```
claims = extract_claims_json(f)
        elif ext == ".yaml":
            claims = extract_claims_yaml(f)
        elif ext == ".py":
            claims = extract_claims_py(f)
        elif ext in [".gguf", ".safetensors", ".bin"]:
            print(f"[devourer] ? Skipped binary model: {f.name}")
            continue
        if claims:
            for c in claims:
                write_fragment(c, f.name)
            print(f"[devourer] [OK] Ingested {len(claims)} from {f.name}")
            total += len(claims)
            shutil.move(f, CONSUMED_DIR / f.name)
        else:
            print(f"[devourer] WARNING Skipped {f.name} (no valid claims)")
    print(f"[devourer] ? Total logic extracted: {total}")
if __name__ == "__main__":
    devour()
==== train_pararule.py ====
"""Training module for logic-memnn"""
import argparse
import numpy as np
import keras.callbacks as C
import os
import tensorflow as tf
import keras.backend.tensorflow_backend as KTF
from data_gen import CHAR_IDX, IDX_CHAR
from word_dict_gen import WORD_INDEX, CONTEXT_TEXTS
from utils_pararule import LogicSeq, StatefulCheckpoint, ThresholdStop
from models import build_model
from keras import backend as K
import random
# Arguments
parser = argparse.ArgumentParser(description="Train logic-memnn models.")
parser.add_argument("model", help="The name of the module to train.")
parser.add_argument("model_file", help="Model filename.")
parser.add_argument("-md", "--model_dir", help="Model weights directory ending with /.")
parser.add_argument("--dim", default=64, type=int, help="Latent dimension.")
parser.add_argument("-d", "--debug", action="store_true", help="Only predict single data point.")
parser.add_argument("-ts", "--tasks", nargs='*', type=int, help="Tasks to train on, blank for all tasks.")
parser.add_argument("-e", "--epochs", default=120, type=int, help="Number of epochs to train.")
parser.add_argument("-s", "--summary", action="store_true", help="Dump model summary on creation.")
parser.add_argument("-i", "--ilp", action="store_true", help="Run ILP task.")
parser.add_argument("-its", "--iterations", default=4, type=int, help="Number of model iterations.")
parser.add_argument("-bs", "--batch_size", default=32, type=int, help="Training batch_size.")
parser.add_argument("-p", "--pad", action="store_true", help="Pad context with blank rule.")
ARGS = parser.parse_args()
```

```
MODEL_NAME = ARGS.model
MODEL_FNAME = ARGS.model_file
MODEL_WF = (ARGS.model_dir or "weights/") + MODEL_FNAME + '.h5'
MODEL_SF = (ARGS.model_dir or "weights/") + MODEL_FNAME + '.json'
# Stop numpy scientific printing
np.set_printoptions(suppress=True)
def create_model(**kwargs):
  """Create model from global arguments."""
  # Load in the model
  model = build_model(MODEL_NAME, MODEL_WF,
                      char_size=len(WORD_INDEX)+1,
                      dim=ARGS.dim,
                      **kwargs)
  if ARGS.summary:
   model.summary()
  return model
def ask(context, query, model):
  """Predict output for given context and query."""
  rs = context.split('.')[:-1] # split rules
  rr = [r for r in rs]
  dgen = LogicSeq([[(rr, query, 0)]], 1, False, False, pad=ARGS.pad)
  # print(dgen[0])
  out = model.predict_generator(dgen)
  # print("SHAPES:", [o.shape for o in out])
  for o in out:
   print(o)
  return np.asscalar(out[-1])
def train():
  """Train the given model saving weights to model_file."""
  os.environ["CUDA_VISIBLE_DEVICES"] = "6"
  seed value = 0
  os.environ['PYTHONHASHSEED'] = str(seed_value)
  random.seed(seed_value)
  np.random.seed(seed_value)
  tf.set_random_seed(seed_value)
  session_conf = tf.ConfigProto(intra_op_parallelism_threads=1, inter_op_parallelism_threads=1)
  sess = tf.Session(graph=tf.get_default_graph(), config=session_conf)
  K.set_session(sess)
  # Setup callbacks
  logdir = (ARGS.model_dir or "weights/") + MODEL_FNAME + "_callbacks" # The folder for Tensorboard
  if not os.path.exists(logdir):
      os.mkdir(logdir)
  callbacks = [C.TensorBoard(logdir),
                C.ModelCheckpoint(filepath=MODEL_WF,
                                 verbose=1,
                                 save_best_only=True,
                                 save_weights_only=True),
```

```
ThresholdStop(),
               C.EarlyStopping(monitor='loss', patience=10, verbose=1),
               C.TerminateOnNaN()]
  # Big data machine learning in the cloud
  ft = "data/pararule/train/{}_task{}.jsonl"
  fv = "data/pararule/dev/{}_task{}.jsonl"
  model = create_model(iterations=ARGS.iterations)
  # For long running training swap in stateful checkpoint
  callbacks[0] = StatefulCheckpoint(MODEL_WF, MODEL_SF,
                                    verbose=1, save_best_only=True,
                                    save_weights_only=True)
  tasks = ARGS.tasks or range(0, 8)
    traind = LogicSeq.from_files([ft.forset_sessionmat("train", i) for i in tasks], ARGS.batch_size,
pad=ARGS.pad)
  vald = LogicSeq.from_files([fv.format("val", i) for i in tasks], ARGS.batch_size, pad=ARGS.pad)
  model.fit_generator(traind, epochs=ARGS.epochs,
                      callbacks=callbacks,
                      validation_data=vald,
                      verbose=1, shuffle=True,
                      initial_epoch=callbacks[0].get_last_epoch())
def debug():
  """Run a single data point for debugging."""
  # Add command line history support
  import readline # pylint: disable=unused-variable
  model = create_model(iterations=ARGS.iterations, training=False)
  while True:
    trv:
      ctx = input("CTX: ").lower().replace(',','')
     if ctx == 'q':
       break
      q = input("Q: ").lower().replace('.','')
      print("OUT:", ask(ctx, q, model))
    except(KeyboardInterrupt, EOFError, SystemExit):
      break
  print("\nTerminating.")
def ilp(training=True):
  """Run the ILP task using the ILP model."""
  # Create the head goal
  goals, vgoals = ["f(X)"], list()
  for g in goals:
    v = np.zeros((1, 1, 4, len(CHAR_IDX)+1))
   for i, c in enumerate(g):
      v[0, 0, i, CHAR\_IDX[c]] = 1
    vgoals.append(v)
  # Create the ILP wrapper model
  model = build_model("ilp", "weights/ilp.h5",
                      char_size=len(CHAR_IDX)+1,
                      training=training,
                      goals=vgoals,
                      num_preds=1,
                      pred_len=4)
```

```
model.summary()
  traind = LogicSeq.from_file("data/ilp_train.txt", ARGS.batch_size, pad=ARGS.pad)
  testd = LogicSeq.from_file("data/ilp_test.txt", ARGS.batch_size, pad=ARGS.pad)
  if training:
    # Setup callbacks
    callbacks = [C.ModelCheckpoint(filepath="weights/ilp.h5",
                                   verbose=1,
                                   save_best_only=True,
                                   save_weights_only=True),
                 C.TerminateOnNaN()]
   model.fit_generator(traind, epochs=200,
                        callbacks=callbacks,
                        validation data=testd,
                        shuffle=True)
  else:
    # Dummy input to get templates
    ctx = "b(h).v(0):-c(0).c(a)."
    ctx = ctx.split('.')[:-1] # split rules
    ctx = [r + '.' for r in ctx]
    dgen = LogicSeq([[(ctx, "f(h).", 0)]], 1, False, False)
    print("TEMPLATES:")
    outs = model.predict_on_batch(dgen[0])
    ts, out = outs[0], outs[-1]
    print(ts)
    # Decode template
    # (num_templates, num_preds, pred_length, char_size)
    ts = np.argmax(ts[0], axis=-1)
    ts = np.vectorize(lambda i: IDX_CHAR[i])(ts)
    print(ts)
    print("CTX:", ctx)
    for o in outs[1:-1]:
     print(o)
    print("OUT:", out)
if __name__ == '__main__':
  if ARGS.ilp:
   ilp(not ARGS.debug)
  elif ARGS.debug:
   debug()
  else:
    train()
==== train_utils.py ====
import random
import numpy as np
import ray
import torch
from ray import tune
from ray.tune.schedulers import AsyncHyperBandScheduler
from ray.tune.suggest.basic_variant import BasicVariantGenerator
from sklearn.model_selection import train_test_split
from tqdm.auto import tqdm, trange
```

```
from crm.core import Network
from crm.distributed import DataWorker, ParameterServer
from crm.utils import get_metrics, save_object
def train_distributed(
   n: Network,
   X_train,
   y_train,
    num_epochs: int,
    optimizer: torch.optim.Optimizer,
    criterion,
   X val,
   y_val,
   num_workers: int,
   verbose: bool = True,
):
   raise NotImplementedError("ToDo")
    iterations = 10
    test_loader = zip(X_val, y_val) # noqa
    print("Running Asynchronous Parameter Server Training.")
    ray.init(ignore_reinit_error=True)
    ps = ParameterServer.remote(1e-3, n.num_neurons, n.adj_list)
    workers = [
        DataWorker.remote(X_train, y_train, n.num_neurons, n.adj_list)
        for i in range(num_workers)
    1
    current_weights = ps.get_weights.remote()
    gradients = {}
    for worker in workers:
        gradients[worker.compute_gradients.remote(current_weights)] = worker
    for i in range(iterations * num_workers):
        ready_gradient_list, _ = ray.wait(list(gradients))
        ready_gradient_id = ready_gradient_list[0]
        worker = gradients.pop(ready_gradient_id)
        # Compute and apply gradients.
        current_weights = ps.apply_gradients.remote(*[ready_gradient_id])
        gradients[worker.compute_gradients.remote(current_weights)] = worker
        if i % 10 == 0:
            pass
        # Evaluate the current model after every 10 updates.
        n.set_weights(ray.get(current_weights))
        accuracy = get_metrics(n, X_val, y_val, output_dict=True)["accuracy"]
        print("Iter {}: \taccuracy is {:.1f}".format(i, accuracy))
    print("Final accuracy is {:.1f}.".format(accuracy))
```

```
def train(
    n: Network,
    X_train,
    y_train,
    num_epochs: int,
    optimizer: torch.optim.Optimizer,
    criterion,
    save_here: str = None,
    X_val=None,
    y_val=None,
    verbose: bool = False,
):
    train_losses = []
    val_losses = []
    train_accs = []
    val_accs = []
    min_loss = 1e10
    for e in trange(num_epochs):
        c = list(zip(X_train, y_train))
        random.shuffle(c)
        X_train, y_train = zip(*c)
        local_train_losses = []
        for i in trange(len(X_train)):
            \# print(f"Epoch {e}/{num\_epochs} | Batch {i}/{len(X_train)}")
            f_mapper = X_train[i]
            out = n.forward(f_mapper).reshape(1, -1)
            loss = criterion(out, y_train[i].reshape(1))
            local_train_losses.append(loss.item())
            loss.backward()
            optimizer.step()
            optimizer.zero_grad()
            n.reset()
        with torch.no_grad():
            train_losses.append(sum(local_train_losses) / len(local_train_losses))
            train_accs.append(
                get_metrics(n, X_train, y_train, output_dict=True)["accuracy"]
            if X_val is not None and y_val is not None:
                local_val_losses = []
                for j in range(len(X_val)):
                    f_mapper = X_val[j]
                    out = n.forward(f_mapper).reshape(1, -1)
                    loss = criterion(out, y_val[j].reshape(1))
                    local_val_losses.append(loss.item())
                    n.reset()
                val_losses.append(sum(local_val_losses) / len(local_val_losses))
                    get_metrics(n, X_val, y_val, output_dict=True)["accuracy"]
                if val_losses[-1] < min_loss:</pre>
                    min_loss = val_losses[-1]
                    patience = 0
                else:
                    patience += 1
```

```
if patience > 3:
                   print("Patience exceeded. Stopping training.")
