

Leaving Cert 2021/2022

Technology Brief

Assistive Technology

By 111408

14/9/2021-8/4/2022

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Thematic Brief

The term disability can refer to any condition of the body or mind (impairment) that makes it more difficult for the person with the condition to do certain activities (activity limitation) or interact with the world around them (participation restrictions). It is a complex phenomenon, reflecting the interaction between features of a person's body and features of the society in which he or she lives. (Adapted from <https://www.cdc.gov/ncbddd/disabilityandhealth/disability.html>).

There are many types of disabilities, including, but not limited to, those that affect a person's:

- Vision
- Movement
- Learning
- Communicating
- Hearing
- Social relationships

In this context and with a focus on modern materials and processes, design and manufacture a working model of a device, system or technological aid that could enhance or improve the quality of life of a person with a disability. Your solution should include an electro-mechanical element and should also be well presented.

Note: The maximum dimension of the artefact you present for assessment should not exceed 500 mm.

If multimedia presentations are used to enhance your display, a hardcopy printout and a digital file (USB flash drive) must be included in your portfolio.

Analysis of Thematic Brief

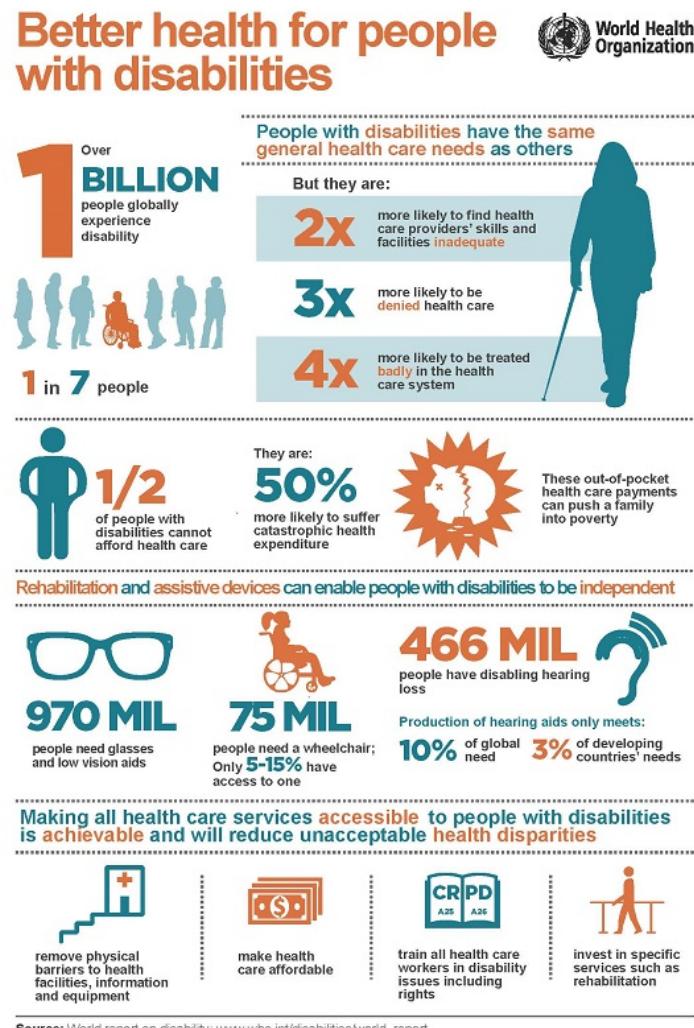
Disability

What is a disability?

A disability is an impairment to the mind or body. You can be born with or acquire a disability. Disabilities impact the ability of a person to do certain activities or tasks. A person may have more than one disability.

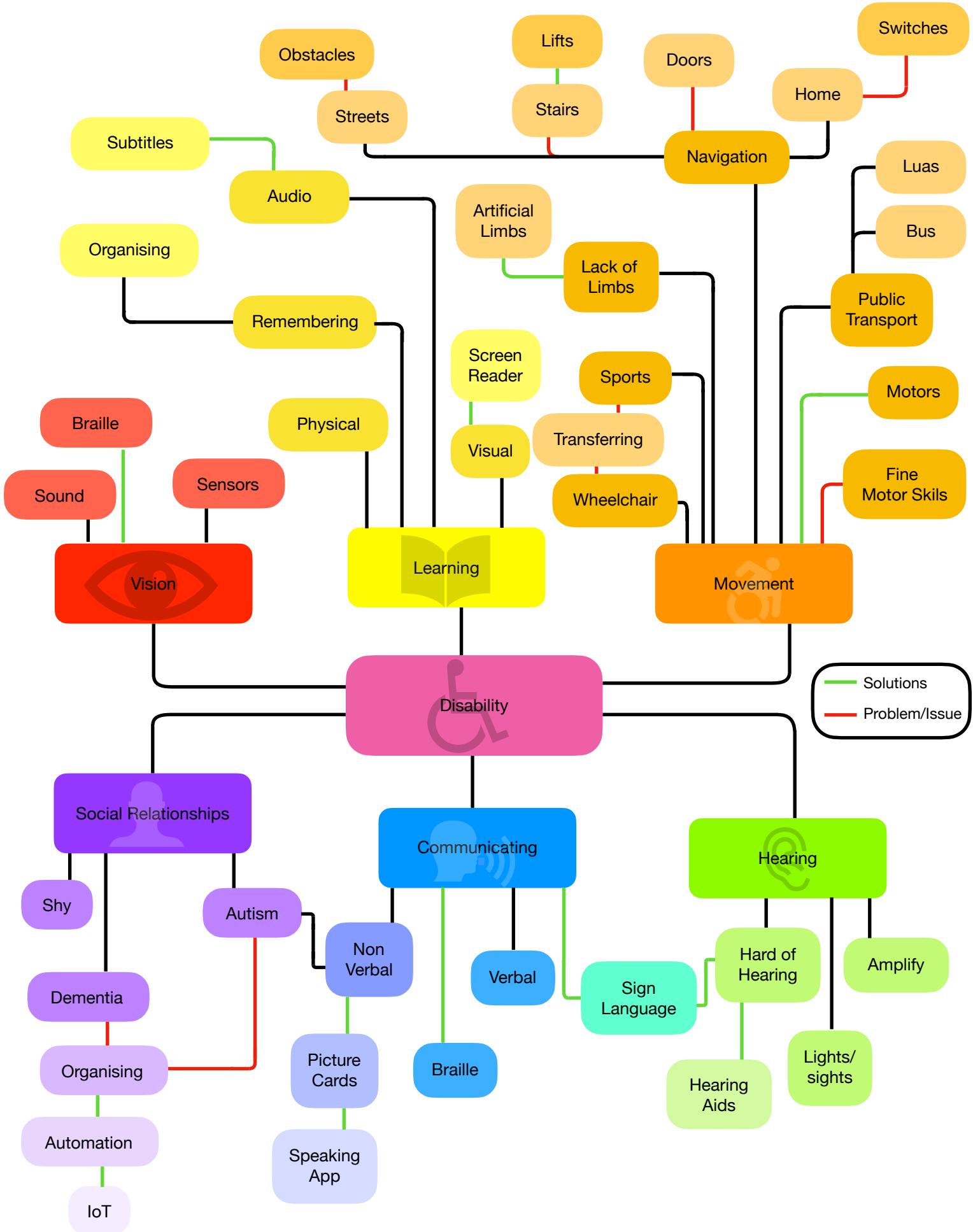
Disabilities affect many people in the world in fact In a 2016 survey it was found that 13.5% or 1 in 7 people have a disability.¹ Worldwide about 15% of the population has a disability.²

Disabilities affect many people so I think it is very important to develop accessible technology that can help make their lives easier.³



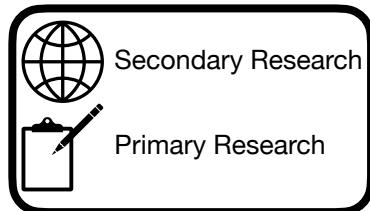
Brainstorming

Once I had received my brief I started by brainstorming things relating to disabilities to try and narrow down some areas of interest.



Research

For research I tried to get a good mix of primary and secondary research for the most accurate and fair results



To start my research I looked at the facilities in my area.

In my school I found:

- Wide door ways for wheelchair access
- Braille on all the classroom signs (see picture below)
- A lift for access to the second floor
- Accessible toilets

We were able to talk to a SNA in our school and she gave us lots of useful info about disabilities in the school. She told us about many issues student face like:

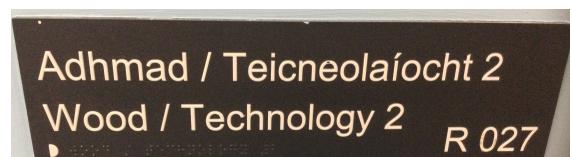
- Rooms being too small for easy wheelchair access
- Noise, lights, colours and smells being overwhelming for students
- The chairs not having great support

When I looked outdoors I specifically looked at road crossings, these have many features to help disabled people like:

- A basic layout of the road on the side of the crossing button
- A beeping noise to indicate when to cross the road
- A light to show when the button has been pressed and when to cross
- A tactile bump to show when to cross
- Bumps by the edge of the road to show where the road is

I researched how some disabilities can affect different people:

- Vision - May be blind or partially sighted, might have trouble seeing
- Movement - Might be in a wheelchair or missing a limb or have limited mobility, may struggle with walking or fine motor skills
- Learning - May have a learning disability like ADHD or dyslexia, might have trouble staying focused or reading and writing
- Communicating - May have trouble speaking or be non-verbal, might have difficulty communicating their needs
- Hearing - May be deaf or hard of hearing, might have trouble hearing and may use a hearing aid
- Social Relationships - May have autism or social anxiety, might have trouble communicating with others
- See picture below



CLASSROOM SIGN WITH BRAILLE ON THE BOTTOM

Pictures of how disabilities could affect a person



VISUAL DISABILITY



COMMUNICATION DISABILITY



PHYSICAL DISABILITY



HEARING DISABILITY

Specification of chosen parameters

My project has to adhere to these parameters. It is expected to:

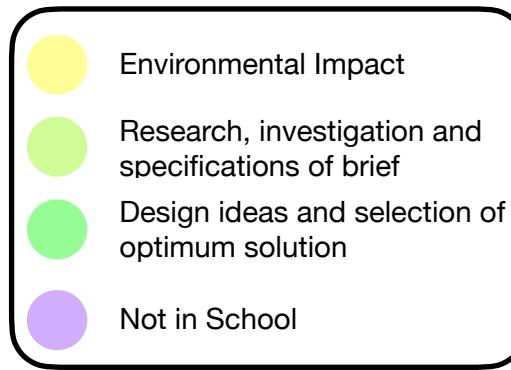
- be safe for a person to use
- be made of safe and reusable materials
- be designed and manufactured based on the skills gained in secondary school to date
- be easy and accessible to use
- be well presented and aesthetically pleasing
- aid a disabled person and improve their quality of life
- include an electro-mechanical element
- not exceed 500mm
- have a minimal impact on the environment

Overall Management of the Project

Schedule for my project

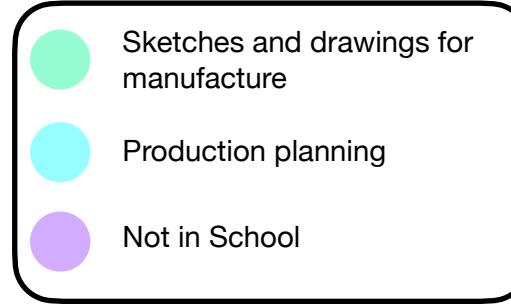
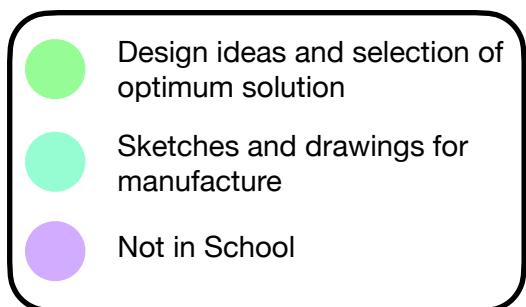
September 2021						
M	T	W	T	F	S	S
		1	2	3	4	5
6	7	8	9	10	11	12
13	14	15	16	17	18	19
20	21	22	23	24	25	26
27	28	29	30			

October 2021						
M	T	W	T	F	S	S
				1	2	3
4	5	6	7	8	9	10
11	12	13	14	15	16	17
18	19	20	21	22	23	24
25	26	27	28	29	30	31



November 2021						
M	T	W	T	F	S	S
1	2	3	4	5	6	7
8	9	10	11	12	13	14
15	16	17	18	19	20	21
22	23	24	25	26	27	28
29	30					

December 2021						
M	T	W	T	F	S	S
			1	2	3	4
6	7	8	9	10	11	12
13	14	15	16	17	18	19
20	21	22	23	24	25	26
27	28	29	30	31		



January 2022

M	T	W	T	F	S	S
					1	2
3	4	5	6	7	8	9
10	11	12	13	14	15	16
17	18	19	20	21	22	23
24	25	26	27	28	29	30
31						



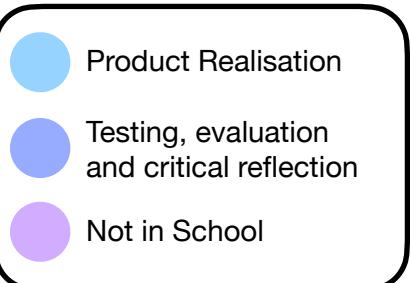
February 2022

M	T	W	T	F	S	S
	1	2	3	4	5	6
7	8	9	10	11	12	13
14	15	16	17	18	19	20
21	22	23	24	25	26	27
28						



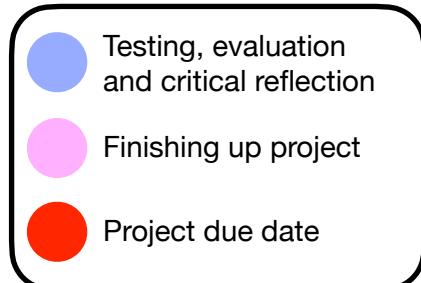
March 2022

M	T	W	T	F	S	S
		1	2	3	4	5
7	8	9	10	11	12	13
14	15	16	17	18	19	20
21	22	23	24	25	26	27
28	29	30	31			



April 2022

M	T	W	T	F	S	S
				1	2	3
4	5	6	7	8	9	10
11	12	13	14	15	16	17
18	19	20	21	22	23	24
25	26	27	28	29	30	31



Gantt Chart of what I plan to do in each week

I have one single class and two double classes. I plan to do the project in the double classes.

