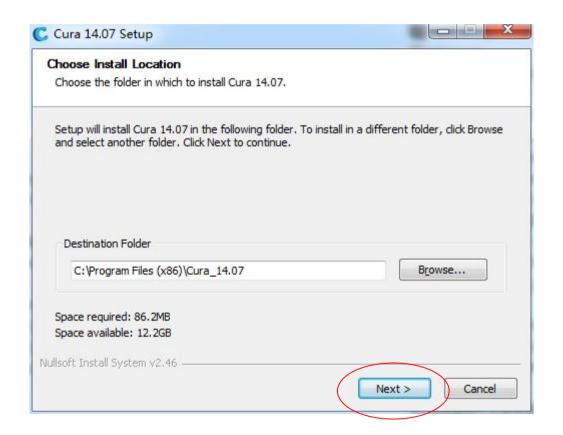
Cura14.07使用说明

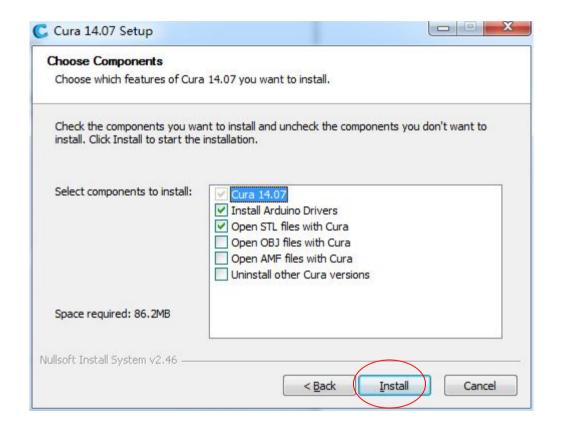
软件下载

官方下载网站http://software.ultimaker.com



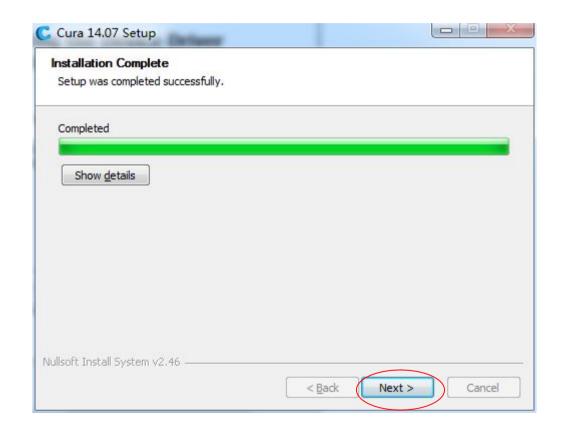
软件安装



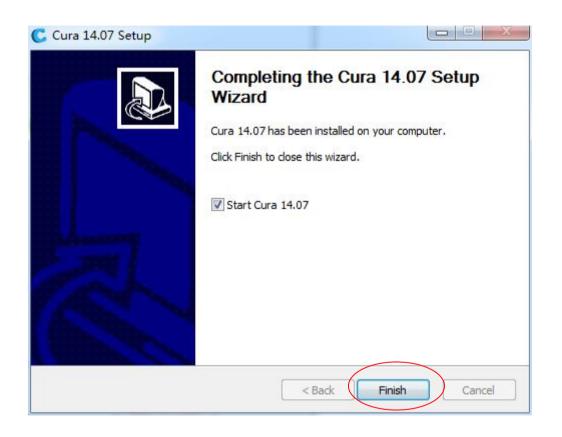








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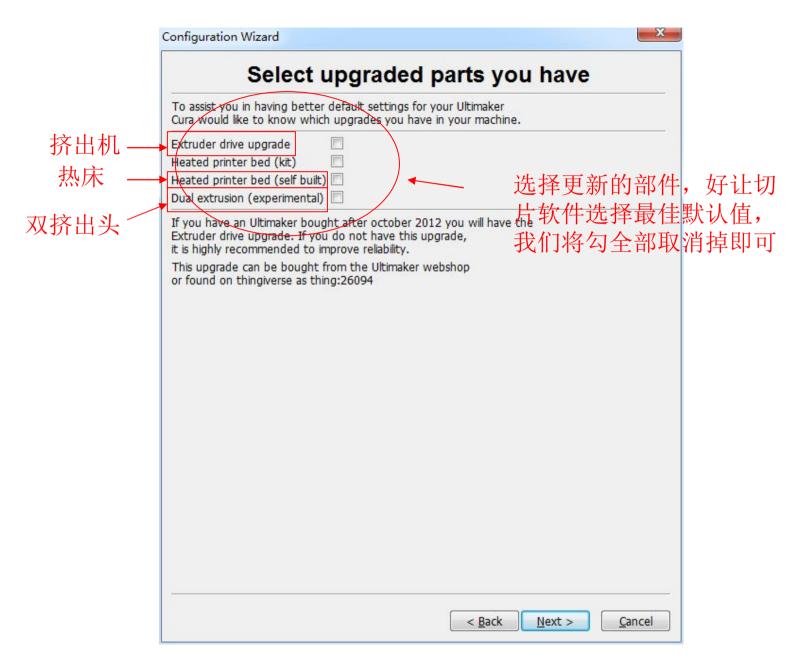


软件第一次使用

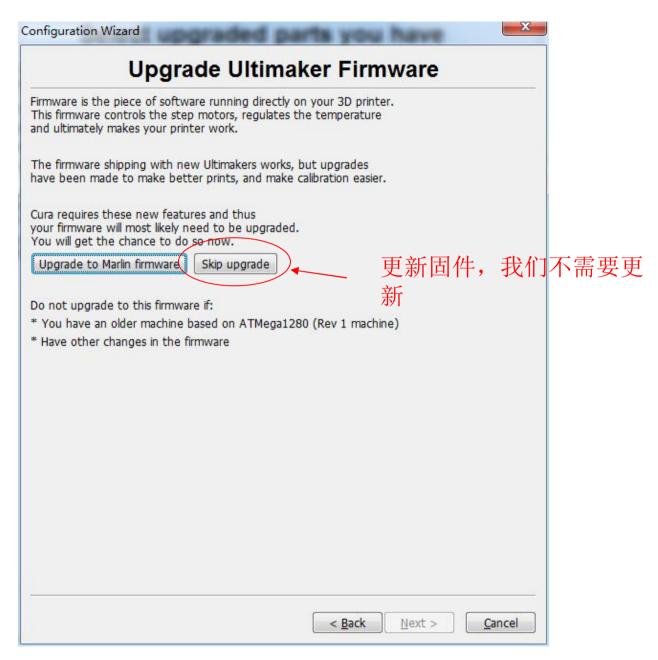




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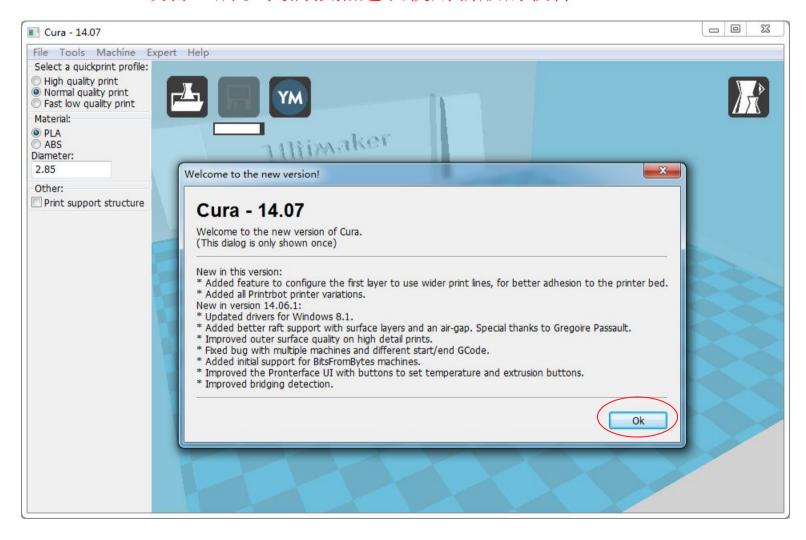


