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SID : 202212012  
Subject : DSA  
Topic : Stack-Queue  
Lab : 04

Q1 :

```
#include <iostream>
using namespace std;
```

```
class Stack
```

```
{
    int top;
    int capacity;
    int *arr;
```

```
public:
```

```
    Stack(int data)
    {
        top = -1;
        capacity = data;
        arr = new int[capacity];
    }
    void push(int data)
    {
        if (isFull())
        {
            return;
        }
        else
        {
            top++;
            arr[top] = data;
        }
    }
    int pop()
    {
        if (isEmpty())
        {
            cout << "Stack Is Empty" << endl;
            return -1;
        }
        else
        {
            top--;
            int val = arr[top];
            return val;
        }
    }
}
```

```

int peek()
{
    if (isEmpty())
    {
        cout << "Stack Is Empty" << endl;
        return -1;
    }
    return arr[top];
}
int size()
{
    return capacity;
}
bool isEmpty()
{
    if (top == -1)
        return true;
    else
        return false;
}
bool isFull()
{
    if (top == capacity - 1)
        return true;
    else
        return false;
}
};

int main()
{
    cout << " Enter Stack Size :";
    int n;
    cin >> n;

    Stack st(n);

    int check;
    while (n != 7)
    {
        cout << "Enter Choice :" << endl;
        cout << "Enter 1 For Push :" << endl;
        cout << "Enter 2 For Pop :" << endl;
        cout << "Enter 3 For Peeking:" << endl;
    }
}

```

```
cout << "Enter 4 For Size:" << endl;
cout << "Enter 5 For Checking If Stack Is Full:" << endl;
cout << "Enter 6 For Checking If Stack Is Empty:" << endl;
cout << "Enter 7 For Exit:" << endl;
```

```
cin >> check;
switch (check)
{
case 1:
{
cout << "Enter Element:";
int k;
cin >> k;
st.push(k);
break;
}
case 2:
{
cout << "Poped Data : " << endl;
break;
}
case 3:
{
cout << "Peeking Data : " << st.peek() << endl;
break;
}
case 4:
{
cout << "Size Of Stack : " << st.size() << endl;
break;
}
case 5:
{
cout << "Full : " << st.isFull() << endl;
break;
}
case 6:
{
cout << "Empty : " << st.isEmpty() << endl;
break;
}
case 7:
exit;
break;
```

```

        default:
        break;
    }
}
}

```

O/P :

```

PS F:\D> cd "f:\D"
PS F:\D> cd "f:\D\" ; if ($?) { g++ d.cpp -o d } ; if ($?) { .\d }
Enter Stack Size :3
Enter Choice :
Enter 1 For Push :
Enter 2 For Pop :
Enter 3 For Peeking:
Enter 4 For Size:
Enter 5 For Checking If Stack Is Full:
Enter 6 For Checking If Stack Is Empty:
Enter 7 For Exit:
1
Enter Element:20
Enter Choice :
Enter 1 For Push :
Enter 2 For Pop :
Enter 3 For Peeking:
Enter 4 For Size:
Enter 5 For Checking If Stack Is Full:
Enter 6 For Checking If Stack Is Empty:
Enter 7 For Exit:
3
Peeking Data : 20
Enter Choice :
Enter 1 For Push :
Enter 2 For Pop :
Enter 3 For Peeking:
Enter 4 For Size:
Enter 5 For Checking If Stack Is Full:
Enter 6 For Checking If Stack Is Empty:
Enter 7 For Exit:
4
Size Of Stack : 3

```

Q2 : Given string str, we need to print reverse of individual words

```
#include <iostream>
#include <string.h>
using namespace std;
#define mx 100

class Stack
{
    char arr[mx];
    int top = -1;

public:
    void ph(char ch)
    {
        if (top >= mx - 1)
        {
            cout << "Stack Overflow" << endl;
        }
        else if (top < 0)
        {
            top = 0;
            arr[top] = ch;
        }
        else
        {
            top++;
            arr[top] = ch;
        }
    }

    char pop()
    {
        if (top < 0)
        {
            return '1';
        }
        else if (top == mx - 1)
        {
            return arr[top];
            top = -1;
        }
        else
        {
            return arr[top];
            top--;
        }
    }
};
```

```

        char temp = arr[top];
        top--;
        return temp;
    }
};

