

Thunder Security Review

Nwebor Stephen

February 9, 2025

Thunder Loan Initial Audit Report

Version 0.1

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About Nwebor Stephen

Smart Contracts Auditor Security Researcher

Disclaimer

I made all effort to find as many vulnerabilities in the code in the given time period, but holds no responsibilities for the findings provided in this document.

Audit Details

The findings described in this document correspond the following commit hash:

026da6e73fde0dd0a650d623d0411547e3188909

Scope

```
#-- interfaces
|   #-- IFlashLoanReceiver.sol
|   #-- IPoolFactory.sol
|   #-- ITSwapPool.sol
|   #-- IThunderLoan.sol
#-- protocol
|   #-- AssetToken.sol
|   #-- OracleUpgradeable.sol
|   #-- ThunderLoan.sol
#-- upgradedProtocol
|   #-- ThunderLoanUpgraded.sol
```

Protocol Summary

Puppy Raffle is a protocol dedicated to raffling off puppy NFTs with varying rarities. A portion of entrance fees go to the winner, and a fee is taken by another address decided by the protocol owner.

Roles

- Owner: The owner of the protocol who has the power to upgrade the implementation.
- Liquidity Provider: A user who deposits assets into the protocol to earn interest.
- User: A user who takes out flash loans from the protocol.

Executive Summary

Issues found

Severity	Number of issues found
High	2
Medium	2
Low	3
Info	1
Gas	2
Total	10

Findings

High

[H-1] Mixing up variable location causes storage collisions in ThunderLoan::s_flashLoanFee and ThunderLoan::s_currentlyFlashLoaning

Description: ThunderLoan.sol has two variables in the following order:

```
uint256 private s_feePrecision;  
uint256 private s_flashLoanFee;
```

However, the expected upgraded contract ThunderLoanUpgraded.sol has them in a different order.

```
uint256 private s_flashLoanFee;  
uint256 public constant FEE_PRECISION = 1e18;
```

Due to how Solidity storage works, after the upgrade, the s_flashLoanFee will have the value of s_feePrecision. You cannot adjust the positions of storage variables when working with upgradeable contracts.

Impact: After upgrade, the s_flashLoanFee will have the value of s_feePrecision. This means that users who take out flash loans right after an upgrade will be charged the wrong fee. Additionally the s_currentlyFlashLoaning mapping will start on the wrong storage slot.

Proof of Code:

Code Add the following code to the ThunderLoanTest.t.sol file.

```
import { ThunderLoanUpgraded } from "../../src/upgradedProtocol/ThunderLoanUpgraded.sol";  
  
function testUpgradeBreaks() public {  
    uint256 feeBeforeUpgrade = thunderLoan.getFee();  
    vm.startPrank(thunderLoan.owner());  
    ThunderLoanUpgraded upgraded = new ThunderLoanUpgraded();  
    thunderLoan.upgradeTo(address(upgraded));  
    uint256 feeAfterUpgrade = thunderLoan.getFee();  
  
    assert(feeBeforeUpgrade != feeAfterUpgrade);  
}
```

You can also see the storage layout difference by running `forge inspect ThunderLoan storage` and `forge inspect ThunderLoanUpgraded storage`

Recommended Mitigation: Do not switch the positions of the storage variables on upgrade, and leave a blank if you're going to replace a storage variable with a constant. In ThunderLoanUpgraded.sol:

```
- uint256 private s_flashLoanFee; // 0.3% ETH fee  
- uint256 public constant FEE_PRECISION = 1e18;
```

```
+    uint256 private s_blank;
+    uint256 private s_flashLoanFee;
+    uint256 public constant FEE_PRECISION = 1e18;
```

[H-2] Unnecessary updateExchangeRate in deposit function incorrectly updates exchangeRate preventing withdraws and unfairly changing reward distribution

Description:

```
function deposit(IERC20 token, uint256 amount) external revertIfZero(amount) revertIfNotOwner {
    AssetToken assetToken = s_tokenToAssetToken[token];
    uint256 exchangeRate = assetToken.getExchangeRate();
    uint256 mintAmount = (amount * assetToken.EXCHANGE_RATE_PRECISION()) / exchangeRate;
    emit Deposit(msg.sender, token, amount);
    assetToken.mint(msg.sender, mintAmount);
    uint256 calculatedFee = getCalculatedFee(token, amount);
    assetToken.updateExchangeRate(calculatedFee);
    token.safeTransferFrom(msg.sender, address(assetToken), amount);
}
```

Impact:

Proof of Concept:

Recommended Mitigation:

[H-3] By calling a flashloan and then ThunderLoan::deposit instead of ThunderLoan::repay users can steal all funds from the protocol

[H-4] getPriceOfOnePoolTokenInWeth uses the TSwap price which doesn't account for decimals, also fee precision is 18 decimals

Medium

[M-1] Centralization risk for trusted owners

Impact: Contracts have owners with privileged rights to perform admin tasks and need to be trusted to not perform malicious updates or drain funds.

Instances (2):

File: src/protocol/ThunderLoan.sol

```
223:     function setAllowedToken(IERC20 token, bool allowed) external onlyOwner returns (As
```

```
261:     function _authorizeUpgrade(address newImplementation) internal override onlyOwner +
```

Contralized owners can brick redemptions by disapproving of a specific token

[M-2] Using TSwap as price oracle leads to price and oracle manipulation attacks

Description: The TSwap protocol is a constant product formula based AMM (automated market maker). The price of a token is determined by how many reserves are on either side of the pool. Because of this, it is easy for malicious users to manipulate the price of a token by buying or selling a large amount of the token in the same transaction, essentially ignoring protocol fees.