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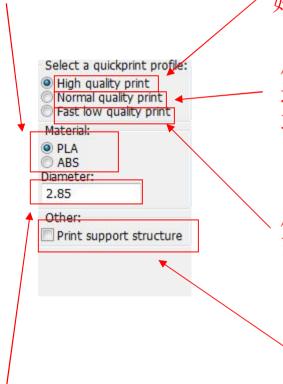
初始化界面,从14.06开始,cura对raft进行了许多改善,所以我们强烈建议使用新版的软件



不同材料的选择直 接影响热床温度和 挤出头温度

PLA:70/220

ABS:100/245

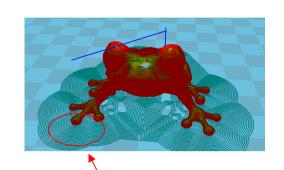


线材直径,因为耗材误差,3mm直径用默认值 2.85即可

简易设置

层厚0.06mm,大部分的模型 在这个层厚情况下都打不 好,除非模型非常简单

层厚0.1mm,大部分模型在 这个层厚情况下都能打成 功,表面比较细腻



从模型上看, 默认是平台依 附类型是brim

层厚0.2mm,这个厚层打印模型成功率最高,表面能看到一层层的纹路

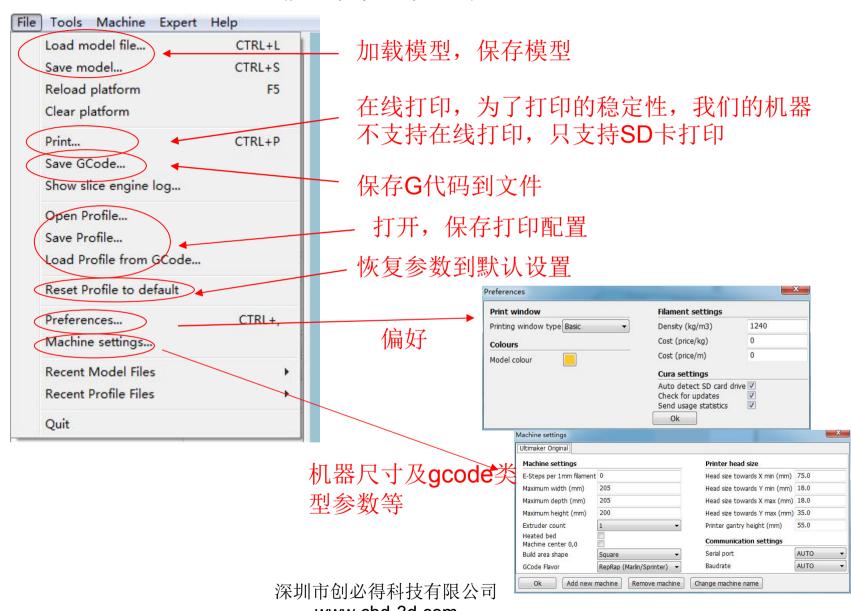
只要是悬空角度大于一定值的模型最好加上支撑, 否则打印很可能会失败,但也有例外。如果不太确 定,加上支撑结构。