        if verbose:
            tqdm.write(f"Epoch {e}")
            tqdm.write(f"Train loss: {train_losses[-1]}")
            tqdm.write(f"Train acc: {train_accs[-1]}")
            if X_val is not None and y_val is not None:
                tqdm.write(f"Val loss: {val_losses[-1]}")
                tqdm.write(f"Val acc: {val_accs[-1]}")
           tqdm.write("-----")
        if save_here is not None:
           save_object(n, f"{save_here}_{e}.pt")
    return (
        (train_losses, train_accs, val_losses, val_accs)
       if X_val is not None and y_val is not None
       else (train_losses, train_accs)
    )
def get_best_config(
   n: Network,
   Х,
   у,
   num_epochs: int,
    optimizer: torch.optim.Optimizer,
    criterion,
):
    """Uses Ray Tune and Optuna to find the best configuration for the network."""
    def train_with_config(config):
        """Train the network with the given config."""
       optimizer = torch.optim.Adam(n.parameters(), lr=config["lr"])
       X_train, X_val, y_train, y_val = train_test_split(
           X, y, test_size=0.2, random_state=24, stratify=y
        train_losses, train_accs, val_losses, val_accs = train(
           n=n,
           X_train=X_train,
           y_train=y_train,
           num_epochs=num_epochs,
           optimizer=optimizer,
           criterion=criterion,
           X_val=X_val,
           y_val=y_val,
           verbose=False,
        return {
            "mean_train_loss": np.mean(train_losses),
            "mean_train_acc": np.mean(train_accs),
            "mean_val_loss": np.mean(val_losses),
            "mean_val_acc": np.mean(val_accs),
```

```
config = {"lr": tune.grid_search([0.01, 0.001, 0.005, 0.0001])}
    algo = BasicVariantGenerator(max_concurrent=16)
    # uncomment and set max_concurrent to limit number of cores
    # algo = ConcurrencyLimiter(algo, max_concurrent=16)
    scheduler = AsyncHyperBandScheduler()
    analysis = tune.run(
        train_with_config,
       num_samples=1,
        config=config,
       name="optuna_train",
        metric="mean_val_acc",
       mode="max",
        search_alg=algo,
        scheduler=scheduler,
        verbose=0,
       max_failures=1,
    )
   return analysis.best_config
==== tts-outetts.py ====
import sys
#import json
#import struct
import requests
import re
import struct
import numpy as np
from concurrent.futures import ThreadPoolExecutor
def fill_hann_window(size, periodic=True):
   if periodic:
        return np.hanning(size + 1)[:-1]
   return np.hanning(size)
def irfft(n_fft, complex_input):
   return np.fft.irfft(complex_input, n=n_fft)
def fold(buffer, n_out, n_win, n_hop, n_pad):
    result = np.zeros(n_out)
    n_frames = len(buffer) // n_win
    for i in range(n_frames):
       start = i * n_hop
       end = start + n_win
        result[start:end] += buffer[i * n_win:(i + 1) * n_win]
   return result[n_pad:-n_pad] if n_pad > 0 else result
```

```
def process_frame(args):
    1, n_fft, ST, hann = args
    frame = irfft(n_fft, ST[1])
    frame = frame * hann
   hann2 = hann * hann
    return frame, hann2
def embd_to_audio(embd, n_codes, n_embd, n_thread=4):
    embd = np.asarray(embd, dtype=np.float32).reshape(n_codes, n_embd)
    n_{fft} = 1280
   n_{pop} = 320
   n_win = 1280
   n_pad = (n_win - n_hop) // 2
   n_out = (n_codes - 1) * n_hop + n_win
   hann = fill_hann_window(n_fft, True)
    E = np.zeros((n_embd, n_codes), dtype=np.float32)
    for l in range(n_codes):
        for k in range(n_embd):
            E[k, 1] = embd[1, k]
   half\_embd = n\_embd // 2
    S = np.zeros((n_codes, half_embd + 1), dtype=np.complex64)
    for k in range(half_embd):
        for l in range(n_codes):
            mag = E[k, 1]
            phi = E[k + half_embd, 1]
            mag = np.clip(np.exp(mag), 0, 1e2)
            S[l, k] = mag * np.exp(lj * phi)
    res = np.zeros(n_codes * n_fft)
    hann2_buffer = np.zeros(n_codes * n_fft)
    with ThreadPoolExecutor(max_workers=n_thread) as executor:
        args = [(1, n_fft, S, hann) for 1 in range(n_codes)]
        results = list(executor.map(process_frame, args))
        for 1, (frame, hann2) in enumerate(results):
            res[l*n_fft:(l+1)*n_fft] = frame
            hann2_buffer[l*n_fft:(l+1)*n_fft] = hann2
    audio = fold(res, n_out, n_win, n_hop, n_pad)
    env = fold(hann2_buffer, n_out, n_win, n_hop, n_pad)
    mask = env > 1e-10
    audio[mask] /= env[mask]
   return audio
```

```
def save_wav(filename, audio_data, sample_rate):
    num_channels = 1
    bits_per_sample = 16
    bytes_per_sample = bits_per_sample // 8
    data_size = len(audio_data) * bytes_per_sample
    byte_rate = sample_rate * num_channels * bytes_per_sample
    block_align = num_channels * bytes_per_sample
    chunk_size = 36 + data_size # 36 = size of header minus first 8 bytes
    header = struct.pack(
        '<4sI4s4sIHHIIHH4sI',
        b'RIFF',
        chunk_size,
        b'WAVE',
        b'fmt ',
        16.
                            # fmt chunk size
        1.
                             # audio format (PCM)
        num_channels,
        sample_rate,
        byte_rate,
        block_align,
        bits_per_sample,
        b'data',
        data_size
    )
    audio_data = np.clip(audio_data * 32767, -32768, 32767)
    pcm_data = audio_data.astype(np.int16)
    with open(filename, 'wb') as f:
        f.write(header)
        f.write(pcm_data.tobytes())
def process_text(text: str):
    \texttt{text} = \texttt{re.sub}(\texttt{r'} \setminus \texttt{d+}(\. \setminus \texttt{d+})?', \texttt{ lambda x: x.group(), text.lower())} \ \# \ \texttt{TODO this needs to be fixed}
    text = re.sub(r'[-\_/, \. \]', '', text)
    text = re.sub(r'[^a-z\s]', '', text)
    text = re.sub(r'\s+', '', text).strip()
    return text.split()
# usage:
# python tts-outetts.py http://server-llm:port http://server-dec:port "text"
if len(sys.argv) <= 3:</pre>
    print("usage: python tts-outetts.py http://server-llm:port http://server-dec:port \"text\"")
    exit(1)
host_llm = sys.argv[1]
host_dec = sys.argv[2]
text = sys.argv[3]
prefix = """<|im_start|>
```

```
p|>people<|text_sep|>is<|text_sep|>pretty<|text_sep|>remarkable<|text_sep|>sure<|text_sep|>i<|text_sep|>have<|text_sep|>i<|text_sep|>i<|text_sep|>have<|text_sep|>i<|text_sep|>i<|text_sep|>have<|text_sep|>i<|text_sep|>i<|text_sep|>have<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>have<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|text_sep|>i<|
ext_sep|>some<|text_sep|>critiques<|text_sep|>about<|text_sep|>some<|text_sep|>of<|text_sep|>the<|text_sep|>gam
eplay<|text_sep|>aspects<|text_sep|>but<|text_sep|>its<|text_sep|>still<|text_sep|>really<|text_sep|>enjoyable<
|text_sep|>and<|text_sep|>it<|text_sep|>looks<|text_sep|>lovely<|text_sep|>"""
words = process_text(text)
words = "<|text_sep|>".join([i.strip() for i in words])
words += "<|text_end|>\n"
# voice data
# TODO: load from json
#suffix = """<|audio_start|>
#the<|t_0.08|><|code_start|><|257|><|740|><|636|><|913|><|788|><|1703|><|code_end|>
#overall<|t_0.36|><|code_start|><|127|><|201|><|191|><|774|><|700|><|532|><|1056|><|557|><|798|><|298|><|1741|>
< | 747 | >< | 1662 | >< | 1617 | >< | 1702 | >< | 1527 | >< | 368 | >< | 1588 | >< | 1049 | >< | 1008 | >< | 1625 | >< | 747 | >< | 1576 | >< | 728 | >< | 1019 | >< | 1
696|><|1765|><|code_end|>
#package<|t_0.56|><|code_start|><|935|><|584|><|1319|><|627|><|1016|><|1491|><|1344|><|1117|><|1526|><|1040|><|
239|><|1435|><|951|><|498|><|723|><|1180|><|535|><|789|><|1649|><|1637|><|78|><|465|><|1668|><|901|><|595|><|16
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<|text_start|>the<|text_sep|>overall<|text_sep|>package<|text_sep|>from<|text_sep|>just<|text_sep|>two<|text_se</pre>

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# TODO: tokenization is slow for some reason - here is pre-tokenized input
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response = requests.post(
    host_llm + "/completion",
    json={
        "prompt": [prefix + words, *suffix],
        "n_predict": 1024,
        "cache_prompt": True,
        "return tokens": True,
        "samplers": ["top_k"],
```

```
"top_k": 16,
        "seed": 1003,
    }
)
response_json = response.json()
#print(json.dumps(response_json, indent=4))
#print(json.dumps(response_json["prompt"], indent=4).replace("\\n", "\n"))
#print(json.dumps(response_json["timings"], indent=4))
#print(json.dumps(response_json["tokens"], indent=4))
codes = response_json["tokens"]
codes = [t - 151672 \text{ for t in codes if t} >= 151672 \text{ and t} <= 155772]
response = requests.post(
    host_dec + "/embeddings",
    json={
        "input": [*codes],
    }
response_json = response.json()
#print(json.dumps(response_json, indent=4))
# spectrogram
embd = response_json[0]["embedding"]
n_codes = len(embd)
n_{embd} = len(embd[0])
print('spectrogram generated: n_codes: %d, n_embd: %d' % (n_codes, n_embd))
# post-process the spectrogram to convert to audio
print('converting to audio ...')
audio = embd_to_audio(embd, n_codes, n_embd)
print('audio generated: %d samples' % len(audio))
filename = "output.wav"
sample_rate = 24000 # sampling rate
# zero out first 0.25 seconds
audio[:24000 // 4] = 0.0
save_wav(filename, audio, sample_rate)
print('audio written to file "%s"' % filename)
==== unicode_sanitizer.py ====
import os
from pathlib import Path
# Mapping of problematic Unicode -> Safe ASCII equivalents
```

```
UNICODE_REPLACEMENTS = {
    'OK': 'OK',
    '->': '->',
    'LAUNCH': 'LAUNCH',
    'TIME': 'TIME',
    'ERROR': 'ERROR',
    'INFO': 'INFO',
    'CONFIG': 'CONFIG',
    '[OK]': '[OK]',
    'WARNING': 'WARNING',
    '>>': '>>',
    'STOP': 'STOP',
}
def sanitize_file(path):
    try:
       original = path.read_text(encoding="utf-8")
    except Exception as e:
       print(f"[SKIP] Could not read {path}: {e}")
       return
   modified = original
    for uni, safe in UNICODE_REPLACEMENTS.items():
        modified = modified.replace(uni, safe)
    if modified != original:
        path.write_text(modified, encoding="utf-8")
       print(f"[OK] Sanitized: {path}")
    else:
       print(f"[--] Clean: {path}")
def sanitize_folder(folder):
    folder = Path(folder)
    for path in folder.rglob("*.py"):
        sanitize_file(path)
if __name__ == "__main__":
   root = Path(".") # Current folder
   print("[*] Starting Unicode sanitization...")
    sanitize_folder(root)
    print("[DONE] All .py files sanitized.")