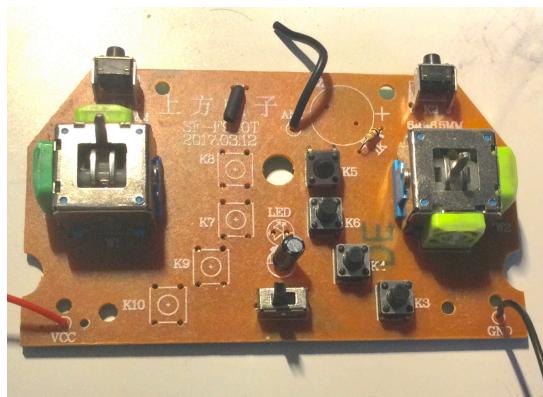
	Analysis of Brief	Overall Management	Environmental Impact	Research, investigation and specifications of brief	Design ideas and selection of optimum solution	Sketches and drawing for manufacture	Production Planning	Product realisation	Testing, evaluation and critical reflection	Finishing up project
Week 1	Red	Orange	Yellow							
Week 2	Red	Orange	Yellow							
Week 3		Orange	Yellow							
Week 4		Orange	Yellow	Light Green						
Week 5		Orange	Yellow	Light Green						
Week 6		Orange	Yellow	Light Green	Cyan					
Week 7		Orange	Yellow	Light Green	Cyan	Light Blue				
Week 8		Orange	Yellow	Light Green	Cyan	Light Blue	Blue			
Week 9		Orange	Yellow	Light Green	Cyan	Light Blue	Blue	Dark Blue		
Week 10		Orange	Yellow	Light Green	Cyan	Light Blue	Blue	Dark Blue		
Week 11		Orange	Yellow	Light Green	Cyan	Light Blue	Blue	Dark Blue		
Week 12		Orange	Yellow	Light Green	Cyan	Light Blue	Blue	Dark Blue	Purple	
Week 13		Orange	Yellow	Light Green	Cyan	Light Blue	Blue	Dark Blue	Purple	
Week 14		Orange	Yellow	Light Green	Cyan	Light Blue	Blue	Dark Blue	Purple	Red
Week 15		Orange	Yellow	Light Green	Cyan	Light Blue	Blue	Dark Blue	Purple	Red
Week 16		Orange	Yellow	Light Green	Cyan	Light Blue	Blue	Dark Blue	Purple	Red
Week 17		Orange	Yellow	Light Green	Cyan	Light Blue	Blue	Dark Blue	Purple	Red
Week 18		Orange	Yellow	Light Green	Cyan	Light Blue	Blue	Dark Blue	Purple	Red
Week 19		Orange	Yellow	Light Green	Cyan	Light Blue	Blue	Dark Blue	Purple	Red
Week 20		Orange	Yellow	Light Green	Cyan	Light Blue	Blue	Dark Blue	Purple	Red

Environmental Impact of the Project

I wanted to be very aware of the environment while I produced this project. To reduce my environmental impact I will:

- design my project using Solidworks to reduce paper usage
- use CAM which will reduce waste material as all cuts will be accurate
- use materials from the waste bin in my technology room
- use semi-permanent joints so it can be taken apart and parts can be re-used
- add easy access to the electronics so repairs can be made instead of being thrown out
- use hand tools where possible to reduce energy consumption
- use breadboards instead of soldering so the electronics can be re-used
- use components from broken technology that are around my house

I plan to use acrylic for this project which isn't a very environmentally friendly material but it is what I am most familiar working with. To reduce the impact of this material I will re-use old acrylic where possible.



BROKEN CONTROLLER THAT I TOOK COMPONENTS FROM TO RE-USE



WASTE BINS IN MY TECHNOLOGY ROOM WHERE I CAN RE-USE MATERIAL

Research, Investigation and Specifications of the Brief

Further Research

For further research I decided to focus in on the areas of sport and organisation. I then continued to mind map to help refine ideas and points of interest. I also continued to do primary and secondary research



- While I was at the National Aquatic Centre (NAC) I looked at what they had to accommodate disabilities. They had:
 - lifts
 - accessible changing rooms
 - a lift to transfer someone into the pool (see picture below)
- After seeing the transfer lift I remembered seeing a similar thing in Lisnasharragh Leisure Centre in Belfast
- I looked online to find pictures of the lift and was able get some
- I was able to visit other pools as well and was able to take photos of their transfer lifts
- When looking into organisation I was able to get a look at a blister pack of medication
- I also looked online for products that help people stay organised



LIFT IN NAC



LIFT SIMILAR TO ONE IN LISNASHARRAGH



LIFT IN LISNASHARRAGH



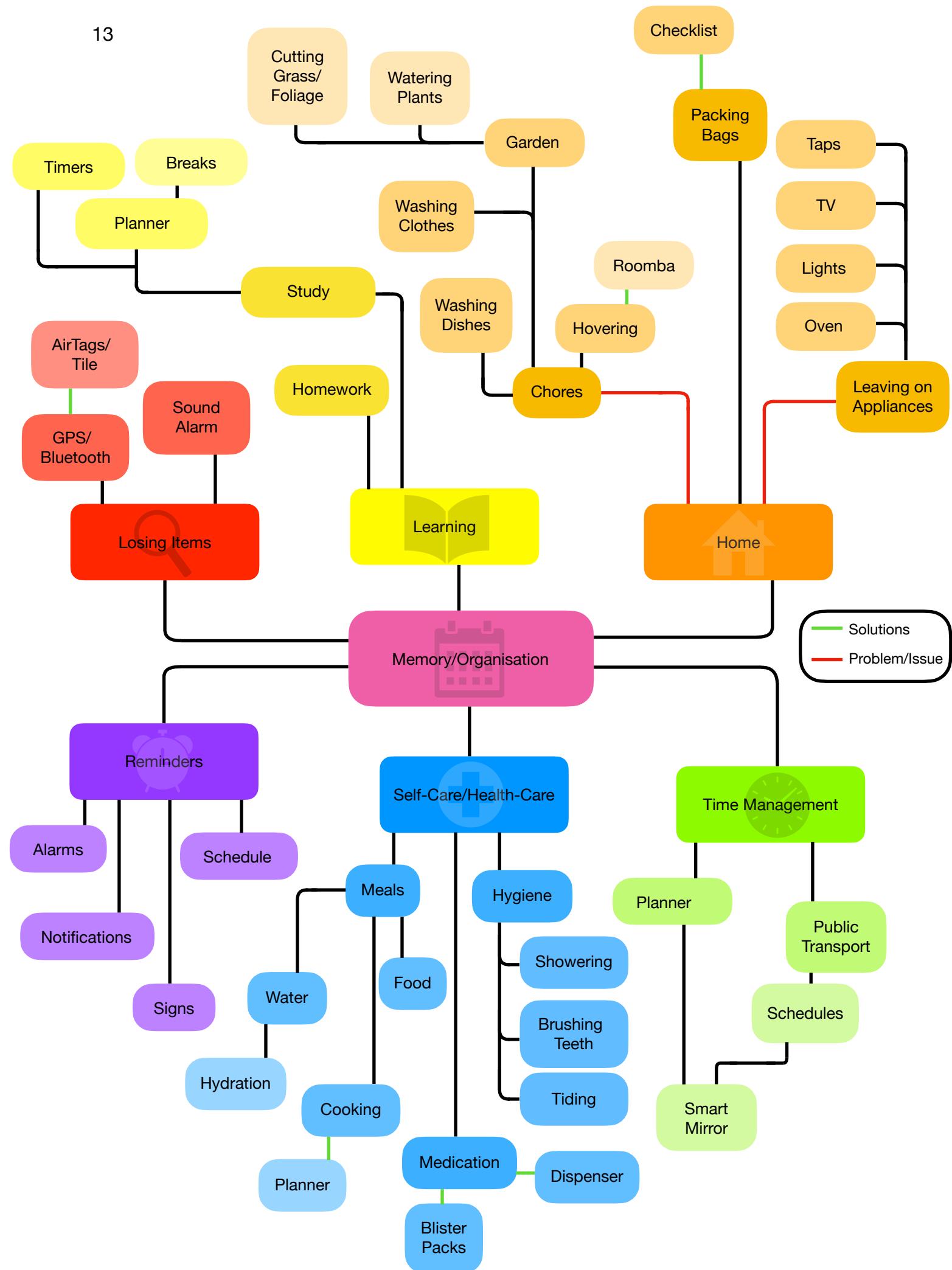
LIFT IN NUI GALWAY POOL

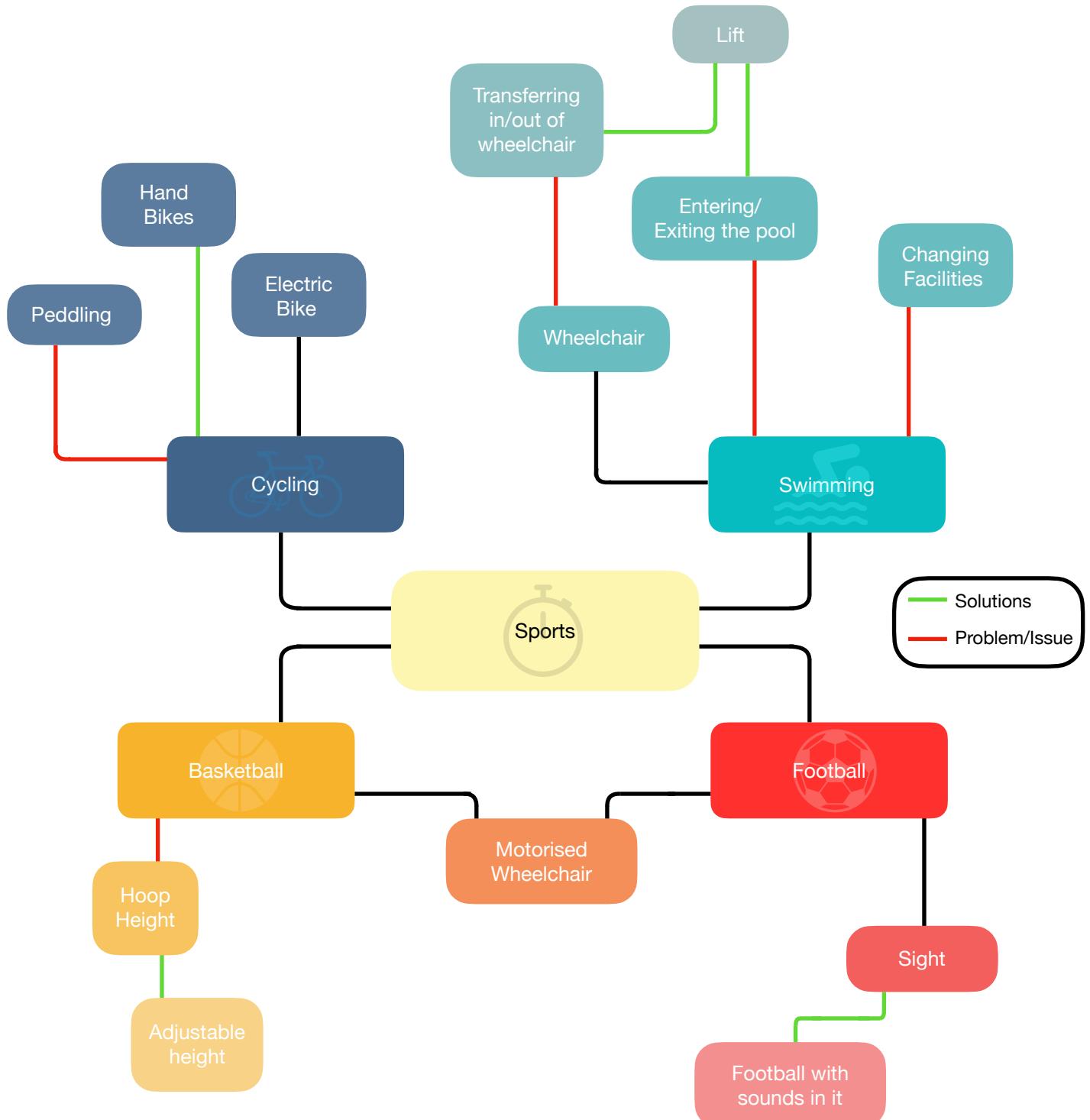


PILL DISPENSERS



BLISTER PACK

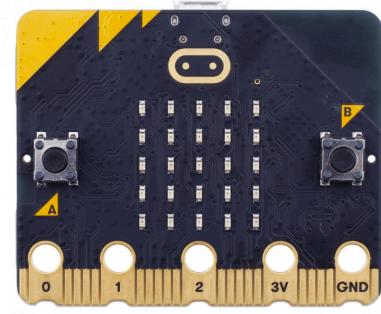




Investigation of sub systems

Embedded Systems

I looked into two main embedded systems, the BBC Micro:Bit and the Raspberry Pi Pico.

System	BBC Micro:Bit	Raspberry Pi Pico
Max Output Voltage	3.3v	5v
Real Time Clock	No	Yes
Support for modules	Limited	Unlimited
GPIO Pins	19	26
Code	Code Blocks or Limited version of Micropython	Micropython
Support for LCD screen	No	Yes
Support for motors	With add-on board	Yes
Picture		

Input Devices



LDR



BUTTON



SWITCH



POTENTIOMETER

Output Devices



LED



LCD SCREEN



MOTOR



BUZZER



SPEAKER

Design Ideas and Selection of Optimum Solution

Option 1 - Automatic Pill Dispenser

This project is to help people remember to take their medication

A person can place their pills into the storage area on top.

The fan like piece will rotate and a pill will drop down into a cup placed on the red marker

A led will flash and a buzzer will turn on until the cup has been picked up

The LCD will show information on the system



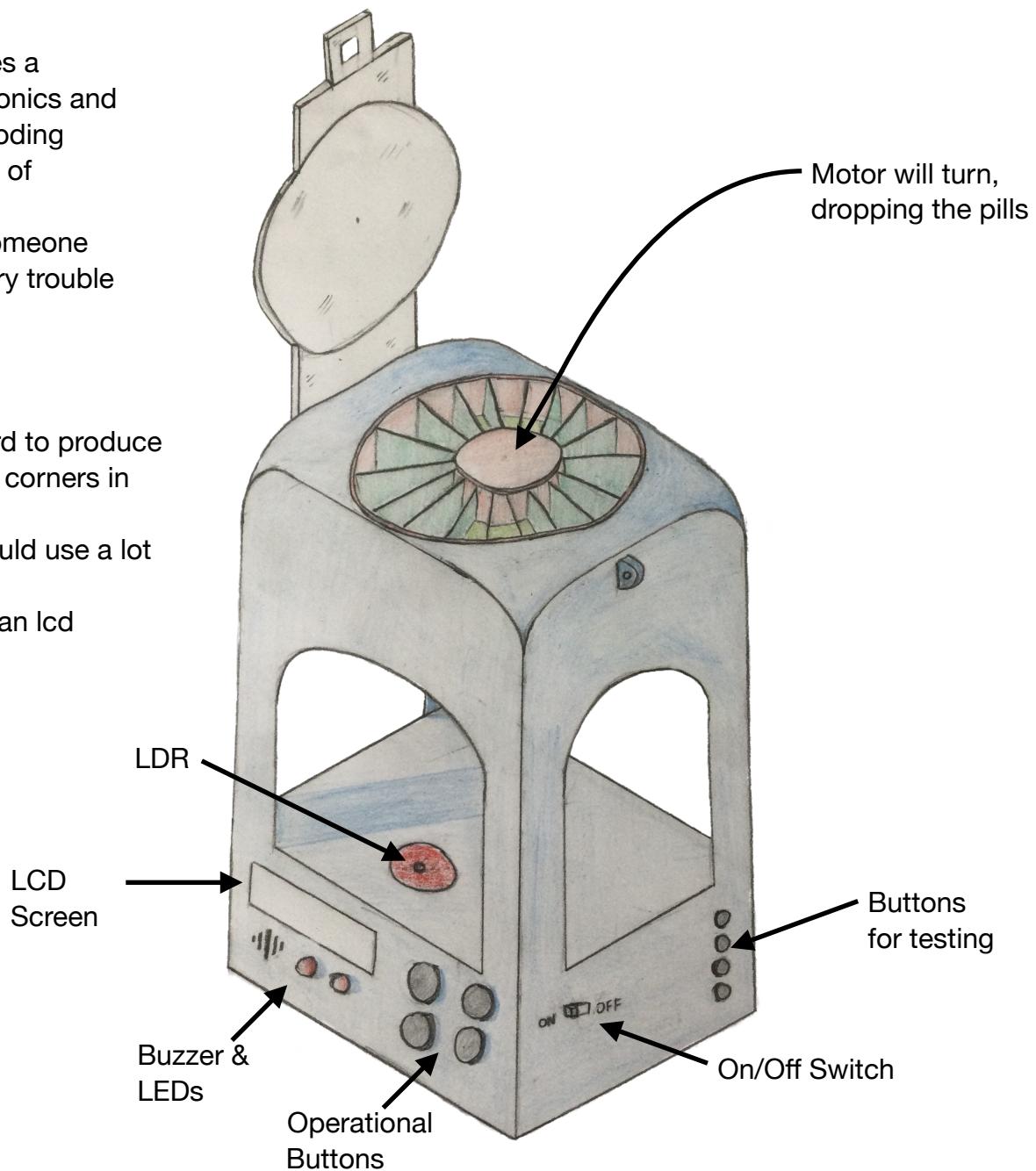
Pros

- This project uses a variety of electronics and would rely on coding which are areas of strength for me
- It would help someone who has memory trouble