打印时间的差异

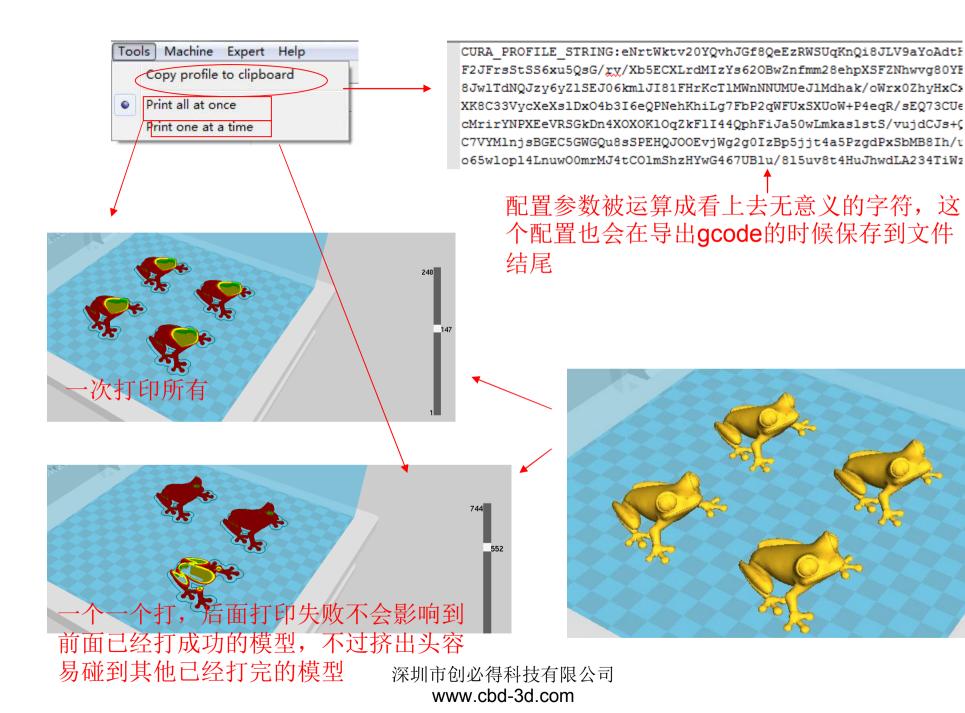


打印时间和层厚几乎成正比例关系

软件菜单

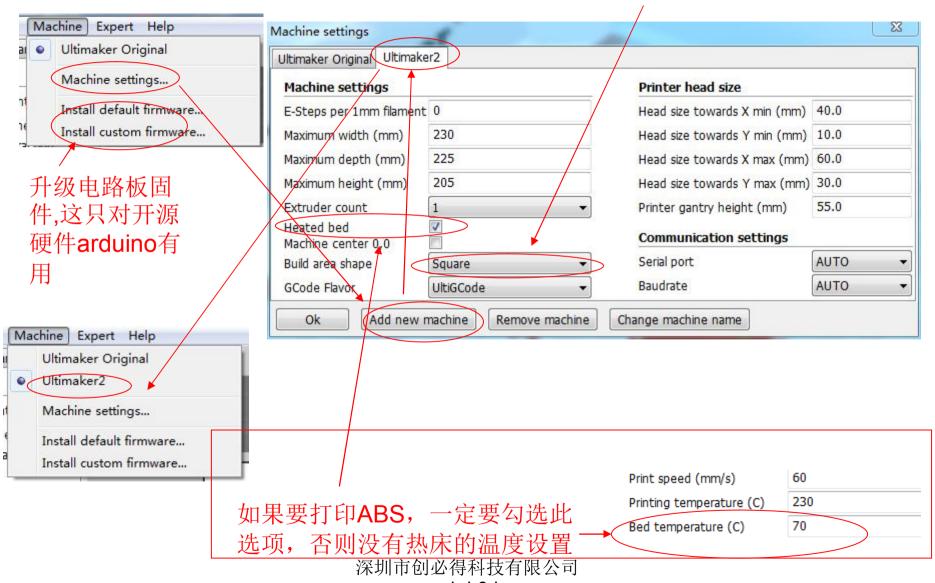


www.cbd-3d.com

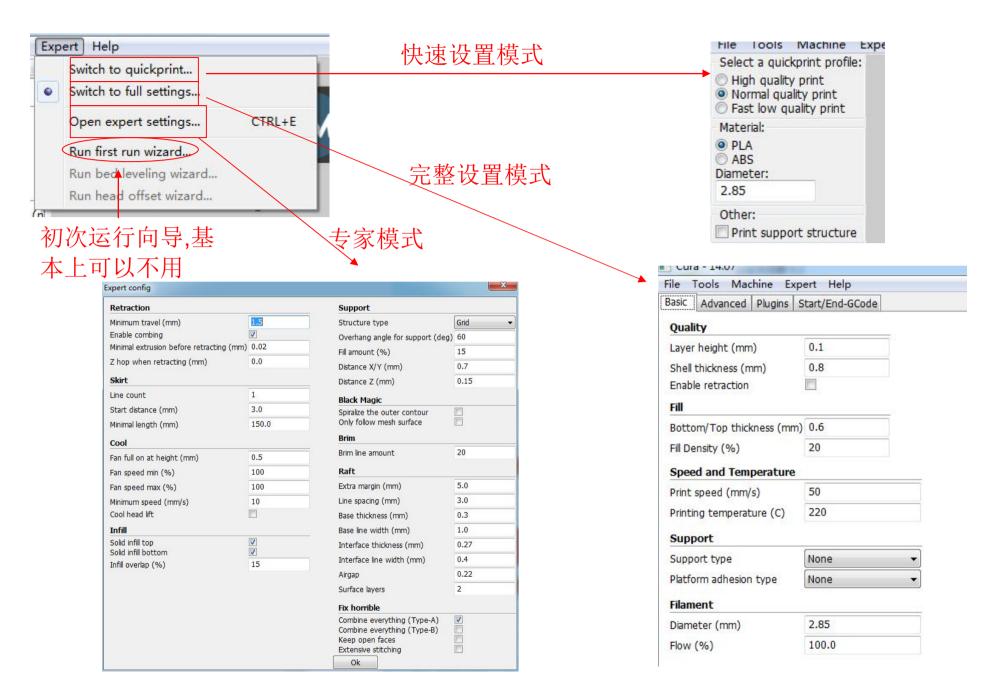


通过Cura软件控制多种不同类型的机器

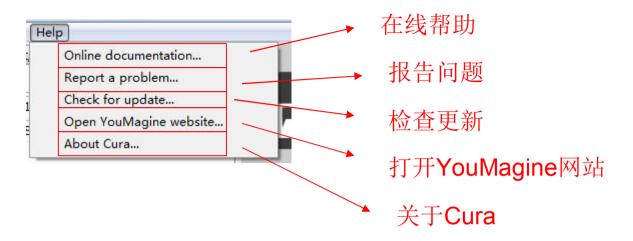
此处可选择方形平台或 是圆形平台,delta机型 修改这里



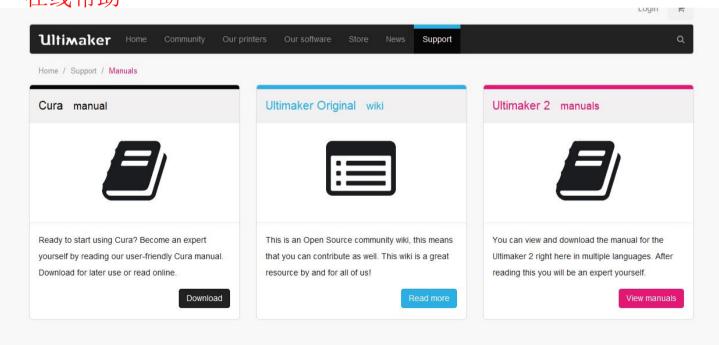
www.cbd-3d.com



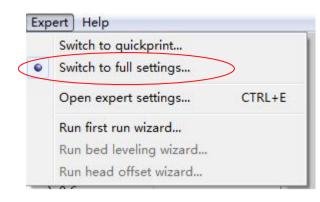
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在线帮助

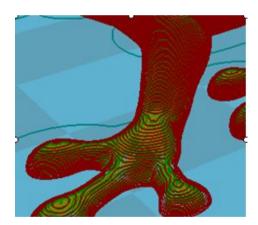


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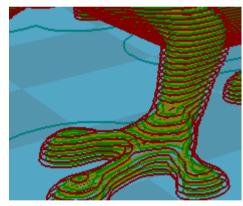


完整打印设置

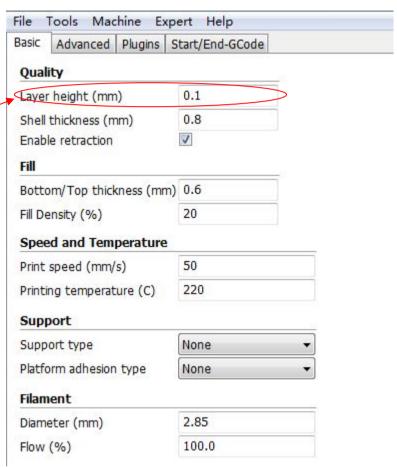
层厚:0.1打印精度比较高,一般用0.2,如果要节省打印时间,用0.3也可,层厚越大,打印时间越短



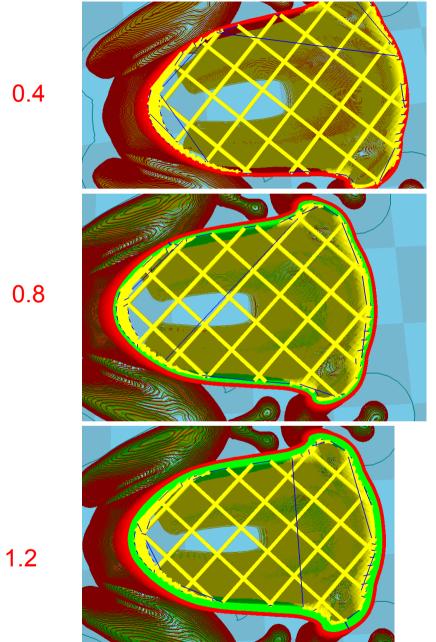
左:0.1mm层厚



右:0.3mm层厚



层厚小,容易虚丝,不建议使用低于**0.1**的 层厚



外壳的厚度

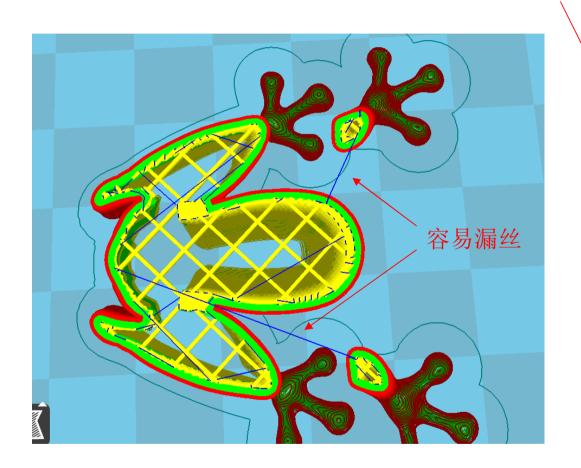
Basic Advanced Plugins S	tart/End-GCode
Quality	
Layer height (mm)	0.1
Shell thickness (mm)	0.8
Enable retraction	V
Fill	_
Bottom/Top thickness (mm)	0.6
Fill Density (%)	20
Speed and Temperature	
Print speed (mm/s)	50
Printing temperature (C)	220
Support	
Support type	None
Platform adhesion type	None
Filament	
Diameter (mm)	2.85
Flow (%)	100.0