```

```

void RevStr(string x)
{
    Stack s1;
    int i = 0, size;
    size = x.length();
    while (i <= size)
    {
        if (x[i] != ' ' && i < size)
        {
            s1.ph(x[i]);
            i++;
        }
        else
        {
            char ch = s1.pop();
            if (ch == '1')
            {
                i++;
                cout << " ";
            }
            else
            {
                cout << ch;
            }
        }
    }
}

```

```

int main()
{
    char d[100];
    cout << "Enter a string: ";
    cin.get(d, 100);
    RevStr(d);
    return 0;
}

```

O/P :

```
Windows PowerShell
Copyright (C) Microsoft Corporation. All rights reserved.

Try the new cross-platform PowerShell https://aka.ms/pscore6

PS F:\D> cd "F:\D"
PS F:\D> cd "F:\D\" ; if ($?) { g++ d.cpp -o d } ; if ($?) { .\d }
Enter a string: Dev Adnani
veD inandA
PS F:\D> █
```



Q3 : Given an array, print the Next Greater Element (NGE) for every element. The Next greater Element for an element x is the first greater element on the right side of x in the array. Elements for which no greater element exists, consider the next greater element as -1

```
#include <iostream>
#include <string.h>
using namespace std;

void nextGrElement(int arrx[], int a)
{
    int next, i, j;
    for (i = 0; i < a; i++)
    {
        next = -1;
        for (j = i + 1; j < a; j++)
        {
            if (arrx[i] < arrx[j])
            {
                next = arrx[j];
                break;
            }
        }
        cout << arrx[i] << " -> " << next << endl;
    }
}

int main()
{
    int n;
    cout << "Enter Arr Size : ";
    cin >> n;
    int arrx[n];
    cout << "Enter Elements: ";
    for (int i = 0; i < n; i++)
        cin >> arrx[i];
    nextGrElement(arrx, n);
    return 0;
}
```

O/P :

```
PS F:\D> cd "F:\D"
PS F:\D> cd "F:\D\" ; if ($?) { g++ d.cpp -o d } ; if ($?) { .\d }
Enter Arr Size : 5
Enter Elements: 10 20 30 10 20
10 -> 20
20 -> 30
30 -> -1
10 -> 20
20 -> -1
PS F:\D> 
```

Q4 : Write a program to convert infix expression to postfix expression

```
#include <iostream>
#include <string.h>
using namespace std;

class Stack
{
    int top;
    int MAX;
    int *a;

public:
    Stack(int size)
    {
        top = -1;
        MAX = size;
        a = new int[MAX];
    }
    bool isEmpty()
    {
        return (top < 0);
    }

    bool isFull()
    {
        return (top == MAX - 1);
    }

    int peek()
    {
        return a[top];
    }
    bool push(int x)
    {
        if (top >= (MAX - 1))
        {
            cout << "Stack Overflow";
            return false;
        }
        else
        {
            top++;
            a[top] = x;
        }
    }
};
```

```

        return true;
    }
}
int pop()
{
    if (top < 0)
    {
        cout << "Stack Underflow";
        return -1;
    }
    else
    {
        int x = a[top];
        top--;
        return x;
    }
}
};

```

```

int precedence(char x)
{
    if (x == '+' || x == '-')
        return 1;
    if (x == '*' || x == '/')
        return 2;
    if (x == '^')
        return 3;
    return 0;
}

```

```

string cvt(string str)
{
    int i = 0;
    string postfix = "";

    Stack s(100);
    while (str[i] != '\0')
    {
        if (str[i] >= 'a' && str[i] <= 'z' || str[i] >= 'A' && str[i] <= 'Z')
        {
            postfix += str[i];
            i++;
        }
        else if (str[i] == '(')

