Author: Deterous 2025/05/12 Structure of XGD2 Security Sector

Length	Offset(s)	b ₀ b ₁	b ₂	b ₃	b ₄	b ₅	b ₆	b ₇
1	0x000	Version Number = 0x1			~4		pe = 0xE	ω,
1	0x001	Maximum Rate = 0xF			Disc Size = 0x0			
1	0x002	Layer Type = 0x1			Path = 1		unt = 01	0
1	0x003	Track Density = 0x0			1 4411 1		nsity = 0x1	
4	0x004 – 0x007	Data Start Ph			,			
4	0x008 – 0x00A	Data End Physical Sector						
4	0x00C - 0x00F	Layer0 End Physical Sector						
1	0x010	Reserved = 000			•	,		BCA = 0
239	0x011 – 0x0FF	Reserve						
4	0x100 - 0x103	Unknown1 = 0x00, 0x00, 0x00, 0x30						
4	0x104 - 0x107	Unknown2 = 0x00, 0x00, 0x06, 0xE0						
20	0x108 - 0x11B	Unknown3 (SHA-1 ?)						
228	0x11C - 0x1FF	Reserved = 0x00						
207	0x200 - 0x2CE	23 Challenge Response data (9 bytes each)						
1	0x2CF	Reserved = 0x00						
4	0x2D0 - 0x2D3	CPR_MAI Key						
44	0x2D4 – 0x2FF	Reserved = 0x00						
1	0x300	enCrypted Challenge Response Table – Version = 0x01						
1	0x301	enCrypted Challenge Response Table – Entries = 0x17						
2	0x302 - 0x303	Reserved = 0x00						
252	0x304 – 0x3FF	28 enCrypted Challenge Responses (9 bytes each)						
96	0x400 - 0x45F	Reserved = 0x00						
16	0x460 - 0x46F	Media ID						
46	0x470 – 0x49D	Reserved = 0x00						
1	0x49E	Unknown = 0x04						
8	0x49F – 0x4A6	FILETIME – Authoring Timestamp						
19	0x4A7 – 0x4B9	Reserved = 0x00						
1	0x4BA	Unknown = 0x02						
16	0x4BB – 0x4CA	Unknown 16 bytes (unique for each ISO)						
20	0x4CB – 0x4DE	SHA-1 hash A						
256	0x4DF – 0x5DE	Signature A						
8	0x5DF – 0x5E6	FILETIME – Mastering Timestamp						
4	0x5E7 – 0x5EA	Reserved = 0x00 (meant to be a time_t?)						
15	0x5EB – 0x5F9	Reserved = 0x00						
1	0x5FA	Unknown = 0x02						
16	0x5FB – 0x60A	Unknown 16 bytes (only 26 known variations for XGD1, lines up with IFPI SID codes) SHA-1 hash B						
20	0x60B - 0x61E							
64	0x61F - 0x65E			Signat				
1	0x65F	_		SS Versio				
1	0x660	Number of Security Sector Ranges = 0x15						
207	0x661 – 0x72D	23 Security Sector Ranges (9 bytes each)						
207	0x72E – 0x7FE	Duplicated 23 Security Sector Ranges (9 bytes each)						
1	0x7FF	Reserved = 0x00						

White = Fixed values, Green = Identical for same ISO, Red = Differs across mastering of same ISO, Highlight = Type

Author: Deterous Structure of XGD2 Disc Manufacturing Information 2025/05/12

Offset(s) Length b_0 b_1 b_2 b_3 b_4 b_5 b_6 b_7 XGD Version = 0x01 1 0x000 0x001 - 0x00F15 Reserved = 0x008 0x010 - 0x017FILETIME – Timestamp XOR Key ID = (0x01 for Beta discs, 0x02 for Retail discs) 1 0x018 7 Reserved = 0x000x19 - 0x1F16 0x20 - 0x2FMedia ID 0x30 - 0x3FReserved = 0x0016 14 0x40 - 0x4FXeMID 1563 Reserved = 0x000x050 - 0x63328 0x634 - 0x64F**Unknown 28 bytes** 7 0x650 - 0x656**Unknown 7 bytes**

Unknown 81 bytes

Unknown 20 bytes (SHA1 signature?)

Unknown 100 bytes

Unknown 160 bytes (8x SHA1 signatures?)

Unknown 28 bytes

Wave, maps to PFI / Video Partition Size

Xbox Signature = 0002 0000 5842 4F58 0000 0000 (....XBOX....)

Unknown 16 bytes (Likely a checksum)

White = Fixed values, Green = Identical for same ISO, Red = Differs across mastering of same ISO, Highlight = Type

Map of DMI Wave value (0x7DC – 0x7E3) to PFI.bin CRC32 hash:

0x657 - 0x6A7

0x6A8 - 0x6BB

0x6BC - 0x71F

0x720 - 0x7BF

0x7C0 - 0x7DB

0x7DC - 0x7E3

0x7E4 - 0x7EF

0x7F0 - 0x7FF

81 20

100

160

28 8

12

16

```
F56BBBAF9A986A27: '8FC52135' # XGD1
E771E4509B321F36: 'E9B8ECFE' # Wave 0 (Experience Disc 1.0)
724EA8F848083A81: '739CEAB3' # Wave 1
7F287181B884AC0E: 'A4CFB59C' # Wave 2
B92884797F24F5B8: '2A4CCBD3' # Wave 3
313DE4782F5E9C87: '05C6C409' # Wave 4-7
5075273CA9308344: '0441D6A5' # Wave 8-9
6E719E5B66481ECA: 'E18BC70B' # Wave 10-12
008EDE9B6F8144F6: '40DCB18F' # Wave 13
180DD029D791F116: '23A198FC' # Wave 14-15
18EB8B92E60935F5: 'AB25DB47' # Wave 16
6F926559C10CD2DC: '169EF597' # Wave 17-18
07E9C4770C916366: '032CCF37' # Wave 19
OC0BA0C912F3C56D: 'F48D24B8' # Wave 20
FA4BE3C4BDD34C19: 'E1647069' # XGD3 #1 (Halo Reach Preview / Kinect Rush)
26FB858A0FC5ED02: '26AF4C58' # XGD3 #2
CFE8ADB9B0D59CD1: '26675ADB' # XGD2 Hybrid (Xbox 360 Trial Disc)
```