```
import java.awt.*;
import java.awt.event.*;
public class IntDiv extends Frame implements ActionListener
{ TextField Num1, Num2, Result;
Button Divide;
String errmsg="";
public IntDiv()
{ setLayout(new FlowLayout());
Divide = new Button("Divide");
Label Num1p = new Label("Num1: ", Label.RIGHT);
Label Num2p = new Label("Num2: ", Label.RIGHT);
Label Resultp = new Label("Result: ", Label.RIGHT);
Num1 = new TextField(10);
Num2 = new TextField(10);
Result = new TextField(10);
add(Num1p);
add(Num1);
add(Num2p);
add(Num2);
add(Divide);
add(Resultp);
add(Result);
Num1.addActionListener(this);
Num2.addActionListener(this);
Divide.addActionListener(this);
addWindowListener(new WindowAdapter(){
public void windowClosing(WindowEvent we)
{ System.exit(0); }
});
}
```

```
public void actionPerformed(ActionEvent ae)
{ String str = ae.getActionCommand();
int a=0,b=1,r=0;
if(str.equals("Divide"))
{ try
{a = Integer.parseInt(Num1.getText());
b = Integer.parseInt(Num2.getText());}
catch(NumberFormatException e)
{ errmsg= "Caught: "+e; }
try
{ r=a/b; }
catch(ArithmeticException e)
{ errmsg= "Caught: "+e+" Num2= "+ b; }
Result.setText(" "+r);
}
repaint();
}
public void paint(Graphics g)
{ g.drawString(errmsg, 20,100); }
public static void main(String args[])
{ IntDiv appwin = new IntDiv();
appwin.setSize(new Dimension(700,700));
appwin.setTitle("Integer Division");
appwin.setVisible(true);
}
```