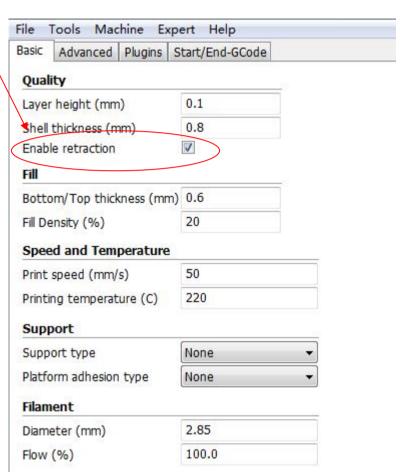
0.4mm的壁太薄, 1.2mm的壁打印时间长, 一般而言0.8mm刚刚好,尽量使用挤出头直径的整数倍

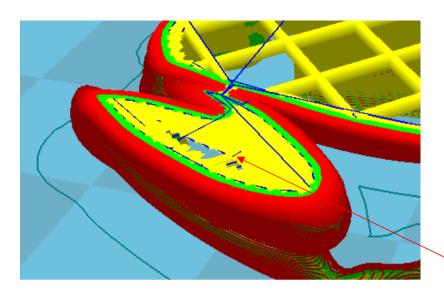
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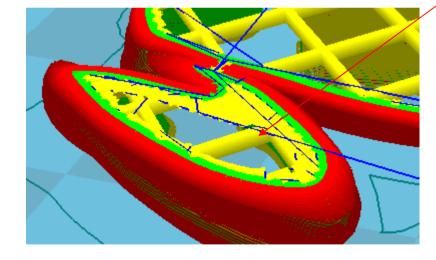
退丝是为了在快速移动的时候不要让丝漏出来,否则影响外观







Bottom/Top thickness:1mm



Bottom/Top thickness:0.6mm

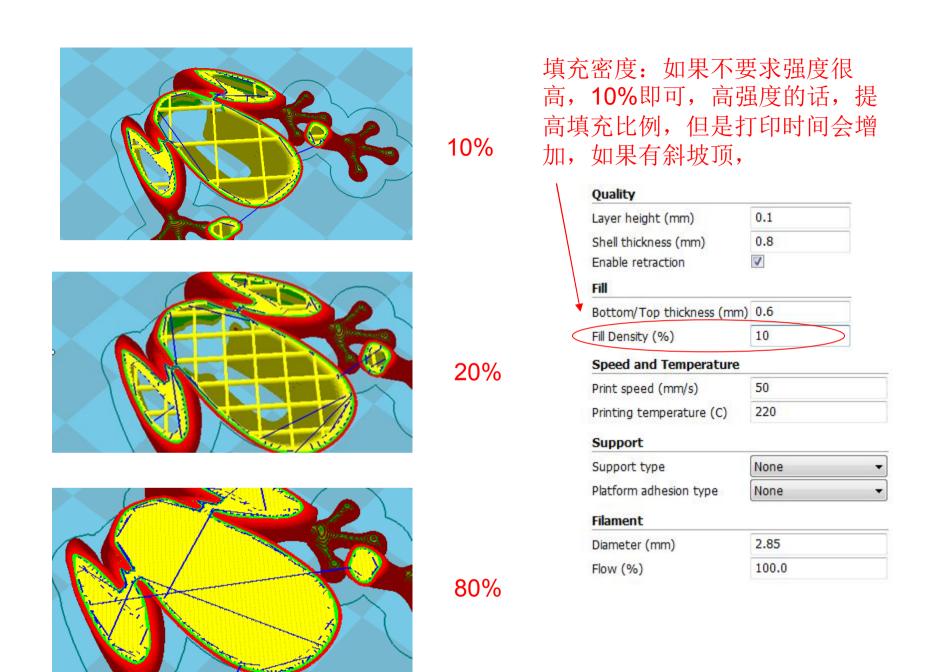
项层和底层厚度,如果填充密度 小于20%,0.6的厚度非常容易 造成顶部有空洞,1mm的值一 般都比较好

Layer height (mm)	0.1	
Shell thickness (mm)	0.8	
Enable retraction	V	
Fill		
Bottom/Top thickness (mm)	0.6	
Fill Density (%)	10	
Speed and Temperature	S	
Print speed (mm/s)	50	
Printing temperature (C)	220	
Support		
Support type	None	
Platform adhesion type	None	
Filament		
Filament Diameter (mm)	2.85	

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在同样

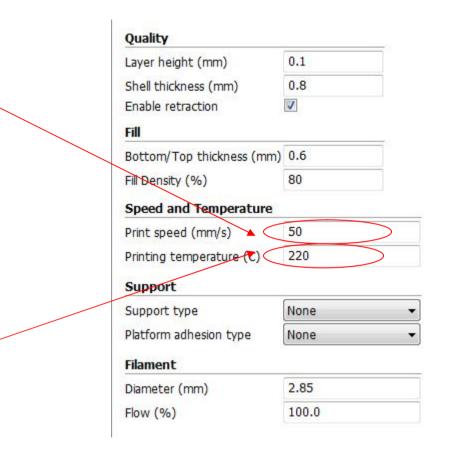
的层数



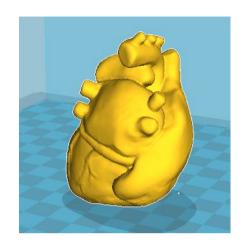
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这个是默认的全局速度,如果外壳,填充速度没有另外设置的话,填充速度,打印时间并不是与就用这个速度,打印时间并不是与速度成直接正比例,超过90的速度打印省不很多,打印很容易出质量问题,一般而言,60是一个比较好的速度

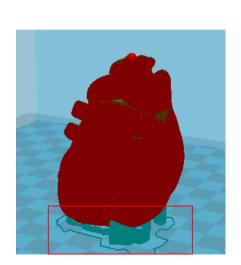
PLA在190度开始熔融,但是粘度比较大,很难挤动,建议把温度设成210度以上,特别是打印速度快,层厚比较大时,把温度设置高一点



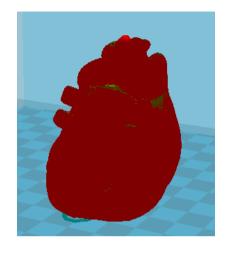
支撑类型:无,接触底板,所有地方



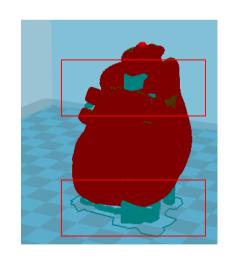
原始图



支撑:touching buildplate



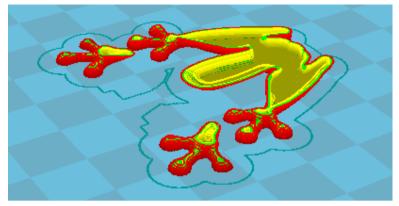
支撑:none



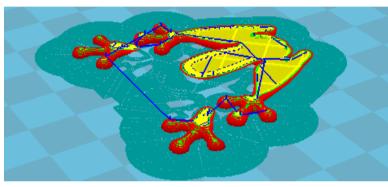
支撑:everywhere

Layer height (mm)	0.2	
Shell thickness (mm)	0.8	
Enable retraction	V	
Fill	200	
Bottom/Top thickness (mm)	1	
Fill Density (%)	10	
Speed and Temperature		
Print speed (mm/s)	50	
Printing temperature (C)	220	
Support		
Support type	Everywhere	
Platform adhesion type	None Touching buildplate	
Filament	Everywhere	
Diameter (mm)	2.85	
Flow (%)	100.0	

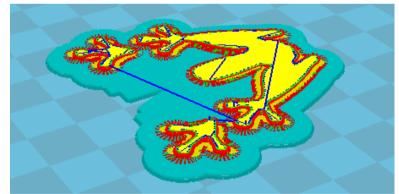
对于结构复杂的模型,通常都会需要加支撑,Everywhere的支撑有可能会落在模型上,造成表面不好看,通常的做法是旋转模型到某一个方位,尽量避免产生支撑



none



brim



nono

.....

