

Eva Najera

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EDUCATION

California State University, Sacramento

Sacramento, California

- **Bachelor of Science, Computer Science, January 2020**
- **GPA: 3.51/4.00 · Degree Honors: Cum Laude**

SKILLS

- **Programming Languages:** Python · SQL · Java · NoSQL · Powershell · HTML/CSS/Javascript
- **Tools/Frameworks/Technologies:** GIT · Selenium · PowerBI · Heroku · Ansible

EXPERIENCE

Sacramento Municipal Utility District (SMUD)

Sacramento, California

I/T Technician - Automation

April 2020 – Present

I/T Operations Intern

July 2019 – March 2020

- Automating processes in the cloud as well as on-premise via Rest APIs. Set up GET and POST calls to power-on cloud-based virtual machines as well as initiate patching on Linux servers.
- Integrating 3rd party APIs to automate importing and enhancing asset data within cloud-based platform application ServiceNow. Building custom views of forms and tables according to support groups requirements.
- Developing and maintaining Powershell scripts and SQL queries to calculate storage usage, network bandwidth, and creating PowerBI dashboards. Scheduled scripts to run in Ansible and pull from Gitlab repository.
- Supporting Sharepoint migration project to the cloud through UAT reports automation and replacing links in migrated document libraries on hundreds of Sharepoint sites.

PROJECTS

- **Event Listings Web Scraper** (May 2018 – August 2020) - Built a mobile friendly, responsive web application displaying live music events in Sacramento. Scraped and aggregated event listings from venue websites and integrated the YouTube API to get a music video of the headlining performer. *(Python, Selenium, Flask, MongoDB, HTML, CSS, Javascript)*
- **Martial Arts Studio Web App** (January 2019 – December 2019) - Worked with teammates using Agile methodology to build a web application for a local martial arts studio. Helped implement features such as admin and user accounts, taking student attendance, and tracking progress. *(Node.js, Express.js, MongoDB, jQuery)*
- **Desktop Music Player** (September 2020 – Present) Recreating Microsoft's Zune as an offline web music player. *(Python, Eel, HTML, CSS, Javascript, SQLite)*
- **Task Management Application** (March 2018 – May 2018) - The project involved working with team members to create a GUI based task management desktop app with end users being a small software development team. *(Java, Swift, MySQL)*
- **Geothermal Power Stations Visualization** (April 2019 – May 2019) - Created a data visualization of all the geothermal power stations in the world. The interactive visualizations include a bubble chart representing the power plants and a map to show their locations. *(Python, D3.js)*
- **Asteroids Game** (September 2018 – December 2018) - Recreated classic Asteroids game using object-oriented design principles. *(Java, CodenameOne, Eclipse IDE)*

ACTIVITIES & AFFILIATIONS

- **Participant, Mesa Engineering Program (MEP)**, California State University, Sacramento
Student mentor in Expanding Your Horizons event aimed at young girls interested in STEM subjects.
- **Running Coach, Project Fit**, Sacramento, Ca
Volunteered to be a coach in an after school running program for elementary school kids