Computer Organization and Architecture

9 External Memory

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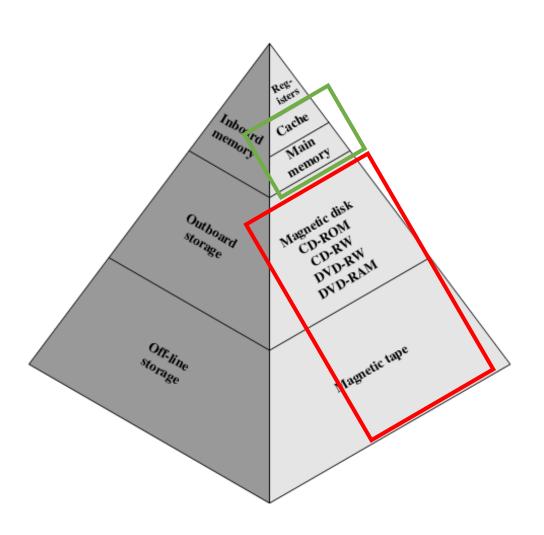


Review

- Memory hierarchy
- Cache
 - Basic idea, work procedure
- Some questions
- Elements of cache design
 - Cache size, mapping function, replacement algorithm, write policy, line size, number of caches



Memory Hierarchy





External Memory

- Characteristics
 - Store large scale data, which may be not always used
 - Not volatile

- Types
 - Magnetic disk
 - Optical memory
 - Magnetic tape
 - USB flash disk, solid state disk (SSD): flash



Magnetic Disk

- A disk is a circular platter constructed of nonmagnetic material (substrate) coated with a magnetizable material
 - Substrate: aluminum, aluminum alloy material, glass, ...
 - Benefit of glass substrate
 - Improvement in the uniformity of the magnetic film surface to increase disk reliability
 - A significant reduction in overall surface defects to help reduce read-write errors
 - Ability to support lower fly heights
 - Better stiffness to reduce disk dynamics
 - Greater ability to withstand shock and damage



Types

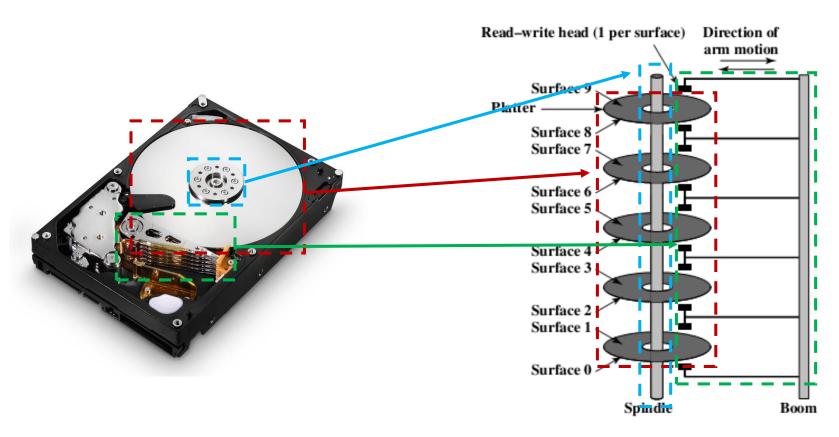






hard disk

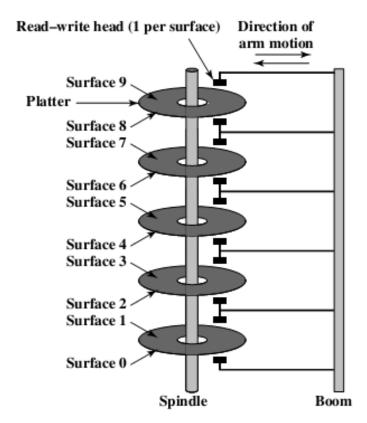




hard disk

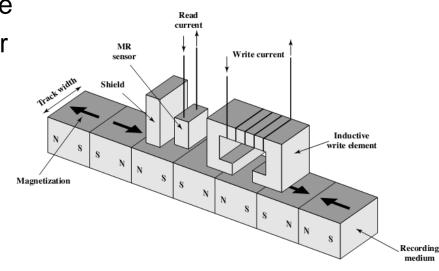


- Employ a movable head, with one read-write head per platter surface, in which all of the heads are mechanically fixed and moved together
- At any time, all of the heads are positioned over tracks that are of equal distance from the center of the disk



