JodaMoney

In Salespoint 5.3.X money class and its related components were replaced by the Joda-Money[[1]](#footnote-1) project. Prices and other money values are represented as <org.joda.money.Money> or for more precisison as <org.joda.money.BigMoney> objects.

Due to the fact, that all representing objects are immutable, all arithmetic functions produce a new object (see Listing\_1.0).

Money value\_1 = Money.parse(“USD 23.07”);

Money value\_2 = Money.parse(“USD 18.07”);

Money sum = value\_1.plus(value\_2);

Joda-Money also supports Currency (see Listing\_1.0). A set of loaded currencies is provided by an instance of CurrencyUnitDataProvider. But new and funky CurrencyUnits can be created to. So with this currencies, money values can be converted from one to another currency.

1. www.joda.org/joda-money [↑](#footnote-ref-1)