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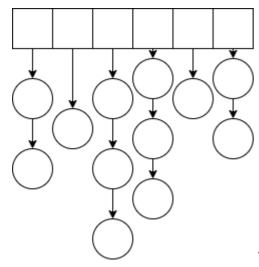
# hash table

将大范围数映射到小范围数

通常采用模运算 最好采用质数,这样冲突概率最小

可能存在冲突

## 拉链法



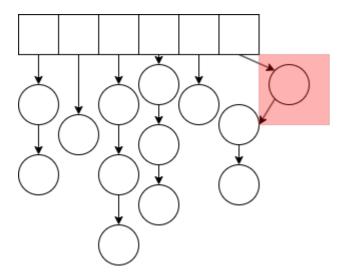
使用链表存储冲突数 一般冲突数很小

#### 插入操作代码

```
int h[N], e[N], ne[N], idx;

void insert(int x){
   if(!find(x)){
      int k = (x % N + N) % N;
      e[idx] = x;
      ne[idx] = h[k];
      h[k] = idx ++;
   }
}
```

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#### 寻找是否存在x

```
bool find(int x){
   int k = (x % N + N) % N;
   for ( int i = h[k]; i != -1; i = ne[i]){
      if (e[i] == x) return true;
   }
   return false;
}
```

### 字符串哈希

• 获取I到r字符串的哈希值

```
int n, m;
char st[N];
ULL h[N], p[N];
ULL get(int 1, int r){
    return h[r] - h[l - 1] * p[r - l + 1];
}
int main(){
    cin >> n >> m ;
    cin >> st;
    p[0] = 1;
    for (int i = 1; i \leftarrow n; i \leftrightarrow k){
        p[i] = p[i - 1] * P;
        h[i] = h[i - 1] * P + st[i - 1];
    }
        while(m -- ){
        int 11, r1, 12, r2;
        cin >> l1 >> r1 >> l2 >> r2;
        if(get(l1, r1) == get(l2, r2)) puts("Yes");
        else puts("No");
```

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}
}