==== utility.py ====
from __future__ import annotations
from dataclasses import dataclass
from typing import Literal
import os
import json
def fill_templated_filename(filename: str, output_type: str | None) -> str:
    # Given a file name fill in any type templates e.g. 'some-model-name.{ftype}.gguf'
```

```
ftype_lowercase: str = output_type.lower() if output_type is not None else ""
    ftype_uppercase: str = output_type.upper() if output_type is not None else ""
    return filename.format(ftype_lowercase,
                          outtype=ftype_lowercase, ftype=ftype_lowercase,
                           OUTTYPE=ftype_uppercase, FTYPE=ftype_uppercase)
def model_weight_count_rounded_notation(model_params_count: int, min_digits: int = 2) -> str:
    if model_params_count > 1e12 :
        # Trillions Of Parameters
       scaled_model_params = model_params_count * 1e-12
        scale_suffix = "T"
    elif model params count > 1e9 :
        # Billions Of Parameters
       scaled_model_params = model_params_count * 1e-9
        scale_suffix = "B"
    elif model_params_count > 1e6 :
        # Millions Of Parameters
        scaled_model_params = model_params_count * 1e-6
       scale_suffix = "M"
    else:
        # Thousands Of Parameters
        scaled_model_params = model_params_count * 1e-3
        scale_suffix = "K"
    fix = max(min_digits - len(str(round(scaled_model_params)).lstrip('0')), 0)
    return f"{scaled_model_params:.{fix}f}{scale_suffix}"
def size_label(total_params: int, shared_params: int, expert_params: int, expert_count: int) -> str:
    if expert_count > 0:
                pretty_size = model_weight_count_rounded_notation(abs(shared_params) + abs(expert_params),
min digits=2)
       size_class = f"{expert_count}x{pretty_size}"
    else:
        size_class = model_weight_count_rounded_notation(abs(total_params), min_digits=2)
    return size_class
def naming_convention(model_name: str | None, base_name: str | None, finetune_string: str | None,
version_string: str | None, size_label: str | None, output_type: str | None, model_type: Literal['vocab',
'LoRA'] | None = None) -> str:
    # Reference: https://github.com/ggml-org/ggml/blob/master/docs/gguf.md#gguf-naming-convention
    if base_name is not None:
       name = base_name.strip().replace(' ', '-').replace('/', '-')
    elif model_name is not None:
       name = model_name.strip().replace(' ', '-').replace('/', '-')
    else:
       name = "ggml-model"
```

```
parameters = f"-{size_label}" if size_label is not None else ""
    finetune = f"-{finetune_string.strip().replace(' ', '-')}" if finetune_string is not None else ""
    version = f"-\{version\_string.strip().replace(' ', '-')\}" \ if \ version\_string \ is \ not \ None \ else \ ""
    encoding = f"-{output_type.strip().replace(' ', '-').upper()}" if output_type is not None else ""
    kind = f"-{model_type.strip().replace(' ', '-')}" if model_type is not None else ""
    return f"{name}{parameters}{finetune}{version}{encoding}{kind}"
@dataclass
class RemoteTensor:
    dtype: str
    shape: tuple[int, ...]
    offset_start: int
    size: int
    url: str
    def data(self) -> bytearray:
        # TODO: handle request errors (maybe with limited retries?)
        # NOTE: using a bytearray, otherwise PyTorch complains the buffer is not writeable
                 data = bytearray(SafetensorRemote.get_data_by_range(url=self.url, start=self.offset_start,
size=self.size))
        return data
class SafetensorRemote:
    Uility class to handle remote safetensor files.
    This class is designed to work with Hugging Face model repositories.
    Example (one model has single safetensor file, the other has multiple):
        for model_id in ["ngxson/TEST-Tiny-Llama4", "Qwen/Qwen2.5-7B-Instruct"]:
            tensors = SafetensorRemote.get_list_tensors_hf_model(model_id)
            print(tensors)
    Example reading tensor data:
        tensors = SafetensorRemote.get_list_tensors_hf_model(model_id)
        for name, meta in tensors.items():
            dtype, shape, offset_start, size, remote_safetensor_url = meta
            # read the tensor data
            data = SafetensorRemote.get_data_by_range(remote_safetensor_url, offset_start, size)
            print(data)
    . . .
    BASE_DOMAIN = "https://huggingface.co"
    ALIGNMENT = 8 # bytes
    @classmethod
    def get_list_tensors_hf_model(cls, model_id: str) -> dict[str, RemoteTensor]:
        . . .
```

```
Get list of tensors from a Hugging Face model repository.
    Returns a dictionary of tensor names and their metadata.
    Each tensor is represented as a tuple of (dtype, shape, offset_start, size, remote_safetensor_url)
    # case 1: model has only one single model.safetensor file
    is_single_file = cls.check_file_exist(f"{cls.BASE_DOMAIN}/{model_id}/resolve/main/model.safetensors")
    if is_single_file:
       url = f"{cls.BASE_DOMAIN}/{model_id}/resolve/main/model.safetensors"
        return cls.get_list_tensors(url)
    # case 2: model has multiple files
    index_url = f"{cls.BASE_DOMAIN}/{model_id}/resolve/main/model.safetensors.index.json"
    is_multiple_files = cls.check_file_exist(index_url)
    if is_multiple_files:
        # read the index file
        index_data = cls.get_data_by_range(index_url, 0)
        index_str = index_data.decode('utf-8')
        index_json = json.loads(index_str)
       assert index_json.get("weight_map") is not None, "weight_map not found in index file"
        weight_map = index_json["weight_map"]
        # get the list of files
        all_files = list(set(weight_map.values()))
        all_files.sort() # make sure we load shard files in order
        # get the list of tensors
        tensors: dict[str, RemoteTensor] = {}
        for file in all_files:
            url = f"{cls.BASE_DOMAIN}/{model_id}/resolve/main/{file}"
            for key, val in cls.get_list_tensors(url).items():
                tensors[key] = val
        return tensors
    raise ValueError(f"Model {model_id} does not have any safetensor files")
@classmethod
def get_list_tensors(cls, url: str) -> dict[str, RemoteTensor]:
    Get list of tensors from a remote safetensor file.
    Returns a dictionary of tensor names and their metadata.
    Each tensor is represented as a tuple of (dtype, shape, offset_start, size)
    metadata, data_start_offset = cls.get_metadata(url)
    res: dict[str, RemoteTensor] = {}
    for name, meta in metadata.items():
        if name == "__metadata__":
            continue
        if not isinstance(meta, dict):
            raise ValueError(f"Invalid metadata for tensor '{name}': {meta}")
        trv:
            dtype = meta["dtype"]
            shape = meta["shape"]
            offset_start_relative, offset_end_relative = meta["data_offsets"]
```

```
size = offset_end_relative - offset_start_relative
                offset_start = data_start_offset + offset_start_relative
                res[name] = RemoteTensor(dtype=dtype, shape=tuple(shape), offset_start=offset_start, size=size,
url=url)
            except KeyError as e:
                raise ValueError(f"Missing key in metadata for tensor '{name}': {e}, meta = {meta}")
        return res
    @classmethod
    def get_metadata(cls, url: str) -> tuple[dict, int]:
        Get JSON metadata from a remote safetensor file.
        Returns tuple of (metadata, data_start_offset)
        # Request first 5MB of the file (hopefully enough for metadata)
        read_size = 5 * 1024 * 1024
        raw_data = cls.get_data_by_range(url, 0, read_size)
        # Parse header
        # First 8 bytes contain the metadata length as u64 little-endian
        if len(raw_data) < 8:</pre>
            raise ValueError("Not enough data to read metadata size")
        metadata_length = int.from_bytes(raw_data[:8], byteorder='little')
        # Calculate the data start offset
        data_start_offset = 8 + metadata_length
        alignment = SafetensorRemote.ALIGNMENT
        if data_start_offset % alignment != 0:
            data_start_offset += alignment - (data_start_offset % alignment)
        # Check if we have enough data to read the metadata
        if len(raw data) < 8 + metadata length:
                  \textit{raise ValueError} (\texttt{f"Could not read complete metadata}. \textit{Need } \{\texttt{8 + metadata\_length}\} \textit{ bytes, gotoneral} 
{len(raw_data)}")
        # Extract metadata bytes and parse as JSON
        metadata_bytes = raw_data[8:8 + metadata_length]
        metadata_str = metadata_bytes.decode('utf-8')
        try:
            metadata = json.loads(metadata_str)
            return metadata, data_start_offset
        except json.JSONDecodeError as e:
            raise ValueError(f"Failed to parse safetensor metadata as JSON: {e}")
    @classmethod
    def get_data_by_range(cls, url: str, start: int, size: int = -1) -> bytes:
        Get raw byte data from a remote file by range.
        If size is not specified, it will read the entire file.
        import requests
        from urllib.parse import urlparse
```

```
parsed_url = urlparse(url)
        if not parsed_url.scheme or not parsed_url.netloc:
            raise ValueError(f"Invalid URL: {url}")
       headers = cls._get_request_headers()
        if size > -1:
            headers["Range"] = f"bytes={start}-{start + size}"
       response = requests.get(url, allow_redirects=True, headers=headers)
        response.raise_for_status()
        # Get raw byte data
        return response.content[:size]
   @classmethod
   def check_file_exist(cls, url: str) -> bool:
        Check if a file exists at the given URL.