Cons

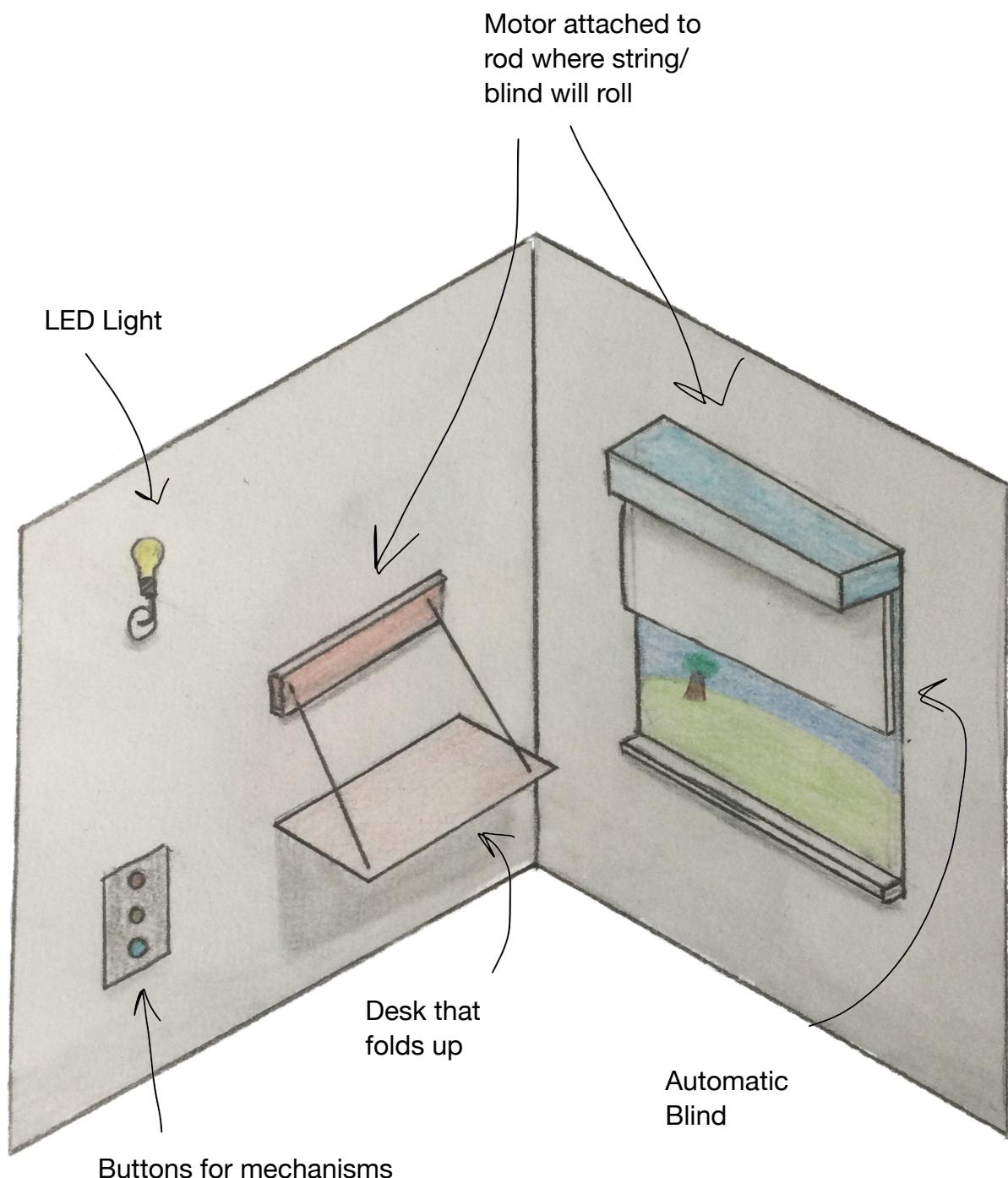
- It would be hard to produce the circles and corners in this project
- This option would use a lot of material
- I haven't used an lcd display before



Option 2 - Accessible Room

This would be an accessible room for a person in a wheelchair or limited mobility. It will have many features like a blind that will open and close automatically, a light that turns on and off and a desk that can be brought up and down so there is more room for the person

All of this will be controlled by an accessible panel with buttons



Pros

- This project would be easy to make
- It would help someone who couldn't do these type of tasks easily
- The electronics would be easy to wire



Cons

- This is a basic project that wouldn't show all of my skills
- The areas where the motors are would be very bulky and take up a lot of room

Option 3 - Pool Transfer

This project is a lift to help people get in and out of the pool.

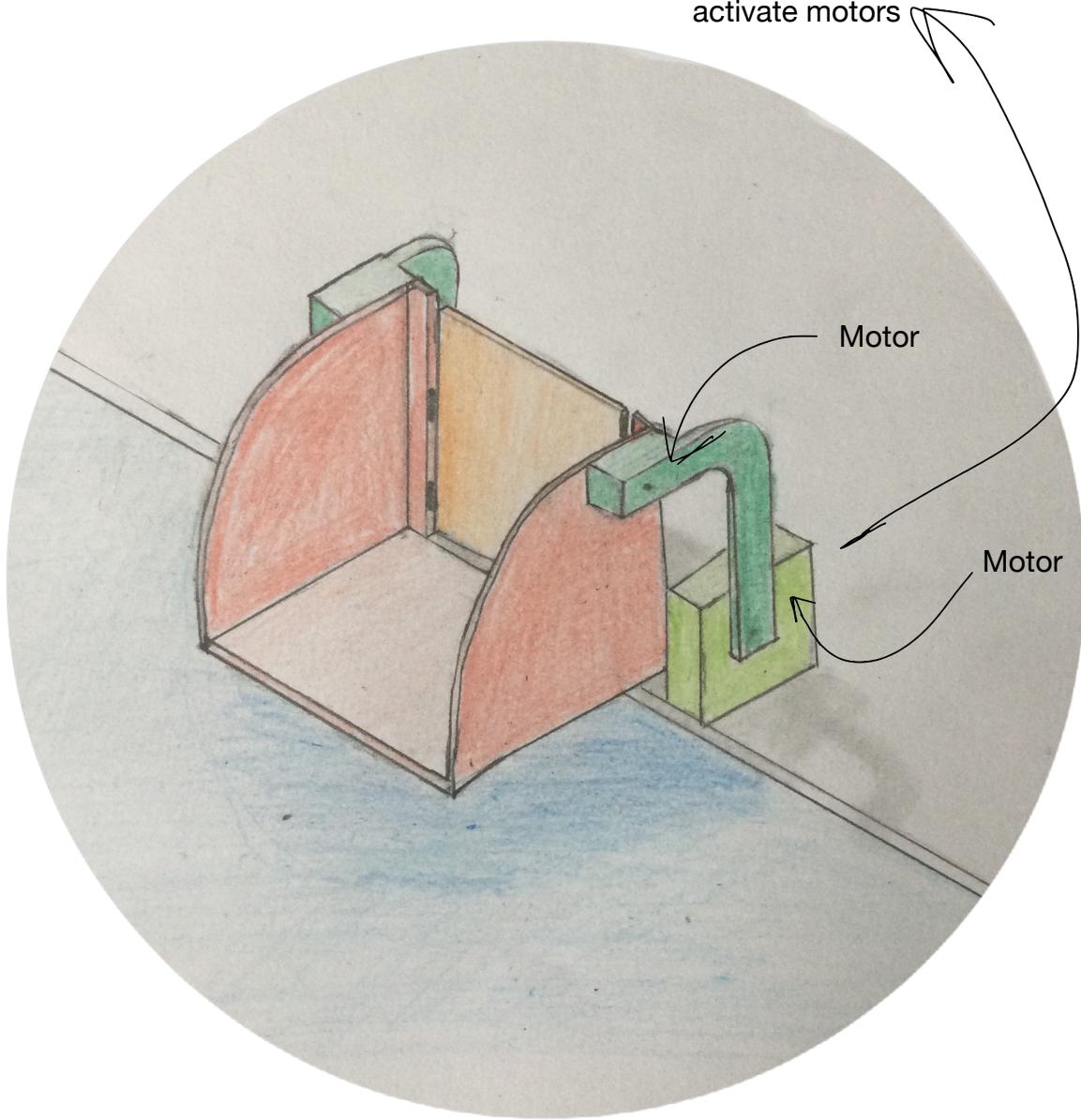
It will open from the back and the person can wheel/walk onto the platform

The arm (dark green) will rotate and submerge the platform into the water

The person can then transfer into the water

This will work on a button

Button to activate motors



Pros

- This project would be easy to make
- It would help someone who couldn't easily get into a pool
- The electronics would be easy to wire



Cons

- The movement to get the platform to submerge into the water while staying flat would be hard to do. You would need two motors, one rotating one way and the other counter rotating to keep the platform flat while moving with the first motor
- The areas where the motors are would be very bulky and take up a lot of room

Selection Of Optimum Solution

I decided to go with option 1 as I feel it will be the most feasible to do while showing the full extent of my skills. I also have an interest in this area. This option will:

- Use mechanical and electronic components
- Answer the brief
- Help someone with a disability

This option is the Automatic Pill Dispenser. It can be set up to dispense pills 3 times a day for 7 days. It will alert the person once the pill has been dispensed and the system will continue to remind them until they take their medication. This will help someone with a cognitive disability remember to take the medication, allowing them to live independently while ensuring they take all medication.

How will it work?

The user will turn on the machine, they can then use the buttons on the front (up, down, yes, no) to navigate through the menus. For my system I plan to have two modes, demo mode and full mode.

The full mode is how the machine would work in the real world. It starts with having the user set the clock and dose times. Once that is set up the main display will be shown. This will have a fully functioning clock and show when the next dose time is. Pills will only dispense when it is the dose time. It also has a settings option.

The demo mode is for testing purposes. It doesn't require any times to be set up. It shows a mock up of the main display from full mode. It doesn't have a working clock. Pills can be dispensed at any time by pressing the button on the back of the machine.

Regardless of mode, once a pill has been dispensed it will alert the user. A LED will flash and a buzzer will turn on. This means this machine is accessible for visual impaired and hard of hearing people.

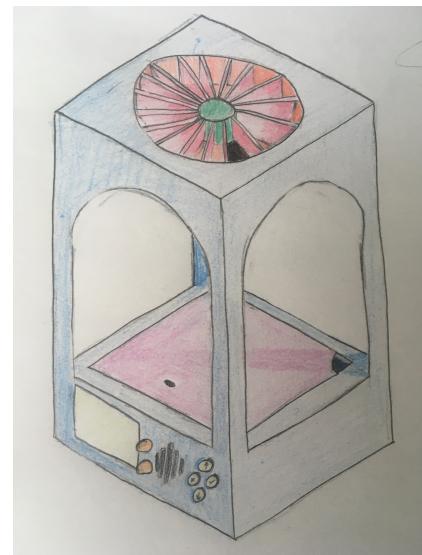
The flashing will stop after a minute and a timer will start, if the cup hasn't been picked up within that time the flashing will resume until the cup has been picked up or the cancel button has been pressed.

Refining my solution

I changed the curves on the top to regular corners as they would be hard to produce

I now plan to rotate a disc underneath the area that contains the pills, I did this as I believe the motor won't be powerful enough to turn the original fan design.

I got rid of the cover as I think that would be hard to produce and I wouldn't have time to make it.



FINAL SKETCH

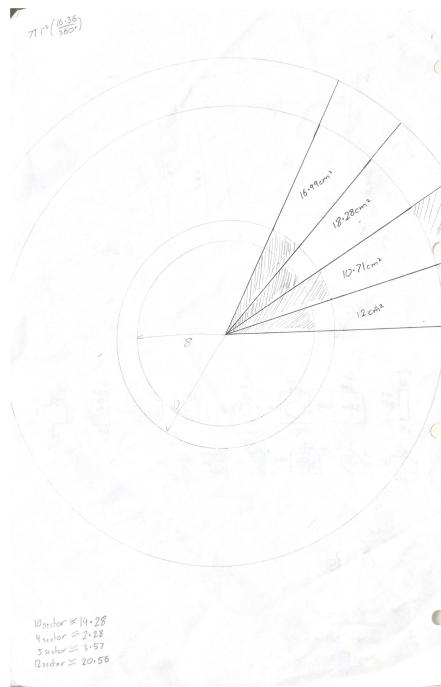
Sketches and Drawings for Manufacture

Planning

I wanted 22 sections for my dispenser. This is enough for someone to take 3 pills a day for 7 days plus a blank.

I drew out on paper the sizings and area of different size compartments

$$360 \div 22 = 16.36$$



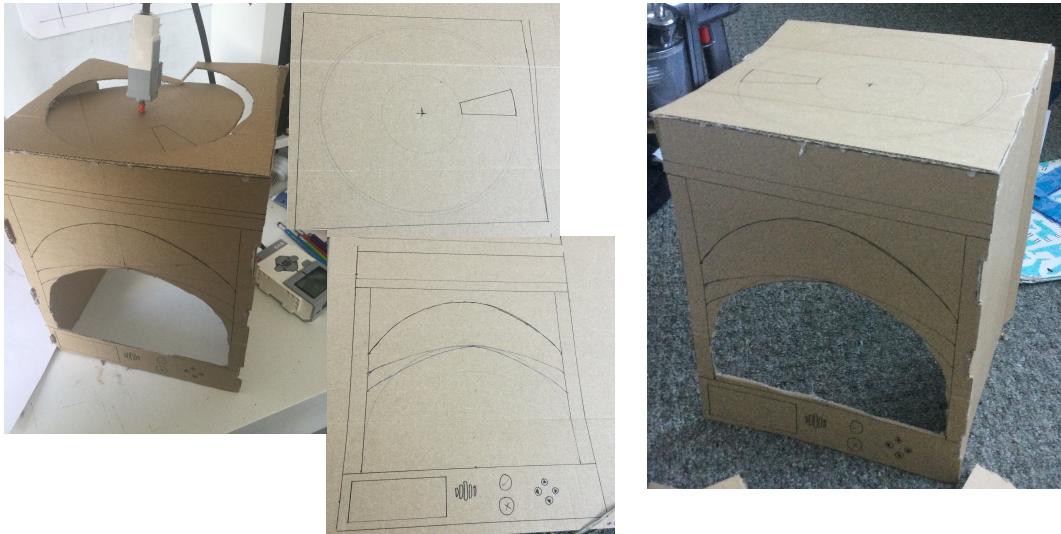
Through research I found out the stepper motor I was using has 2038 steps for a full rotation. I divided this by 4 due to the code running 4 steps at once, I then multiplied that by the degrees I needed the motor to turn. This gave me the amount of steps the motor needed to be turned.

$$2038 \div 4 = 509.9 \times \frac{16.36}{360} \approx 23 \text{ steps}$$

Prototyping

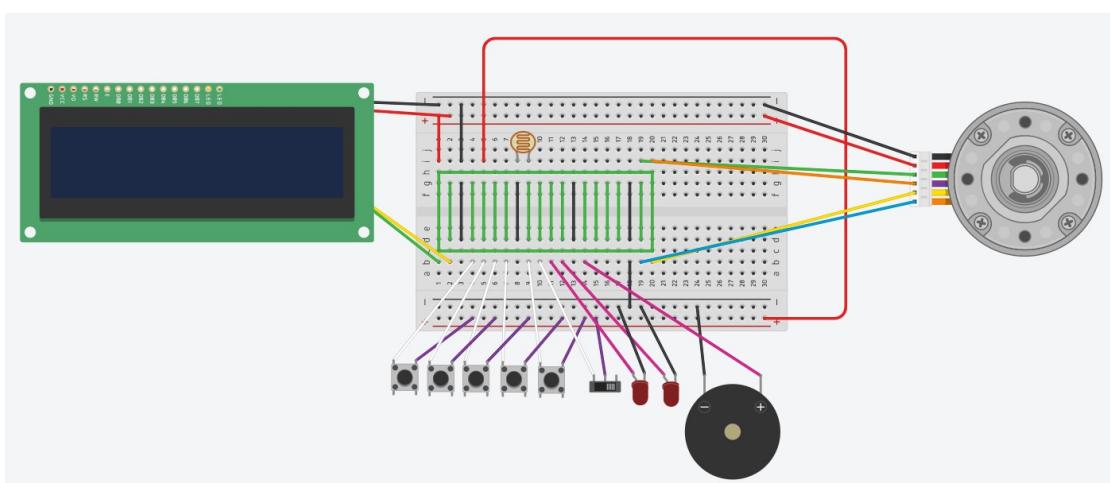
To test out the concept of my project I made a basic prototype of the dispenser out of cardboard. This helped me gauge the size I needed to make the dispenser and work out any issues with the idea.

