DONE Week 1 Progress Summary

1. Virtual Environment & Setup

- Created a clean, isolated Python . venv for the project.
- Installed and locked required libraries (numpy, matplotlib, pytest ready for later phases).
- Added a clear setup guide (PDF) for team members to reproduce the same environment easily.

2. Dataset Generator (DataLoader)

- Implemented DatasetGenerator to produce test data sets ranging from $1 \rightarrow 1,000,000$ keys.
- Supports multiple data patterns:
 - Sequential (best case)
 - Uniform random (average case)
 - Mixed/clustered (more realistic, uneven distribution)
- Used NumPy for reproducibility and speed.
- Confirmed data generation and sorting via a built-in tester.

3. Baseline B-Tree Implementation

- Built a **read-optimized B-Tree** with:
 - build_from_sorted_array() bulk load from sorted keys
 - search() logarithmic lookup using binary search
 - get_memory_usage() rough per-node memory estimate

- Tested interactively to confirm correct lookups and structural integrity.
- Ready for later extension (insert/delete logic for dynamic tests).

4. Benchmarking Framework (Phase 1)

- Developed a benchmark script to:
 - Measure build time, average lookup time, and memory use.
 - o Compare performance for different page sizes (32, 64, 128, 256).
- Implemented Benchmark.run() to generate test queries (half existing, half random) and report timing results.
- Integrated it into a simple main.py driver for fully automated testing across datasets and sizes.

5. Validation

- Verified both the DataLoader and B-Tree modules run correctly inside the virtual environment.
- Confirmed imports and package structure (src/__init__.py etc.) so the project runs cleanly as a package.

Next Steps (Week 2 Preview)

- Extend the benchmarking system to **save results (CSV)** for plotting.
- Implement the Linear Regression Index (learned index).
- Compare learned vs B-Tree on the same datasets.
- Begin collecting graphs for build time, lookup latency, and memory trade-offs