       Returns True if the file exists, False otherwise.
        import requests
        from urllib.parse import urlparse
       parsed_url = urlparse(url)
        if not parsed_url.scheme or not parsed_url.netloc:
           raise ValueError(f"Invalid URL: {url}")
        try:
           headers = cls._get_request_headers()
           headers["Range"] = "bytes=0-0"
           response = requests.head(url, allow_redirects=True, headers=headers)
            # Success (2xx) or redirect (3xx)
            return 200 <= response.status code < 400
        except requests.RequestException:
           return False
   @classmethod
   def _get_request_headers(cls) -> dict[str, str]:
        """Prepare common headers for requests."""
       headers = {"User-Agent": "convert_hf_to_gguf"}
        if os.environ.get("HF_TOKEN"):
           headers["Authorization"] = f"Bearer {os.environ['HF_TOKEN']}"
        return headers
==== utils.py ====
#!/usr/bin/env python3
# -*- coding: utf-8 -*-
# type: ignore[reportUnusedImport]
import subprocess
import os
import re
import json
```

```
import sys
import requests
import time
from concurrent.futures import ThreadPoolExecutor, as_completed
from typing import (
   Any,
   Callable,
   ContextManager,
   Iterable,
   Iterator,
   List,
   Literal,
   Tuple,
   Set,
from re import RegexFlag
import wget
DEFAULT_HTTP_TIMEOUT = 12
if "LLAMA_SANITIZE" in os.environ or "GITHUB_ACTION" in os.environ:
   DEFAULT_HTTP_TIMEOUT = 30
class ServerResponse:
   headers: dict
   status_code: int
   body: dict | Any
class ServerProcess:
    # default options
   debug: bool = False
    server_port: int = 8080
    server_host: str = "127.0.0.1"
   model_hf_repo: str = "ggml-org/models"
   model_hf_file: str | None = "tinyllamas/stories260K.gguf"
    model_alias: str = "tinyllama-2"
    temperature: float = 0.8
    seed: int = 42
    # custom options
    model_alias: str | None = None
    model_url: str | None = None
    model_file: str | None = None
    model_draft: str | None = None
    n_threads: int | None = None
   n_gpu_layer: int | None = None
   n_batch: int | None = None
   n_ubatch: int | None = None
   n_ctx: int | None = None
   n_ga: int | None = None
   n_ga_w: int | None = None
```

```
n_predict: int | None = None
n_prompts: int | None = 0
slot_save_path: str | None = None
id_slot: int | None = None
cache_prompt: bool | None = None
n_slots: int | None = None
ctk: str | None = None
ctv: str | None = None
fa: bool | None = None
server_continuous_batching: bool | None = False
server_embeddings: bool | None = False
server_reranking: bool | None = False
server_metrics: bool | None = False
server_slots: bool | None = False
pooling: str | None = None
draft: int | None = None
api_key: str | None = None
lora_files: List[str] | None = None
disable_ctx_shift: int | None = False
draft_min: int | None = None
draft_max: int | None = None
no_webui: bool | None = None
jinja: bool | None = None
reasoning_format: Literal['deepseek', 'none'] | None = None
chat_template: str | None = None
chat_template_file: str | None = None
server_path: str | None = None
# session variables
process: subprocess.Popen | None = None
def __init__(self):
    if "N_GPU_LAYERS" in os.environ:
        self.n_gpu_layer = int(os.environ["N_GPU_LAYERS"])
    if "DEBUG" in os.environ:
       self.debug = True
    if "PORT" in os.environ:
        self.server_port = int(os.environ["PORT"])
def start(self, timeout_seconds: int | None = DEFAULT_HTTP_TIMEOUT) -> None:
    if self.server_path is not None:
        server_path = self.server_path
    elif "LLAMA_SERVER_BIN_PATH" in os.environ:
        server_path = os.environ["LLAMA_SERVER_BIN_PATH"]
    elif os.name == "nt":
        server_path = "../../build/bin/Release/llama-server.exe"
    else:
        server_path = "../../build/bin/llama-server"
    server_args = [
        "--host",
       self.server_host,
        "--port",
       self.server_port,
        "--temp",
```

```
self.temperature,
    "--seed",
   self.seed,
1
if self.model_file:
    server_args.extend(["--model", self.model_file])
if self.model_url:
    server_args.extend(["--model-url", self.model_url])
if self.model_draft:
    server_args.extend(["--model-draft", self.model_draft])
if self.model_hf_repo:
    server_args.extend(["--hf-repo", self.model_hf_repo])
if self.model_hf_file:
    server_args.extend(["--hf-file", self.model_hf_file])
if self.n_batch:
    server_args.extend(["--batch-size", self.n_batch])
if self.n_ubatch:
    server_args.extend(["--ubatch-size", self.n_ubatch])
if self.n_threads:
    server_args.extend(["--threads", self.n_threads])
if self.n_gpu_layer:
    server_args.extend(["--n-gpu-layers", self.n_gpu_layer])
if self.draft is not None:
    server_args.extend(["--draft", self.draft])
if self.server_continuous_batching:
    server_args.append("--cont-batching")
if self.server_embeddings:
    server_args.append("--embedding")
if self.server_reranking:
   server_args.append("--reranking")
if self.server_metrics:
   server_args.append("--metrics")
if self.server_slots:
   server_args.append("--slots")
if self.pooling:
   server_args.extend(["--pooling", self.pooling])
if self.model_alias:
    server_args.extend(["--alias", self.model_alias])
if self.n_ctx:
    server_args.extend(["--ctx-size", self.n_ctx])
if self.n_slots:
    server_args.extend(["--parallel", self.n_slots])
if self.ctk:
    server_args.extend(["-ctk", self.ctk])
if self.ctv:
    server_args.extend(["-ctv", self.ctv])
if self.fa is not None:
    server_args.append("-fa")
if self.n_predict:
   server_args.extend(["--n-predict", self.n_predict])
if self.slot_save_path:
    server_args.extend(["--slot-save-path", self.slot_save_path])
if self.n qa:
    server_args.extend(["--grp-attn-n", self.n_ga])
```

```
if self.n_ga_w:
    server_args.extend(["--grp-attn-w", self.n_ga_w])
if self.debug:
    server_args.append("--verbose")
if self.lora_files:
    for lora_file in self.lora_files:
        server_args.extend(["--lora", lora_file])
if self.disable_ctx_shift:
    server_args.extend(["--no-context-shift"])
if self.api_key:
   server_args.extend(["--api-key", self.api_key])
if self.draft_max:
    server_args.extend(["--draft-max", self.draft_max])
if self.draft_min:
   server_args.extend(["--draft-min", self.draft_min])
if self.no_webui:
    server_args.append("--no-webui")
if self.jinja:
   server_args.append("--jinja")
if self.reasoning_format is not None:
    server_args.extend(("--reasoning-format", self.reasoning_format))
if self.chat_template:
    server_args.extend(["--chat-template", self.chat_template])
if self.chat_template_file:
    server_args.extend(["--chat-template-file", self.chat_template_file])
args = [str(arg) for arg in [server_path, *server_args]]
print(f"tests: starting server with: {' '.join(args)}")
flags = 0
if "nt" == os.name:
   flags |= subprocess.DETACHED_PROCESS
    flags |= subprocess.CREATE_NEW_PROCESS_GROUP
    flags |= subprocess.CREATE_NO_WINDOW
self.process = subprocess.Popen(
    [str(arg) for arg in [server_path, *server_args]],
   creationflags=flags,
   stdout=sys.stdout,
   stderr=sys.stdout,
   env={**os.environ, "LLAMA_CACHE": "tmp"} if "LLAMA_CACHE" not in os.environ else None,
server_instances.add(self)
print(f"server pid={self.process.pid}, pytest pid={os.getpid()}")
# wait for server to start
start_time = time.time()
while time.time() - start_time < timeout_seconds:</pre>
   try:
       response = self.make_request("GET", "/health", headers={
            "Authorization": f"Bearer {self.api_key}" if self.api_key else None
        if response.status_code == 200:
```

```
self.ready = True
                return # server is ready
        except Exception as e:
            pass
        # Check if process died
        if self.process.poll() is not None:
            raise RuntimeError(f"Server process died with return code {self.process.returncode}")
       print(f"Waiting for server to start...")
        time.sleep(0.5)
   raise TimeoutError(f"Server did not start within {timeout_seconds} seconds")
def stop(self) -> None:
    if self in server_instances:
        server_instances.remove(self)
    if self.process:
       print(f"Stopping server with pid={self.process.pid}")
        self.process.kill()
        self.process = None
def make_request(
   self,
   method: str,
   path: str,
   data: dict | Any | None = None,
   headers: dict | None = None,
    timeout: float | None = None,
) -> ServerResponse:
    url = f"http://{self.server_host}:{self.server_port}{path}"
   parse_body = False
    if method == "GET":
        response = requests.get(url, headers=headers, timeout=timeout)
       parse_body = True
    elif method == "POST":
        response = requests.post(url, headers=headers, json=data, timeout=timeout)
       parse_body = True
    elif method == "OPTIONS":
       response = requests.options(url, headers=headers, timeout=timeout)
    else:
        raise ValueError(f"Unimplemented method: {method}")
    result = ServerResponse()
    result.headers = dict(response.headers)
    result.status_code = response.status_code
    result.body = response.json() if parse_body else None
    print("Response from server", json.dumps(result.body, indent=2))
    return result
def make_stream_request(
   self,
   method: str,
   path: str,
   data: dict | None = None,
   headers: dict | None = None,
) -> Iterator[dict]:
```

```
if method == "POST":
            response = requests.post(url, headers=headers, json=data, stream=True)
        else:
            raise ValueError(f"Unimplemented method: {method}")
        for line_bytes in response.iter_lines():
            line = line_bytes.decode("utf-8")
            if '[DONE]' in line:
                break
            elif line.startswith('data: '):
                data = json.loads(line[6:])
                print("Partial response from server", json.dumps(data, indent=2))
                yield data
server_instances: Set[ServerProcess] = set()
class ServerPreset:
   @staticmethod
    def tinyllama2() -> ServerProcess:
        server = ServerProcess()
        server.model_hf_repo = "ggml-org/models"
        server.model_hf_file = "tinyllamas/stories260K.gguf"
        server.model_alias = "tinyllama-2"
        server.n_ctx = 512
        server.n_batch = 32
        server.n_slots = 2
        server.n_predict = 64
        server.seed = 42
        return server
    @staticmethod
    def bert_bge_small() -> ServerProcess:
        server = ServerProcess()
        server.model_hf_repo = "ggml-org/models"
        server.model_hf_file = "bert-bge-small/ggml-model-f16.gguf"
        server.model_alias = "bert-bge-small"
        server.n_ctx = 512
        server.n_batch = 128
        server.n_ubatch = 128
        server.n_slots = 2
        server.seed = 42
        server.server_embeddings = True
        return server
    @staticmethod
    def bert_bge_small_with_fa() -> ServerProcess:
        server = ServerProcess()
        server.model_hf_repo = "ggml-org/models"
        server.model_hf_file = "bert-bge-small/ggml-model-f16.gguf"
        server.model_alias = "bert-bge-small"
        server.n_ctx = 1024
        server.n_batch = 300
```

url = f"http://{self.server_host}:{self.server_port}{path}"

```
server.n_ubatch = 300
        server.n_slots = 2
        server.fa = True
        server.seed = 42
        server.server_embeddings = True
        return server
    @staticmethod
    def tinyllama_infill() -> ServerProcess:
        server = ServerProcess()
        server.model_hf_repo = "ggml-org/models"
        server.model_hf_file = "tinyllamas/stories260K-infill.gguf"
        server.model_alias = "tinyllama-infill"
        server.n_ctx = 2048
        server.n_batch = 1024
        server.n_slots = 1
        server.n_predict = 64
        server.temperature = 0.0
        server.seed = 42
        return server
    @staticmethod
    def stories15m_moe() -> ServerProcess:
        server = ServerProcess()
        server.model_hf_repo = "ggml-org/stories15M_MOE"
        server.model_hf_file = "stories15M_MOE-F16.gguf"
        server.model_alias = "stories15m-moe"
        server.n_ctx = 2048
        server.n_batch = 1024
        server.n_slots = 1
        server.n_predict = 64
        server.temperature = 0.0
        server.seed = 42
        return server
    @staticmethod
    def jina_reranker_tiny() -> ServerProcess:
        server = ServerProcess()
        server.model_hf_repo = "ggml-org/models"
        server.model_hf_file = "jina-reranker-v1-tiny-en/ggml-model-f16.gguf"
        server.model_alias = "jina-reranker"
        server.n_ctx = 512
        server.n_batch = 512
        server.n_slots = 1
        server.seed = 42
        server_server_reranking = True
        return server
def parallel_function_calls(function_list: List[Tuple[Callable[..., Any], Tuple[Any, ...]]]) -> List[Any]:
    . . .
