

# **The CKKS Cryptosystem**

## **Part 1: Background**

**Introduction to Homomorphic Cryptosystems – Lecture 3**

# What is CKKS?

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- Full homomorphic encryption scheme
  - Introduced in 2017 by **C**heon, **K**im, **K**im and **S**ong
  - Supports fixed-point arithmetic
  - Currently the most capable and therefore best working FHE scheme
- ➡ Many functions (square root, division, ...) can be implemented using the CKKS basis

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# POLYNOMIAL RING

# Polynomial Ring

## Ring

A ring is a set  $R$ , combined with two binary operations  $+$  (addition) and  $\cdot$  (multiplication) satisfying the following axioms

- $(R, +)$  is an abelian group
- $(R, \cdot)$  is a monoid
  - $\forall a, b, c \in R: (a \cdot b) \cdot c = a \cdot (b \cdot c)$  ( $\cdot$  is associative)
  - $\exists e \in R: \forall a \in R: e \cdot a = a = a \cdot e$  (multiplicative identity)
  - $\forall a, b \in R: (b \cdot a) \in R$  (closed)
- Multiplication is distributive with respect to addition  
 $\forall a, b, c \in R:$   
 $a \cdot (b + c) = (a \cdot b) + (a \cdot c)$  (left distributivity)  
 $(b + c) \cdot a = (b \cdot a) + (c \cdot a)$  (right distributivity)

Reminder group:

- identity
- inverse
- operation is associative
- group is closed under the operation
- abelian: operation is commutative

## Example

The integers together with the operations  $+$  and  $\cdot$  build the ring  $(\mathbb{Z}, +, \cdot)$ :

## Note

$\cdot$  is not necessarily commutative, but if so, we call it a “commutative ring”.

# Polynomial Ring

## From last lecture

### Integers modulo $m$

The set of all congruence classes modulo  $m$  is called the **ring** of integers modulo  $m$ .

### Notation

$$\mathbb{Z}/m\mathbb{Z} = \{\bar{a}_m | a \in \mathbb{Z}\} = \{\bar{0}_m, \bar{1}_m, \bar{2}_m, \dots, \overline{m-1}_m\}$$

$\mathbb{Z}/m\mathbb{Z}$  is also a ring, when we define these operations:

- $\bar{x} + \bar{y}$  is the remainder when the integer  $x + y$  is divided by  $m$
- $\bar{x} \cdot \bar{y}$  is the remainder when the integer  $xy$  is divided by  $m$

$\bar{x}$  and  $\bar{y}$  are  $\in \mathbb{Z}/m\mathbb{Z}$

We also call  $\mathbb{Z}/m\mathbb{Z}$  a **residue class ring** or **quotient ring**

You can use the same arguments as for  $(\mathbb{Z}, +, \cdot)$ , to show, that all ring axioms are fulfilled

## Polynomial Ring

A polynomial ring is a ring which is formed from the set of polynomials with coefficients from another ring and a variable.

To define a polynomial ring, we need:

- ring  $R$
- variable  $X$

## Mathematical Definition

The polynomial ring in  $X$  over  $R$  (denoted as  $R[X]$ ) is the set of expressions (polynomials in  $X$ ) of the form

$$p = p_0 + p_1X + p_2X^2 + \cdots + p_{m-1}X^{m-1} + p_mX^m$$

$p_0, \dots, p_m$  (the coefficients of  $p$ ) are  $\in R$

$p_m \neq 0$  if  $m > 0$

$X$  is a symbol and has no value

# Polynomial Ring

## Operations in a Polynomial Ring

Addition and multiplication of polynomials are defined according to the ordinary rules for algebraic expressions.

Take the two polynomials

$$p = p_0 + p_1X + p_2X^2 + \cdots + p_{m-1}X^{m-1} + p_mX^m$$

$$q = q_0 + q_1X + q_2X^2 + \cdots + q_{n-1}X^{n-1} + q_nX^n$$

Then addition and multiplication are defined as follows

if  $m < n$ , then  $p_i = 0$  for  $m < i \leq n$   
if  $n < m$ , then  $q_i = 0$  for  $n < i \leq m$

### Addition

$$p + q = (p_0 + q_0) + (p_1 + q_1)X + (p_2 + q_2)X^2 + \cdots + (p_k + q_k)X^k$$

$$k = \max(m, n)$$

### Multiplication

$$pq = s_0 + s_1X + s_2X^2 + \cdots + s_lX^l$$

$$s_i = p_0q_i + p_1q_{i-1} + \cdots + p_iq_0$$

$$l = m + n$$

What about the ring axioms?  
➡ Exercise!