I also used Lego Mindstorms, which is a hardware and software structure which uses motors that can be easily programmed, to make sure everything would function correctly when I used a motor.



Circuit

I used circuit diagrams to map out exactly what components I would need and where I would wire them. *note the rectangle of green wires represents where the pico will go

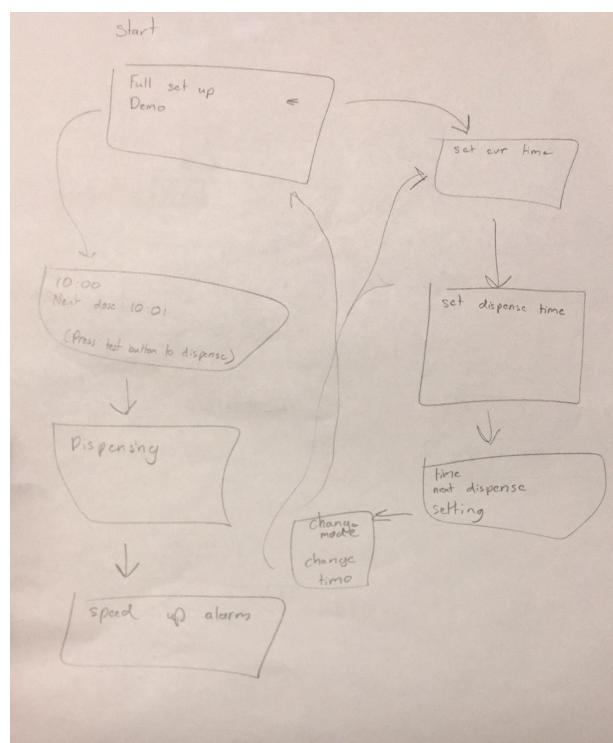


List of electronics

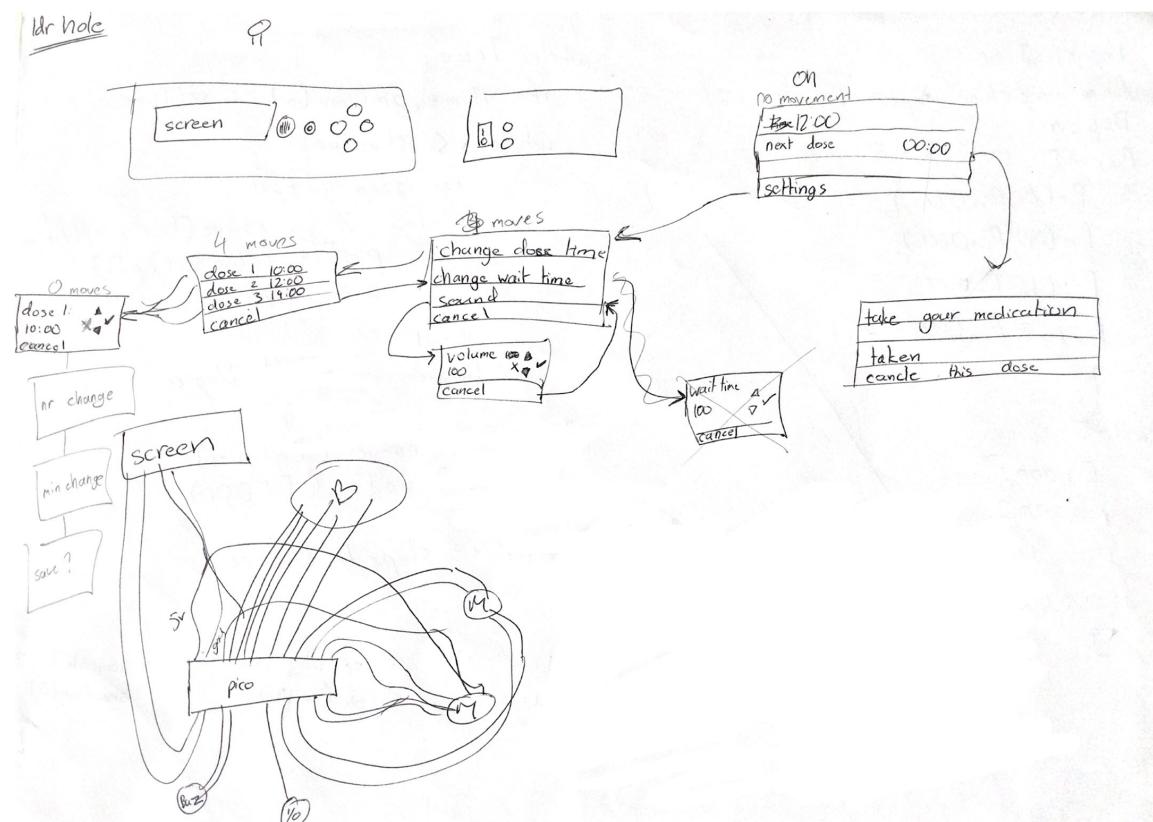
- LCD Screen - will be used to show info and set the dose times
- Buttons (x5) - will be used for menu navigation and testing
- LEDs (x2) - will be used to show when the motor is turning and when a pill has been dispensed
- Buzzer - will be used to show when a pill has been dispensed
- LDR - will be used to see if the cup has been picked up showing the medication has been taken
- Raspberry Pi Pico - will connect everything and run the code

Code

I used a variety of flow charts and pseudo code to design my code. This helped me plan the exact functions I wanted in my code.



ROUGH FLOW CHART



BASIC CIRCUIT DIAGRAM AND IDEA OF HOW THE LCD WOULD WORK

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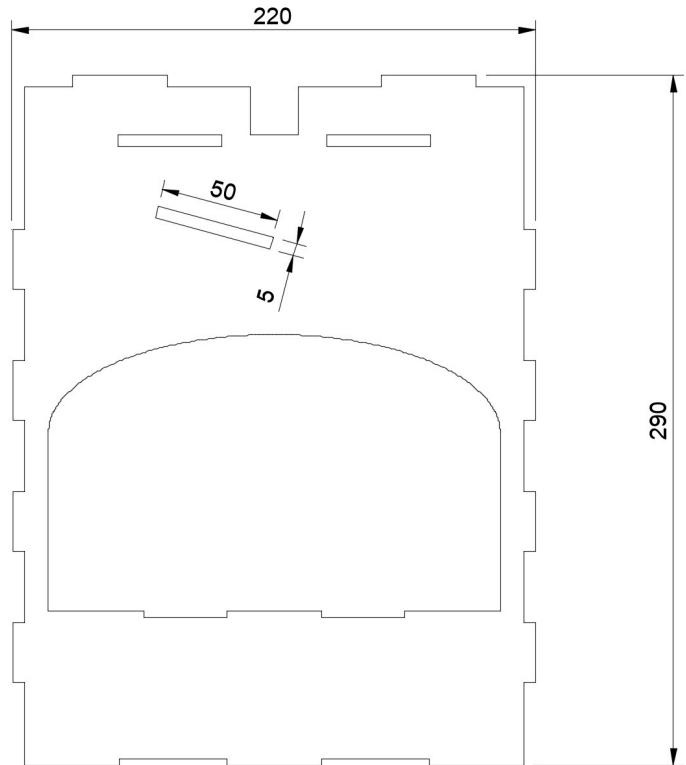
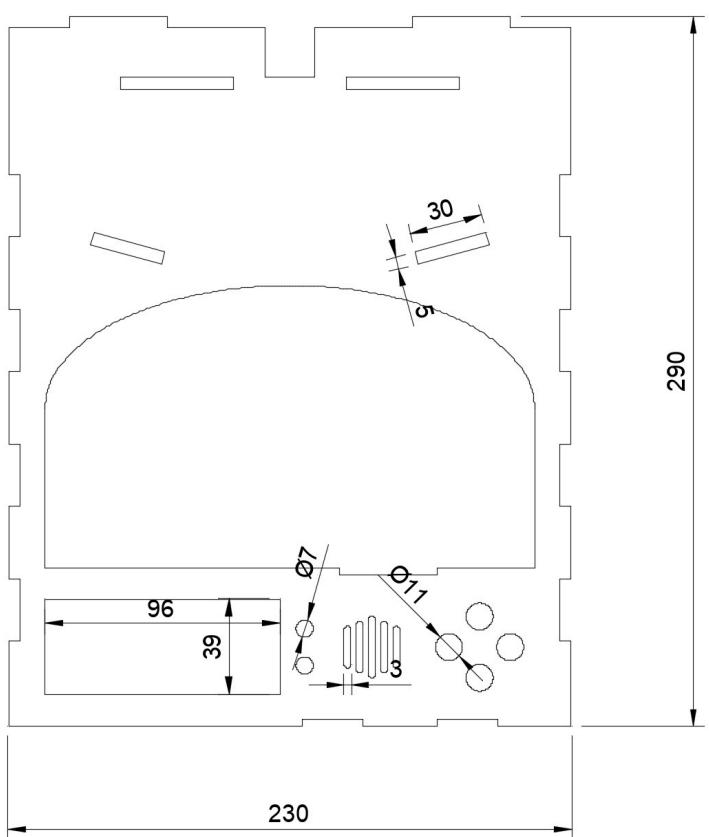
Import atime
from machine import Pin
Degrees
Pins = [
    Pin(15, Pin.OUT),
    Pin(14, Pin.OUT),
    Pin(16, Pin.OUT),
    Pin(17, Pin.OUT),
]
] 
full = [
    [1,0,0,0],
    [0,1,0,0],
    [0,0,1,0],
    [0,0,0,1]
]
] 
Degree = 0
for i in range(len(pins)):
    pins[i].value(full[i])
    utime.sleep(0.001)
x += 1
Degree += stepsInDegree
for i in range(len(pins)):
    pins[i].value(full[i])
Degree += stepsInDegree
if level == 2:
    level = -1
    if up when level == 0: if down when level == 1
        show(level)
    else:
        show(level)
if level == -1:
    level = 2
    if up when level == 0: if down when level == 1
        show(level)
    else:
        show(level)
    