   Run multiple functions in parallel and return results in the same order as calls. Equivalent to Promise.all
in JS.
```

```
Example usage:
    results = parallel_function_calls([
        (func1, (arg1, arg2)),
        (func2, (arg3, arg4)),
    results = [None] * len(function_list)
    exceptions = []
    def worker(index, func, args):
        try:
            result = func(*args)
            results[index] = result
        except Exception as e:
            exceptions.append((index, str(e)))
    with ThreadPoolExecutor() as executor:
        futures = []
        for i, (func, args) in enumerate(function_list):
            future = executor.submit(worker, i, func, args)
            futures.append(future)
        # Wait for all futures to complete
        for future in as_completed(futures):
            pass
    # Check if there were any exceptions
    if exceptions:
       print("Exceptions occurred:")
        for index, error in exceptions:
            print(f"Function at index {index}: {error}")
    return results
def match_regex(regex: str, text: str) -> bool:
   return (
       re.compile(
            regex, flags=RegexFlag.IGNORECASE | RegexFlag.MULTILINE | RegexFlag.DOTALL
        ).search(text)
        is not None
    )
def download_file(url: str, output_file_path: str | None = None) -> str:
    Download a file from a URL to a local path. If the file already exists, it will not be downloaded again.
    output_file_path is the local path to save the downloaded file. If not provided, the file will be saved in
the root directory.
    Returns the local path of the downloaded file.
```

. . .

```
file_name = url.split('/').pop()
    output_file = f'./tmp/{file_name}' if output_file_path is None else output_file_path
    if not os.path.exists(output_file):
       print(f"Downloading {url} to {output_file}")
        wget.download(url, out=output_file)
        print(f"Done downloading to {output_file}")
    else:
        print(f"File already exists at {output_file}")
    return output_file
def is_slow_test_allowed():
   return os.environ.get("SLOW_TESTS") == "1" or os.environ.get("SLOW_TESTS") == "ON"
==== utils_conceptrule.py ====
"""Data utils for logic-memnn."""
import json
import socket
import numpy as np
import json_lines
import re
import keras.callbacks as C
from keras.utils import Sequence
from keras.preprocessing.sequence import pad_sequences
from data_gen import CHAR_IDX
from word_dict_gen_conceptrule import WORD_INDEX
import os
import random
class LogicSeq(Sequence):
  """Sequence generator for normal logic programs."""
  def __init__(self, datasets, batch_size, train=True,
               shuffle=True, pad=False, zeropad=True):
    self.datasets = datasets or [[]]
    # We distribute batch evenly so it must divide the batc size
    assert batch_size % len(self.datasets) == 0, "Number of datasets must divide batch size."
    self.batch_size = batch_size
    self.train = train
    self.shuffle = shuffle
    self.pad = pad
    self.zeropad = zeropad
    seed_value = 0
    os.environ['PYTHONHASHSEED'] = str(seed_value)
    random.seed(seed_value)
    np.random.seed(seed_value)
  def __len__(self):
   return int(np.ceil(sum(map(len, self.datasets))/ self.batch_size))
  def on_epoch_end(self):
    """Shuffle data at the end of epoch."""
    if self.shuffle:
```

```
for ds in self.datasets:
      np.random.shuffle(ds)
def __getitem__(self, idx):
  dpoints = list()
  per_ds_bs = self.batch_size//len(self.datasets)
  for ds in self.datasets:
    dpoints.extend(ds[idx*per_ds_bs:(idx+1)*per_ds_bs])
  # Create batch
  ctxs, queries, targets = list(), list(), list()
  for ctx, q, t in dpoints:
   if self.shuffle:
     np.random.shuffle(ctx)
    # rules = [r.replace(':-', '.').replace(';', '.').split('.')[:-1]
              for r in ctx]
   rules = []
    for r in ctx:
     result = []
     result.append(r)
     rules.append(result)
    # if self.pad:
    # rules.append(['()']) # Append blank rule
    # if self.zeropad: pred.split(" ") q.split(" ") filter_data(re.split(r"[\s]", q))
      rules.append(['']) # Append null sentinel filter_data(re.split(r"[\s]", pred))
    rules = [[[WORD_INDEX[c] for c in filter_data(re.split(r"[\s]", pred))]
              for pred in r]
             for r in rules]
    ctxs.append(rules)
    queries.append([WORD_INDEX[c] for c in filter_data(re.split(r"[\s]", q))]) # Remove '.' at the end
    targets.append(t)
  vctxs = np.zeros((len(dpoints),
                    max([len(rs) for rs in ctxs]),
                    max([len(ps) for rs in ctxs for ps in rs]),
                    max([len(cs) for rs in ctxs for ps in rs for cs in ps])),
                   dtype='int')
  # Contexts
  for i in range(len(dpoints)):
    # Rules in context (ie program)
    for j in range(len(ctxs[i])):
      # Predicates in rules
      for k in range(len(ctxs[i][j])):
        # Chars in predicates
        for l in range(len(ctxs[i][j][k])):
          vctxs[i, j, k, 1] = ctxs[i][j][k][1]
  xs = [vctxs, pad_sequences(queries, padding='post')]
  if self.train:
    return xs, np.array(targets)
  return xs
@staticmethod
def parse_file(fname, shuffle=True):
  """Parse logic program data given fname."""
  dpoints = list()
```

```
with open(fname) as f:
    for l in json_lines.reader(f):
      ctx = list()
      questions = 1["questions"]
      context = 1["context"].replace("\n", " ")
      context = context.replace(",", "")
      context = context.replace("!", "")
      context = context.replace("\\", "")
      #context = context.replace(".", "")
      context = re.sub(r'\s+', ' ', context)
      context = context.lower()
      for i in range(len(questions)):
          text = questions[i]["text"]
          label = questions[i]["label"]
          if label == True:
            t = 1
          else:
            t = 0
          q = re.sub(r'\s+', '', text)
          q = q.replace('.','')
          q = q.replace('!', '')
          q = q.replace(',', '')
          q = q.replace('\\', '')
          #ctx = context.split(".")
          context = context.replace('ph.d.','phd')
          context = context.replace('t.v.', 'tv')
          q = q.replace('ph.d.','phd')
          q = q.replace('t.v.', 'tv')
          ctx = filter_data(re.split(r"[.]", context))
          q = q.lower()
          #ctx = re.split(r"([.])", context)
          #ctx = ["".join(i) for i in zip(ctx[0::2], ctx[1::2])]
          dpoints.append((ctx, q, int(t)))
  if shuffle:
    np.random.shuffle(dpoints)
  return dpoints
@classmethod
def from_file(cls, fname, batch_size, pad=False, verbose=True):
  """Load logic programs from given fname."""
  dpoints = cls.parse_file(fname)
  if verbose:
   print("Example data points from:", fname)
    print(dpoints[:4])
  return cls([dpoints], batch_size, pad=pad)
@classmethod
def from_files(cls, fnames, batch_size, pad=False, verbose=True):
  """Load several logic program files return a singel sequence generator."""
 datasets = [cls.parse_file(f) for f in fnames]
  if verbose:
   print("Loaded files:", fnames)
  return cls(datasets, batch_size, pad=pad)
```

```
class ThresholdStop(C.Callback):
  """Stop when monitored value is greater than threshold."""
  def __init__(self, monitor='val_acc', threshold=1):
    super().__init__()
    self.monitor = monitor
    self.threshold = threshold
  def on_epoch_end(self, epoch, logs=None):
    current = logs.get(self.monitor)
    if current >= self.threshold:
      self.model.stop_training = True
class StatefulCheckpoint(C.ModelCheckpoint):
  """Save extra checkpoint data to resume training."""
  def __init__(self, weight_file, state_file=None, **kwargs):
    """Save the state (epoch etc.) along side weights."""
    super().__init__(weight_file, **kwargs)
    self.state_f = state_file
    self.hostname = socket.gethostname()
    self.state = dict()
    if self.state_f:
      # Load the last state if any
       with open(self.state_f, 'r') as f:
          self.state = json.load(f)
        self.best = self.state['best']
      except Exception as e: # pylint: disable=broad-except
        print("Skipping last state:", e)
  def on_train_begin(self, logs=None):
    prefix = "Resuming" if self.state else "Starting"
    print("{} training on {}".format(prefix, self.hostname))
  def on_epoch_end(self, epoch, logs=None):
    """Saves training state as well as weights."""
    super().on_epoch_end(epoch, logs)
    if self.state_f:
      state = {'epoch': epoch+1, 'best': self.best,
               'hostname': self.hostname}
      state.update(logs)
      state.update(self.params)
      with open(self.state_f, 'w') as f:
        json.dump(state, f)
  def get_last_epoch(self, initial_epoch=0):
    """Return last saved epoch if any, or return default argument."""
    return self.state.get('epoch', initial_epoch)
  def on_train_end(self, logs=None):
    print("Training ending on {}".format(self.hostname))
```

```
# 2????split?list???
# filter_data()???string?list [str1, str2, str3, .....]???''?'\n'??list
def not_break(sen):
  return (sen != '\n' and sen != '\u3000' and sen != '' and not sen.isspace())
def filter_data(ini_data):
  # ini_data??string
  new_data = list(filter(not_break, [data.strip() for data in ini_data]))
  return new_data
==== utils_conceptrule_csv.py ====
"""Data utils for logic-memnn."""
import json
import socket
import numpy as np
import json_lines
import re
import keras.callbacks as C
from keras.utils import Sequence
from keras.preprocessing.sequence import pad_sequences
from data_gen import CHAR_IDX
from word_dict_gen_conceptrule import WORD_INDEX
import pandas as pd
import os
import random
class LogicSeq(Sequence):
  """Sequence generator for normal logic programs."""
  def __init__(self, datasets, batch_size, train=True,
               shuffle=True, pad=False, zeropad=True):
    self.datasets = datasets or [[]]
    # We distribute batch evenly so it must divide the batc size
    assert batch_size % len(self.datasets) == 0, "Number of datasets must divide batch size."
    self.batch_size = batch_size
    self.train = train
    self.shuffle = shuffle
    self.pad = pad
    self.zeropad = zeropad
    seed_value = 0
    os.environ['PYTHONHASHSEED'] = str(seed_value)
    random.seed(seed_value)
    np.random.seed(seed_value)
  def __len__(self):
    return int(np.ceil(sum(map(len, self.datasets))/ self.batch_size))
  def on_epoch_end(self):
    """Shuffle data at the end of epoch."""