# Polynomial Ring

## Terminology for polynomials

Take the polynomial

$$p = p_0 + p_1X + p_2X^2 + \cdots + p_{m-1}X^{m-1} + p_mX^m$$

We define the following terminology:

The **constant term** of  $p$  is  $p_0$

The **degree** of  $p$  (written  $\deg(p)$ ) is  $m$ .  
(the largest  $k$  such that the coefficient of  $X^k$  is not zero)

The **leading coefficient** of  $p$  is  $p_m$

A **constant** polynomial is either the zero polynomial or of degree zero.

Two polynomials are **associated** if either one is the product of the other by a unit.

A polynomial is **irreducible** if it's not the product of two non-constant polynomials.



# Polynomial Ring

## Polynomial Quotient Ring

We can also use a polynomial ring to define a corresponding quotient ring.

This is similar to the definition of  $\mathbb{Z}/m\mathbb{Z}$ , but for polynomial rings it's easier to think of them like this:

Given a polynomial  $p$  of degree  $d$  and a polynomial ring  $R[X]$ , the quotient (or residue class) ring  $R[X]/p$  contains all polynomials with degree less than  $d$ .

We need the generally known long division of polynomials for this

**Multiplication** in  $R[X]/p$  is defined the same way as in  $\mathbb{Z}/m\mathbb{Z}$ :

Given  $q, h \in R[X]/p$ , then  $q \cdot h$  is the remainder when the polynomial  $qh \in R[X]$  is divided by  $p$ .

## Addition

Works the same as in a “normal” polynomial ring.

# Polynomial Ring

## Polynomial Quotient Ring – Examples

$$\mathbb{Z}[X]/(2 + X + 5X^3)$$

This ring contains elements of the form:

$$a_0 + a_1X + a_2X^2 : a_i \in \mathbb{Z}$$

We take two polynomials from the ring:

$$p = 3X - 10X^2, q = 7 + 4X$$

### Multiplication

$$h = pq = 21X - 58X^2 - 40X^3$$

Now we calculate  $h/(2 + X + 5X^3)$  and take the remainder.

This gives  $16 + 29X - 58X^2$  which is the result of the multiplication over the ring.

### Addition

We can just calculate  $p + q = 7 + 7X - 10X^2$

# Polynomial Ring

## Polynomial Quotient Ring – Examples

$$\mathbb{R}[X]/(X^2 + 1)$$

irreducible

This ring contains elements of the form:

$$a_0 + a_1X: a_i \in \mathbb{R}$$

We take two polynomials from the ring:

$$p = a + bX, q = c + dX$$

### Multiplication

$$h = pq = ac + adX + bcX + bdX^2$$

Now we calculate  $h/(X^2 + 1)$  and take the remainder:

$$ac + adX + bcX - bd = (ac - bd) + (ad + bc)X$$

### Addition

$$p + q = (a + c) + (b + d)X$$

If you swap  $X$  with  $i$ , this exactly corresponds to the definition of multiplication and addition of complex numbers. This means:

$$\mathbb{R}[X]/(X^2 + 1) = \mathbb{C}$$

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# MORE BACKGROUND

# Root of Unity

## Definition

Given  $n \in \mathbb{N}$ , we call a number  $z \in \mathbb{C}$  the  $n$ th root of unity if