```

```

{
    s.push(str[i]);
    i++;
}

else if (str[i] == ')')
{
    while (s.peek() != '(')
        postfix += s.pop();
    s.pop();
    i++;
}
else
{
    while (!s.isEmpty() && precedence(str[i]) <= precedence(s.peek()))
    {
        postfix += s.pop();
    }
    s.push(str[i]);
    i++;
}
}
while (!s.isEmpty())
{
    postfix += s.pop();
}
cout << "postfix is : " << postfix;
return postfix;
}

int main()
{
    string str;
    cout << "Enter your string : ";
    cin >> str;
    string postfix;

    postfix = cvt(str);
    return 0;
}

```

O/P:

```
PS F:\D> cd "f:\D"
PS F:\D> cd "f:\D\" ; if ($?) { g++ d.cpp -o d } ; if ($?) { .\d }
Enter your string : a+b+d
postfix is : ab+d+
PS F:\D> 
```

Q5 : Write a program to implement two stacks with a single array. Create separate push() and pop() for both the stacks and perform a set of push and pop such that overflow, underflow, successful push, as well as successful pop operation, takes place for both the stacks.

Note: Utilize the entire space of the array

```
#include <iostream>
#include <string.h>
using namespace std;

class Stack
{
    int *arr;
    int top1 = -1, top2;
    int capacity;

public:
    Stack(int n)
    {
        this->capacity = n;
        this->top2 = n;
        arr = new int[capacity];
    }
    void phFirst(int d)
    {
        if (top1 == capacity - 1 || top1 == top2 - 1)
        {
            cout << "Stack1 Overflow";
            return;
        }

        arr[++top1] = d;
        return;
    }
    void phSecond(int d)
    {
        if (top2 == 0 || top2 == top1 + 1)
        {
            cout << "Stack2 Overflow";
            return;
        }
        arr[--top2] = d;
    }
}
```

```

int popFirstSt()
{
    if (top1 == -1)
    {
        cout << "Stack1 UnderFlow";
        return -1;
    }
    else
        return arr[top1--];
}
int popSecondSt()
{
    if (top2 == capacity)
    {
        cout << "Stack2 UnderFlow";
        return -1;
    }
    else
        return arr[top2++];
}
};

int main()
{
    int n, d;
    cout << "Enter Size : ";
    cin >> n;
    Stack s1(n);
    while (d != 5)
    {
        cout << endl;
        cout << "1 : Push In First Stack" << endl;
        cout << "2 : Push In Second Stack" << endl;
        cout << "3 : Pop From First Stack" << endl;
        cout << "4 : Pop From Second Stack" << endl;
        cout << "5 : Exit" << endl;
        cout << "Enter your choice : ";
        cin >> d;
        switch (d)
        {
            case 1:
            {
                int d;
                cout << "Enter : ";

```



```
    cin >> d;
    s1.phFirst(d);
}
break;
case 2:
{
    int d;
    cout << "Enter : ";
    cin >> d;
    s1.phSecond(d);
}
break;
case 3:
{
    s1.popFirstSt();
    cout << "Popped From Stck 1" << endl;
}
break;
case 4:
{
    s1.popSecondSt();
    cout << "Popped From Stck 2 : " << endl;
}
}
return 0;
}
```

O/P:

```
PS F:\D> cd "F:\D\" ; if ($?) { g++ d.cpp -o d } ; if ($?) { .\d }  
Enter Size : 4
```

```
1 : Push In First Stack  
2 : Push In Second Stack  
3 : Pop From First Stack  
4 : Pop From Second Stack  
5 : Exit
```

```
Enter your choice : 1  
Enter : 20
```

```
1 : Push In First Stack  
2 : Push In Second Stack  
3 : Pop From First Stack  
4 : Pop From Second Stack  
5 : Exit
```

```
Enter your choice : 1  
Enter : 20
```

```
1 : Push In First Stack  
2 : Push In Second Stack  
3 : Pop From First Stack  
4 : Pop From Second Stack  
5 : Exit
```

```
Enter your choice : 3  
Popped From Stck 1
```

```
1 : Push In First Stack  
2 : Push In Second Stack  
3 : Pop From First Stack  
4 : Pop From Second Stack  
5 : Exit
```

```
Enter your choice : 3  
Popped From Stck 1
```