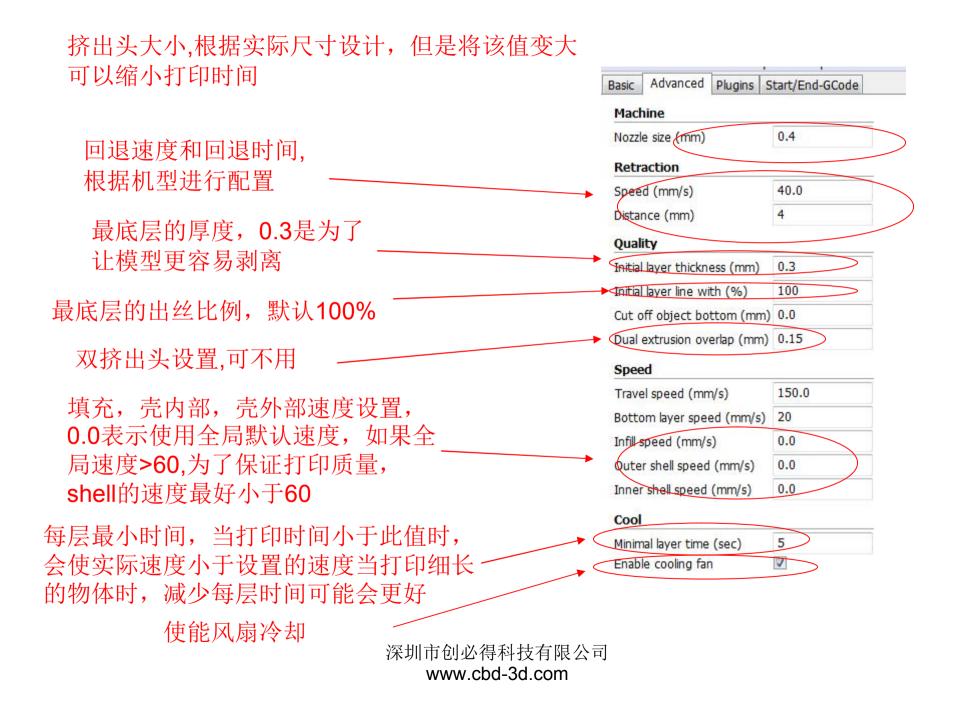
平台附着类型:无,边,筏

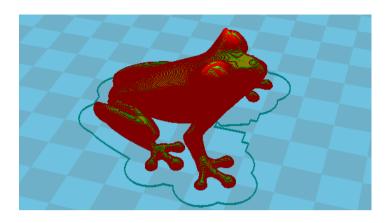
Layer height (mm)	0.2
Shell thickness (mm)	0.8
Enable retraction	
Fill	
Bottom/Top thickness (n	nm) 1
Fill Density (%)	10
Speed and Temperatu	re
Print speed (mm/s)	50
Printing temperature (C)	220
Support	
Support type	Everywhere
Platform adhesion type	None ▼
Filament	None Brim
Diameter (mm)	Raft
Flow (%)	100.0

raft

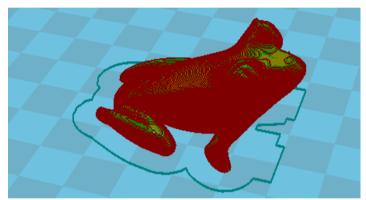
一般而言,如果你的平台调得很平,并且底板的蓝色胶带纸没被撕坏,用none也是可以的,否则最好是用的raft,但是有时raft很难撕,makerware的raft则非常容易撕,这和切片软件有非常大的关系

Quality Layer height (mm) 0.2 Shell thickness (mm) 0.8 Enable retraction 1 Fill ultimaker默认是2.85,选择小的直径会让 Bottom/Top thickness (mm) 1 挤出丝增多,不易虚丝,但是出丝过 Fill Density (%) 10 多,会让模型变"胖",2.85是个不错的值 Speed and Temperature 50 Print speed (mm/s) Printing temperature (C) 220 Support Support type Everywhere Platform adhesion type Raft Filament Flow是出丝比例,增加出丝比例和减 2.85 Diameter (mm) 少丝直径的效果是一样的, 不过这个 Flow (%) 100.0 值更直观