Impact: Liquidity providers will drastically reduced fees for providing liquidity.

Proof of Concept:

The following all happens in 1 transaction.

1. User takes a flash loan from `ThunderLoan` for 1000 `tokenA`. They are charged the original fee `fee1`. During the flash loan, they do the following:
 1. User sells 1000 `tokenA`, tanking the price.
 2. Instead of repaying right away, the user takes out another flash loan for another 1000 `tokenA`.
 1. Due to the fact that the way `ThunderLoan` calculates price based on the `TSwapPool` this second flash loan is substantially cheaper.

```
function getPriceInWeth(address token) public view returns (uint256) {
    address swapPoolOfToken = IPoolFactory(s_poolFactory).getPool(token);
    @>    return ITSwapPool(swapPoolOfToken).getPriceOfOnePoolTokenInWeth();
}
```
 3. The user then repays the first flash loan, and then repays the second flash loan.

I have created a proof of code located in my `audit-data` folder. It is too large to include here.

Recommended Mitigation: Consider using a different price oracle mechanism, like a Chainlink price feed with a Uniswap TWAP fallback oracle.

[M-4] Fee on transfer, rebase, etc

Low

[L-1] Empty Function Body - Consider commenting why

Instances (1):

File: `src/protocol/ThunderLoan.sol`

```
261:    function _authorizeUpgrade(address newImplementation) internal override onlyOwner +
```

[L-2] Initializers could be front-run

Initializers could be front-run, allowing an attacker to either set their own values, take ownership of the contract, and in the best case forcing a re-deployment

Instances (6):

File: src/protocol/OracleUpgradeable.sol

```
11:     function __Oracle_init(address poolFactoryAddress) internal onlyInitializing {
```

File: src/protocol/ThunderLoan.sol

```
138:     function initialize(address tswapAddress) external initializer {
```

```
138:     function initialize(address tswapAddress) external initializer {
```

```
139:         __Ownable_init();
```

```
140:         __UUPSUpgradeable_init();
```

```
141:         __Oracle_init(tswapAddress);
```

[L-3] Missing critical event emissions

Description: When the `ThunderLoan::s_flashLoanFee` is updated, there is no event emitted.

Recommended Mitigation: Emit an event when the `ThunderLoan::s_flashLoanFee` is updated.

```
+     event FlashLoanFeeUpdated(uint256 newFee);
.
.
.
    function updateFlashLoanFee(uint256 newFee) external onlyOwner {
        if (newFee > s_feePrecision) {
            revert ThunderLoan__BadNewFee();
        }
        s_flashLoanFee = newFee;
+     emit FlashLoanFeeUpdated(newFee);
    }
```

Informational

[I-1] Poor Test Coverage

Running tests...

File	% Lines	% Statements	% Branches	% F
-----	-----	-----	-----	---
src/protocol/AssetToken.sol	70.00% (7/10)	76.92% (10/13)	50.00% (1/2)	66
src/protocol/OracleUpgradeable.sol	100.00% (6/6)	100.00% (9/9)	100.00% (0/0)	80
src/protocol/ThunderLoan.sol	64.52% (40/62)	68.35% (54/79)	37.50% (6/16)	71

[I-2] Not using `__gap[50]` for future storage collision mitigation

[I-3] Different decimals may cause confusion. ie: `AssetToken` has 18, but `asset` has 6

[I-4] Doesn't follow <https://eips.ethereum.org/EIPS/eip-3156>

Recommended Mitigation: Aim to get test coverage up to over 90% for all files.

Gas

[GAS-1] Using `bools` for storage incurs overhead

Use `uint256(1)` and `uint256(2)` for `true/false` to avoid a `Gwarmaccess` (100 gas), and to avoid `Gsset` (20000 gas) when changing from 'false' to 'true', after having been 'true' in the past. See source.

Instances (1):

File: `src/protocol/ThunderLoan.sol`

```
98:      mapping(IERC20 token => bool currentlyFlashLoaning) private s_currentlyFlashLoaning;
```

[GAS-2] Using `private` rather than `public` for constants, saves gas

If needed, the values can be read from the verified contract source code, or if there are multiple values there can be a single getter function that returns a tuple of the values of all currently-public constants. Saves **3406-3606 gas** in deployment gas due to the compiler not having to create non-payable getter functions for deployment calldata, not having to store the bytes of the value outside of where it's used, and not adding another entry to the method ID table

Instances (3):

File: `src/protocol/AssetToken.sol`

```
25:      uint256 public constant EXCHANGE_RATE_PRECISION = 1e18;
```

File: `src/protocol/ThunderLoan.sol`

```
95:      uint256 public constant FLASH_LOAN_FEE = 3e15; // 0.3% ETH fee
```

```
96:      uint256 public constant FEE_PRECISION = 1e18;
```

[GAS-3] Unnecessary **SLOAD** when logging new exchange rate

In `AssetToken::updateExchangeRate`, after writing the `newExchangeRate` to storage, the function reads the value from storage again to log it in the `ExchangeRateUpdated` event.

To avoid the unnecessary SLOAD, you can log the value of `newExchangeRate`.

```
s_exchangeRate = newExchangeRate;  
- emit ExchangeRateUpdated(s_exchangeRate);  
+ emit ExchangeRateUpdated(newExchangeRate);
```