1. Show all mission checkpoints and lines half-transparent

2. 2 types of points on user profile(checkpoint,mission) +

3. checkpoint min. time(add interface) gumarayin bar +

4. start from any point(with start button)

5. first point pulsing when approach+start mission button

6. remove transparent when click mission first point and make bold

7. iceberg bar(notification)

8. when press start mission if not near to first point ->~ ”go to first point”…

Get random last point with radius ~500m(square)(class Constants)

9. countdown before question (5,4,3,2,1) with text “Answer questions as fast as possible”

10. for each question 100 papax each 1 second

11. question papax countdown bar

12. if answer is true collect papaxs else not

13. each checkpoint 2 questions (class Constant)

14. no matter answer is true get checkpoint points(but wait if you want to get points) when leaving notify to stay longer

15. when checkpoint is done mark as done

16. notify “go to next point”

17. when finish open shop with title “Time to buy some clues”

1 hour to find last point

18. each clue has own price

19. on clue click buy it and go to iceberg

20. in iceberg menu go to shop button

21. use clue from iceberg menu

22. 2 types of clues

22.1 coordinates clue (on top of the map vandak X: 😊😊😊😊😊😊 Y:😊😊😊😊😊😊 )(both x and y) expensive

22.2 arrow pointing to hidden point(timeout 5 sec(class Contant) with countdown bar and going to transparent)

22.3 text clue(coming soon)

23: on “This is the exit” button click notify are you sure if yes finish mission and go to finish activity (congrats

You have finished mission with X papaxs share facebook …,or oops looser…..try again