    if self.shuffle:
     for ds in self.datasets:
        np.random.shuffle(ds)
```

```
def __getitem__(self, idx):
    dpoints = list()
    per_ds_bs = self.batch_size//len(self.datasets)
    for ds in self.datasets:
         dpoints.extend(ds[idx*per_ds_bs:(idx+1)*per_ds_bs])
    # Create batch
    ctxs, queries, targets = list(), list(), list()
    for ctx, q, t in dpoints:
         if self.shuffle:
            np.random.shuffle(ctx)
         # rules = [r.replace(':-', '.').replace(';', '.').split('.')[:-1]
                               for r in ctx]
         rules = []
         for r in ctx:
            result = []
            result.append(r)
            rules.append(result)
         # if self.pad:
              rules.append(['()']) # Append blank rule
         # if self.zeropad: pred.split(" ") q.split(" ") filter_data(re.split(r"[\s]", q))
         # rules.append(['']) # Append null sentinel filter_data(re.split(r"[\s]", pred))
         rules = [[[WORD_INDEX[c] for c in filter_data(re.split(r"[\s]", pred))]
                              for pred in r]
                            for r in rules]
         ctxs.append(rules)
         \label{eq:queries.append([WORD_INDEX[c] for c in filter\_data(re.split(r"[\s]", q))]) \# Remove '.' at the end of the context 
         targets.append(t)
    vctxs = np.zeros((len(dpoints),
                                           max([len(rs) for rs in ctxs]),
                                            max([len(ps) for rs in ctxs for ps in rs]),
                                            max([len(cs) for rs in ctxs for ps in rs for cs in ps])),
                                          dtype='int')
    # Contexts
    for i in range(len(dpoints)):
         # Rules in context (ie program)
         for j in range(len(ctxs[i])):
             # Predicates in rules
            for k in range(len(ctxs[i][j])):
                 # Chars in predicates
                 for l in range(len(ctxs[i][j][k])):
                     vctxs[i, j, k, l] = ctxs[i][j][k][l]
    xs = [vctxs, pad_sequences(queries, padding='post')]
    if self.train:
         return xs, np.array(targets)
    return xs
@staticmethod
def parse_file(fname, shuffle=True):
    """Parse logic program data given fname."""
    dpoints = list()
    with open(fname) as f:
         data = pd.read_csv(fname, sep='\t', header=0)
```

```
for index, row in data.iterrows():
        question = re.sub(r'\s+', '', row[2])
        question = question.replace('.','')
        question = question.replace('!','')
        question = question.replace(',','')
        question = question.replace('\\', '')
        question = question.replace('ph.d.', 'phd')
        question = question.replace('t.v.', 'tv')
        question = question.lower()
        context = row[1].replace("\n", " ")
        context = context.replace("\\", "")
        context = context.replace('ph.d.', 'phd')
        context = context.replace('t.v.', 'tv')
        context = context.replace(",","")
        context = context.replace("!", "")
        context = re.sub(r'\s+', ' ', context)
        context = context.lower()
        context = filter_data(re.split(r"[.]", context))
        label = row[3]
        if label == True:
          label_num = 1
        else:
          label_num = 0
        dpoints.append((context, question, label_num))
    if shuffle:
      np.random.shuffle(dpoints)
    return dpoints
  @classmethod
  def from_file(cls, fname, batch_size, pad=False, verbose=True):
    """Load logic programs from given fname."""
    dpoints = cls.parse_file(fname)
    if verbose:
      print("Example data points from:", fname)
      print(dpoints[:4])
    return cls([dpoints], batch_size, pad=pad)
  @classmethod
  def from_files(cls, fnames, batch_size, pad=False, verbose=True):
    """Load several logic program files return a singel sequence generator."""
    datasets = [cls.parse_file(f) for f in fnames]
    if verbose:
      print("Loaded files:", fnames)
    return cls(datasets, batch_size, pad=pad)
class ThresholdStop(C.Callback):
  """Stop when monitored value is greater than threshold."""
  def __init__(self, monitor='val_acc', threshold=1):
    super().__init__()
```

```
self.monitor = monitor
    self.threshold = threshold
  def on_epoch_end(self, epoch, logs=None):
    current = logs.get(self.monitor)
    if current >= self.threshold:
      self.model.stop_training = True
class StatefulCheckpoint(C.ModelCheckpoint):
  """Save extra checkpoint data to resume training."""
  def __init__(self, weight_file, state_file=None, **kwargs):
    """Save the state (epoch etc.) along side weights."""
    super().__init__(weight_file, **kwargs)
    self.state_f = state_file
    self.hostname = socket.gethostname()
    self.state = dict()
   if self.state_f:
      # Load the last state if any
      t.rv:
       with open(self.state_f, 'r') as f:
          self.state = json.load(f)
        self.best = self.state['best']
      except Exception as e: # pylint: disable=broad-except
        print("Skipping last state:", e)
  def on_train_begin(self, logs=None):
    prefix = "Resuming" if self.state else "Starting"
    print("{} training on {}".format(prefix, self.hostname))
  def on_epoch_end(self, epoch, logs=None):
    """Saves training state as well as weights."""
    super().on_epoch_end(epoch, logs)
    if self.state_f:
      state = {'epoch': epoch+1, 'best': self.best,
               'hostname': self.hostname}
      state.update(logs)
      state.update(self.params)
      with open(self.state_f, 'w') as f:
        json.dump(state, f)
  def get_last_epoch(self, initial_epoch=0):
    """Return last saved epoch if any, or return default argument."""
    return self.state.get('epoch', initial_epoch)
  def on_train_end(self, logs=None):
    print("Training ending on {}".format(self.hostname))
# 2????split?list???
# filter_data()????string?list [str1, str2, str3, .....]???''?'\n'??list
def not_break(sen):
  return (sen != '\n' and sen != '\u3000' and sen != '' and not sen.isspace())
```

```
def filter_data(ini_data):
  # ini_data??string
  new_data = list(filter(not_break, [data.strip() for data in ini_data]))
  return new_data
==== utils_pararule.py ====
"""Data utils for logic-memnn."""
import json
import socket
import numpy as np
import json_lines
import re
import keras.callbacks as C
from keras.utils import Sequence
from keras.preprocessing.sequence import pad_sequences
from data_gen import CHAR_IDX
from word_dict_gen import WORD_INDEX
import os
import random
class LogicSeq(Sequence):
  """Sequence generator for normal logic programs."""
  def __init__(self, datasets, batch_size, train=True,
               shuffle=True, pad=False, zeropad=True):
    self.datasets = datasets or [[]]
    # We distribute batch evenly so it must divide the batc size
    assert batch_size % len(self.datasets) == 0, "Number of datasets must divide batch size."
    self.batch_size = batch_size
    self.train = train
    self.shuffle = shuffle
    self.pad = pad
    self.zeropad = zeropad
    seed_value = 0
    os.environ['PYTHONHASHSEED'] = str(seed_value)
    random.seed(seed_value)
    np.random.seed(seed_value)
  def __len__(self):
    return int(np.ceil(sum(map(len, self.datasets))/ self.batch_size))
  def on_epoch_end(self):
    """Shuffle data at the end of epoch."""
    if self.shuffle:
      for ds in self.datasets:
        np.random.shuffle(ds)
  def __getitem__(self, idx):
   dpoints = list()
   per_ds_bs = self.batch_size//len(self.datasets)
    for ds in self.datasets:
      dpoints.extend(ds[idx*per_ds_bs:(idx+1)*per_ds_bs])
    # Create batch
```

```
ctxs, queries, targets = list(), list(), list()
    for ctx, q, t in dpoints:
        if self.shuffle:
            np.random.shuffle(ctx)
        # rules = [r.replace(':-', '.').replace(';', '.').split('.')[:-1]
                                for r in ctx]
        rules = []
        for r in ctx:
            result = []
            result.append(r)
            rules.append(result)
        # if self.pad:
        # rules.append(['()']) # Append blank rule
        # if self.zeropad: pred.split(" ") q.split(" ") filter_data(re.split(r"[\s]", q))
              rules.append(['']) # Append null sentinel filter_data(re.split(r"[\s]", pred))
        rules = [[[WORD_INDEX[c] for c in filter_data(re.split(r"[\s]", pred))]
                              for pred in r]
                            for r in rules]
        ctxs.append(rules)
        \verb|queries.append([WORD_INDEX[c]| for c in filter_data(re.split(r"[\s]", q))]) # Remove '.' at the end of the context of the 
        targets.append(t)
    vctxs = np.zeros((len(dpoints),
                                           max([len(rs) for rs in ctxs]),
                                           max([len(ps) for rs in ctxs for ps in rs]),
                                           max([len(cs) for rs in ctxs for ps in rs for cs in ps])),
                                          dtype='int')
    # Contexts
    for i in range(len(dpoints)):
        # Rules in context (ie program)
        for j in range(len(ctxs[i])):
             # Predicates in rules
            for k in range(len(ctxs[i][j])):
                 # Chars in predicates
                 for l in range(len(ctxs[i][j][k])):
                     vctxs[i, j, k, l] = ctxs[i][j][k][l]
    xs = [vctxs, pad_sequences(queries, padding='post')]
    if self.train:
        return xs, np.array(targets)
    return xs
@staticmethod
def parse_file(fname, shuffle=True):
    """Parse logic program data given fname."""
    dpoints = list()
    with open(fname) as f:
        for l in json_lines.reader(f):
            ctx = list()
             questions = 1["questions"]
             context = l["context"].replace("\n", " ")
            context = context.replace(",", "")
             context = context.replace("!", "")
            context = re.sub(r'\s+', ' ', context)
             context = context.lower()
```

```
text = questions[i]["text"]
            label = questions[i]["label"]
            if label == True:
              t = 1
            else:
             t = 0
            q = re.sub(r'\s+', '', text)
            q = q.replace('.','')
            q = q.replace('!', '')
            q = q.replace(',', '')
            #ctx = context.split(".")
            ctx = filter_data(re.split(r"[.]", context))
            q = q.lower()
            #ctx = re.split(r"([.])", context)
            \#ctx = ["".join(i) for i in zip(ctx[0::2], ctx[1::2])]
            dpoints.append((ctx, q, int(t)))
    if shuffle:
      np.random.shuffle(dpoints)
    return dpoints
  @classmethod
  def from_file(cls, fname, batch_size, pad=False, verbose=True):
    """Load logic programs from given fname."""
    dpoints = cls.parse_file(fname)
    if verbose:
      print("Example data points from:", fname)
      print(dpoints[:4])
    return cls([dpoints], batch_size, pad=pad)
  @classmethod
  def from_files(cls, fnames, batch_size, pad=False, verbose=True):
    """Load several logic program files return a singel sequence generator."""
   datasets = [cls.parse_file(f) for f in fnames]
    if verbose:
     print("Loaded files:", fnames)
   return cls(datasets, batch_size, pad=pad)
class ThresholdStop(C.Callback):
  """Stop when monitored value is greater than threshold."""
  def __init__(self, monitor='val_acc', threshold=1):
   super().__init__()
    self.monitor = monitor
    self.threshold = threshold
  def on_epoch_end(self, epoch, logs=None):
    current = logs.get(self.monitor)
    if current >= self.threshold:
      self.model.stop_training = True
class StatefulCheckpoint(C.ModelCheckpoint):
  """Save extra checkpoint data to resume training."""