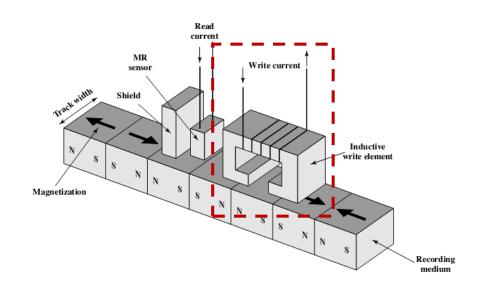


- Read and write mechanism
 - Read and write operation conduct coil named the head
 - During a read or write operation, the head is stationary while the platter rotates beneath it
 - Number of head
 - Single: read and write share one head (floppy disk, older rigid disk)
 - Two: use a separate read head (contemporary rigid disk)





- Write mechanism
 - Electric pulses are sent to the write head
 - Electric current induces a magnetic field across the gap
 - The resulting magnetic patterns are recorded on the surface below
 - Reversing the direction of the current reverses the direction of the magnetization on the recording medium



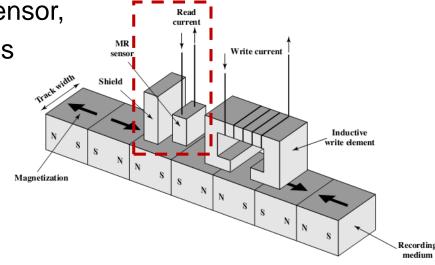


Read mechanism

 The read head consists of a partially shielded magnetoresistive (MR) sensor, whose electrical resistance depends on the direction of the magnetization of the medium moving under it

 Pass a current through MR sensor, and detect resistance changes by voltage signals

 Higher-frequency operation leads to greater storage densities and operating speeds



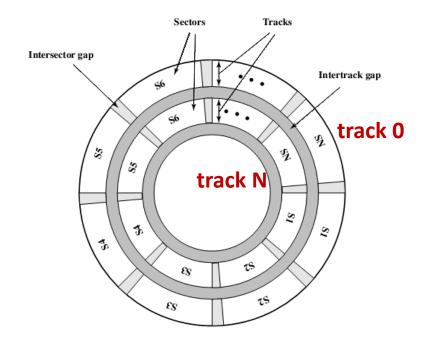


- Head mechanism
 - The head must generate or sense an electromagnetic field of sufficient magnitude to write and read properly
 - The narrower head requires the closer distance to the platter
 - Greater data density requires a narrower head and narrower tracks, which will lead to the greater risk of error
 - Winchester head
 - The head is actually an aerodynamic foil that rests lightly on the platter's surface when the disk is motionless
 - The air pressure generated by a spinning disk is enough to make the foil rise above the surface

[沈佳楠, 121250118]

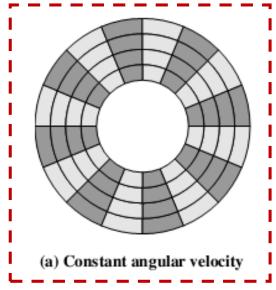


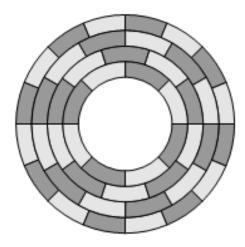
- Data organization
 - The organization of data on the platter in a concentric set of rings, called tracks
 - Data are transferred to and from the disk in sectors
 - Usually 512B
 - Adjacent tracks are separated by gaps, and adjacent sectors are separated by intratrack (intersector) gaps





- Data organization (cont.)
 - Constant angular velocity (CAV)
 - Increase the space between bits to make the disk be scanned at a fixed speed
 - Advantage: individual blocks of data can be directly addressed by track and sector
 - Disadvantage: disk storage capacity is limited by the maximum recording density achieved on the innermost track

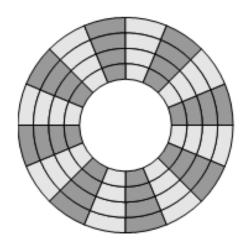




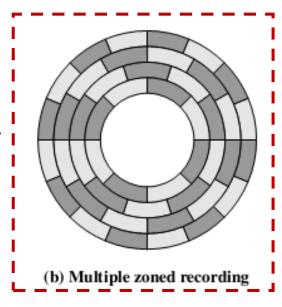
(b) Multiple zoned recording



- Data organization (cont.)
 - Multiple zone recording
 - Divide the surface into a number of concentric zones, the number of sectors per track is constant in each zone, and zones farther from the center contain more sectors than zones closer to the center
 - Advantage: increase storage capacity
 - Disadvantage: require more complex circuitry