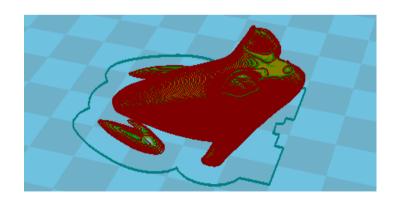




Cut off:0mm



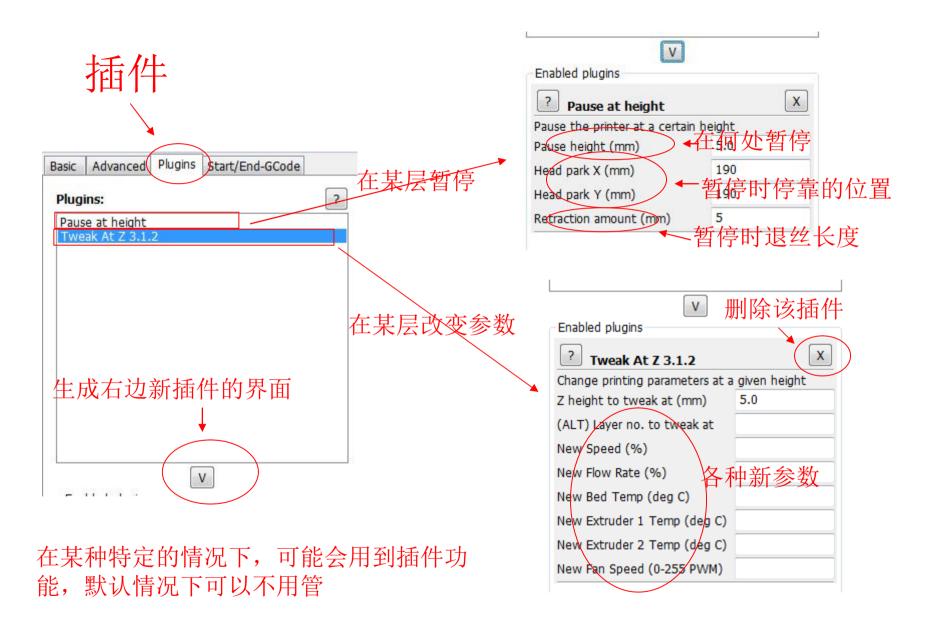
Cut off:3mm

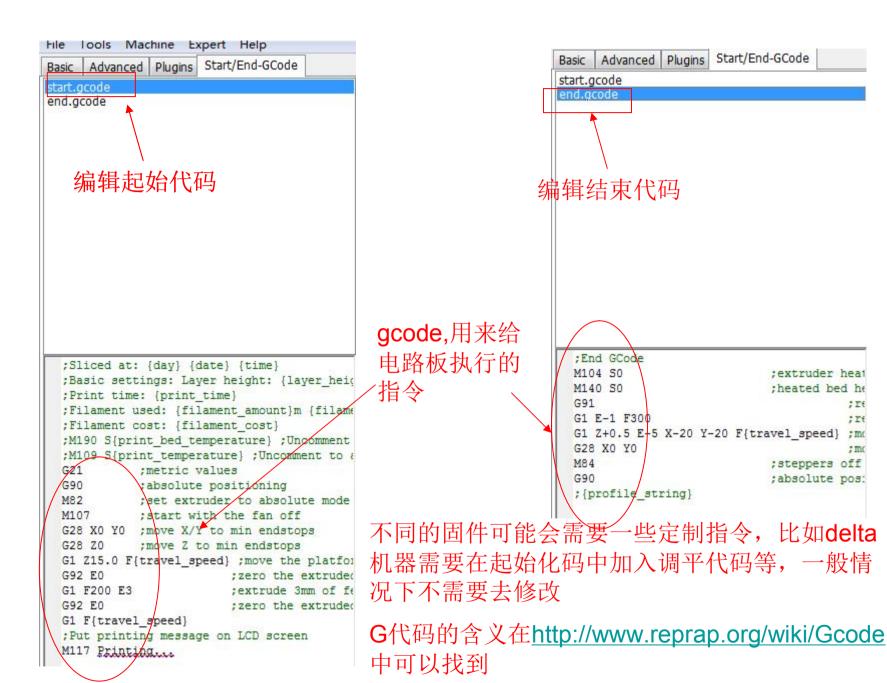


Cut off:6mm

模型底部裁剪

	Machine	
	Nozzle size (mm)	0.4
	Retraction	
	Speed (mm/s)	40.0
	Distance (mm)	4
	Quality	
	Initial layer thickness (mm)	0.3
1	Initial layer line with (%)	100
	Cut off object bottom (mm)	0
	Dual extrusion overlap (mm)	0.15
	Speed	
	Travel speed (mm/s)	150.0
	Bottom layer speed (mm/s)	20
	Infill speed (mm/s)	0.0
	Outer shell speed (mm/s)	0.0
	Inner shell speed (mm/s)	0.0
	Cool	
	Minimal layer time (sec)	5
	Enable cooling fan	▽





; re

: re



物体操作

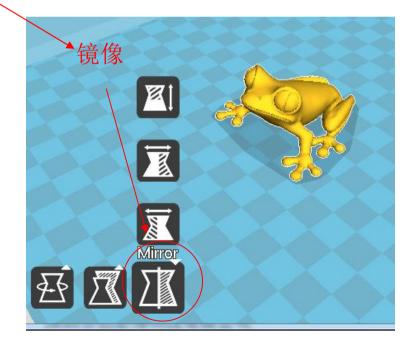


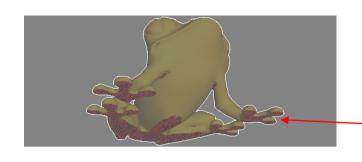
物体的这些操作仅当显示 模式处于Normal下才有效

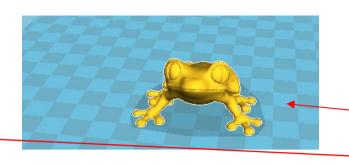


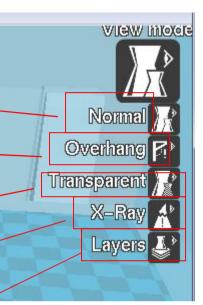
1,点击旋转 2.拉动旋转控制圆,默认以15度为单位,按住 shift的时候抖动旋转控制 圆,可以以1度为单位进 行旋转

