Working Title

*AB Talk*

Keywords

SF, short film, telepathy, posthuman

Outline

A new technology allows for the telepathic projection of thoughts. As we are creatures of convenience, speech becomes obsolete.

One of the less tautological descriptions out there:

HUMAN (n.) A member of the primate genus Homo, especially a member of the species Homo sapiens, distinguished from other apes by a large brain and the capacity for speech.

The following are different ways we can go about making a project exploring themes, issues and impacts surrounding this technology:

* The immediacy of our thoughts (‘impressions’?) guarantees that thematically - they are usually superficial and mundane. That is, if we assume there is less agency behind them than behind normal speech.
* More often than not, they also pass on implicit, raw, unfiltered emotion.
* What does it mean when opposing worldviews collide in this unrestrained form, where others feelings are felt? Is understanding possible? This lends itself to the loose idea of this posthuman: holding more perspectives than their own.
* Perhaps it’s too much information, and people feel overloaded? Or perhaps humans become desensitized to emotion through mass-exposure? Does it lead to social unrest?

Version 1

*(PR = PRESENT)*

Improvised conversation, with only a few key points outlined.

The artists cast themselves, and possibly include others.

New technology is coming out (pre-implementation).

Cast discusses the hypothetical implications (in terms of STEEP forces).

Version 2

*(NF = NEAR FUTURE)*

Scripted conversation between two or more people.

They are communicating through thought form (post-implementation).

Their considerations of a different emerging technology are immediate; hopes and fears.

Evident visual discrepancy between the voice-over dialogue and the body language of those talking.

\*Film can be dotted with scenes from the world, that are supposed to enforce/subvert the points being made in the conversation (see 2.5)

Version 2.5

*(NF = NEAR FUTURE)*

Vignettes of several people already living in this reality, exploring various perspectives

Visual rather than dialogue-driven, but hitting the same points made in the earlier example.

Can still include earlier example’s “conversation” as one of the scenes.

Examples of other vignettes:

Dream gatherings, where dreams are shared with a group

Generational gap

Version 3

*(FF = FAR FUTURE)*

Scripted conversation between two or more people.

Cultural/national identities are no more - social classes have formed based on thought.

A new conflict arises.

Inspirations

**Facebook’s Mind-Reading Keyboard:** [*[LINK]*](https://www.inc.com/minda-zetlin/facebook-is-developing-technology-that-lets-you-type-words-by-thinking-them.html)

**Coffee & Cigarettes** Jim Jarmusch *dialogue-driven film, short stories*

**Perfect Sense** David Mackenzie *human adaptability to a mass infliction*

**Black Mirror** *SciFi/ alt reality*

**Clerks** *dialogue-driven film*

**In Your Eyes** *mental connection*

**Master of None *“New York, I Love You”*** *vignettes of people’s lives*

Future Course of Research

Psychology - between thought and actual speech

Jung’s collective unconscious