1)

~~void Push (int[s] int a[], int ele)~~

```
void Push ( int a[], int n, int ele )
  { if (TOP == n-1)
    { printf (" stack Overflow"); }
    else
    {  TOP++;
       a[TOP] = ele; }
  }

int Pop( int a[]
  { int ele;
    if ( TOP == -1)
    { printf(" stack Underflow "); }
    else
    { ele = a[TOP];
      TOP --;
      return ele; }
      ~~return~~
  }

void display ( int a[], int n)
  { printf(" stack elements are : \n");
    for(int i=0; i<n; i++)
    { printf ("%d \n", a[i]); }
  }
```