```

for i in range(len(questions)):

```
def __init__(self, weight_file, state_file=None, **kwargs):
    """Save the state (epoch etc.) along side weights."""
    super().__init__(weight_file, **kwargs)
    self.state_f = state_file
    self.hostname = socket.gethostname()
    self.state = dict()
    if self.state_f:
      # Load the last state if any
       with open(self.state_f, 'r') as f:
          self.state = json.load(f)
        self.best = self.state['best']
      except Exception as e: # pylint: disable=broad-except
        print("Skipping last state:", e)
  def on_train_begin(self, logs=None):
    prefix = "Resuming" if self.state else "Starting"
    print("{} training on {}".format(prefix, self.hostname))
  def on_epoch_end(self, epoch, logs=None):
    """Saves training state as well as weights."""
    super().on_epoch_end(epoch, logs)
    if self.state_f:
      state = {'epoch': epoch+1, 'best': self.best,
               'hostname': self.hostname}
      state.update(logs)
      state.update(self.params)
      with open(self.state_f, 'w') as f:
        json.dump(state, f)
  def get_last_epoch(self, initial_epoch=0):
    """Return last saved epoch if any, or return default argument."""
   return self.state.get('epoch', initial_epoch)
  def on_train_end(self, logs=None):
   print("Training ending on {}".format(self.hostname))
# 2????split?list???
# filter_data()????string?list [str1, str2, str3, .....]???''?'\n'??list
def not_break(sen):
  return (sen != '\n' and sen != '\u3000' and sen != '' and not sen.isspace())
def filter_data(ini_data):
  # ini_data??string
  new_data = list(filter(not_break, [data.strip() for data in ini_data]))
  return new_data
==== validator.py ====
from core.config_loader import get
. . .
LOGICSHREDDER :: validator.py
Purpose: Compare symbolic beliefs, detect contradictions, write to overflow
. . .
```

```
import os
import yaml
import redis
r = redis.Redis(decode_responses=True)
import time
import hashlib
import threading
import redis
from pathlib import Path
# Local module
from utils import agent_profiler
# Redis pub/sub for symbolic event broadcasts
r = redis.Redis(decode_responses=True)
# Start profiler as background daemon
threading.Thread(target=agent_profiler.run_profile_loop, daemon=True).start()
CORE_DIR = Path("fragments/core")
OVERFLOW_DIR = Path("fragments/overflow")
OVERFLOW_DIR.mkdir(parents=True, exist_ok=True)
class Validator:
    def __init__(self, agent_id="validator_01"):
        self.agent_id = agent_id
        self.frags = {}
    def hash_claim(self, claim):
        return hashlib.md5(claim.encode("utf-8")).hexdigest()
    def load_core_beliefs(self):
        for path in CORE_DIR.glob("*.yaml"):
            with open(path, 'r', encoding='utf-8') as file:
                try:
                    frag = yaml.safe_load(file)
                    if frag and 'claim' in frag:
                        claim_hash = self.hash_claim(frag['claim'])
                        self.frags[claim_hash] = (path, frag)
                except yaml.YAMLError as e:
                    print(f"[{self.agent_id}] YAML error in {path.name}: {e}")
    def contradicts(self, a, b):
        # Naive contradiction check: exact negation
        return a.lower().strip() == f"not {b.lower().strip()}"
    def run_validation(self):
        for hash_a, (path_a, frag_a) in self.frags.items():
            for hash_b, (path_b, frag_b) in self.frags.items():
                if hash_a == hash_b:
                    continue
```

```
if self.contradicts(frag_a['claim'], frag_b['claim']):
                    contradiction_id = f"{hash_a[:6]}_{hash_b[:6]}"
                    filename = f"contradiction_{contradiction_id}.yaml"
                    contradiction_path = OVERFLOW_DIR / filename
                    if not contradiction_path.exists():
                        with open(contradiction_path, 'w', encoding='utf-8') as out:
                            yaml.safe_dump({
                                'source_1': frag_a['claim'],
                                'source_2': frag_b['claim'],
                                'path_1': str(path_a),
                                'path_2': str(path_b),
                                 'detected_by': self.agent_id,
                                'timestamp': int(time.time())
                            }, out)
r.publish("contradiction_found", payload['claim_1']) # [AUTO_EMIT]
                        send_message({
                            'from': self.agent_id,
                            'type': 'contradiction_found',
                            'payload': {
                                'claim_1': frag_a['claim'],
                                'claim_2': frag_b['claim'],
                                'paths': [str(path_a), str(path_b)]
                            },
                            'timestamp': int(time.time())
                        })
    def run(self):
        self.load_core_beliefs()
        self.run_validation()
if __name__ == "__main__":
   Validator().run()
# [CONFIG PATCHED]
==== verify-checksum-models.py ====
#!/usr/bin/env python3
import logging
import os
import hashlib
logger = logging.getLogger("verify-checksum-models")
def sha256sum(file):
   block_size = 16 * 1024 * 1024 # 16 MB block size
   b = bytearray(block_size)
    file_hash = hashlib.sha256()
   mv = memoryview(b)
    with open(file, 'rb', buffering=0) as f:
       while True:
            n = f.readinto(mv)
            if not n:
                break
```

```
return file_hash.hexdigest()
# Define the path to the llama directory (parent folder of script directory)
llama_path = os.path.abspath(os.path.join(os.path.dirname(__file__), os.pardir))
# Define the file with the list of hashes and filenames
hash_list_file = os.path.join(llama_path, "SHA256SUMS")
# Check if the hash list file exists
if not os.path.exists(hash_list_file):
    logger.error(f"Hash list file not found: {hash_list_file}")
    exit(1)
# Read the hash file content and split it into an array of lines
with open(hash_list_file, "r") as f:
   hash_list = f.read().splitlines()
# Create an array to store the results
results = []
# Loop over each line in the hash list
for line in hash_list:
    # Split the line into hash and filename
    hash_value, filename = line.split(" ")
    # Get the full path of the file by joining the llama path and the filename
    file_path = os.path.join(llama_path, filename)
    # Informing user of the progress of the integrity check
    logger.info(f"Verifying the checksum of {file_path}")
    # Check if the file exists
    if os.path.exists(file_path):
        # Calculate the SHA256 checksum of the file using hashlib
        file_hash = sha256sum(file_path)
        # Compare the file hash with the expected hash
        if file_hash == hash_value:
            valid_checksum = "V"
            file_missing = ""
        else:
            valid_checksum = ""
            file_missing = ""
    else:
        valid_checksum = ""
        file_missing = "X"
    # Add the results to the array
    results.append({
        "filename": filename,
        "valid checksum": valid_checksum,
```

file_hash.update(mv[:n])

```
"file missing": file_missing
    })
# Print column headers for results table
print("filename".ljust(40) + "valid checksum".center(20) + "file missing".center(20)) # noga: NP100
print("-" * 80) # noqa: NP100
# Output the results as a table
for r in results:
     print(f"\{r['filename']:40\} \{r['valid checksum']:^20\} \{r['file missing']:^20\}") \ \# \ noqa: \ NP100 \} 
==== vocab.py ====
from __future__ import annotations
import re
import logging
import json
import os
from pathlib import Path
from typing import Any, Callable, Sequence, Mapping, Iterable, Protocol, ClassVar, runtime_checkable
from sentencepiece import SentencePieceProcessor
import gguf
from .gguf_writer import GGUFWriter
logger = logging.getLogger(__name__)
class SpecialVocab:
    merges: list[str]
    add_special_token: dict[str, bool]
    special_token_ids: dict[str, int]
    chat_template: str | Sequence[Mapping[str, str]] | None
    def __init__(
        self, path: str | os.PathLike[str], load_merges: bool = False,
        special_token_types: Iterable[str] | None = None,
        n_vocab: int | None = None,
    ):
        self.special_token_ids = {}
        self.add_special_token = {}
        self.n_vocab = n_vocab
        self.load_merges = load_merges
        self.merges = []
        self.chat_template = None
        if special_token_types is not None:
            self.special_token_types = special_token_types
        else:
            self.special_token_types = ('bos', 'eos', 'unk', 'sep', 'pad', 'cls', 'mask')
        self._load(Path(path))
```

```
def __repr__(self) -> str:
         \texttt{return '} < \texttt{SpecialVocab with \{} \texttt{ merges, special tokens \{} \texttt{, add special tokens \{} \texttt{, informat(} \texttt{, add special tokens \{} \texttt, add special tokens \{}
                   len(self.merges), self.special_token_ids or "unset", self.add_special_token or "unset",
         )
def add_to_gguf(self, gw: GGUFWriter, quiet: bool = False) -> None:
         if self.merges:
                   if not quiet:
                            logger.info(f'Adding {len(self.merges)} merge(s).')
                   gw.add_token_merges(self.merges)
         elif self.load_merges:
                   logger.warning('Adding merges requested but no merges found, output may be non-functional.')