Q6 :

```
#include <iostream>
#include <string.h>
using namespace std;
```

```
class Queue
```

```
{
    int *arr;
    int capacity;
    int front = -1;
    int rear = -1;
```

```
public:
```

```
    Queue(int capacity)
    {
        this->capacity = capacity;
        arr = new int[capacity];
    }
    bool empty()
    {
        return (front == -1 && rear == -1) ? true : false;
    }
    void enqueue(int element)
    {
        if (rear == -1 && front == -1)
        {
            front++;
            arr[++rear] = element;
            return;
        }

        if (rear == capacity - 1)
        {
            cout << "Queue is Full" << endl;
            return;
        }
        else
        {
            rear = rear + 1;
            arr[rear] = element;
            return;
        }
    }
}
```

```

int deQueue()
{
    if (front == -1 && rear == -1)
    {
        cout << "Queue is empty" << endl;
        return -1;
    }
    if (rear == front)
    {
        int k = arr[front];
        front = -1;
        rear = -1;
        return k;
    }
    return arr[front++];
}

int checkFront()
{
    if (front == -1 && rear == -1)
    {
        cout << "Queue is empty" << endl;
        return -1;
    }
    return arr[front];
}

};

int main()
{
    cout << "Enter Size For Queue : ";
    int n, d = 0;
    cin >> n;
    Queue q1(n);
    while (d != 5)
    {
        cout << endl;
        cout << "1: enQueue" << endl;
        cout << "2: deQueue" << endl;
        cout << "3: Check Is Empty" << endl;
        cout << "4: Front Element" << endl;
        cout << "5: Exit" << endl;
        cout << "Enter your choice : ";
        cin >> d;
        switch (d)

```

```

{
case 1:
{
int k;
cout << "Enter your element : " << endl;
cin >> k;
q1.enqueue(k);
}
break;
case 2:
{
int k;
k = q1.dequeue();
if (k != -1)
{
cout << "Deleted element : " << k << endl;
}
}
break;

case 3:
{
if (q1.empty())
{
cout << "Yes , Queue is empty" << endl;
}
else
{
cout << "No , Queue is not empty" << endl;
}
}
break;
case 4:
{
int k;
k = q1.checkFront();
if (k != -1)
{
cout << "Front element is :" << k << endl;
}
}
break;
}
}

```

```
        return 0;
    }
}
```

O/P:

```
PS F:\D> cd "f:\D"
PS F:\D> cd "f:\D\" ; if ($?) { g++ d.cpp -o d } ; if ($?) { .\d }
Enter Size For Queue : 4

1: enqueue
2: dequeue
3: Check Is Empty
4: Front Element
5: Exit
Enter your choice : 1
Enter your element :
2

1: enqueue
2: dequeue
3: Check Is Empty
4: Front Element
5: Exit
Enter your choice : 3
No , Queue is not empty

1: enqueue
2: dequeue
3: Check Is Empty
4: Front Element
5: Exit
Enter your choice : 4
Front element is :2
```

Q7:

```
#include <iostream>
using namespace std;
```

```
class CircularQueue
{
    int *arr;
    int capacity;
    int fnt = -1;
    int rear = -1;
```

public:

```
    CircularQueue(int capacity)
    {
        this->capacity = capacity;
        arr = new int[capacity];
    }
    bool IsEmpty()
    {
        return (fnt == -1 && rear == -1) ? true : false;
    }
    void EnQueue(int element)
    {
        if (rear == -1 && fnt == -1)
        {
            fnt++;
            arr[++rear] = element;
            return;
        }

        if ((rear + 1) % capacity == fnt)
        {
            cout << "Queue is Full\n";
            return;
        }
        else
        {
            rear = (rear + 1) % capacity;
            arr[rear] = element;
            return;
        }
    }
    int DeQueue()
```

```

{
if (fnt == -1 && rear == -1)
{
cout << "Queue is empty"<<endl;
return -1;
}
if (rear == fnt)
{
int ele = arr[fnt];
fnt = -1;
rear = -1;
return ele;
}
int ele = arr[fnt];

fnt = (fnt + 1) % capacity;
return ele;
}
int getfnt()
{
if (fnt == -1 && rear == -1)
{
cout << "Queue is empty"<<endl;
return -1;
}

return arr[fnt];
}
};

int main()
{
    cout << "Enter the Capacity of the Queue : ";
    int s, ch,x;
    cin >> s;
    CircularQueue q(s);
    while (ch != 5)
    {
        cout << "1 : Enqueue"<<endl;
        cout << "2 : Dequeue"<<endl;
        cout << "3 : Check IsEmpty"<<endl;
        cout << "4 : Front Element"<<endl;
        cout << "5 : Exit"<<endl;
        cout << "Enter your choice : ";
    }
}

