

Recall

(Value Iteration) Algorithm

name of the algorithm
we talked about last
time

Iterative process

$$U_{i+1}(s) = R(s) + \max_a \sum_{s'} P(s'|s,a) U_i(s')$$

$g(U_i(s))$

g is a contraction

$$\|g(\vec{U}) - g(\vec{U}')\|_{\infty} < \|\vec{U} - \vec{U}'\|_{\infty}$$

$$\|g(\vec{U}_{i+1}) - g(\vec{U}_i)\|_{\infty} \leq \|\vec{U}_{i+1} - \vec{U}_i\|_{\infty}$$

$$\|\vec{U}_{i+2} - \vec{U}_{i+1}\|_{\infty} \leq \|\vec{U}_{i+1} - \vec{U}_i\|_{\infty}$$

↑
 difference between consecutive
 terms of the algorithm is
 becoming smaller and smaller
 \Rightarrow convergence

Optimal solution: $\vec{U} = g(\vec{U})$

← need to
 make sure
 that it
 has only
 one
 solution.

Let's show that $\vec{U} = g(\vec{U})$ has a
 unique solution.

Assume by contradiction that there
 are two solutions to the equation

$$\vec{U}_1 = g(\vec{U}_1)$$

$$\vec{U}_2 = g(\vec{U}_2) \text{ with } \vec{U}_1 \neq \vec{U}_2$$

$$\|g(\vec{V}_1) - g(\vec{V}_2)\|_\infty < \|\vec{V}_1 - \vec{V}_2\|_\infty$$

$$\|\vec{V}_1 - \vec{V}_2\|_\infty$$

noway
this cannot happen
(1 < 1)

⇒ contradiction

⇒ we can't have more than one solution

⇒ uniqueness

$$S_1 \rightarrow S_2 \rightarrow S_3 \rightarrow \dots \rightarrow S_n$$

$$\text{Utility} = R(S_1) + R(S_2) + \dots + R(S_n)$$

additive reward

there are examples in which you might not want to put the same weight incorporate discounts in rewards in future states

γ : discount rate

$$\text{Utility} = R(s_1) + \gamma R(s_2) + \gamma^2 R(s_3) + \dots + R(s_n)$$

$\gamma = 1 \rightarrow$ get back additive rewards
(same importance on
rewards at any state)

$\gamma = 0 \rightarrow$ no reward from any successor
state

small $\gamma \rightarrow$ less weight on successor
states

large $\gamma \rightarrow$ higher weight on successor
states

$$\gamma = \frac{1}{2}$$

$$\gamma^2 = \frac{1}{4}$$

$$\gamma = \frac{1}{10}$$

$$\gamma^2 = \frac{1}{100}$$

Exercise

Consider a Markov Decision process (MDP)

Three states

$s=1$

$s=2$

$s=3$

\downarrow

discount rate = 1
terminal state

$$R(s=1) = -1$$

$$R(s=2) = -2$$

$$R(s=3) = 0$$

In states $s=1$, $s=2$, there are two possible actions:

Action a:

* State $s=1$ $\xrightarrow{\text{proba}=0.8}$ State 2

you'll stay in state 1 with proba 0.2

* State $s=2$ $\xrightarrow{\text{proba}=0.8}$ State 1

you'll stay in state 2 with proba 0.2

Action b

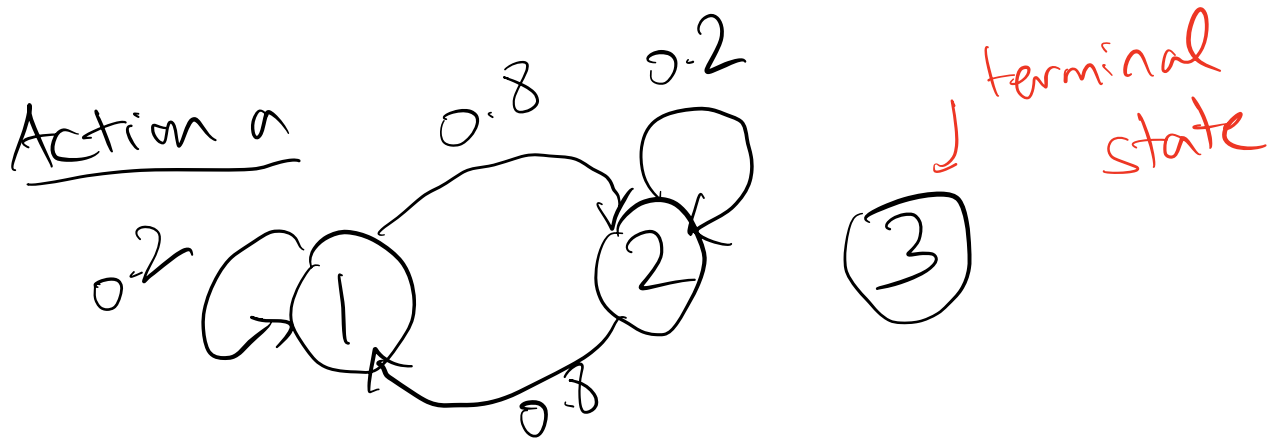
In either state $s=1$ or $s=2$

you will move to state 3 with proba 0.1 and stay put with proba 0.9

Compute the optimal utilities at states $s=1$ and $s=2$ for both actions a and b.