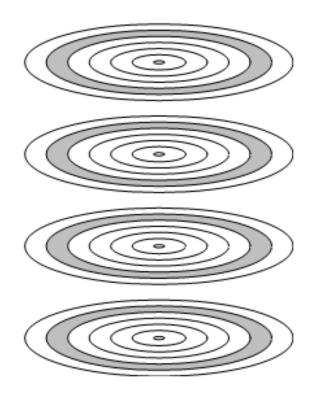


(a) Constant angular velocity





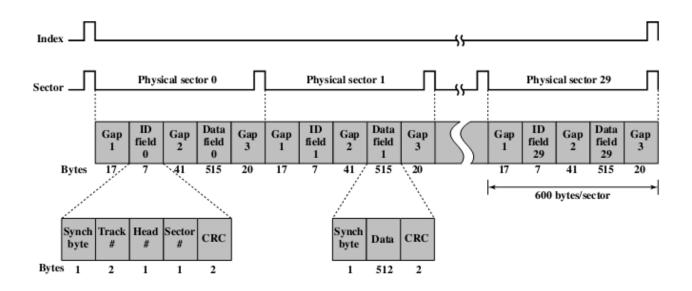
 The set of all the tracks in the same relative position on the platter is referred to as a cylinder





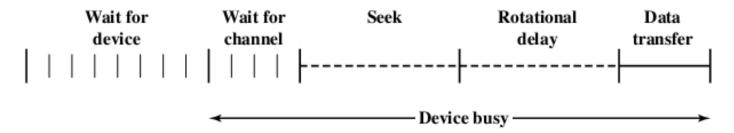
Formatting

- There must be some starting point on the track and a way of identifying the start and end of each sector
- Format: add some extra data used only by the disk drive and not accessible to the user





Timing of a disk transfer



- Seek time: the time required to move the disk arm to the required track
 - Initial startup time
 - Time taken to traverse the tracks



- Timing of a disk transfer (cont.)
 - Rotational delay / rotational latency: The time it takes for the beginning of the sector to reach the head
 - Usually the time of passing half track
 - Access time: seek time + rotational delay
 - Transfer time: the time required for data transfer

$$T = \frac{b}{rN}$$

T = transfer time

b = number of bytes to be transferred

N = number of bytes on a track

r = rotation speed, in revolutions per second



- Timing of a disk transfer (cont.)
 - Total average access time

$$T_a = T_s + \frac{1}{2r} + \frac{b}{rN}$$

 T_s is the average seek time



- Timing of a disk transfer (cont.)
 - Example
 - Consider a disk with an advertised average seek time of 4 ms, rotation speed of 15,000 rpm, and 512-byte sectors with 500 sectors per track.
 - Suppose that we wish to read a file consisting of 2500 sectors for a total of 1.28 Mbytes
 - Condition 1: sequential organization
 The file occupies all of the sectors on 5 adjacent tracks (5 tracks × 500 sectors/track 2500 sectors)
 - Condition 2: random access
 The sectors are distributed randomly over the disk



- Timing of a disk transfer (cont.)
 - Example (cont.)
 - Condition 1: sequential organization

| Average seek | 4 ms |
|--------------------------|-------|
| Average rotational delay | 2 ms |
| Read 500 sectors | 4 ms |
| | 10 ms |

Suppose that the remaining tracks can now be read with no seek time, each successive track is read in 2 + 4 = 6 ms

Total time = 10+(4*6)=34 ms=0.034 seconds



- Timing of a disk transfer (cont.)
 - Example (cont.)
 - Condition 2: random access

| Average seek | 4 ms |
|--------------------------|----------|
| Average rotational delay | 2 ms |
| Read 1 sector | 0.008 ms |
| | 6.008 ms |

Total time = 2500*6.008 = 15020 ms = 15.02 s



- Head scan algorithm
 - First come first service (FCFS)
 - Process I/O in sequence
 - Shortest seek time first (SSTF)
 - Move the head to the nearest track required by an I/O
 - SCAN
 - Move the head between track 0 and track N
 - C-SCAN
 - Move the head from track N to track 0
 - LOOK
 - Like SCAN but track 0 and track N are not required



Optical Disk

- Optical disk products
 - CD: Compact Disk
 - CD-ROM: Compact Disk Read-Only Memory
 - CD-R: CD Recordable
 - CD-RW: CD Rewritable
 - DVD: Digital Versatile Disk
 - DVD-R: DVD Recordable
 - DVD-RW: DVD Rewritable
 - Blu-Ray DVD: High definition video disk



Optical Disk (cont.)



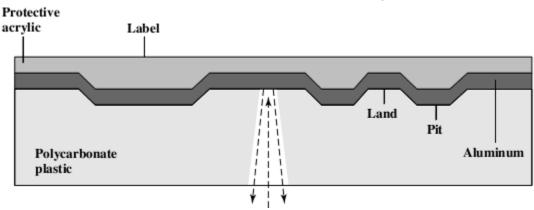




CD and **CD-ROM**

Production

- Create a master disk with a finely focused, high-intensity laser
- Make a die to stamp out copies onto polycarbonate by using the master
- Coat the pitted surface with a highly reflective surface
- Protect the shiny surface by a top coat of clear acrylic
- A label can be silkscreened onto the acrylic





CD and CD-ROM (cont.)