```

ROUGH PSEUDO CODE



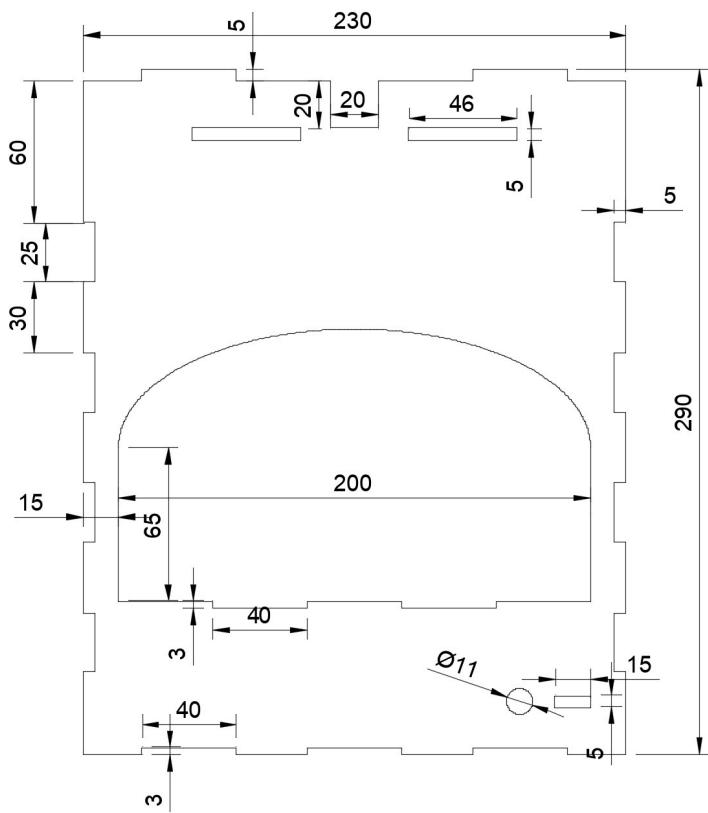
Sketches

As my design is quite complex I have broken it down by going through the front, back and side panels and then each layer of the project.



SIDE PIECE

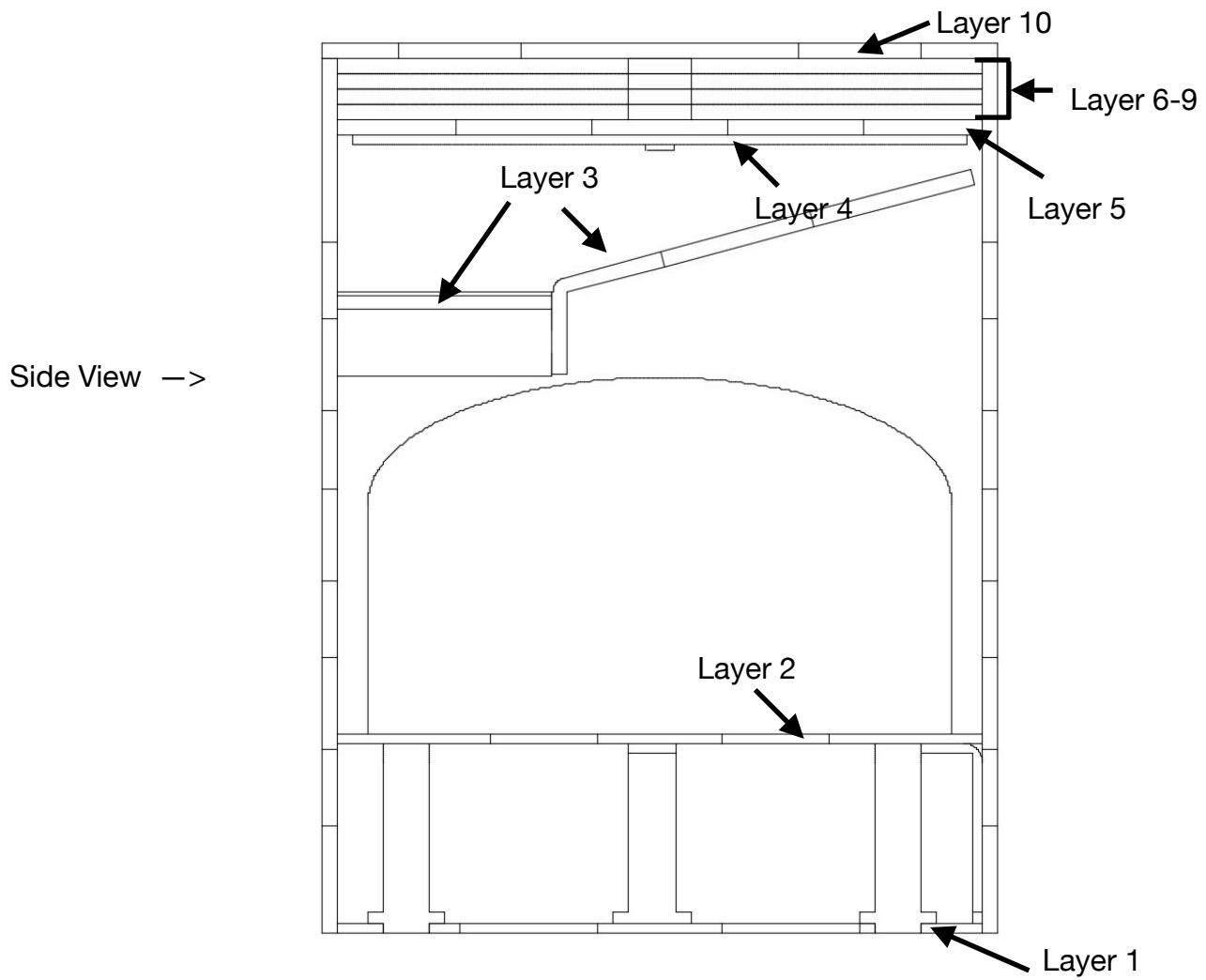
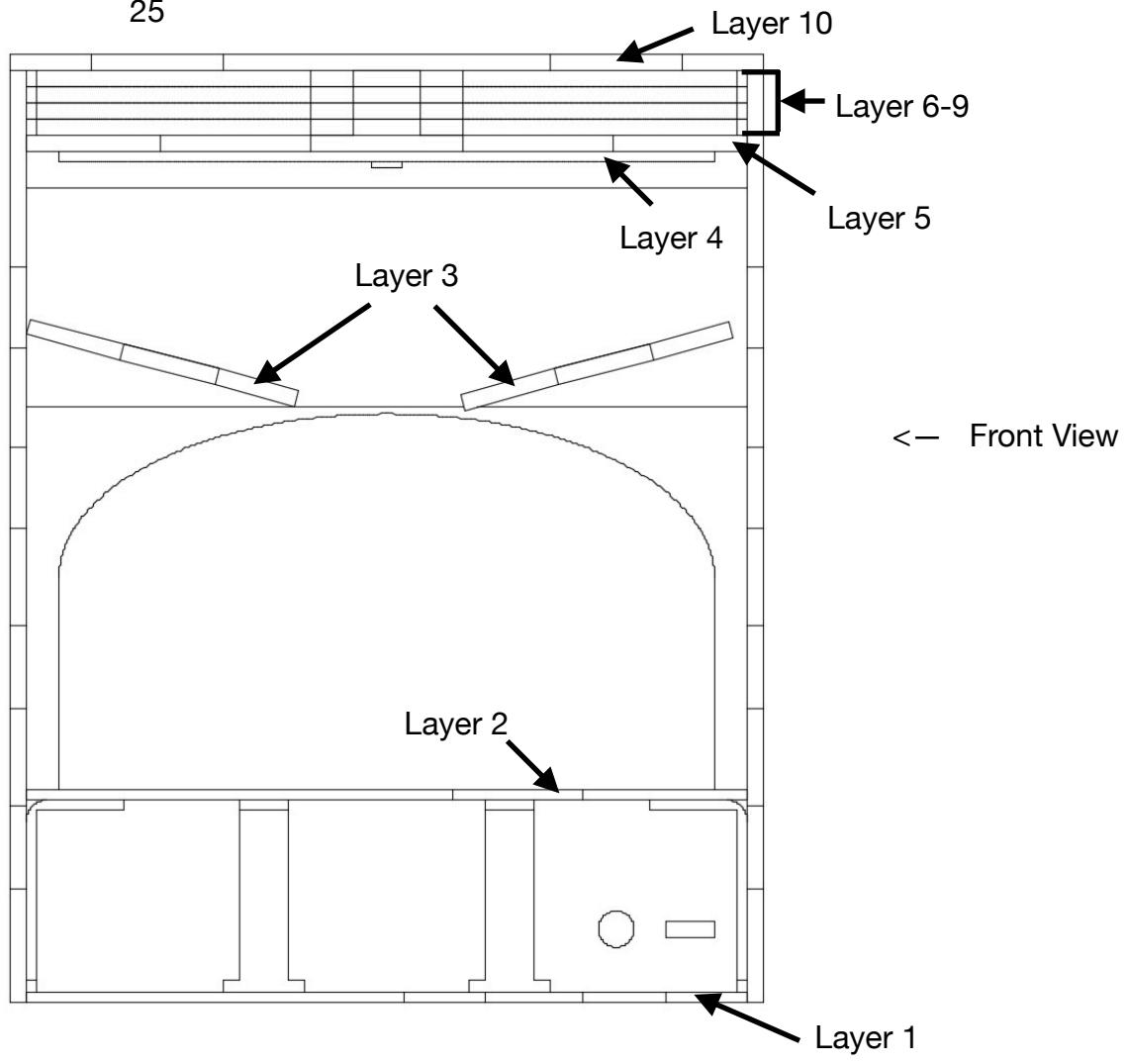
FRONT PIECE



BACK PIECE

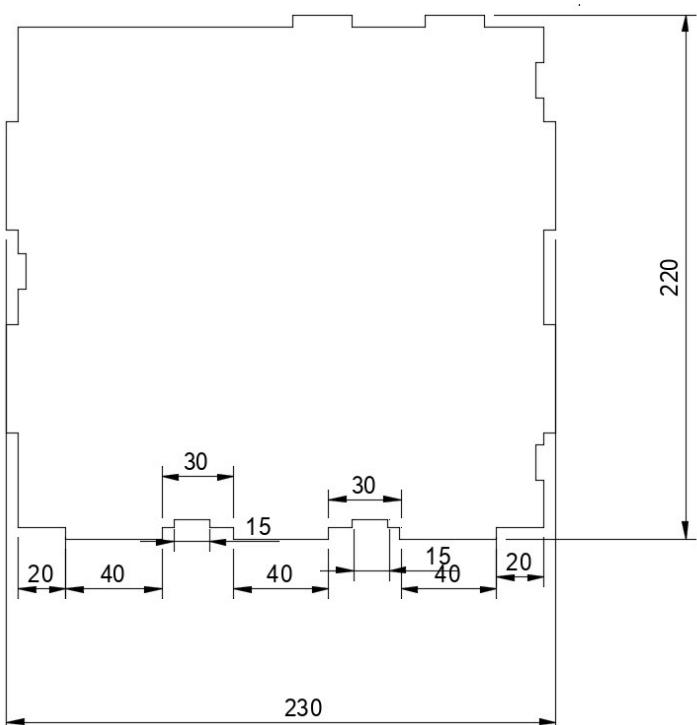
Each piece interlocks to each other. They have slots to hold up the different layers. The front and back panels also have holes for the electronics.

25

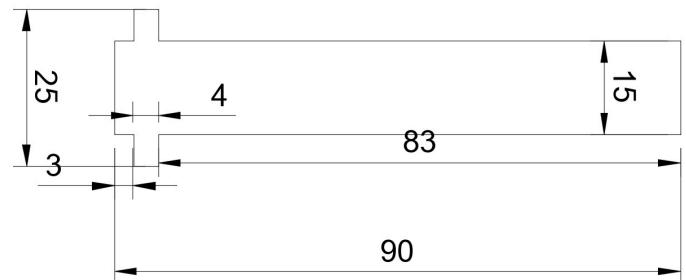


Layer 1

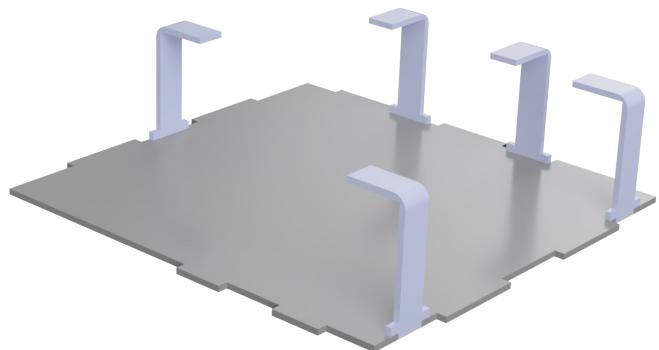
This is the bottom piece. It has slots to fit the front, back and side pieces. It also has slots to fit in the pieces that hold up layer 2



BOTTOM



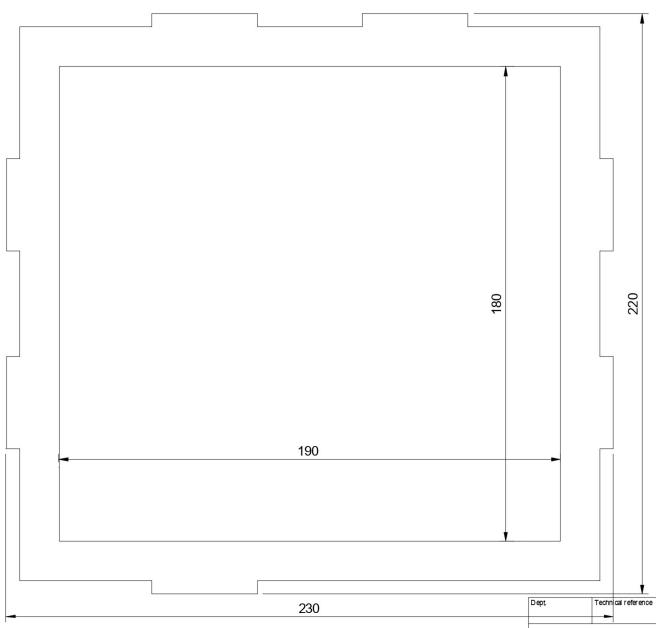
PIECE THAT HOLDS UP LAYER 2



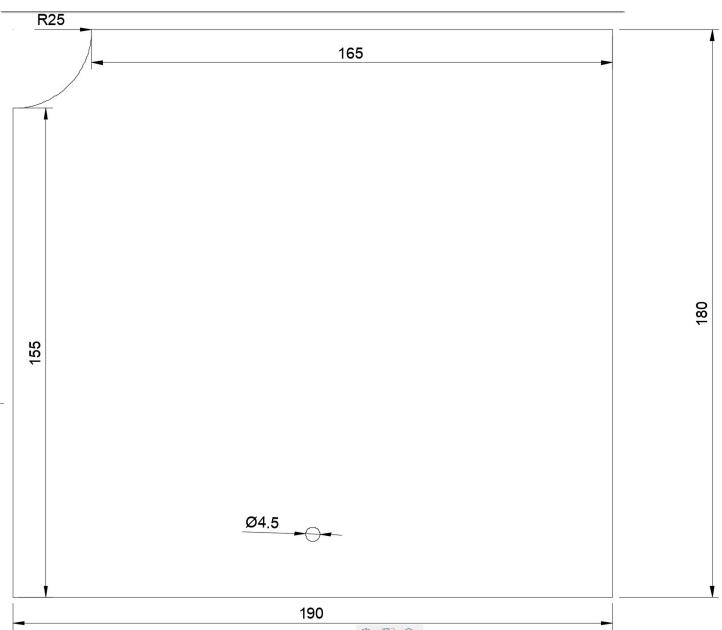
HOW THE BOTTOM AND HOLDS INTERACT

Layer 2

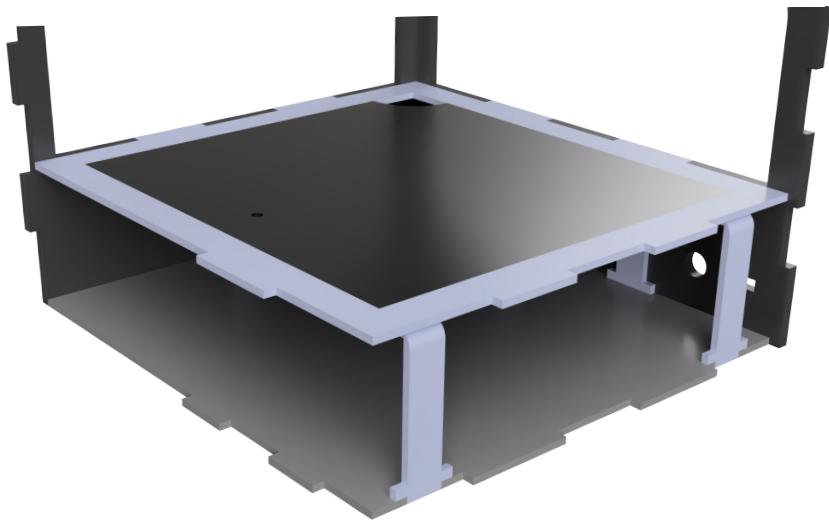
This is where the cup will be place for the pills to be dispensed. Piece 1 lays on top of slots of the side pieces. Piece 2 fits into piece 1, it is able to be lifted off giving access to the electronics stored between layer 1 and 2. Piece 2 also has a hole for a LDR.



PIECE 1

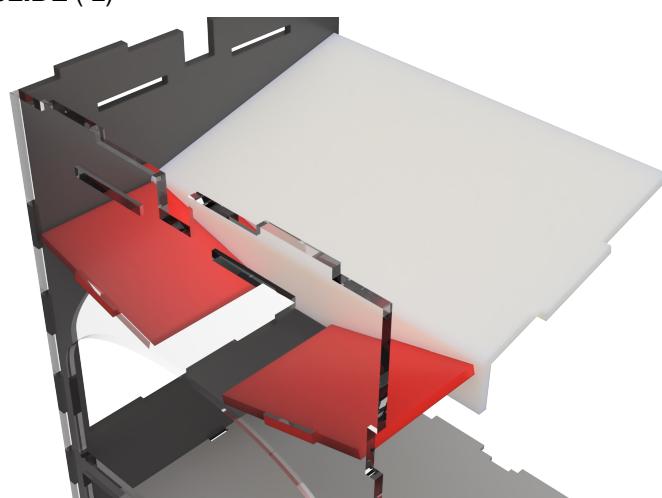
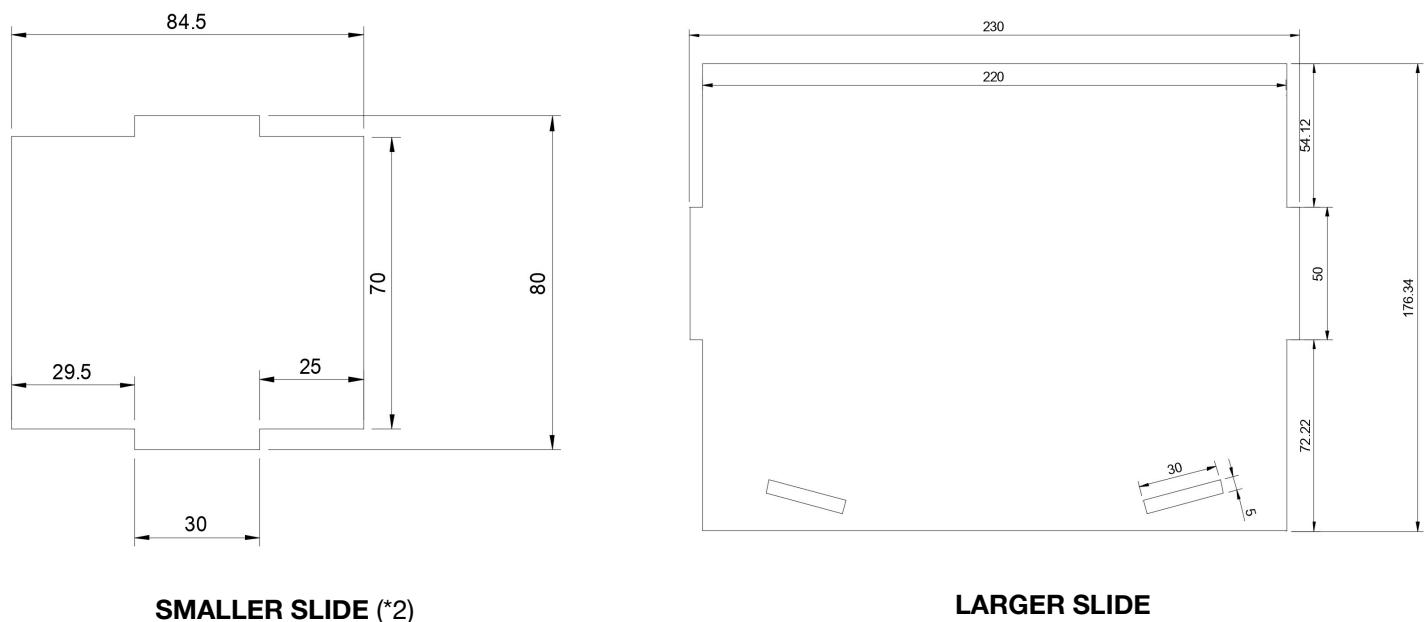


PIECE 2

**LAYER 2**

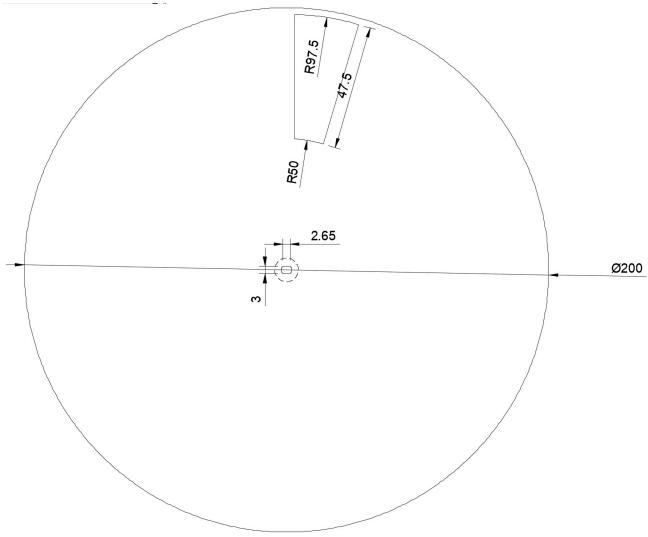
Layer 3

Layer 3 is where the pills will slide down after being dispensed. It has two identical smaller slides and one larger one. They all slot into each other and side pieces.

**LAYER 3**

Layer 4

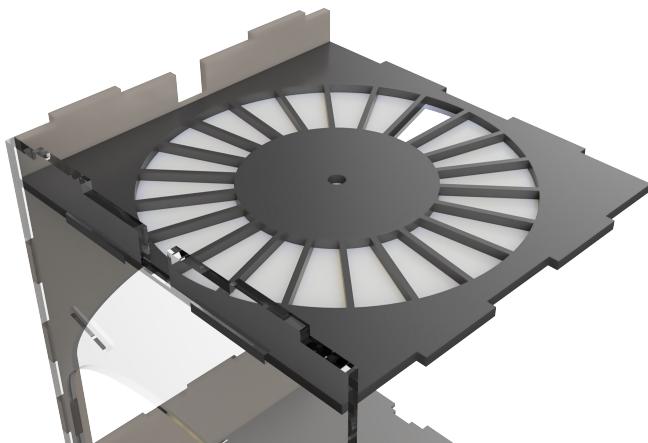
This is the rotating piece where the pills will fall from. It will be held in place by the motor.



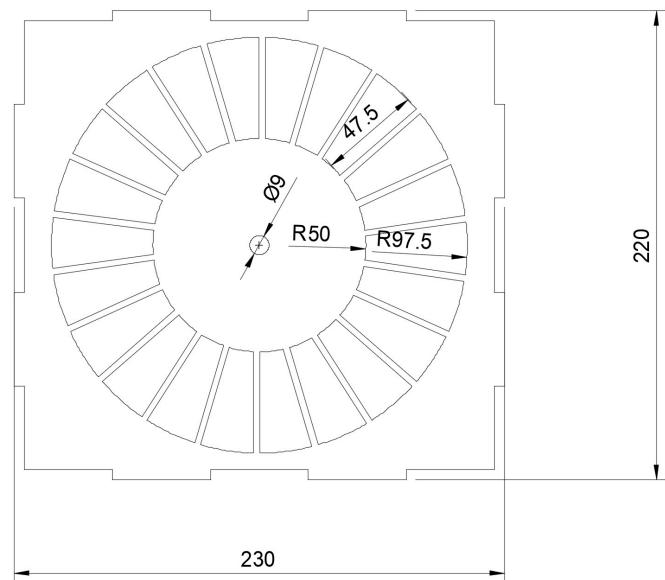
SPINNING PIECE

Layer 5

This piece supports the layers 6-9 and the 3d printed piece. It slots into the side pieces



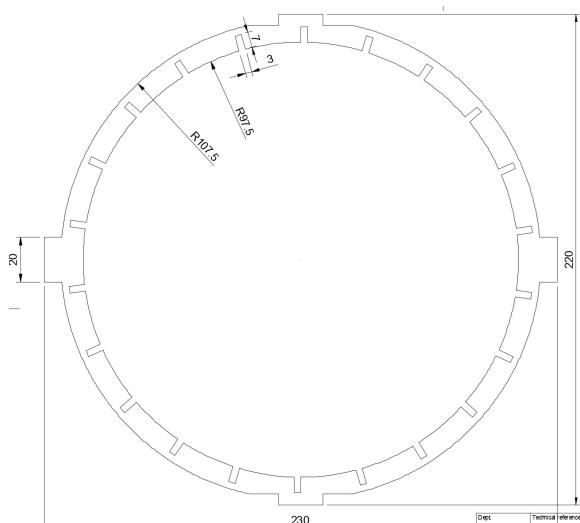
LAYER 4 & 5



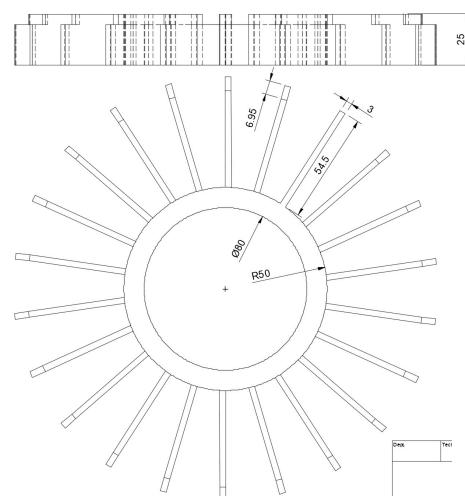
SUPPORTING PIECE

Layer 6 - 9

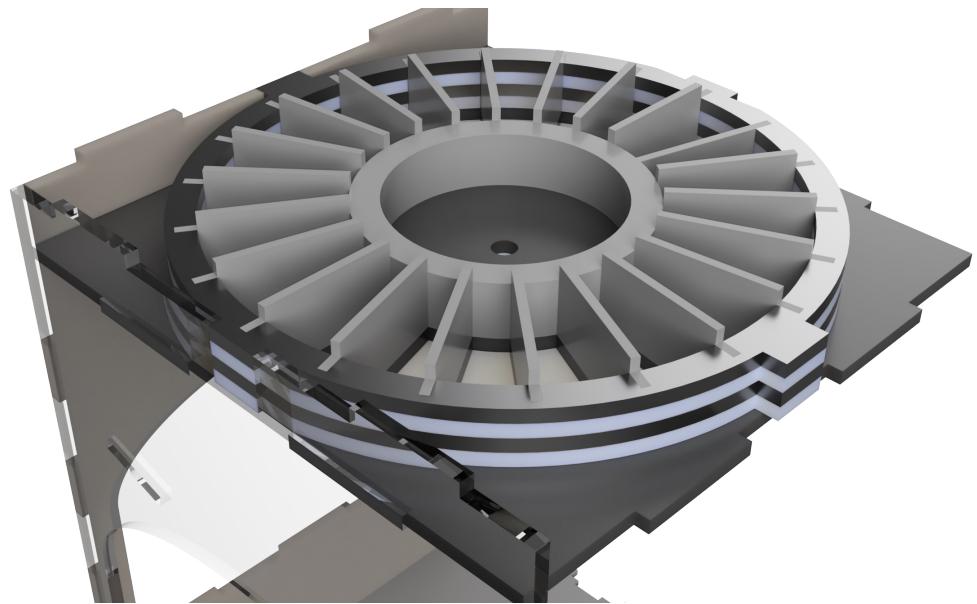
Layer 6 to 9 are 4 identical ring pieces that will slot into the 3d printed bit and side pieces. They act as a barrier for the place where the pills are stored. This is also where the 3d printed piece is. There is also a cover for the motor that will be stored in the middle of the fan



RING PIECE

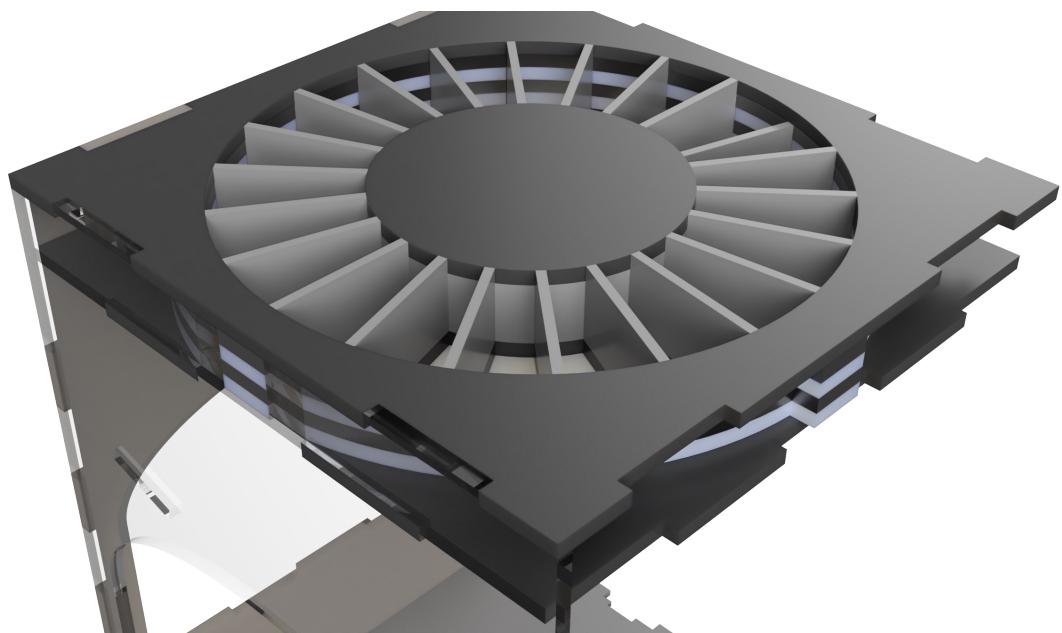
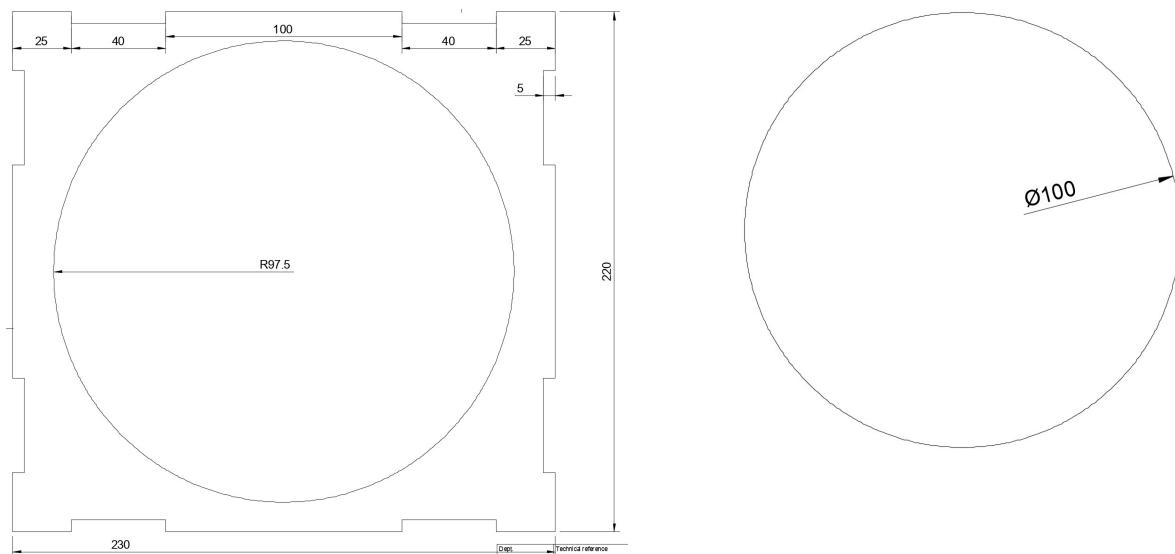


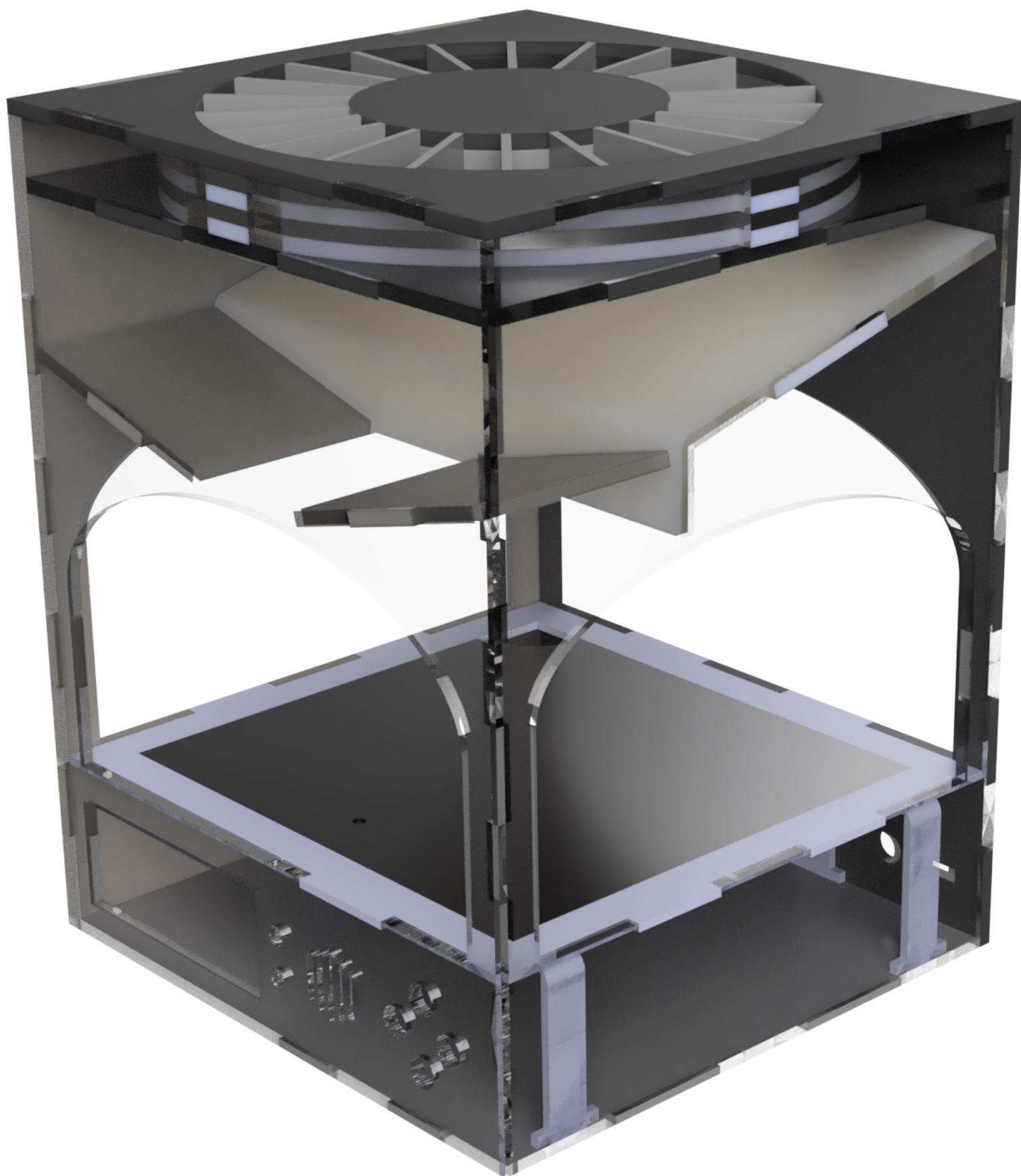
3D PRINTED PIECE



Layer 10

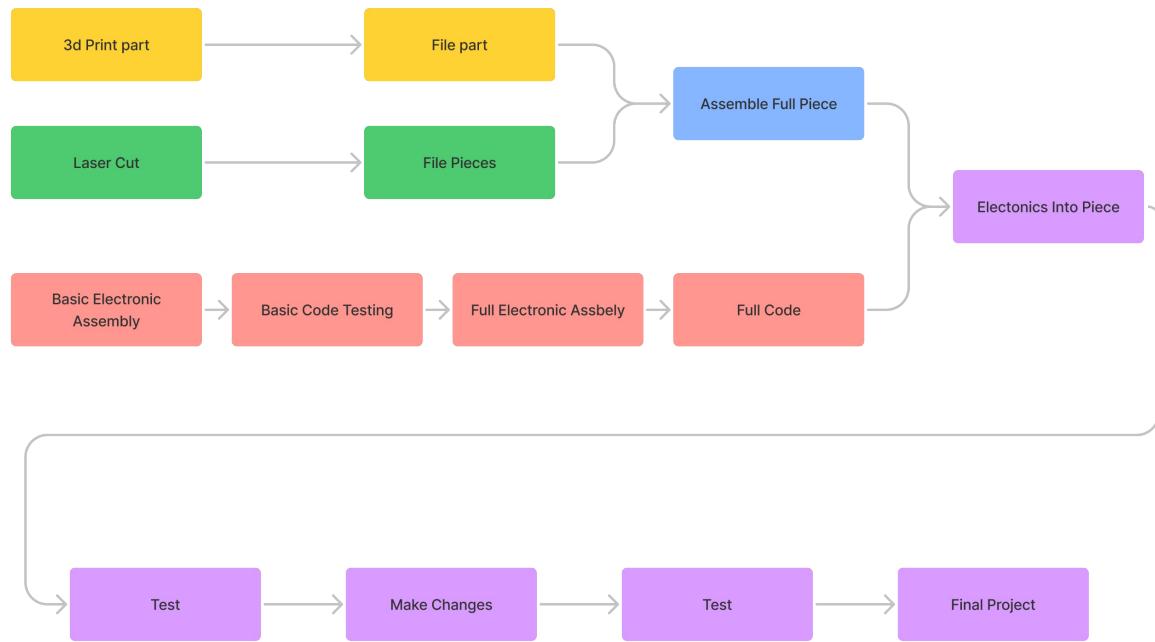
This layer consists of cover where electronics will go.



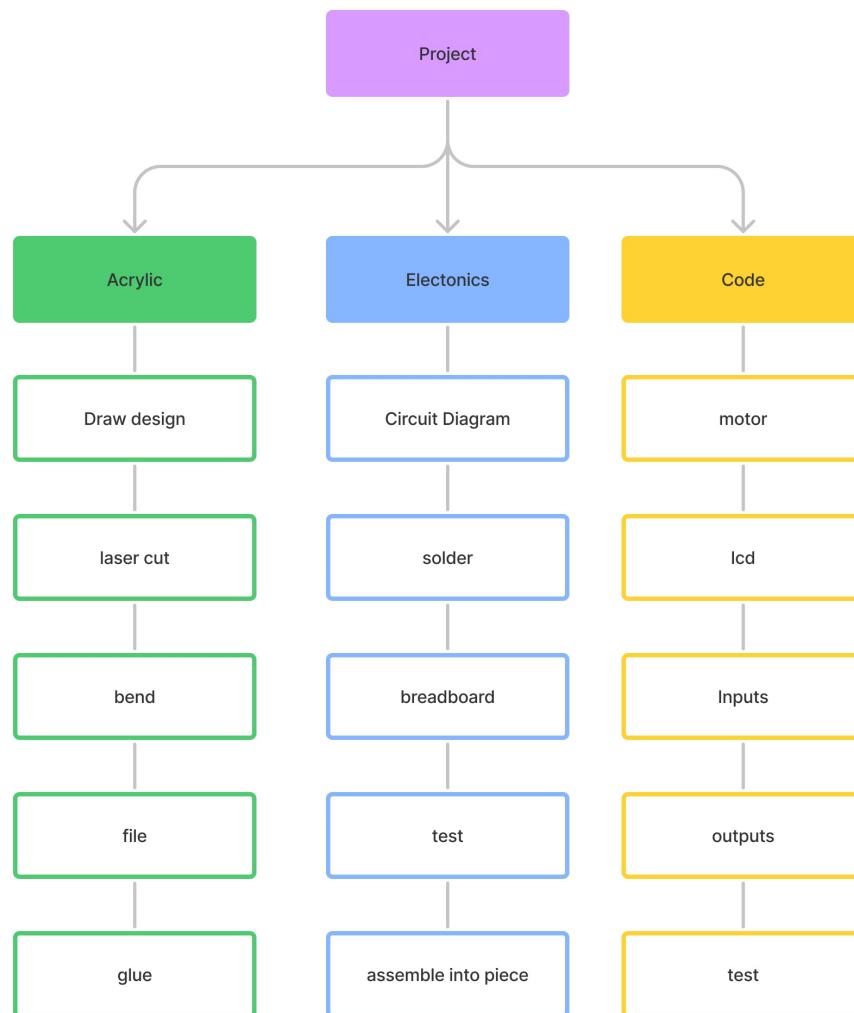


FULL RENDER OF PROJECT

Production Planning



CRITICAL PATH DIAGRAM



WORK BREAKDOWN STRUCTURE

Costings

Material	Quantity	Cost (€)
Acrylic		5
Buttons	5	0.5
Switch	1	N/A (recycled from broken electronic)
LDC Screen	1	12
PLA		
