

Deratiseur's Mods Tweaker

I created this mod because there were some inconsistencies in certain mods that didn't suit me. I therefore propose these optional modifications to be installed after the mods to be modified.

Give to the Horace npc the immunities of a skeleton. Because he's a skeleton but doesn't have any of the immunities common to skeletons.

He gains 100% cold resistance, 50% resistance to piercing, slashing and projectile damage, and all undead immunities.

He also has 100% acid resistance. It's not logical, but it's the author's choice, so I haven't touched it.

Move the Horace npc to the Athktla cemetery. Because when Horace is recruited, he has 150K xps, far too little for heroes accessing Trademeet crypt.

He is moved to the crypt under the central arch, where grave robbers come out at night. His dialogue always refers to the Trademeet families.

Give to the Chiarra npc in human form the immunities of a vampire and set her race to vampire. Because she's a vampire but has none of the immunities common to vampires, and her race is set to "human".

She gains 50% resistance to cold and electricity, regeneration of 1 hit point every 2 seconds and all the immunities of the undead.

Her race becomes "vampire". This is just cosmetic unless you install the optional "Valen NPC" mod component.

Note: The Chiarra npc has no English translation.

Give to the Moddie npc an adequate portrait. Because she's a vixen and her portrait is that of a badger (moreover, this outfit is reused by the Coondred NPC mod).

If you find the new portraits ugly, I invite you to suggest more BG2esque ones. I'm open to suggestions.

The new portrait was given to me by scheele.

Turn the Moddie npc into a pet (who follows you as a 7th companion). Because he's an animal with animal dialog and equipping him with weapons, armor and jewelry is illogical.

Talk to her and pull her hair to make her a pet. Talk to her again to bring her back into the group (to equip her, level her up, etc.). You can pull her hair/ask her to come back at will.

Give to the Ninafer npc an alternative portrait. Because Viconia looks good as a blonde, but when you've got both on the team, it doesn't fit.

Portrait taken from his official website. It may look ugly to you, but it respects the author's choice.

Change the class of the Ninafer npc class to Wizardslayer/Mage (she keeps her family equipment). Because all her dialogue is focused on eliminating evil mages.

Change the class of the Thael npc to Swashbuckler/Mage. Because his sword and mutant power are designed for melee combat.

Cheat: If you want Thael Swashbuckler to be able to make sneak attacks anyway, add "/" in front of line 198 of Setup-Derats_Mods_Tweaker.tp2 before installing this component.

Note: The Thael npc has no English translation.

Change the class of the Tomoyo Sakagaki npc to Kensai. Because in manga, girls who fight with katanas are always in schoolgirl outfits or kimonos. Never in armor.

Give to the Sub_Zero npc decent characteristics. Because he was made with Ctrl+8, he has 18(00) in all characteristics.

Strength 16 Dexterity 18 Constitution 15 Intelligence 14 Wisdom 12 Charisma 10 (fixed after discussion on the Couronne de Cuivre forum)

Give to the Banana! npc decent characteristics. Because he was made with Ctrl+8, he has 18(00) in all characteristics.

Strength 16 Dexterity 18 Constitution 15 Intelligence 17 Wisdom 9 Charisma 8

Note: The banana! npc has no English translation.

Give to the Yikari npc some extra charisma when he regains his speech. Because he has 4 charisma, he doesn't deserve this.

He goes up to 6 charisma when he regains his speech.

Delay the arrival of the pnj Mawgul. Because he starts with 2.5M xp, far too much to integrate a beginner group.

In this case, it will appear in the same place, but only if Charname has at least 2M xp.

Delay the arrival of the Umbra of T.R.O.W. Ring. Because the battles are of such a high level anyway that you can't hope to do them for a long time.

You gain the ring when you reach level 20, or automatically in TOB.

Note: The Arena of T.R.O.W. mod has no English translation.

Major demons summonable in Umbra of T.R.O.W drop their hearts.

Balors, Ravagers and Pit fiends drop their hearts. This can be useful for blacksmiths and other mods (e.g. Every Mods and Dogs).

Allow another merchant to sell items from Jamella's Diablo2 Item Store (unlimited).

Because 160 items for sale and you can only choose one is a waste. What's more, the most powerful items can only be purchased if the group includes at least 2 characters kitted with Diablo2 Kitpack kits.

The new merchant is located near the Watcher's Keep. It is therefore accessible in both SOA and TOB. Prices have not changed: they are still 100K per item, some 200K.

Make the Lion Warrior kit's shapeshifter semi-permanent (like the shapeshifters modified by Tweak Anthology or SCS). Because the above-mentioned mods don't take into account shapeshifters from mods.

Freeing Baenwuld from slavery (The Tortured Soul Quest mod) earns xp. After all, it's a quest because you have to find a way.
Solving the quest earns 10,000 xp.

Acknowledgements:

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To scheele for the Portraits of Chiara.

Note: if you think of any inconsistencies in a mod, please suggest them to me, and I may be able to correct them in a future version of this mod.