DEREK WILLIAMS

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EXPERIENCE

Worldwide Interactive Services

August 2015 - Present

Angular Developer

- · Collaborated daily with the backend team to ensure changes were made effective quickly.
- · Responsible for maintaining, optimizing, and implementing key features to the Mobile Banking App.
- · Made optimization a priority by cutting code bloat, avoiding watchers, and using Chrome DevTools.
- · Learned new frameworks like CoffeScript and HAML, as well as C# and ASP.NET during the project.

American Multi-Cinema

November 2012 – December 2015

Hourly Manager

- · Managed 45 employees and supervisors, as well as encouraging future career endeavors.
- · Quickly improved former scores for guest and crew satisfaction, and payroll expectations.

PROJECTS

iMDB API Search

- · Vanilla JavaScript web app that applies to a UI to request data from iMDB's servers.
- · Extensive use of AJAX calls to iMDB.com

Last Five - League of Legends API

- Created an application using the Riot games official API to display player results from their last five ranked games.
- · Made possible by utilizing external APIs, interpreting JSON and rendering the data with jQuery.

Journey - Game using Canvas

· Created a collectible game utilizing Canvas for the first time, using Canvas to generate graphics.

St. Tropez

- Focused on design to create a design based off of trendy fashion site layouts.
- Established responsive design with multiple media queries, and displayed material design principles.

SKILLS

Programming Languages: HTML, CSS, JavaScript, C#

Frameworks & Libraries: Angular, jQuery, CoffeeScript, HAML, Bootstrap, ASP.NET(WebForms)

Tools: Git, Sublime Text, Chrome DevTools, JSHint