

Evidence for Project Unit

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P. 1 Github Contributors page



Evidence for unit

P. 2 Project Brief



Evidence for unit

P. 3 Use of Trello



Evidence for unit

P. 4 Acceptance Criteria



Evidence for unit

P. 5 User sitemap



Evidence for unit

P. 6 Wireframes designs



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P. 7 System interactions diagrams

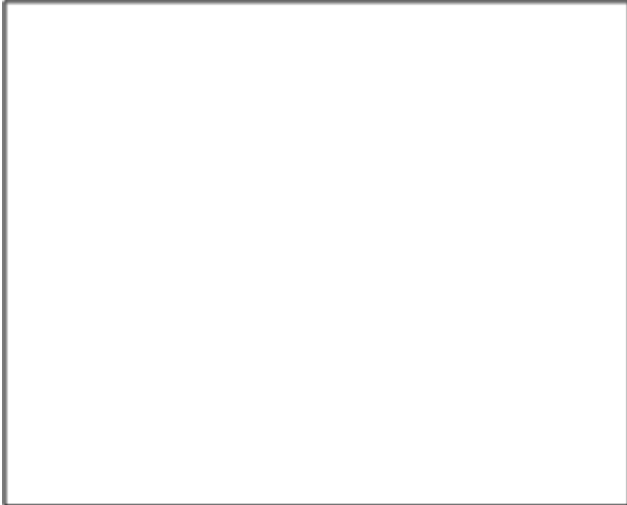


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P. 8 Two Object Diagrams



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P. 9 Choice of two algorithms (find the algorithms on a program you might have written, show the code you have used.)

On this example please take a screenshot and write what it is doing and why you decided to use it.

P. 10 Example of Pseudocode



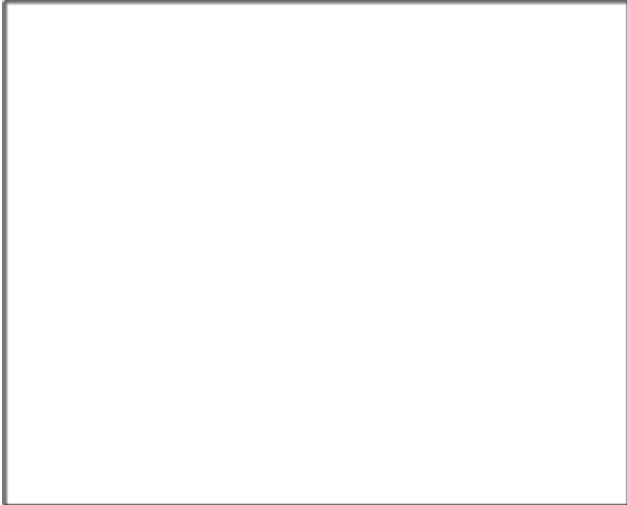
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P. 11 Github link to one of your projects

P. 12 Screenshot of your planning and the different stages of development to show changes.



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P. 13 User input



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P. 14 Interaction with data persistence

Make sure you show the input being added.



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P. 15 User output result



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P. 16 Bug tracking report showing the errors diagnosed and corrected.



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P. 17 Testing your program

Show the test code, the test not passing.....and then the test fixed.