```



```

cin >> ch;
switch (ch)
{
case 1:
{
cout << "Enter your element : "<<endl;
cin >> x;
q.Enqueue(x);
}
break;
case 2:
{

x = q.DeQueue();
if (x != -1)
{
cout << "Deleted element : " << x<<endl;
}
}
break;
case 3:
{
if (q.IsEmpty())
{
cout << "Yes , Queue is empty"<<endl;
}
else
{
cout << "No , Queue is not empty"<<endl;
}
}
break;
case 4:
{
x = q.getfnt();
if (x != -1)
{
cout << "fnt element is :" << x << endl;
}
}
break;
}
}

```

```
        return 0;
    }
}
```

O/P:

```
Enter the Capacity of the Queue : 2
1 : Enqueue
2 : Dequeue
3 : Check IsEmpty
4 : Front Element
5 : Exit
Enter your choice : 1
Enter your element :
20
1 : Enqueue
2 : Dequeue
3 : Check IsEmpty
4 : Front Element
5 : Exit
Enter your choice : 1
Enter your element :
20
1 : Enqueue
2 : Dequeue
3 : Check IsEmpty
4 : Front Element
5 : Exit
Enter your choice : 1
Enter your element :
23
Queue is Full
1 : Enqueue
2 : Dequeue
3 : Check IsEmpty
4 : Front Element
5 : Exit
Enter your choice : 2
Deleted element : 20
1 : Enqueue
2 : Dequeue
3 : Check IsEmpty
4 : Front Element
5 : Exit
Enter your choice : 1
Enter your element :
24
```

Q8 :

```
#include <iostream>
using namespace std;

class CircularQueue
{
    int arr[3];
    int fnt = -1, rear = -1;
    int capacity = 3;

public:
    void Enqueue(int ele)
    {
        if (fnt < 0 && rear < 0)
        {
            fnt++;
            rear++;
            arr[rear] = ele;
        }
        else if ((rear + 1) % capacity == fnt)
        {
            cout << "Queue is full" << endl;
        }
        else
        {
            rear = (rear + 1) % capacity;
            arr[rear] = ele;
        }
    }

    int Dequeue()
    {
        if (fnt < 0 && rear < 0)
        {
            return -1;
        }
        else if (rear == fnt)
        {
            int temp = arr[fnt];
            rear = fnt = -1;
            return temp;
        }
        else
        {
            fnt = fnt + 1;
        }
    }
};
```

```

        int temp = arr[fnt];
        fnt = (fnt + 1) % capacity;
        return temp;
    }
}
int fntEle()
{
    if (fnt < 0 && rear < 0)
    {
        return -1;
    }
    else
    {
        return arr[fnt];
    }
}
bool isEmpty()
{
    if (fnt < 0 && rear < 0)
    {
        return true;
    }
    else
    {
        return false;
    }
}
bool contains(int ele)
{
    if (fnt < 0 && rear < 0)
    {
        return false;
    }
    int i = fnt % 3;
    while (i != rear)
    {
        if (arr[i] == ele)
        {
            return true;
        }
        i = (i + 1) % 3;
    }
    if (arr[i] == ele)
    {

```

```

        return true;
    }
    else
    {
        return false;
    }
}
};

```

```

void inData(int ans[], int n)

```

```

{
    int val;
    for (int i = 0; i < n; i++)
    {
        cin >> val;
        ans[i] = val;
    }
}