$$z^n = 1$$

Every  $n$ th root of unity has the form

$$\left(e^{\frac{2\pi i}{n}}\right)^k : k \in \mathbb{N}_0$$

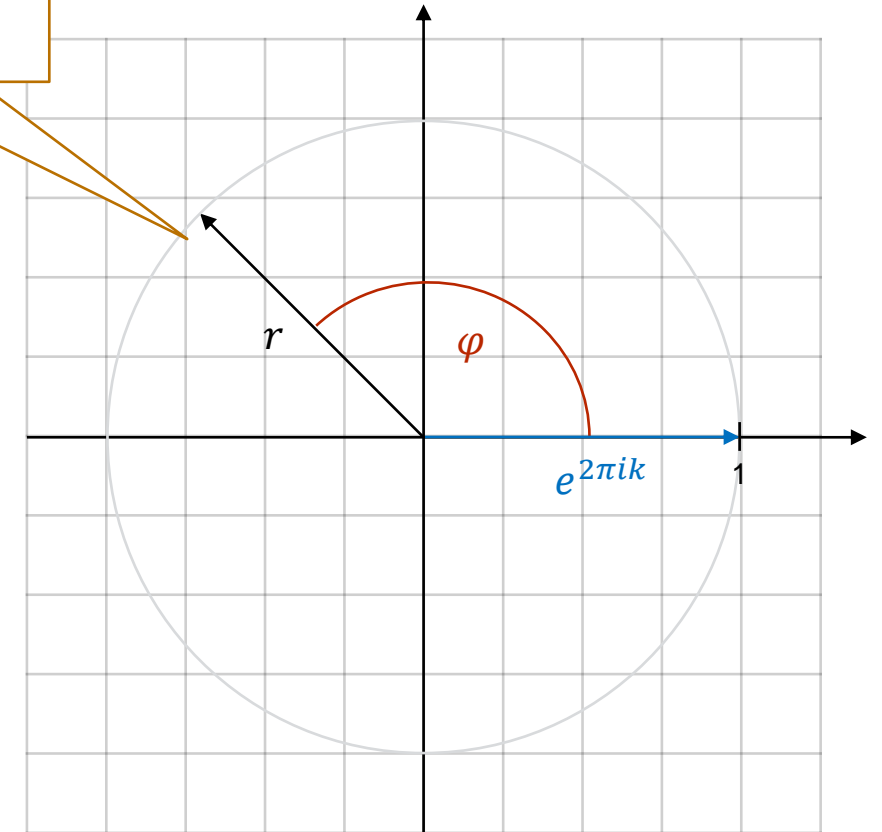
And we define

$$\xi_n := e^{\frac{2\pi i}{n}}$$

There are exactly  $n$  different  $n$ th roots of unity, because

$$(\xi_n)^n = (\xi_n)^0, (\xi_n)^{n+1} = (\xi_n)^1, \dots$$

Polar form of a complex number:  
 $re^{i\varphi}$



# Root of Unity

## Example

$$n = 4$$

$$(\xi_4)^0 = \left(e^{\frac{2\pi i}{4}}\right)^0 = e^0 = 1$$

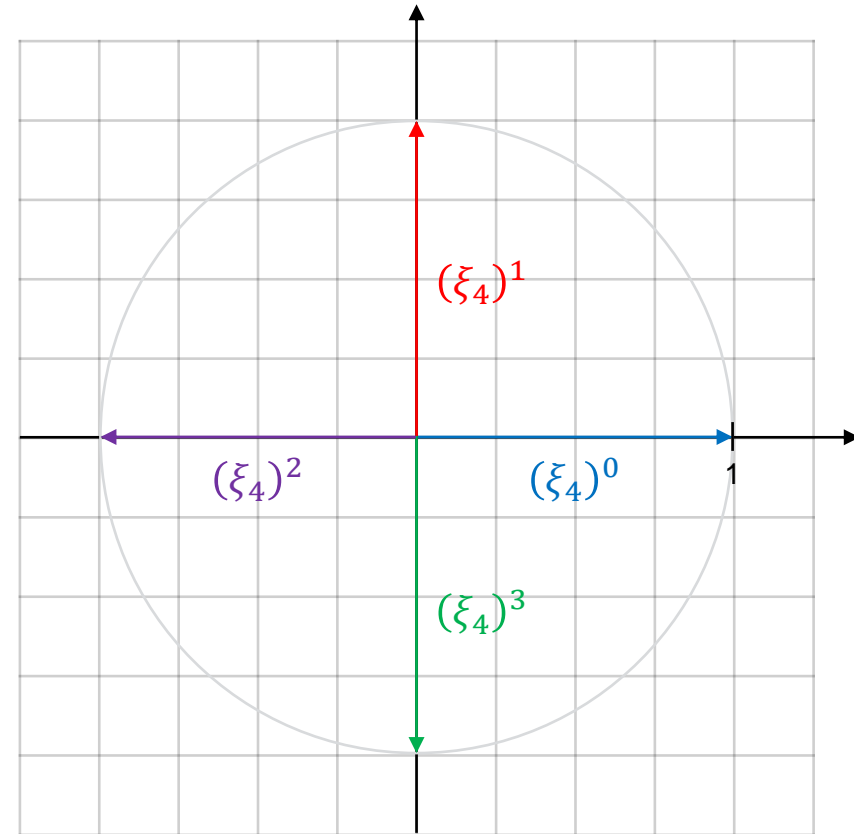
$$(\xi_4)^1 = \left(e^{\frac{2\pi i}{4}}\right)^1 = e^{\frac{1}{2}\pi i} = i$$

$$(\xi_4)^2 = \left(e^{\frac{2\pi i}{4}}\right)^2 = e^{\pi i} = -1$$

$$(\xi_4)^3 = \left(e^{\frac{2\pi i}{4}}\right)^3 = e^{\frac{3}{2}\pi i} = -i$$

$$(\xi_4)^4 = \left(e^{\frac{2\pi i}{4}}\right)^4 = e^{2\pi i} = e^0 = (\xi_4)^0$$

...