What happens with action a? ✓

what happens if we implement discounting?



Action a

$$U^*(s) = \sum_{s'} P(s'|s,a) [R(s') + U^*(s')]$$

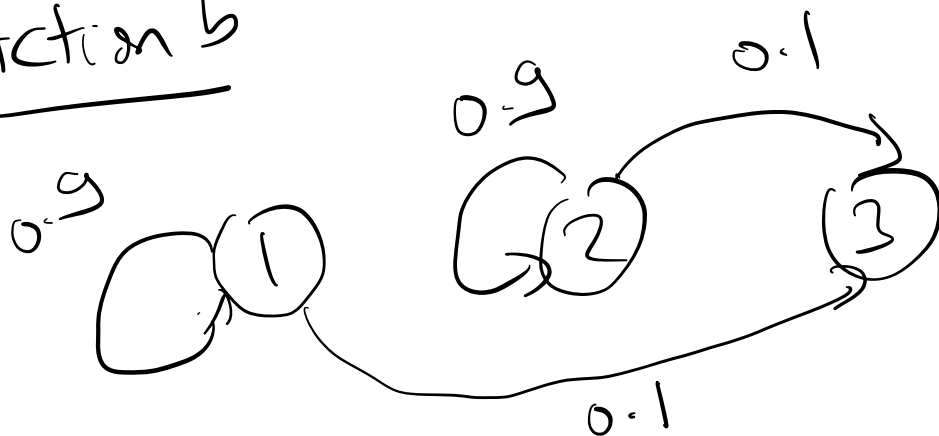
$$\begin{cases} U^*(1) = 0.8 [-2 + U^*(2)] + 0.2 [-1 + U^*(1)] \\ U^*(2) = 0.8 [-1 + U^*(1)] + 0.2 [-2 + U^*(2)] \end{cases}$$

$$\begin{cases} 0.8U^*(1) - 0.8U^*(2) = -1.6 - 0.2 = -1.8 \\ -0.8U^*(1) + 0.8U^*(2) = -0.8 - 0.4 = -1.2 \end{cases}$$

$$\begin{cases} 0.8U^*(1) - 0.8U^*(2) = -1.8 \\ 0.8U^*(1) - 0.8U^*(2) = 1.2 \end{cases}$$

→ do not make sense
→ can't find utility

Action b



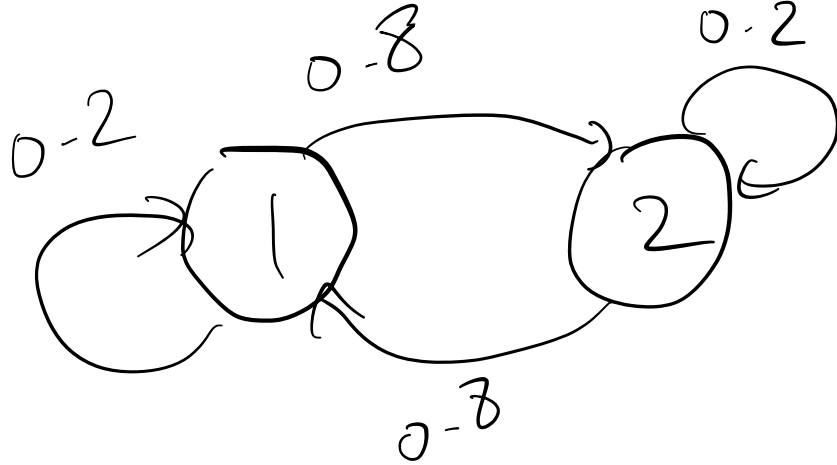
$$\begin{cases} V^*(1) = 0.1[0 + V^*(3)] + 0.9[-1 + V^*(1)] \\ V^*(2) = 0.1[0 + V^*(3)] + 0.9[-2 + V^*(2)] \\ V^*(3) = 0 \end{cases}$$

(use python or
do it by hand if you
want)

$$\begin{cases} V^*(1) = -9 \\ V^*(2) = -18 \\ V^*(3) = 0 \end{cases}$$

Let's implement some discounting with
action a

$$\rightarrow \begin{cases} V^*(1) = 0.8[-2 + \gamma V^*(2)] + 0.2[-1 + \gamma V^*(1)] \\ V^*(2) = 0.8[-1 + \gamma V^*(1)] + 0.2[-2 + \gamma V^*(2)] \end{cases}$$



(3)

$$U^*(1) = \frac{\gamma + 3}{(\gamma - 1)(\gamma + \frac{5}{3})}$$

$\gamma = 1$ (bad value as well)

$$U^*(2) = \frac{2(\gamma + 1)}{(\gamma - 1)(\gamma + \frac{5}{3})}$$

if $\gamma = -\frac{5}{3}$

bad value

$\rightarrow U^*(1) = 2.1$

$U^*(2) = 2.4$

positive utilities but all rewards are negative
 \Rightarrow doesn't make sense