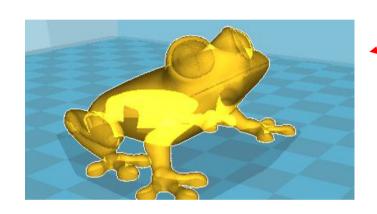


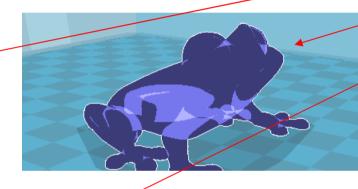












Normal: 普通模式,该模式下最常用

Overhand:悬空模式,用来查看悬空位置

Transparent:透明模式,用处不大

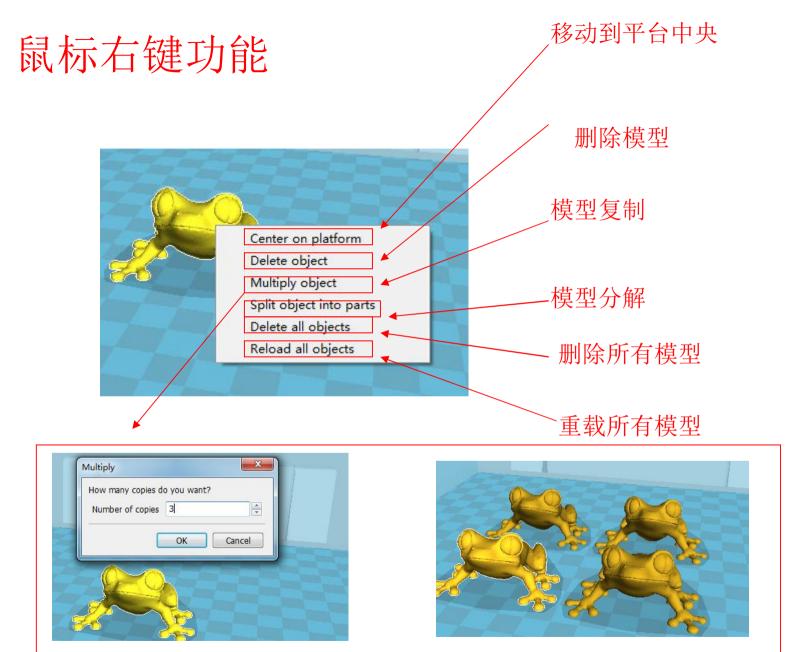
X-Ray:x透视模式,用处不大

Layers:层模式,在打印之前最好先查看此

模式,以确认模式被正确切片



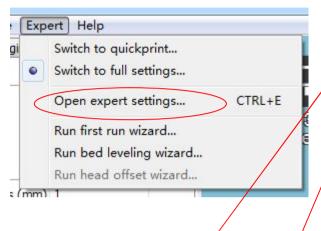
显示模式



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专家模式

一次新的回退发生前的最小移动距离,避免在小区域 频繁的回退

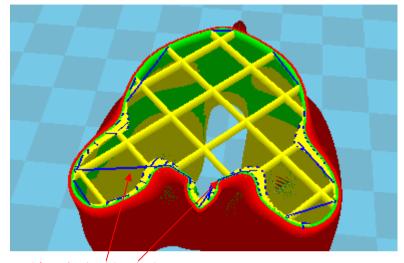


一次新的挤出前的最少挤出长度,防止挤出过于频率

回退时,Z平台下降(挤 出头上升)的高度,如果 要设置此值,2mm是比较合 适的,"跳"一下会使壁上 的"泪滴"减少,但物体间 会有很多很细的丝

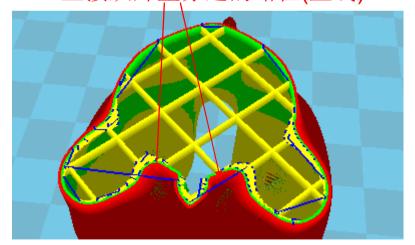
Retraction		Support	
dinimum travel (mm)	1.5	Structure type	Lines
Enable combing	V	Overhang angle for support (deg)	60
Minimal extrusion before retracting (mm) 0.02		Fill amount (%)	15
hop when retracting (mm)	0.0	Distance X/Y (mm)	0.7
Şkirt		Distance Z (mm)	0.15
ine count	1	Black Magic	
Start distance (mm)	3.0	Spiralize the outer contour	
Minimal length (mm)	150.0	Only follow mesh surface	
Cool		Brim	
an full on at height (mm)	0.5	Brim line amount	20
Fan speed min (%)	100	Raft	
Fan speed max (%)	100	Extra margin (mm)	5.0
Minimum speed (mm/s)	10	Line spacing (mm)	3.0
Cool head lift		Base thickness (mm)	0.3
Infill		Base line width (mm)	1.0
Solid infill top	V	Interface thickness (mm)	0.27
Solid infill bottom Infill overlap (%)	15	Interface line width (mm)	0.4
miii ovenap (%)	15	Airgap	0.22
		Surface layers	2
		Fix horrible	
		100.000	V
		Combine everything (Type-B)	
		Keep open faces Extensive stitching	

Enable Combing对表面质量非常重要,这也是cura优于slic3r的一个方面,使能组合的话,所有的路径尽量不穿过外壁,哪怕是走弯路!

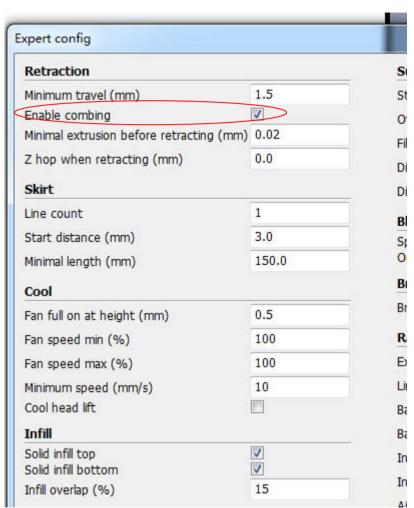


Enable 后的切 片路径

绕过去的路径 直接从外壁穿过的路径(蓝线)

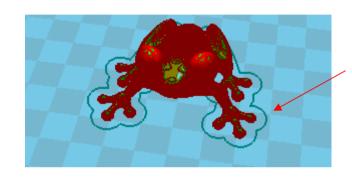


未Enable 后的切片 路径



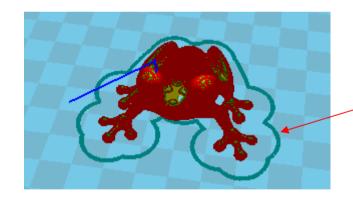
衬底(skirt)通常是为了防止挤出头在打印前处于未充满状态,而且只有当adhesion type处于None的时候才有,一般为1就可,但当你的模型尺寸达到打印的极限尺寸时,最好将其设为0,否则很有可能因为多出的这个skirt使打

印尺寸过大



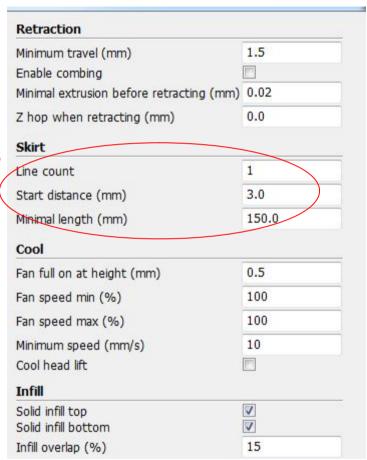
Line cout:1

Start distance:3



Line cout:3

Start distance:6



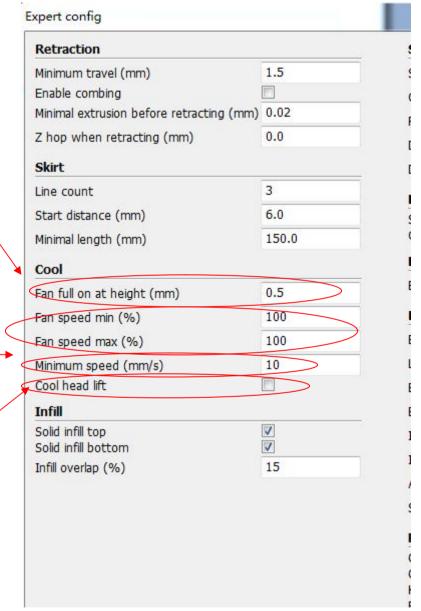
冷却设置

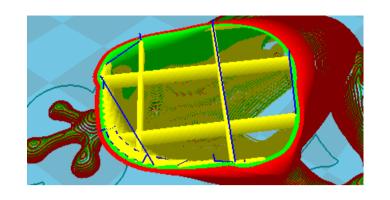
为了增加对底板的粘附能力,通过不会一开始打印的时候就用风扇冷却

最大风扇速度和最小风扇速度,如果两者不相等,切片软件会在每一层的打印时在最大和最小之间选择一个合适的风扇速度

当因为cool time的条件降低打印速度时,最小允许的最低打印速度

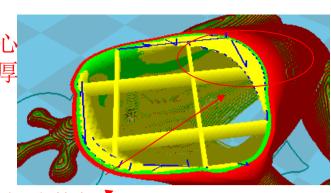
使能后,当cool time因为最小打印速度限制而无法满足时,会通过打印完一层后移开挤出头并且 Z轴下降的方式"拖延时间",以满足cool time,但这种方式会千万挤出头漏夜



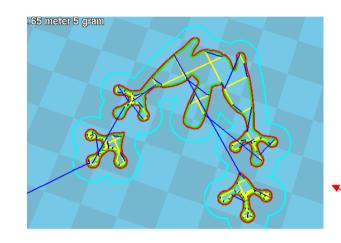


如果没有顶层实心 填充,则只有壁厚 一个约束



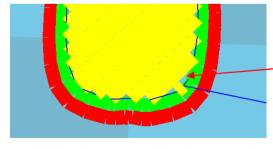


勾选使能



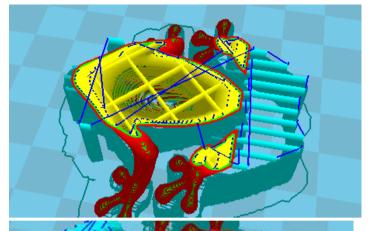
去掉实心底填 充后

Start distance (mm) 3.0 Minimal length (mm) 150.0 Cool Fan full on at height (mm) 0.5 Fan speed min (%) 100 Fan speed max (%) 100 Minimum speed (mm/s) 10 Cool head lift Infill Solid infill top Solid infill bottom 15 Infill overlap (%)



填充与shell的重叠比例

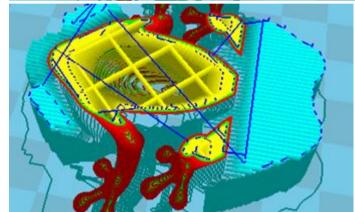
左图infill overlap15% 右图infill overlap 30%⁻



