

## Driver

Left Stick Y: Forward  
and Backward  
Left Stick X: Strafe

B: Auto Aim in Current Position

Right Stick X:  
Turn

A: Auto Aim to  
Fixed Position

Boxes: Reset IMU



Key: Currently  
Implemented in Repo  
Future Implementations

Operator

Left Stick Y:  
Climber Speed

Up: Extend Climber  
Down: Retract Climber

RB & LB:  
Intake  
Lowering  
Procedure

A: Fender Shot  
B: Wall Shot  
X: Shooter Mode:  
Tarmack Shot  
Climber Mode:  
Release Hands  
Y: Protected Shot



Key: Currently  
Implemented in Repo  
**Future Implementations**

Boxes: Ball  
Systems Off