```
class NewThread implements Runnable
{ String name;
Thread t;
NewThread(String threadName)
{ name=threadName;
t = new Thread(this, name);
System.out.println("\nNew thread: " + t);
t.start();
}
public void run()
{ int os=0;
try
{ for(int i=1; i<100; i=i+2)
{ os=os+i; }
Thread.sleep(2000);
System.out.println("\nSume of odd in the range: "+os);
}
catch (InterruptedException e)
{ System.out.println(name + "Interrupted"); }
System.out.println(name + " exiting.");
}
}

class sumThreads
{ public static void main(String args[])
{ Thread t=Thread.currentThread();
NewThread t1=new NewThread("Thread_child");
int es=0;
t.setName("Current main Thread");
System.out.println("\nThread:"+t);

try
{
for(int i=2;i<101;i=i+2)
{  es=es+i; }
Thread.sleep(3000);
System.out.println("\nSum of even in the range: "+es);
```

```
}
catch(InterruptedException ie)
{  System.out.println("\nCurrent Main Thread Interrupted");}
}
}
```