CIRCULAR QUEUE

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```
int front = -1,
int rear = -1;
#define size 5
void insert (int ele, int queue[])
{
   if ((rear+1) % size == front)
     printf(" Queue Overflow ");
   else
   { rear = (rear+1) % size;
     if (front == -1)
       front = 0;
     queue[rear] = ele;
   }
}
int delete (int queue[])
{  if (rear == -1)
   return -9999;
   else
   { item = queue[rear];
     if (front==rear)
      { front = -1;
        rear = -1;
      } else { front = (front+1) % size ; }
     return item;
   }
}
void display (int queue[])
{
   if((front == -1) && (rear == -1))
    { printf(" Queue is empty"); }
   else
   { for(int
     if (front <= rear)
     { for (int i = front; i <= rear; i++)
         printf("queue[i] "%d\n", queue[i]);
     else
     { for(int i = front; i <= size-1; i++)
         printf("%d\n", queue[i]);
       for (int i=0; i <= rear; i++)
         printf("%d\n", queue[i]);
     } }
}
```