# Root of Unity

## Example

$$n = 6$$

$$(\xi_6)^0 = \left(e^{\frac{2\pi i}{6}}\right)^0 = e^0 = 1$$

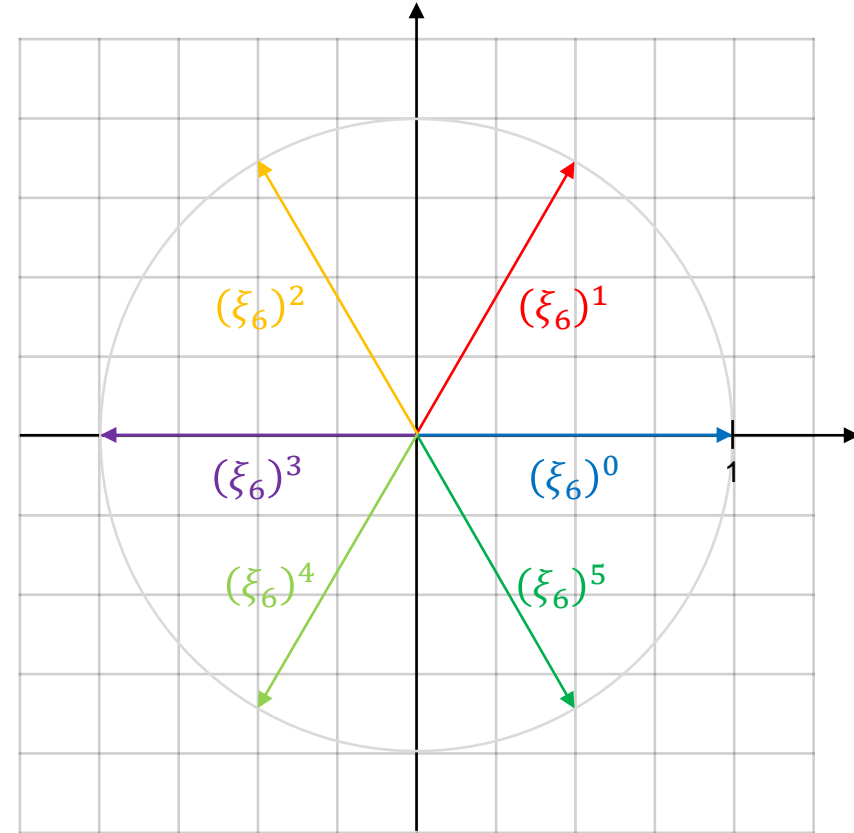
$$(\xi_6)^1 = \left(e^{\frac{2\pi i}{6}}\right)^1 = e^{\frac{1}{3}\pi i}$$

$$(\xi_6)^2 = \left(e^{\frac{2\pi i}{6}}\right)^2 = e^{\frac{2}{3}\pi i}$$

$$(\xi_6)^3 = \left(e^{\frac{2\pi i}{6}}\right)^3 = e^{\pi i} = -1$$

$$(\xi_6)^4 = \left(e^{\frac{2\pi i}{6}}\right)^4 = e^{\frac{4}{3}\pi i}$$

$$(\xi_6)^5 = \left(e^{\frac{2\pi i}{6}}\right)^5 = e^{\frac{5}{3}\pi i}$$



# Antisymmetrical Vectors

## Definition

Given an even  $n \in \mathbb{N}$ , a vector  $v$  of the form

$$v = (v_1, v_2, \dots, v_{\frac{n}{2}-1}, v_{\frac{n}{2}}, \overline{v_{\frac{n}{2}}}, \overline{v_{\frac{n}{2}-1}}, \dots, \overline{v_2}, \overline{v_1}) : v_i \in \mathbb{C}$$

is called an antisymmetric vector in  $\mathbb{C}^n$ .