Breadboard	1	1
Jumper Cables	15	0.5
Raspberry Pi Pico	1	4
LDR	1	0.5
LED	2	N/A (recycled from broken electronic)
Buzzer	1	N/A (recycled from broken electronic)
Motor	1	1
Total		24.5

Gantt charts for project realisation

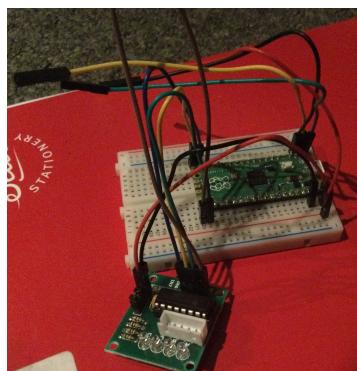


Production Realisation

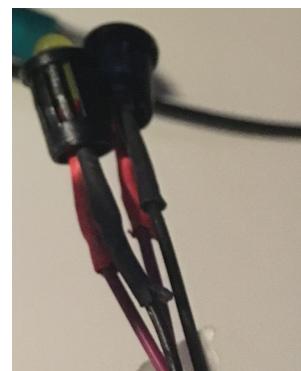
- When I started this project the laser cutter was broken. As I needed the laser cutter to cut the majority of my pieces I started to assemble to electronic. At first I used crocodile clips to make sure all of my electronics worked. I then soldered jumper cables to any electronics that didn't already have them. This is so everything could be plugged into the breadboard.
- While assembling my electronics I wrote basic scripts to make sure everything worked. Once that had all been completed I wrote the full code. I started working on my main script. I had to split my code into a few different scripts due to the complexity of the code. (See the last pages for code explanations)



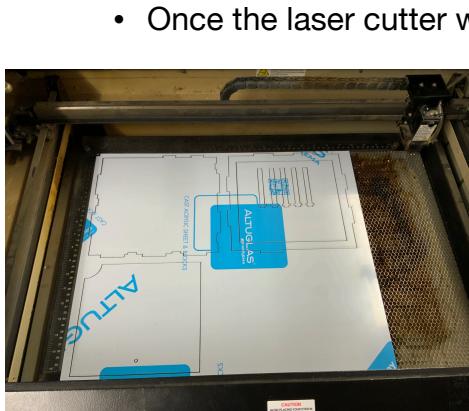
SOLDERING JUMPER CABLES



TESTING THE ELECTRONICS



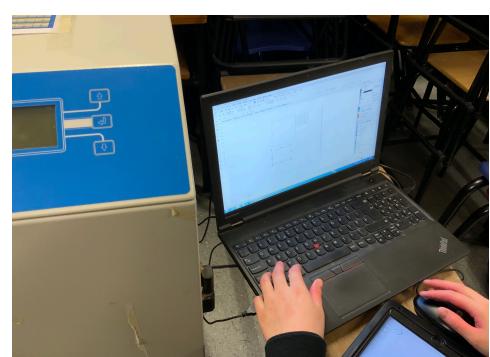
SOLDERING LEDS



PIECES AFTER BEING LASER CUT



PIECE BEFORE BEING CUT



FILE BEING PREPARED

- The holes for the electronics were slightly too small so I filed those holes to fit the electronics. I drilled and filed a hole for the power wire for the Pico. I made gaps for the wiring. I used the strip heater to bend some of my pieces.



BENDING THE PIECE



HEAT STRIP

- I was able to get a friend to 3d print my fan like part. Once I received this I filed it and made sure it fit.



PIECE BEING PRINTED



PIECE AFTER PRINTING

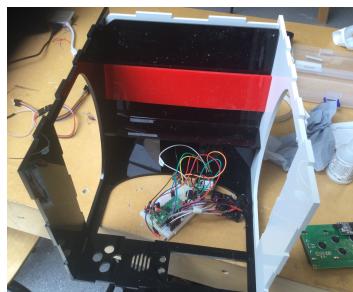


SANDING PIECE

- I then had all my pieces and began assembling. I tried to glue the least amount of things possible. This was easy as my piece slot together well
- I then tested out all the electronics before securing them



TESTING THE ELECTRONICS



ASSEMBLING THE PROJECT



FINAL ASSEMBLY OF THE PROJECT



Testing, Evaluation and Critical Reflection

What worked well?

Overall I am happy with how my project turned out. I believed I have achieved this brief as I have built a product that could help someone with a disability. This project could help someone with a mental disability remember to take their medication on time which would work toward helping them lead an independent life.

- I am particularly happy with my code as it took a long time to perfect and I am happy it all works.
- I am also pleased with my drawings and I feel I learned a lot while making them.
- I feel I considered environmental impact well. To do this I did a number of things including:
 - My pieces were quite big so I was able to pair up with a friend in my class so they could cut some of their smaller pieces inside my large gaps.
 - All the electronics are accessible and could be replaced.
