



Fig 3.8 Main (Assignment)



Main program

```
START:  Move
        Store
        Clear
        Store
        Move
        StoreByte
        MoveControl
        Or
        MoveControl
        MoveControl
        Or
        MoveControl
        next instruction
```

```
R2, #LINE
R2, PNTR
R2
R2, EOL
R2, #2
R2, KBD_CONT
R2, IENABLE
R2, R2, #2
IENABLE, R2
R2, PS
R2, R2, #1
PS, R2
```

Initialize buffer pointer.

1. What is the purpose of EOL?

Clear end-of-line indicator.

Enable interrupts in the keyboard interface.

2. Why these EIs use different instructions?

Enable keyboard interrupts in the processor control register.

Set interrupt-enable bit in PS.

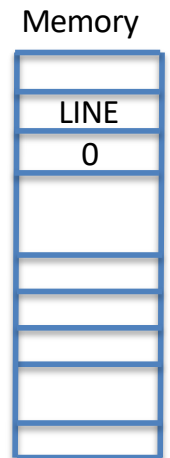
3. Why these two Writes to Control Registers use different instructions?

0x4008

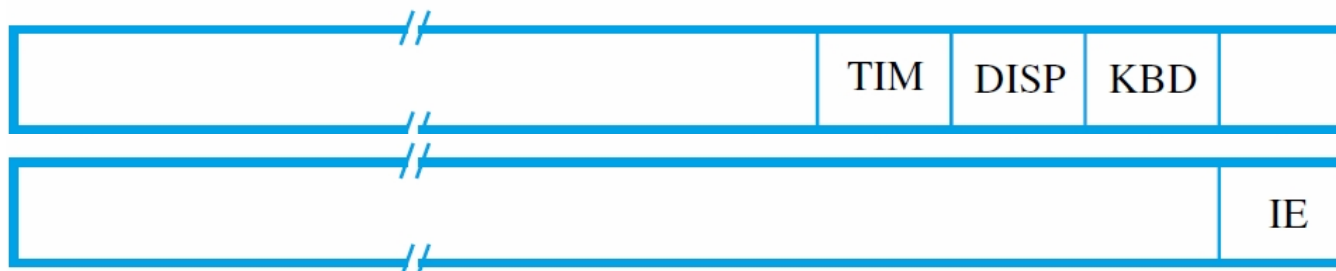


KBD_CONT

LINE: 1st Char



PNTR
EOL



IENABLE

PS