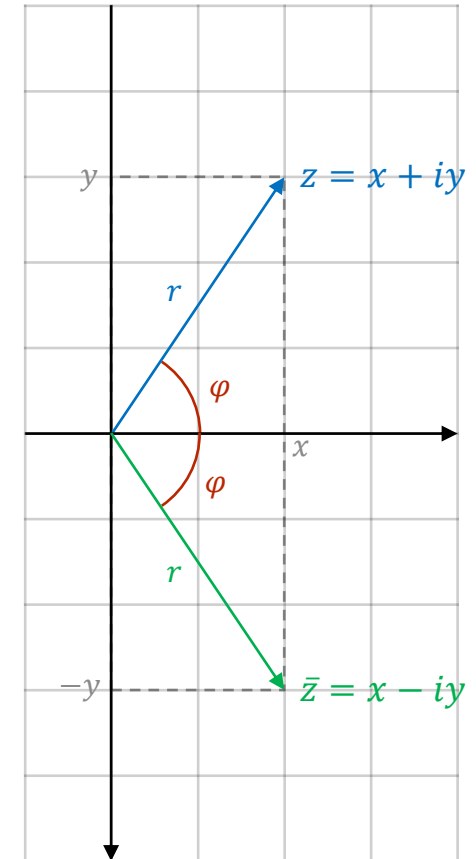
$\mathbb{H}_n$  represents the set of all antisymmetrical vectors.

We also define the function  $\pi: \mathbb{H}_n \rightarrow \mathbb{C}^{\frac{n}{2}}$ , which takes an antisymmetrical vector and constructs the “normal vector”:

$$x = (v_1, \dots, v_{\frac{n}{2}}, \overline{v_{\frac{n}{2}}}, \dots, \overline{v_1})$$

$$\pi(x) = (v_1, \dots, v_{\frac{n}{2}})$$

Complex conjugate





# Vandermonde Matrix & Coordinate Wise Random Rounding

## Vandermonde Matrix

Given a vector  $(x_1, \dots, x_n)$ , the Vandermonde Matrix is defined as

$$V((x_1, \dots, x_n)) := \begin{pmatrix} 1 & x_1 & x_1^2 & \dots & x_1^{n-1} \\ 1 & x_2 & x_2^2 & \dots & x_2^{n-1} \\ 1 & x_3 & x_3^2 & \dots & x_3^{n-1} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & x_n & x_n^2 & \dots & x_n^{n-1} \end{pmatrix}$$

This matrix can be used for polynomial interpolation.

## Coordinate Wise Random Rounding

We define *random rounding* as

round:  $\mathbb{R} \rightarrow \mathbb{Z}$ ,

$$x \mapsto \text{round}(x) := \begin{cases} \lfloor x \rfloor & \text{with probability } 1 - |x - \lfloor x \rfloor| \\ \lceil x \rceil & \text{with probability } |x - \lfloor x \rfloor| \end{cases}$$

*Coordinate Wise Random Rounding* applies this operation to every component (of a vector, matrix, ...).

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# CKKS OVERVIEW

# Notations and Abbreviations

In the following, elements  $\in R_{n,q_L}$  are treated as vectors ( $\mathbb{Z}^n$ ). The coefficients of the polynomial are the vector elements

$\mathbb{Z}_p := \mathbb{Z} \text{ modulo } p$

$R_{n,q_L} := \mathbb{Z}_{q_L}[X]/(X^n + 1)$

$\mathbb{H}_n := \left\{ (v_1, v_2, \dots, v_{\frac{n}{2}}, \overline{v_{\frac{n}{2}}}, \dots, \overline{v_2}, \overline{v_1}) \in \mathbb{C}^n \right\}$

$\pi: \mathbb{H}_n \rightarrow \mathbb{C}^{\frac{n}{2}}$

$\xi_n := e^{\frac{2\pi i}{n}}$

$V((x_1, \dots, x_n)) := \text{Vandermonde Matrix}$

$V_n := V((\xi_{2n}^1, \xi_{2n}^3, \dots, \xi_{2n}^{2n-1}))$

$V_n[i] := i\text{th column of } V_n$

$q_L \in \mathbb{N}, n \in \{2^k \mid k \in \mathbb{N}\},$   
 $h, P \in \mathbb{Z}, \sigma \in \mathbb{R}^+$

$A * z$

$:= \text{Matrixmultiplication of Matrix } A \text{ with vector } z$

$\langle v, w \rangle := \text{inner product of the vectors } v, w \in \mathbb{C}^n$

$\langle v, w \rangle := \sum_{i=1}^n v_i \overline{w_i}$

$v \odot w, v \oplus w := \text{coordinate wise } \cdot, +$

$v^\perp := \text{transpose of } v$

$\text{round} := \text{random rounding}$

# Summary – What did we learn today?

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## **Rings and Polynomials**

A ring consists of a set and two operations (addition and multiplication).

A polynomial ring contains polynomials.

A quotient ring is a special ring, in which after the operation a certain modulus is applied.

## **More Mathematical Background**

Root of Unity

Antisymmetrical Vectors

Vandermonde Matrix

Coordinate Wise Rounding

## **CKKS**

What is CKKS?

Overview over Notations and Abbreviations

Overview over the Algorithms and how information is represented in CKKS.