 - I was able to re-use old material and electronics.
 - I did all my designing on Solidworks which reduced paper use
 - There is a switch on the back to turn off the display for power saving

What I could have improved on

There are a few cracks in the acrylic I used. This happened as while I was working these pieces a few fell off the table and snapped into a few pieces. I was able to fix this with glue but if I was to redo this I would make the small columns wider so they are less prone to breaking.

While I was testing the concept I used cardboard to find an angle where the pill would slide down the ramp. Once I built my project the pills would get stuck on the ramp as there is a higher coefficient of friction for acrylic than cardboard. To remedy this I used a spray that reduces friction.

One of my pieces (larger slide) needed to be bent at a particular point to perfectly fit into the project. I bent the piece at the wrong point so it wouldn't fit into the project. To fix this I cut off the sides of the piece the slot into the side panels. I then cut another piece to go into these slots. This means the larger slide rests on top of the new piece so it works the same.

In very bright light the machine might not be able to sense when the cup is on the LDR. This means the second alarm won't work properly. To fix this I put tape on the bottom of the cup I was using and coloured it black to eliminate any light shining through. A better way to fix this would be using a cup that isn't translucent.

Further Refinements

I would have liked to get a better finish on the project like slightly rounding the corners and edges but I didn't have time.

If this was to be produced on a larger scale all the material would need to be food safe which this is not. In particular the spray I used to reduce friction would need to be food safe.

If I had more time I would have liked to add more features to my code like a notification to see when the medication had run out or options to delay a pill being dispensed.

I also would have liked to add a cover to the top and I did develop the drawings for it but the laser cutter broke again on the last week so I wouldn't have had time to make it.

Once the machine has been turned off the times that have been set will not save. To fix this I could add a small battery so the pico has enough power to save the time.

My stepper motor doesn't turn the exact degrees I want. I think it would need extreme fine tuning to turn the exact 16.36° which I didn't have time to do.

See a video of the project working here



Final Schedule

As seen below I was keeping to my original schedule well but the laser cutter was broken for 3 weeks. This meant I became was behind my schedule and had to add two week to product realisation. This severely impacted this project and meant I didn't have a lot of time to put together my project.

Code Explanations