         for typ, tokid in self.special_token_ids.items():
                   id_handler: Callable[[int], None] | None = getattr(gw, f'add_{typ}_token_id', None)
                  if id_handler is None:
                            logger.warning(f'No handler for special token type {typ} with id {tokid} - skipping')
                            continue
                  if not quiet:
                            logger.info(f'Setting special token type {typ} to {tokid}')
                   id_handler(tokid)
         for typ, value in self.add_special_token.items():
                   add_handler: Callable[[bool], None] | None = getattr(gw, f'add_add_{typ}_token', None)
                   if add_handler is None:
                            logger.warning(f'No handler for add_{typ}_token with value {value} - skipping')
                            continue
                  if not quiet:
                            logger.info(f'Setting add_{typ}_token to {value}')
                   add_handler(value)
         if self.chat_template is not None:
                  if not quiet:
                            logger.info(f'Setting chat_template to {self.chat_template}')
                  gw.add_chat_template(self.chat_template)
def _load(self, path: Path) -> None:
         self._try_load_from_tokenizer_json(path)
         self._try_load_from_config_json(path)
         if self.load_merges and not self.merges:
                   self._try_load_merges_txt(path)
def _try_load_merges_txt(self, path: Path) -> bool:
         merges_file = path / 'merges.txt'
         if not merges_file.is_file():
                  return False
         with open(merges_file, 'r', encoding = 'utf-8') as fp:
                   first_line = next(fp, '').strip()
                   if not first_line.startswith('#'):
                            fp.seek(0)
                            line_num = 0
                            line_num = 1
                  merges = []
                   for line in fp:
                           line_num += 1
                            line = line.strip()
```

```
if not line:
                                            continue
                                   parts = line.split(None, 3)
                                   if len(parts) != 2:
                                            logger.warning(f'{merges_file.name}: Line {line_num}: Entry malformed, ignoring')
                                   merges.append(f'{parts[0]} {parts[1]}')
                 self.merges = merges
                 return True
        def _set_special_token(self, typ: str, tid: Any) -> None:
                 if not isinstance(tid, int):
                          return
                 if tid < 0:
                          raise ValueError(f'invalid value for special token type {typ}: {tid}')
                 if self.n_vocab is None or tid < self.n_vocab:
                          if typ in self.special_token_ids:
                                   return
                          self.special_token_ids[typ] = tid
                          return
                       logger.warning(f'Special token type {typ}, id {tid} out of range, must be under {self.n_vocab} -
skipping')
        def _try_load_from_tokenizer_json(self, path: Path) -> bool:
                 tokenizer_file = path / 'tokenizer.json'
                 if tokenizer_file.is_file():
                          with open(tokenizer_file, encoding = 'utf-8') as f:
                                   tokenizer = json.load(f)
                          if self.load_merges:
                                   merges = tokenizer.get('model', {}).get('merges')
                                   if isinstance(merges, list) and merges:
                                            if isinstance(merges[0], str):
                                                     self.merges = merges
                                             \mbox{elif is instance} (\mbox{merges}[0], \mbox{ list}) \mbox{ and } \mbox{len}(\mbox{merges}[0]) == 2 \mbox{ and is instance} (\mbox{merges}[0][0], \mbox{ str}) \colon \\ \mbox{ (merges}[0][0], \mbox{ str}) := 2 \mbox{ and is instance} (\mbox{merges}[0][0], \mbox{ str}) := 2 \mbox{ and is instance} (\mbox{merges}[0][0], \mbox{ str}) := 2 \mbox{ and is instance} (\mbox{merges}[0][0], \mbox{ str}) := 2 \mbox{ and is instance} (\mbox{merges}[0][0], \mbox{ str}) := 2 \mbox{ and is instance} (\mbox{merges}[0][0], \mbox{ str}) := 2 \mbox{ str}) := 2 \mbox{ str} := 2 \mbox{ str}) := 2 \mbox{ str} := 2 \mbox{ str}) := 2 \mbox{ str} := 2 \mbox{ str}) := 2 \mbox{
                                                     # New format since transformers 4.45 to support spaces in merges
                                                     # ref: https://github.com/ggml-org/llama.cpp/issues/9692
                                                     # TODO: internally store as the new format instead of converting to old
                                                     if any(' ' in s for pair in merges for s in pair):
                                                              logger.warning(f'Spaces in merges detected, encoding as \{chr(ord(" ") + 256)!r\}')
                                                     self.merges = [
                                                              ' '.join(
                                                                      Γ
                                                                                # ensure the spaces are properly encoded
                                                                                ''.join(
                                                                                        chr(ord(c) + 256) if c == ' ' else c
                                                                                        for c in part
                                                                               for part in pair
                                                                      1
                                                              for pair in merges
                                            else:
                                                    raise ValueError("Unknown tokenizer merges format")
```

```
added_tokens = tokenizer.get('added_tokens', {})
        else:
            added_tokens = {}
        tokenizer_config_file = path / 'tokenizer_config.json'
        if not tokenizer_config_file.is_file():
            return True
        with open(tokenizer_config_file, encoding = 'utf-8') as f:
            tokenizer_config = json.load(f)
        chat_template_alt = None
        chat_template_file = path / 'chat_template.json'
        if chat_template_file.is_file():
            with open(chat_template_file, encoding = 'utf-8') as f:
                chat_template_alt = json.load(f).get('chat_template')
        chat_template = tokenizer_config.get('chat_template', chat_template_alt)
        if chat_template is None or isinstance(chat_template, (str, list)):
            self.chat_template = chat_template
        else:
            logger.warning(f'Bad type for chat_template field in {tokenizer_config_file!r} - ignoring')
        for typ in self.special_token_types:
            add_entry = tokenizer_config.get(f'add_{typ}_token')
            if isinstance(add_entry, bool):
                self.add_special_token[typ] = add_entry
            entry = tokenizer_config.get(f'{typ}_token')
            if isinstance(entry, str):
                tc_content = entry
            elif isinstance(entry, dict):
                entry_content = entry.get('content')
                if not isinstance(entry_content, str):
                    continue
                tc_content = entry_content
            else:
                continue
            # We only need the first match here.
            maybe_token_id = next(
                (atok.get('id') for atok in added_tokens if atok.get('content') == tc_content),
                None,
            self._set_special_token(typ, maybe_token_id)
        return True
    def _try_load_from_config_json(self, path: Path) -> bool:
        config_file = path / 'config.json'
        if not config_file.is_file():
            return False
        with open(config_file, encoding = 'utf-8') as f:
            config = json.load(f)
        for typ in self.special_token_types:
            self._set_special_token(typ, config.get(f'{typ}_token_id'))
        return True
@runtime_checkable
class BaseVocab(Protocol):
    tokenizer_model: ClassVar[str]
```

```
name: ClassVar[str]
@runtime_checkable
class Vocab(BaseVocab,
    vocab_size: int
```

```
class Vocab(BaseVocab, Protocol):
    added_tokens_dict: dict[str, int]
    added_tokens_list: list[str]
    fname_tokenizer: Path
   def __init__(self, base_path: Path): ...
    def all_tokens(self) -> Iterable[tuple[bytes, float, gguf.TokenType]]: ...
class NoVocab(BaseVocab):
    tokenizer_model = "no_vocab"
   name = "no_vocab"
   def __repr__(self) -> str:
        return "<NoVocab for a model without integrated vocabulary>"
class BpeVocab(Vocab):
    tokenizer_model = "gpt2"
    name = "bpe"
    def __init__(self, base_path: Path):
        added_tokens: dict[str, int] = {}
        if (fname_tokenizer := base_path / 'vocab.json').exists():
            # "slow" tokenizer
            with open(fname_tokenizer, encoding="utf-8") as f:
                self.vocab = json.load(f)
            try:
                # FIXME: Verify that added tokens here _cannot_ overlap with the main vocab.
                with open(base_path / 'added_tokens.json', encoding="utf-8") as f:
                    added_tokens = json.load(f)
            except FileNotFoundError:
                pass
        else:
            # "fast" tokenizer
            fname_tokenizer = base_path / 'tokenizer.json'
            # if this fails, FileNotFoundError propagates to caller
            with open(fname_tokenizer, encoding="utf-8") as f:
                tokenizer_json = json.load(f)
            tokenizer_model: dict[str, Any] = tokenizer_json['model']
                tokenizer_model['type'] != 'BPE' or tokenizer_model.get('byte_fallback', False)
                or tokenizer_json['decoder']['type'] != 'ByteLevel'
                raise FileNotFoundError('Cannot find GPT-2 BPE tokenizer')
```

```
self.vocab = tokenizer_model["vocab"]
           if (added := tokenizer_json.get('added_tokens')) is not None:
               # Added tokens here can be duplicates of the main vocabulary.
               added_tokens = {item['content']: item['id']
                               for item in added
                               if item['content'] not in self.vocab}
       vocab_size = len(self.vocab)
       expected_ids = list(range(vocab_size, vocab_size + len(added_tokens)))
       actual_ids = sorted(added_tokens.values())
       if expected_ids != actual_ids:
           expected_end_id = vocab_size + len(actual_ids) - 1
           raise ValueError(f"Expected the {len(actual_ids)} added token ID(s) to be sequential in the range "
                            f"{vocab_size} - {expected_end_id}; got {actual_ids}")
       items = sorted(added_tokens.items(), key=lambda text_idx: text_idx[1])
       self.added_tokens_dict = added_tokens
       self.added_tokens_list = [text for (text, idx) in items]
                                = vocab_size
       self.vocab_size_base
       self.vocab_size
                                 = self.vocab_size_base + len(self.added_tokens_list)
       self.fname_tokenizer
                                 = fname_tokenizer
   def bpe_tokens(self) -> Iterable[tuple[bytes, float, gguf.TokenType]]:
       reverse_vocab = {id: encoded_tok for encoded_tok, id in self.vocab.items()}
       for i, _ in enumerate(self.vocab):
           yield reverse_vocab[i], 0.0, gguf.TokenType.NORMAL
   def added_tokens(self) -> Iterable[tuple[bytes, float, gguf.TokenType]]:
       for text in self.added_tokens_list:
            score = -1000.0
           yield text.encode("utf-8"), score, gguf.TokenType.CONTROL
   def all_tokens(self) -> Iterable[tuple[bytes, float, gguf.TokenType]]:
       yield from self.bpe_tokens()
       yield from self.added_tokens()
   def __repr__(self) -> str:
          return f"<BpeVocab with {self.vocab_size_base} base tokens and {len(self.added_tokens_list)} added
tokens>"
class SentencePieceVocab(Vocab):
   tokenizer_model = "llama"
   name = "spm"
   def __init__(self, base_path: Path):
       added_tokens: dict[str, int] = {}
       if (fname_tokenizer := base_path / 'tokenizer.model').exists():
           # normal location
           try:
               with open(base_path / 'added_tokens.json', encoding="utf-8") as f:
```

```
added_tokens = json.load(f)
           except FileNotFoundError:
       elif not (fname_tokenizer := base_path.parent / 'tokenizer.model').exists():
           # not found in alternate location either
           raise FileNotFoundError('Cannot find tokenizer.model')
       self.sentencepiece_tokenizer = SentencePieceProcessor()
       self.sentencepiece_tokenizer.LoadFromFile(str(fname_tokenizer))
       vocab_size = self.sentencepiece_tokenizer.vocab_size()
                        = {id: piece for piece, id in added_tokens.items() if id >= vocab_size}
       new tokens
       expected_new_ids = list(range(vocab_size, vocab_size + len(new_tokens)))
       actual_new_ids = sorted(new_tokens.keys())
       if expected_new_ids != actual_new_ids:
                     raise ValueError(f"Expected new token IDs {expected_new_ids} to be sequential; got
{actual_new_ids}")
       # Token pieces that were added to the base vocabulary.
       self.added_tokens_dict = added_tokens
       self.added_tokens_list = [new_tokens[id] for id in actual_new_ids]
       self.vocab_size_base
                             = vocab_size
       self.vocab_size
                             = self.vocab_size_base + len(self.added_tokens_list)
       self.fname_tokenizer = fname_tokenizer
   def sentencepiece_tokens(self) -> Iterable[tuple[bytes, float, gguf.TokenType]]:
       tokenizer = self.sentencepiece_tokenizer
       for i in range(tokenizer.vocab_size()):
           piece = tokenizer.IdToPiece(i)
                        = piece.encode("utf-8")
           text
           score: float = tokenizer.GetScore(i)
           toktype = gguf.TokenType.NORMAL
           if tokenizer.IsUnknown(i):
               toktype = gguf.TokenType.UNKNOWN
           if tokenizer.IsControl(i):
               toktype = gguf.TokenType.CONTROL
           # NOTE: I think added_tokens are user defined.
           # ref: https://github.com/google/sentencepiece/blob/master/src/sentencepiece_model.proto
           # if tokenizer.is_user_defined(i): toktype = gguf.TokenType.USER_DEFINED
           if tokenizer.IsUnused(i):
               toktype = gguf.TokenType.UNUSED
           if tokenizer.IsByte(i):
               toktype = gguf.TokenType.BYTE
           yield text, score, toktype
   def added_tokens(self) -> Iterable[tuple[bytes, float, gguf.TokenType]]:
       for text in self.added_tokens_list:
           score = -1000.0
           yield text.encode("utf-8"), score, gguf.TokenType.USER_DEFINED
```