```

```

int main()
{

```

```

    int n;
    cout << "Enter The size : ";
    cin >> n;
    int ans[n];
    inData(ans, n);
    int pf = 0;
    CircularQueue q;
    for (int i = 0; i < n; i++)
    {
        if (q.contains(ans[i]) == false)
        {

            pf++;
            if (q.isEmpty() == false)
            {
                int temp = q.Dequeue();
                q.Enqueue(temp);
            }
            else
            {
                q.Enqueue(ans[i]);
            }
        }
    }
}

```

```
    cout << "Page Fault are : " << pf << endl;  
    return 0;  
}
```

O/P :

```
PS F:\D> cd "f:\D"  
PS F:\D> cd "f:\D\" ; if ($?) { g++ d.cpp -o d } ; if ($?) { .\d }  
Enter The size : 6  
1  
3  
2  
1  
5  
8  
Page Fault are : 5  
PS F:\D> █
```

Q9 :

```
#include <iostream>
using namespace std;
#define MAX 100

class Queue
{
    int arr[MAX];

public:
    int front = -1, rear = -1;
    int capacity = MAX;
    void Enqueue(int ele)
    {
        if (front < 0 && rear < 0)
        {
            front++;
            rear++;
            arr[rear] = ele;
        }
        else if (rear == capacity - 1)
        {
            cout << "Queue is full" << endl;
        }
        else
        {
            rear++;
            arr[rear] = ele;
        }
    }
    int Dequeue()
    {
        if (front < 0 && rear < 0)
        {
            return -1;
        }
        else if (rear == front)
        {
            int temp = arr[front];
            rear = front = -1;
            return temp;
        }
        else
```

```

    {
    return arr[front++];
    }
    }
    int getFrontElement()
    {
    if (front < 0 && rear < 0)
    {
    return -1;
    }
    else
    {
    return arr[front];
    }
    }
    bool isEmpty()
    {
    if (front < 0 && rear < 0)
    {
    return true;
    }
    else
    {
    return false;
    }
    }
};

class Stack
{
    Queue a, b;

public:
    void ph(int ele)
    {
    b.Enqueue(ele);
    while (a.isEmpty() == false)
    {
    b.Enqueue(a.getFrontElement());
    a.Dequeue();
    }
    while (b.isEmpty() == false)
    {
    a.Enqueue(b.getFrontElement());

```



```

int ele = b.Dequeue();
}
}
int pop()
{
if (a.isEmpty() == true)
{
return -1;
}
else
{
return a.Dequeue();
}
}
int peek()
{
if (a.isEmpty() == true)
{
return -1;
}
else
{
return a.getFrontElement();
}
}
int size()
{
return a.rear + 1;
}
bool isEmpty()
{
return a.isEmpty();
}
bool isFull()
{
if (a.rear == a.capacity - 1)
{

return true;
}
else
{
return false;
}
}

```

```

    }
};
int main()
{
    int ch = 0;
    Stack s;
    while (ch != 7)
    {
        int ele;
        cout << "1 : Push Element" << endl;
        cout << "2 : Pop Element" << endl;
        cout << "3 : Peek Element" << endl;
        cout << "4 : Size of Stack" << endl;
        cout << "5 : Check is Empty" << endl;
        cout << "6 : Check Is Full" << endl;
        cout << "7 : Exit" << endl;
        cout << "Enter Choice : ";
        cin >> ch;
        switch (ch)
        {
            case 1:
                cout << "Enter Element : ";
                cin >> ele;
                s.ph(ele);
                break;
            case 2:
                ele = s.pop();
                if (ele == -1)
                {
                    cout << "Stack Underflow" << endl;
                }
                else
                {
                    cout << "Element Poped is : " << ele << endl;
                }
                break;
            case 3:
                ele = s.peek();
                if (ele == -1)
                {
                    cout << "Stack Underflow" << endl;
                }
                else
                {

```

```

        cout << "Peek Element is : " << ele << endl;
    }
    break;
case 4:
    int size;
    size = s.size();
    if (size == -1)
    {
        cout << "Stack Underflow" << endl;
    }
    else
    {
        cout << "Size is : " << size << endl;
    }
    break;
case 5:
    bool empty;
    empty = s.isEmpty();
    if (empty == true)
    {
        cout << "Stack is Empty" << endl;
    }
    else
    {
        cout << "Stack is not Empty" << endl;
    }
    break;
case 6:
    bool full;
    full = s.isFull();
    if (full == true)
    {
        cout << "Stack is Full" << endl;
    }
    else
    {
        cout << "Stack is not Full" << endl;
    }
    break;
case 7:
    break;
default:
    cout << "Wrong Choice!!";
    break;