```

270 lines (254 sloc) 8.35 KB
1 import machine
2 import utime
3 from pico_i2c_lcd import I2cLcd
4 from settingTime import runtimes
5 from motorTurning import motorTurn
6 from buzzerAlarm import buzbuzz
7 import displays
8
9 i2c = machine.I2C(0, sda=machine.Pin(0), scl=machine.Pin(1), freq=400000)
10 I2C_ADDR = i2c.scan()[0]
11 lcd = I2cLcd(i2c, I2C_ADDR, 4, 20)
12 rtc = machine.RTC() ——setting up clock
13
14 downButton = machine.Pin(2, machine.Pin.IN, machine.Pin.PULL_DOWN)
15 upButton = machine.Pin(3, machine.Pin.IN, machine.Pin.PULL_DOWN)
16 noButton = machine.Pin(4, machine.Pin.IN, machine.Pin.PULL_DOWN)
17 yesButton = machine.Pin(5, machine.Pin.IN, machine.Pin.PULL_DOWN)
18 testButton = machine.Pin(6, machine.Pin.IN, machine.Pin.PULL_DOWN)
19 onSwitch = machine.Pin(7, machine.Pin.IN, machine.Pin.PULL_DOWN)
20 led1 = machine.Pin(8, machine.Pin.OUT)
21 led1.value(0)
22 led2 = machine.Pin(9, machine.Pin.OUT)
23 led2.value(0)
24 buzzer = machine.PWM(machine.Pin(10))
25 buzzer.duty_u16(0)
26 ldr = machine.ADC(27)
27
28 def changeStart(level):
29     if level == 0:
30         displays.startMenu()
31     else:
32         displays.startMenu2()
33
34 def changeSetting(level2):
35     if level2 == 0:
36         displays.settingMenu()
37     else:
38         displays.settingMenu2()
39
40 def dispense():
41     motorTurn() —turns motor
42     buzzer(10) —turns on buzzer & LED
43     displays.pillOut() —displays on LCD
44
45 if not demoAlarmWait():
46     while ldrCheck() == False:
47         buzBuzz()
48         if noButton.value()==1:
49             print('canceled')
50             break
51         print('pickedup')
52         displays.thanks()
53         utime.sleep(10)
54         if mode==1:
55             displays.demo()
56         else:
57             updateStart(curHr,curMin)
58     else:
59         displays.thanks()
60         utime.sleep(10)
61         if mode==1:
62             displays.demo()
63         else:
64             updateStart(curHr,curMin)
65
66 def ldrCheck():
67     print('ldr check',ldr.read_u16())
68     if ldr.read_u16() < 400:
69         return True
70     else:
71         return False
72
73 def demoAlarmWait():
74     print('alarm wait')
75     # if cup has been picked up within 10 sec
76     pickup = False
77     for i in range(20):
78         utime.sleep(0.5)
79         if ldrCheck():
80             pickup=True
81             break
82     if pickup:
83         return True
84     else:
85         return False
86
87 def fullStart(rtc):
88     times = runTimes()
89     print(times)
90     if None in times:
91         lcd.clear()
92         lcd.putstr("error try again")
93         utime.sleep(5)
94         print('error')
95         times = runTimes()
96         hr = int(times[0][0])
97         min = int(times[0][1])
98         print(hr,min)
99         curTime = times[0][0],times[0][1]
100        dose1 = int(times[1][0]),int(times[1][1]),50
101        dose2 = int(times[2][0]),int(times[2][1]),50
102        dose3 = int(times[3][0]),int(times[3][1]),50
103
104        print(curTime,dose1,dose2,dose3)
105        return(curTime,dose1,dose2,dose3)
106
107 def chooseDose(dose1,dose2,dose3,curHr,curMin):
108     doseSend = ''
109     print(curHr,curMin)
110     print(dose1[0],dose1[1])
111     if dose1[0]>= curHr and dose1[1]>= curMin:
112         if dose1[0]<10 and dose1[1]<10:
113             return('0'+str(dose1[0]))+':'+('0'+str(dose1[1])))
114         elif dose1[0]>10:
115             return('0'+str(dose1[0]))+':'+str(dose1[1]))
116         elif dose1[1]>10:
117             return(str(dose1[0]))+':'+('0'+str(dose1[1])))
118         else:
119             return(str(dose1[0]))+':'+str(dose1[1]))
120     elif dose2[0]>curHr and dose2[1]>curMin:
121         if dose2[0]<10 and dose2[1]<10:
122             return('0'+str(dose2[0]))+':'+('0'+str(dose2[1])))
123         elif dose2[0]>10:
124             return('0'+str(dose2[0]))+':'+str(dose2[1]))
125         elif dose2[1]>10:
126             return(str(dose2[0]))+':'+('0'+str(dose2[1])))
127         else:
128             return(str(dose2[0]))+':'+str(dose2[1]))
129     elif dose3[0]>curHr and dose3[1]>curMin:
130         if dose3[0]<10 and dose3[1]<10:
131             return('0'+str(dose3[0]))+':'+('0'+str(dose3[1])))
132         elif dose3[0]>10:
133             return('0'+str(dose3[0]))+':'+str(dose3[1]))
134         elif dose3[1]>10:
135             return(str(dose3[0]))+':'+('0'+str(dose3[1])))
136
137     else:
138         return(str(dose3[0]))+':'+str(dose3[1]))
139
140     if dose1[0]<10 and dose1[1]<10:
141         return('0'+str(dose1[0]))+':'+('0'+str(dose1[1])))
142     elif dose1[0]>10:
143         return('0'+str(dose1[0]))+':'+str(dose1[1]))
144     elif dose1[1]>10:
145         return(str(dose1[0]))+':'+('0'+str(dose1[1])))
146     else:
147         return(str(dose1[0]))+':'+str(dose1[1]))
148
149     def updateStart(curHr,curMin):
150         if curHr < 10 and curMin < 10:
151             displays.startMenu((0'+str(curHr)),(0'+str(curMin)),chooseDose(dose1,dose2,dose3,curHr,curMin))
152         elif curHr > 10:
153             displays.startMenu((0'+str(curHr)),curMin,chooseDose(dose1,dose2,dose3,curHr,curMin))
154         elif curMin < 10:
155             displays.startMenu(curHr,(0'+str(curMin)),chooseDose(dose1,dose2,dose3,curHr,curMin))
156         else:
157             displays.startMenu(curHr,curMin,chooseDose(dose1,dose2,dose3))
158
158     #0 is start
159     #1 is demo
160     mode = 0 —start menu selected
161     level = 0
162     level2 = 0
163     if onSwitch.value()==1: —if back switch is on
164         lcd.backlight_on() —turn on the screen
165         displays.startMenu() —display the start menu
166     while True: —forever
167         if switched on
168             if onswitch.value()==1: —if back switch is on
169                 lcd.backlight_on() —turn on the screen
170                 if in start mode
171                     if mode==0: —if start menu has been selected
172                         if downButton.value()==1:
173                             level += 1
174                             if level>1:
175                                 level = 0
176                                 changeStart(level)
177                                 utime.sleep(0.5)
178                         if upButton.value()==1:
179                             level -= 1
180                             if level<0:
181                                 level = 0
182                                 changeStart(level)
183                                 utime.sleep(0.5)
184                         if upButton.value()==1:
185                             level = 1
186                             if mode==0 and level==0: —if full mode has been selected
187                                 # sets times
188                                 times = fullStart(rtc)
189                                 curTime = times[0]
190                                 dose1 = times[1]
191                                 dose2 = times[2]
192                                 dose3 = times[3]
193                                 rtc.datetime((2022,4,1,curTime[0],curTime[1],0,0)) —setting up the clock
194                                 curHr = rtc.datetime()[5]
195                                 curMin = rtc.datetime()[6]
196                                 print(rtc.datetime(),curHr,curMin)
197
198                                 mode = 2 —full mode selected
199                                 updateStart(curHr,curMin) —display the time
200                                 print('mode',mode)
201                                 elif yesButton.value()==1 and level==1: —if demo mode selected
202                                     mode = 1 —demo mode selected
203                                     displays.demo() —display demo screen
204                                     print('mode',mode)
205                                 elif mode == 1: —if demo mode selected
206                                     if in demo mode
207                                         if testButton.value()==1: —if back button pressed
208                                             dispense() —run dispensing sequence (lines 40-64)
209                                         if yesButton.value()==1: —if (X) button pressed
210                                             print('change mode')
211                                             mode = 0
212                                             displays.startMenu() —go back to the start screen
213                                             print('mode',mode)
214                                     #if in full mode
215                                     elif mode==2: —if full mode selected
216                                         doseCur = (rtc.datetime())[4],rtc.datetime()[5],rtc.datetime()[6])
217                                         if doseCur == dose1 or doseCur == dose2 or doseCur == dose3:
218                                             print('1')
219                                             dispense()
220                                         if curMin != rtc.datetime()[6]:
221                                             curHr = rtc.datetime()[4]
222                                             curMin = rtc.datetime()[5]
223                                             updateStart(curHr,curMin)
224                                         if yesButton.value()==1:
225                                             mode = 3
226                                             changeSetting(level2)
227                                             print('mode',mode)
228                                     #setting for full
229                                     elif mode == 3: —if setting option selected
230                                         if downButton.value()==1:
231                                             level2 += 1
232                                             if level2>2:
233                                                 level2 = 0
234                                             changeSetting(level2)
235                                             utime.sleep(0.5)
236                                         if upButton.value()==1:
237                                             level2 -= 1
238                                             if level2<0:
239                                                 level2 = 1
240                                             changeSetting(level2)
241                                             utime.sleep(0.5)
242                                     #goes back to mode selection
243                                     if yesButton.value()==1 and level2==1:
244                                         mode = 0
245                                         displays.startMenu() —go back to start screen
246                                         print('mode',mode)
247                                     #changes time values
248                                     elif yesButton.value()==1 and level2==0:
249                                         print('changing time')
250                                         times = fullStart(rtc)
251                                         curTime = times[0]
252                                         dose1 = times[1]
253                                         dose2 = times[2]
254                                         dose3 = times[3]
255                                         rtc.datetime((2022,4,1,curTime[0],curTime[1],0,0))
256                                         curHr = rtc.datetime()[5]
257                                         curMin = rtc.datetime()[6]
258                                         print(rtc.datetime(),curHr,curMin)
259                                         mode = 2
260                                         updateStart(curHr,curMin)
261                                         print('mode',mode)
262                                     #goes back to start menu
263                                     if noButton.value()==1:
264                                         mode = 2
265                                         updateStart(curHr,curMin)
266                                         print('mode',mode)
267                                     #if back switch turned off
268                                     else:
269                                         lcd.backlight_off() —turn off LCD
    
```

importing packages & files I used

setting up LCD screen

Setting up buttons, switches, LEDs & buzzers

Turning off LEDs & buzzers

change where the arrow is on the start menu

turns motor

turns on buzzer & LED

dispenses pill

checks if the cup has been picked up

checks if the cup has been picked up within 10 seconds

runs sequence so people can set the time and does times

finds the next dose that will be dispensed

displays time

Select button = ①

—full mode selected

—demo mode selected

—go back to start screen

update clock

if settings option selected go to settings

if (①) button pressed go down

if (①) button pressed go up

if the select mode option was selected go back to start screen

if the change time option was selected change the time

if the (X) button selected go back to full mode screen

if back switch turned off turn off LCD

```
138 lines (122 sloc) | 3.86 KB
1 import machine
2 import utime
3 from pico_i2c_lcd import I2cLcd
4 i2c = machine.I2C(0, sda=machine.Pin(0), scl=machine.Pin(1), freq=400000)
5
6 I2C_ADDR = i2c.scan()[0]
7 lcd = I2cLcd(i2c, I2C_ADDR, 4, 20)
8
9 upArrow = bytearray([0x00,0x04,0x00,0x15,0x04,0x04,0x04,0x00])
10 downArrow = bytearray([0x00,0x04,0x04,0x00,0x15,0x04,0x04,0x00])
11 tick = bytearray([0x00,0x00,0x00,0x01,0x02,0x14,0x00,0x00])
12 ex = bytearray([0x00,0x00,0x01,0x00,0x04,0x04,0x11,0x00])
13 lcd.custom_char(0, upArrow)
14 lcd.custom_char(1, downArrow)
15 lcd.custom_char(2, tick)
16 lcd.custom_char(3, ex)
17
18 downButton = machine.Pin(2, machine.Pin.IN, machine.Pin.PULL_DOWN)
19 upButton = machine.Pin(3, machine.Pin.IN, machine.Pin.PULL_UP)
20
21 yesButton = machine.Pin(5, machine.Pin.IN, machine.Pin.PULL_UP)
22
23
24
25 def timeSetHrSingle(info):
26     lcd.clear()
27     lcd.putsrt(info)
28     lcd.putsrt("    Hours: "+chr(0))
29     lcd.putsrt("        "+str(hr)+" "+chr(2))
30     lcd.putsrt("        "+chr(6))
31
32 def timeSetHrDouble(info):
33     lcd.clear()
34     lcd.putsrt(info)
35     lcd.putsrt("    Hours: "+chr(0))
36     lcd.putsrt("        "+str(hr)+" "+chr(2))
37     lcd.putsrt("        "+chr(6))
38
39 def timeSetMinSingle(info,min):
40     lcd.clear()
41     lcd.putsrt(info)
42     lcd.putsrt("    Minutes: "+chr(0))
43     lcd.putsrt("        "+str(min)+" "+chr(2))
44     lcd.putsrt("        "+chr(6))
45
46 def timeSetMinDouble(info,min):
47     lcd.clear()
48     lcd.putsrt(info)
49     lcd.putsrt("    Minutes: "+chr(0))
50     lcd.putsrt("        "+str(min)+" "+chr(2))
51     lcd.putsrt("        "+chr(6))
52
53
54 # timeSetHrSingle(hr)
55 # 0 is hr, 1 is min
56 # timemode = 0
57
58 def settime(info):
59     hr = 0
60     min = 0
61     timeSetHrSingle(hr)
62     timeMode = 0
63     hours = 0
64     while yesButton.value()==1 and timeMode==0:
65         utime.sleep(0.2)
66         if upButton.value()==1 and timeMode==0:
67             hr += 1
68             if hr > 23:
69                 hr=0
70                 #print("hr")
71             if hr < 10:
72                 timeSetHrSingle(info,hr)
73             else:
74                 timeSetHrDouble(info,hr)
75         utime.sleep(0.2)
76         if downButton.value()==1 and timeMode==0:
77             hr -= 1
78             if hr < 0:
79                 hr=23
80                 #print("hr")
81             if hr < 10:
82                 timeSetHrSingle(info,hr)
83             else:
84                 timeSetHrDouble(info,hr)
85         utime.sleep(0.2)
86         if yesButton.value()==1 and timeMode==0:
87             print('y0?')
88             timeMode = 1
89             timeSetMinSingle(info,min)
90         utime.sleep(0.2)
91
92     # min
93     print('hr done',timeMode)
94     while yesButton.value()==1 and timeMode==1:
95         utime.sleep(0.2)
96         if upButton.value()==1 and timeMode==1:
97             min += 1
98             if min > 59:
99                 min = 0
100                 #print(min)
101             if min < 10:
102                 timeSetMinSingle(info,min)
103             else:
104                 timeSetMinDouble(info,min)
105         utime.sleep(0.2)
106         if downButton.value()==1 and timeMode==1:
107             min -= 1
108             if min < 0:
109                 min=59
110                 #print(min)
111             if hr < 10:
112                 timeSetMinSingle(info,min)
113             else:
114                 timeSetMinDouble(info,min)
115         utime.sleep(0.2)
116         if yesButton.value()==1 and timeMode==1:
117             utime.sleep(0.2)
118             print(hr,min)
119             if hr == 0 and min == 0:
120                 return(0,0)
121             elif hr == 0:
122                 return(0,min)
123             elif min == 0:
124                 return(hr,0)
125             else:
126                 return(hr,min)
127         print('min done',timeMode)
128         # set 3 times
129
130 def runtimes():
131     times = ["Set current time", "Set 1st dispense", "Set 2nd dispense", "Set 3rd dispense"]
132     timesSet = []
133     for i in times:
134         j = str(i)
135         print(j)
136         timesSet.append(j)
137     return(timesSet)
```

sets custom icons

This code is used to set the time & close time

<— settingTime.py

```
26 lines (16 sloc) | 361 Bytes
1 import machine
2 from utime import sleep
3 buzzer = machine.PWM(machine.Pin(10))
4 led = machine.Pin(0, machine.Pin.OUT)
5
6
7
8
9 def playtone():
10     buzzer.duty_u16(6000)
11     led.value(1)
12     buzzer.freq(659)
13     sleep(0.5)
14     led.value(0)
15     buzzer.freq(784)
16     sleep(0.5)
17
18
19
20 def buzz(j):
21     for i in range(j):
22         playtone()
23
24     buzzer.duty_u16(0)
```

This code turns on the buzzer & LED

buzzerAlarm.py

```
60 lines (43 sloc) | 1.81 KB
1 import machine
2 import utime
3 from pico_i2c_lcd import I2cLcd
4 i2c = machine.I2C(0, sda=machine.Pin(0), scl=machine.Pin(1), freq=400000)
5
6 I2C_ADDR = i2c.scan()[0]
7 lcd = I2cLcd(i2c, I2C_ADDR, 4, 20)
8 ex = bytearray([0x00,0x00,0x11,0x0A,0x04,0x04,0x11,0x00])
9 lcd.custom_char(3, ex)
10
11 def startMenu1():
12     lcd.clear()
13     lcd.putsrt("Full Mode      "+chr(0x7F))
14     lcd.putsrt("\nDemo Mode   ")
15
16 def startMenu2():
17     lcd.clear()
18     lcd.putsrt("Full Mode      ")
19     lcd.putsrt("Demo Mode   "+chr(0x7F))
20
21 def demo():
22     lcd.clear()
23     lcd.putsrt("00:00      ")
24     lcd.putsrt("\nNext Dose:"+str(10:30))
25     lcd.putsrt("Press button on back to dispense")
26
27 def pillOut():
28     lcd.clear()
29     lcd.putsrt("A dose has been dispensed      ")
30     lcd.putsrt("Please take the medication")
31
32 def thanks():
33     lcd.clear()
34     lcd.putsrt("Thank you for taking the medication")
35
36 def startMenu(hr,curMin,nextDose):
37     lcd.clear()
38     lcd.putsrt(str(hr)+": "+str(curMin))
39     lcd.putsrt("      Next Dose:"+nextDose)
40     lcd.putsrt("      Settings"+chr(0x7F))
41
42
43 def settingMenu1():
44     lcd.clear()
45     lcd.putsrt("change times "+chr(0x7F))
46     lcd.putsrt("change mode")
47     lcd.putsrt("      cancel "+chr(3))
48
49
50 def settingMenu2():
51     lcd.clear()
52     lcd.putsrt("change times      ")
53     lcd.putsrt("change mode      "+chr(0x7F))
54     lcd.putsrt("      cancel      "+chr(3))
```

This code stores what the LCD displays

displays.py

¹ <http://nda.ie/resources/factsheets/nda-factsheet-1-disability-statistics-briefing-information.pdf>

² <https://www.who.int/teams/noncommunicable-diseases/sensory-functions-disability-and-rehabilitation/world-report-on-disability>

³ <https://www.euro.who.int/en/health-topics/Life-stages/disability-and-rehabilitation/multimedia/infographic-better-health-for-people-with-disabilities>