类型:lines

比例:15%

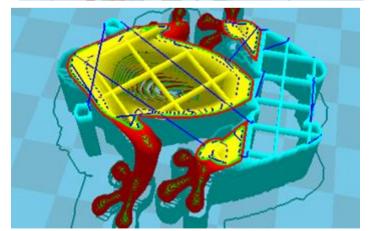
X/Y距离:0.7mm



类型:lines

比例:50%

X/Y距离:3mm



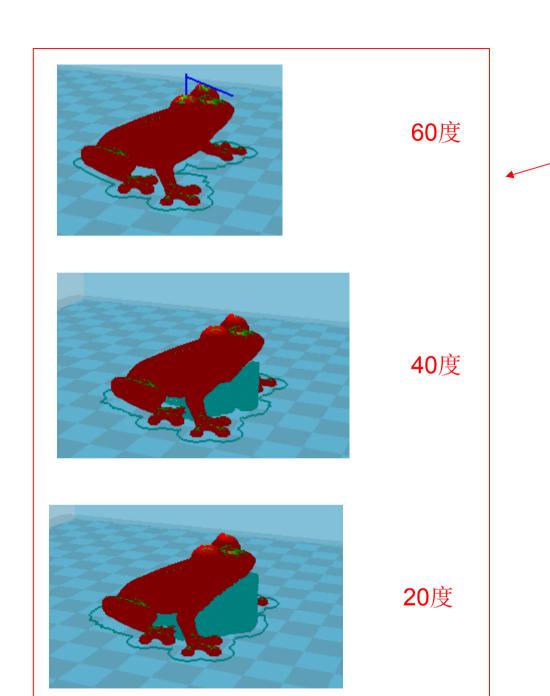
类型:grids

比例:15%

X/Y距离:0.7mm

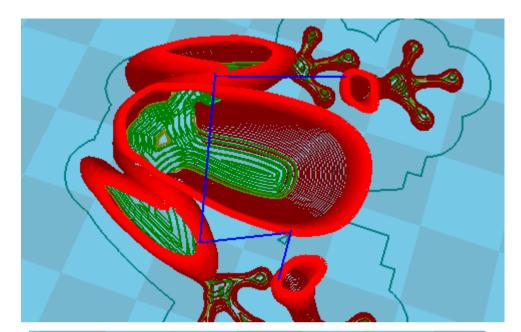
Structure type	Lines
Overhang angle for support (deg)	60
Fill amount (%)	15
Distance X/Y (mm)	0.7
Distance Z (mm)	0.15
Black Magic	
Spiralize the outer contour Only follow mesh surface	
Brim :	
Brim line amount	20
Raft	
Extra margin (mm)	5.0
ine <mark>s</mark> pacing (mm)	3.0
Base thickness (mm)	0.3
Base line width (mm)	1.0
interface thickness (mm)	0.27
nterface line width (mm)	0.4
Airgap	0.22
Surface layers	2
ix horrible	
Combine everything (Type-A) Combine everything (Type-B) Keep open faces Extensive stitching	

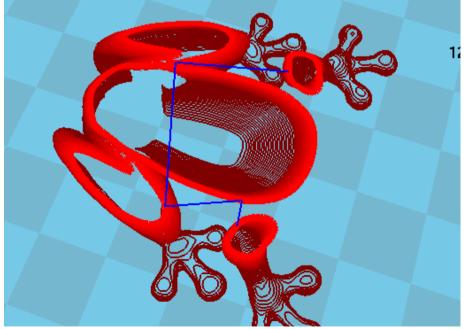
深圳市创必得科技有限公司 www.cbd-3d.com Cura新版的一个重大改进就是 lines支撑类型,他更容易剥离



ouppoid Lines Structure type Overhang angle for support (deg) 60 Fill amount (%) 15 Distance X/Y (mm) 0.7 Distance Z (mm) 0.15 **Black Magic** Spiralize the outer contour Only follow mesh surface 太远下 5.0 Line spacing (mm) 3.0 Base thickness (mm) 0.3 Base line width (mm) 1.0 Interface thickness (mm) 0.27 Interface line width (mm) 0.4 0.22 Airgap 2 Surface layers Fix horrible Combine everything (Type-A) Combine everything (Type-B) Keep open faces Extensive stitching Ok

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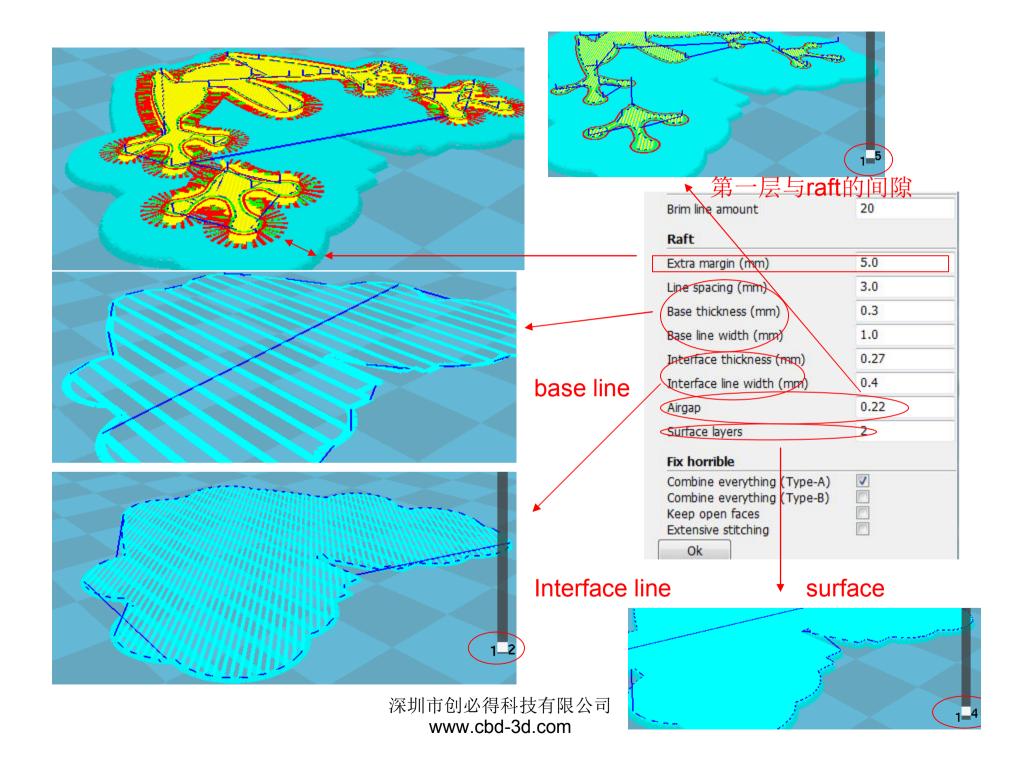




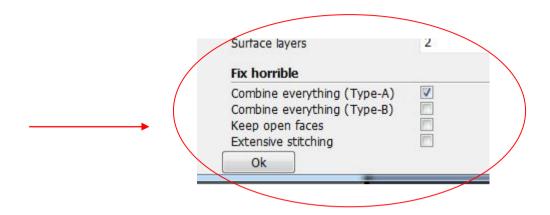
XY一边移动Z轴一边上升,只有 一个实心底和单层壁

	Support			
	Structure type	Grid ▼		
	Overhang angle for support (deg)	60		
	Fill amount (%)	15		
	Distance X/Y (mm)	0.7		
	Distance Z (mm)	0.15		
	Black-Magic	_		
	Spiralize the outer contour			
	Only follow mesh surface			
/ Brim				
	Brim line amount	20		
	Raft			
•	Extra margin (mm)	5.0		
	Line spacing (mm)	3.0		
	Base thickness (mm)	0.3		
	Base line width (mm)	1.0		
	Interface thickness (mm)	0.27		
	Interface line width (mm)	0.4		

打印路径只沿着外壁走, 没有底也没有填充



这些参数主要用 来修改模型上未 封闭的空洞,一 般使用默认值即 可



至此,本教程全部结束!!!