas\_AssaultPack\_rng\_MAAWS", "B\_mas\_AssaultPack\_rng\_ATM", "B\_mas\_AssaultPack\_rng\_Repair",
- "B mas Bergen rng Exp", "O mas Bergen flo", "O mas Bergen flo ammo MG",
- "O\_mas\_Bergen\_flo\_AAT", "O\_mas\_Bergen\_flo\_AAA", "O\_mas\_Bergen\_flo\_ammo",
- "O\_mas\_AssaultPack\_flo\_Medic", "O\_mas\_AssaultPack\_flo\_AA", "O\_mas\_AssaultPack\_flo\_AT",
- "O\_mas\_AssaultPack\_flo\_RPG7", "O\_mas\_AssaultPack\_flo\_RPG18", "O\_mas\_AssaultPack\_flo\_ATM",

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"O_mas_AssaultPack_flo_Repair", "O_mas_Bergen_flo_Exp", "O_mas_Bergen_blk",
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- "O\_mas\_AssaultPack\_blk\_Medic", "O\_mas\_AssaultPack\_blk\_AA", "O\_mas\_AssaultPack\_blk\_AT",
- "O\_mas\_AssaultPack\_blk\_RPG7", "O\_mas\_AssaultPack\_blk\_RPG18", "O\_mas\_AssaultPack\_blk\_ATM",
- "O mas AssaultPack blk Repair", "O mas Bergen blk Exp"

LEGEND: \_mul Multicam \_des Tan \_black black \_wint arctic \_rng ranger green \_flo russian flora \_blck russian black \_AT NLAW rockets \_AT4 M136 rockets \_RPG7/18 RPG7/RPG18 rockets \_ATM Titan AT missiles \_AA Stinger/Strela missiles \_MAAWS CG MAAWS rockets

## WEAPON'S BOXES

"Box\_mas\_all\_rifle\_Wps\_F" all weapons (both sides), ammo and items

"Box\_mas\_us\_rifle\_Wps\_F" all NATO SF weapons with optics, ammo and items

"Box\_mas\_ru\_rifle\_Wps\_F" all Russian weapons with optics, ammo and items

## **CREDITS AND THANKS:**

**Vilas:** the weapons are mostly Vilas MLODS modified and ported to A3 with his permission, credits for most part of weapons models go to him thanks a lot because I wouldn't have been able to create realistic weapons for the units without your great models!

**BI:** for releasing the A1 sample models, from which I have taken the rest of the weapons models ported to A3, thanks for the same reason above!

LordJarhead: for all the weapon's sounds and the needed config entries!

Sound Author= LordJarhead

Website= http://www.jsrs-studios.com

**Alwarren**: thanks a lot for making me able to port Vilas and A1 weapons to A3, your constant help was essential to have the weapons working ingame!

**Zach Gibsons**: thanks a lot for making Arma 3 weapons Tutorial, without your great tutorial I wouldn't have been able to port the weapons ingame.

ToadBall: thanks a lot for making Arma 3 ready M16, that was foundamental to get the weapons ingame!

Kaelies: for PSO reticles textures.

**Robalo:** thanks a lot for making ASDG Joint Rails optional config, wich I've adapted to new version and included in addon pack as optional config!

Thanks a lot to BI for their great Arma 3 Alpha!

Thanks to all Arma community for great support!

**Best Regards** 

massi