

CS 5330: Pattern Recognition and Computer Vision

Northeastern University

Lab 9: Contours

** Contributed by Fall 2024 TAs: Byunghyun Ko, Yihan Wang and Taiwei Cui*

Contours

1. Introduction to Contours
2. Contour Retrieval & Approximation
3. Drawing Contours
4. Code Example
5. Summary

Introduction to Contours

- Contours: closed curves that follow the continuous boundary points of an object within an image. Captures the shape and outline of objects, making them useful for object segmentation and shape analysis.
- Application of edge detection
 - Object detection
 - Object segmentation
 - Object recognition
 - Shape analysis



Contour Detection on single
blue channel image

Contour Detection on single
green channel image

Contour Detection on single red
channel image

Introduction to Contours

- Usual steps in detecting contours
 - Convert image to a binary image by converting it to grayscale and applying thresholding
 - Why? Because this will simplify the distinction between the object and the background, making it easier to detect boundaries
 - Retrieve & approximate contours
 - There are various "modes" when it comes to retrieving or approximating contours, which we will delve more in the following slides
 - Draw the approximated contours

Introduction to Contours

- In some cases, you may be able to skip binary conversion
 - If your grayscale or color image has strong, well-defined edges and minimal noise, contour detection may still work effectively without binary conversion.
 - If you are detecting contours based on a specialized criteria (e.g., detecting contours based on color boundaries), you will likely not need to implement binary conversion on your image

Contour Retrieval & Approximation

- Different modes for contour retrieval include:
 - **RETR_EXTERNAL**: Retrieves only the outermost contours, ignoring any nested contours. Useful for detecting the overall shape of objects.
 - **RETR_LIST**: Retrieves all contours without establishing a hierarchical relationship. This mode returns all contours as a flat list.
 - **RETR_TREE**: Retrieves all contours and organizes them in a hierarchical structure, showing the relationships between nested contours (e.g., an object within another object)

Contour Retrieval & Approximation

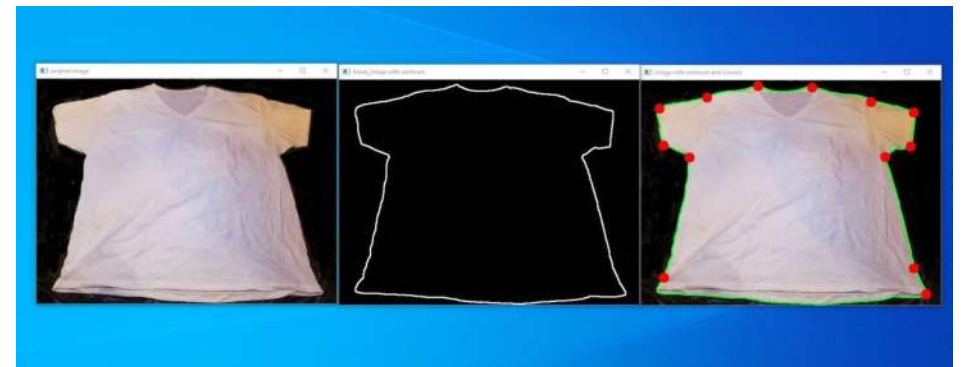
- Different modes for contour approximation include:
 - **CHAIN_APPROX_NONE**: Stores all contour points. This mode provides precise contour information but may consume more memory.
 - **CHAIN_APPROX_SIMPLE**: Reduces the number of points by keeping only the endpoints of lines. This is faster and uses less memory while still capturing the shape

Contour Retrieval & Approximation

- `contours, hierarchy = cv2.findContours(image, retrieval mode, approximation mode)`
 - **image:** Binary source image (created from thresholding or edge detection).
 - **Retrieval mode:** Contour retrieval mode (e.g., `RETR_EXTERNAL` or `RETR_TREE`), which determines which contours are extracted.
 - **Approximation mode:** Contour approximation method (e.g., `CHAIN_APPROX_SIMPLE`), which controls how much contour detail is saved.
- **Returns:**
 - **Contours:** A list of all detected contours. Each contour is represented as an array of points.
 - **Hierarchy:** An array describing the hierarchy of the contours

Drawing Contours

- `cv2.drawContours(image, contours, contourIdx, color, thickness)`
 - **image**: The image where contours will be drawn.
 - **contours**: List of contours obtained from `findContours`.
 - **contourIdx**: Index of the contour to draw. Use -1 to draw all contours.
 - **color**: Color of the contour lines (e.g., (0, 255, 0) for green).
 - **thickness**: Thickness of the contour lines.
- This function will draw contours on an image



Code Example

Code

```
# Load and preprocess the image
image = cv2.imread('input_image.jpg')
gray = cv2.cvtColor(image, cv2.COLOR_BGR2GRAY)
_, binary = cv2.threshold(gray, 127, 255, cv2.THRESH_BINARY)

# Find contours
contours, hierarchy = cv2.findContours(binary, cv2.RETR_EXTERNAL, cv2.CHAIN_APPROX_SIMPLE)

# Draw contours on the original image
cv2.drawContours(image, contours, -1, (0, 255, 0), 2)

# Display result
cv2.imshow("Contours", image)
cv2.waitKey(0)
cv2.destroyAllWindows()
```

`contours, hierarchy = cv2.findContours(image, retrieval mode, approximation mode)`

- **image:** Binary source image (created from thresholding or edge detection).
- **Retrieval mode:** Contour retrieval mode (e.g., `RETR_EXTERNAL` or `RETR_TREE`), which determines which contours are extracted.
- **Approximation mode:** Contour approximation method (e.g., `CHAIN_APPROX_SIMPLE`), which controls how much contour detail is saved.

`cv2.drawContours(image, contours, contourIdx, color, thickness)`

- **image:** The image where contours will be drawn.
- **contours:** List of contours obtained from `findContours`.
- **contourIdx:** Index of the contour to draw. Use -1 to draw all contours.
- **color:** Color of the contour lines (e.g., (0, 255, 0) for green).
- **thickness:** Thickness of the contour lines.

Summary

- **Contours:** Useful for isolating and analyzing object shapes in an image.
- **Retrieval Modes:** Different retrieval modes (RETR_EXTERNAL, RETR_TREE, etc.) provide options for extracting only the outer contours or building a hierarchical structure.
- **Approximation Modes:** CHAIN_APPROX_SIMPLE helps save memory by reducing contour points, while CHAIN_APPROX_NONE retains all points for more precise contours.
- **Practical Usage:** Contours are widely used in object detection, shape analysis, and segmentation tasks in computer vision.