Read

- retrieved from a CD or CD-ROM by a low-powered laser housed in an optical-disk player, or drive unit
 - If the laser beam falls on a pit, which has a somewhat rough surface,
 the light scatters and a low intensity is reflected back
 - If the laser beam falls on a land, which is a smooth surface, a higher intensity is reflected back
- The disk contains a single spiral track, and all sectors are the same length
 - Rotating the disk at a variable speed
 - The pits are then read by the laser at a constant linear velocity



CD and CD-ROM (cont.)

- Difference of CD and CD-ROM
 - CD-ROM players are more rugged and have error correction devices to ensure that data are properly transferred
- Advantage
 - The optical disk together with the information stored on it can be mass replicated inexpensively
 - The optical disk is removable
- Disadvantage
 - It is read-only and cannot be updated
 - It has an access time much longer than that of a magnetic disk drive



CD-R and CD-RW

CD-R

- Include a dye layer, which is used to change reflectivity and is activated by a high-intensity laser
- The resulting disk can be read on a CD-R or CD-ROM drive

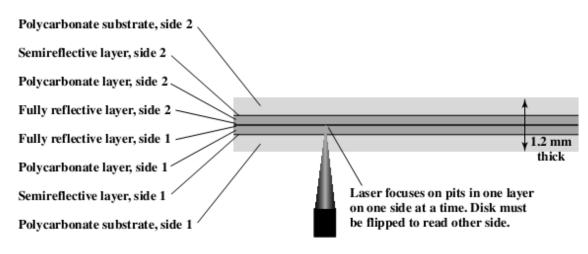
CD-RW

- Uses a material that has two different reflectivities in two different phase states, which can be changed by laser light
- The material eventually and permanently loses its desirable properties, usually between 500,000 and 1,000,000 erase cycles



Digital Versatile Disk

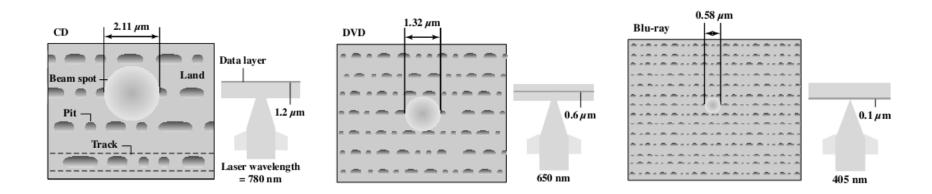
- Compared to CD
 - Bits are packed more closely on a DVD
 - The DVD employs a second layer of pits and lands on top of the first layer
 - The DVD-ROM can be two sided, whereas data are recorded on only one side of a CD





High-Definition Optical Disk

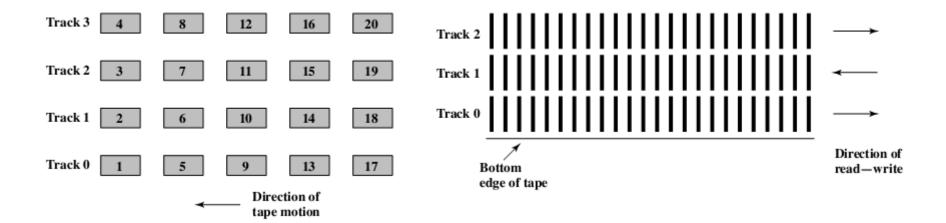
- Provide higher bit density by using a laser with a shorter wavelength, in the blue-violet range
- The data pits are smaller





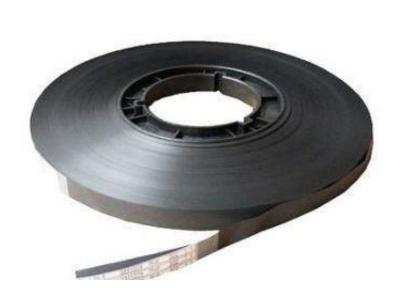
Magnetic Tape

- Use the same reading and recording techniques as magnetic disk
- The medium is flexible polyester tape coated with magnetizable material
- Parallel recording vs. serial recording (serpentine recording)





Magnetic Tape (cont.)







Summary

- Magnetic disk
 - Data organization, formatting, read and write mechanism, timing of a disk transfer, head scan algorithm
- Optical memory
 - CD, CD-ROM, CD-R, CD-RW, DVD, DVD-R, DVD-RW, blue ray
- Magnetic tape



Thank You

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