

Thank You

Thanks for buying Wave Creator, here is how to get started:

- You create Waves by going to GameObjects (top bar) / Create Other / Waves
- To see an example of Waves in a scene go to Wave Creator / Example Scene / Stormy Beach in the project view (file explorer)
- To add Flotation to an object go to Component (top bar) / Scripts / Float
- To add the Submerged Effect go to Component (top bar) / Scripts / Submerged Effect

If you have any questions don't hesitate to contact me by email (giller1@hotmail.co.uk) or via a Private Message to my Unity Account.

Thank you