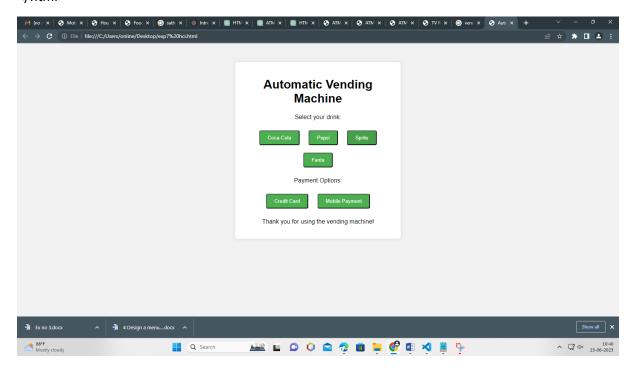
Experiment 7

AIM: to design a protype of an automatic vending machine for drinks procedure:

- 1. Define the document type and HTML root element.
- 2. Set the page title and include CSS styles.
- 3. Create a container for centering the content.
- 4. Display the title
- 5. Create a form with input fields and a submit button.
- 6. Close the form, container, body, and HTML tags.

```
code:
<!DOCTYPE html>
<html>
<head>
  <title>Automatic Vending Machine</title>
  <style>
    body{font-family:Arial,sans-serif;background-color:#f2f2f2}.container{margin:50px
auto;width:400px;text-align:center;padding:20px;background-color:#fff;border-radius:5px;box-
shadow:0 0 10px rgba(0,0,0,1)}.button{display:inline-block;padding:10px
20px;margin:10px;background-color:#4CAF50;color:#fff;text-decoration:none;border-
radius:4px;transition:background-color .3s}.button:hover{background-color:#45a049}
  </style>
</head>
<body>
  <div class="container">
    <h1>Automatic Vending Machine</h1>
    Select your drink:
    <button class="button">Coca-Cola</button>
    <button class="button">Pepsi</button>
    <button class="button">Sprite</button>
    <button class="button">Fanta</button>
    Payment Options:
```

<button class="button">Credit Card</button>
 <button class="button">Mobile Payment</button>
 Thank you for using the vending machine!
 </div>
</body>
</html>



result:

thus, the design a protype of an automatic vending machine for drinks implemented successfully