

Driver

Left Stick Y: Forward
and Backward
Left Stick X: Strafe

B: Auto Aim in Current Position

Right Stick X:
Turn

A: Auto Aim to
Fixed Position

Boxes: Reset IMU



Key: Currently
Implemented in Repo
Future Implementations

Operator

Left Stick Y:
Climber Speed

Up: Extend Climber
Down: Retract Climber

RB & LB:
Intake
Lowering
Procedure

A: Shooter Mode:
Fender Shot
Climber Mode: Auto
Climber
B: Shooter Mode:
Wall Shot
Climber Mode: Auto
Climber
X: Shooter Mode:
Tarmack Shot
Climber Mode:
Release Hands
Y: Protected Shot



Key: Currently
Implemented in Repo
Future Implementations

Boxes: Ball
Systems Off