```

```

    }
    }

    return 0;
}

```

O/P:

```

PS F:\D> cd "f:\D"
PS F:\D> cd "f:\D\" ; if ($?) { g++ d.cpp -o d } ; if ($?) { .\d }
1 : Push Element
2 : Pop Element
3 : Peek Element
4 : Size of Stack
5 : Check is Empty
6 : Check Is Full
7 : Exit
Enter Choice : 1
Enter Element : 2
1 : Push Element
2 : Pop Element
3 : Peek Element
4 : Size of Stack
5 : Check is Empty
6 : Check Is Full
7 : Exit
Enter Choice : 2
Element Poped is : 2
1 : Push Element
2 : Pop Element
3 : Peek Element
4 : Size of Stack
5 : Check is Empty
6 : Check Is Full
7 : Exit
Enter Choice : 3
Stack Underflow
1 : Push Element
2 : Pop Element
3 : Peek Element
4 : Size of Stack
5 : Check is Empty
6 : Check Is Full
7 : Exit

```

Q10 :

```
#include <iostream>
using namespace std;
```

```
#define MAX 100
```

```
class Queue
```

```
{
    int arrx[MAX];
    int fnt = -1, rear = -1;
    int capacity = MAX;
```

```
public:
```

```
    void enqueue(int ele)
    {
        if (fnt < 0 && rear < 0)
        {
            fnt++;
            rear++;
            arrx[rear] = ele;
        }
        else if (rear == capacity - 1)
        {
            cout << "Queue is full" << endl;
        }
        else
        {
            rear++;
            arrx[rear] = ele;
        }
    }
    int DeQueue()
    {
        int sum = 0;
        if (fnt < 0 && rear < 0)
        {
            return -1;
        }
        while (fnt != -1)
        {
            if (fnt == rear)
            {
                if (fnt % 2 == 0)
```

```

        {
            sum += arrx[fnt];
            cout << '+' << arrx[fnt];
        }
        else
        {
            sum += -(arrx[fnt]);

            cout << '-' << arrx[fnt];
        }
        rear = fnt = -1;
        return sum;
    }
    if (fnt % 2 == 0)
    {
        sum += arrx[fnt];
        if (fnt != 0)
        {
            cout << '+' << arrx[fnt];
        }
        else
        {
            cout << arrx[fnt];
        }
        int ele = arrx[fnt];
        fnt++;
    }
    else
    {
        sum += -(arrx[fnt]);
        cout << '-' << arrx[fnt];
        int ele = arrx[fnt];
        fnt++;
    }
}
return sum;
}
};

```

```

int main()
{
    int ch = 0;
    Queue q;
    while (ch != 3)

```

```

{
int e, a;
cout << "1 : Enqueue" << endl;
cout << "2 : Dequeue " << endl;
cout << "3 : Exit" << endl;
cout << "Enter Choice : ";
cin >> ch;
switch (ch)
{
case 1:
cout << "Enter Element : ";
cin >> e;
q.enqueue(e);

break;
case 2:
cout << "Ans : ";
a = q.DeQueue();
cout << " = " << a << endl;
break;
case 3:
break;
default:
cout << "Wrong Choice!!!";
break;
}
}
return 0;
}

```

O/P:

```
PS F:\D> cd "f:\D"
PS F:\D> cd "f:\D\" ; if ($?) { g++ d.cpp -o d } ; if ($?) { .\d }
1 : Enqueue
2 : Dequeue
3 : Exit
Enter Choice : 1
Enter Element : 30
1 : Enqueue
2 : Dequeue
3 : Exit
Enter Choice : 1
Enter Element : 20
1 : Enqueue
2 : Dequeue
3 : Exit
Enter Choice : 2
Ans : 30-20 = 10
1 : Enqueue
2 : Dequeue
3 : Exit
Enter Choice : █
```