

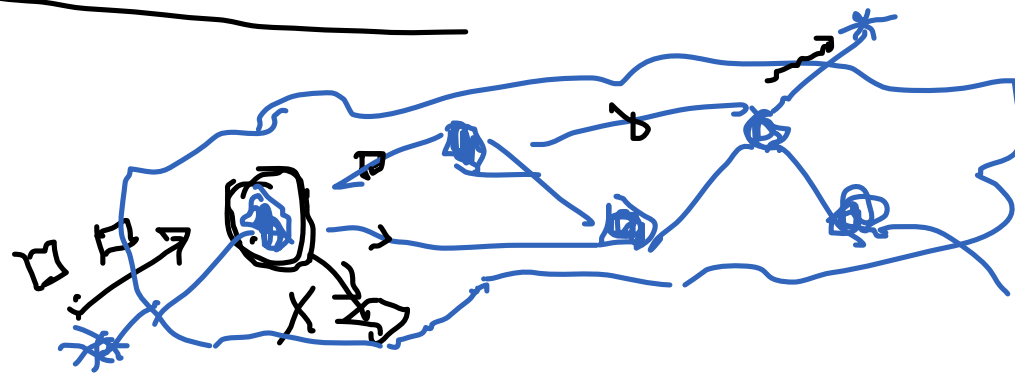
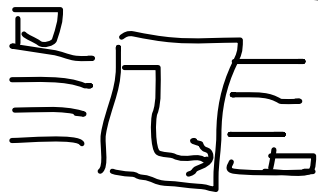
- Appl. Layer : design appl. logic & protocols.

SOCKETS ↑

- Transport Layer: Reliable comm, connection,
→ (Congestion control).

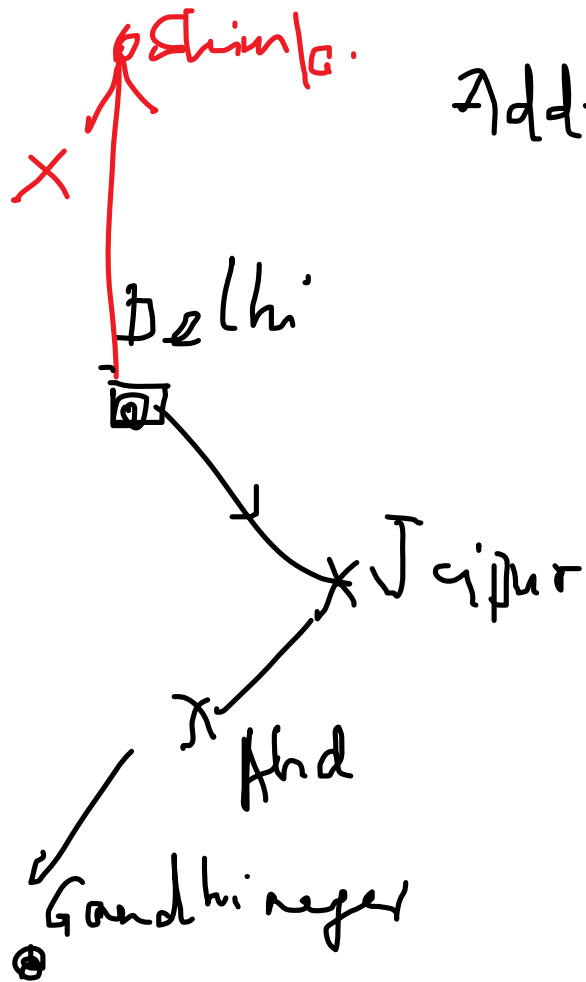
+ Network Layer :

- forward pkt sends
- route pkt (dest.
- Addressing.



Routers

postal sys:



Addr:

TO

Sanjay
DAIRCT
Gandhinagar, GJ, India.

Hierarchical addr

From. Delhi

Addr-

Store &

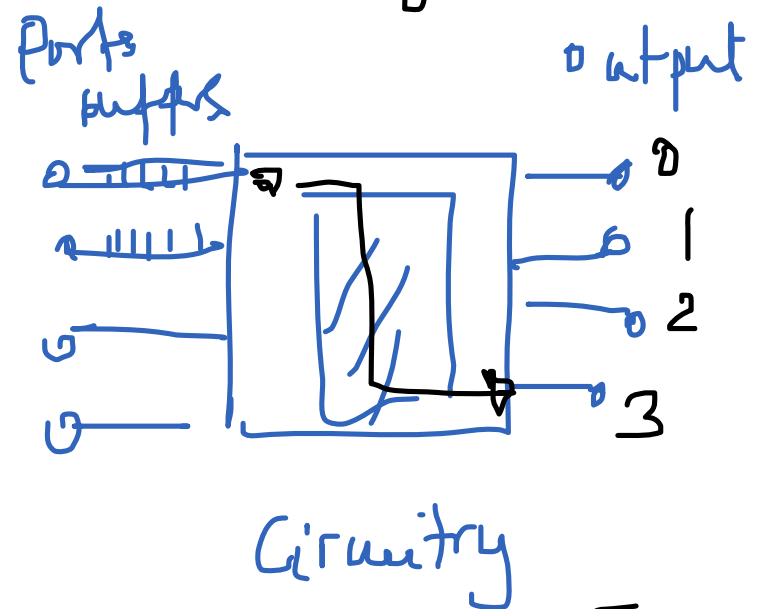
Forwarding

pkt at the input port
is moved to output port
after consulting a Table
(Routing Table)

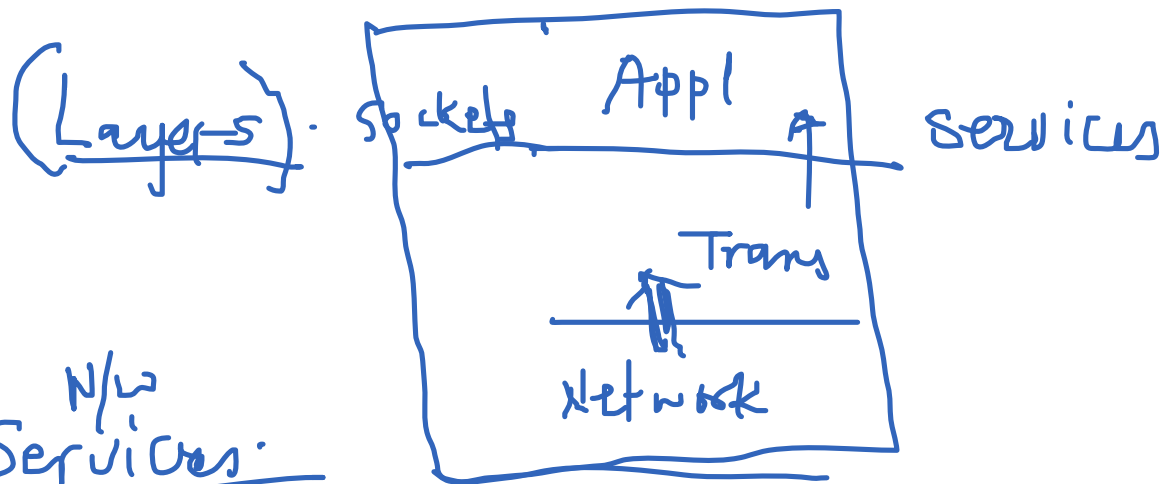
Dest.

Addr	Output port #
$\frac{x}{y}$	$K = 3$
	$K = 2$ " <u>Data</u> "
	" <u>Local</u> "

Routing Addressing



Create RT-Table
"Global" & "Control"



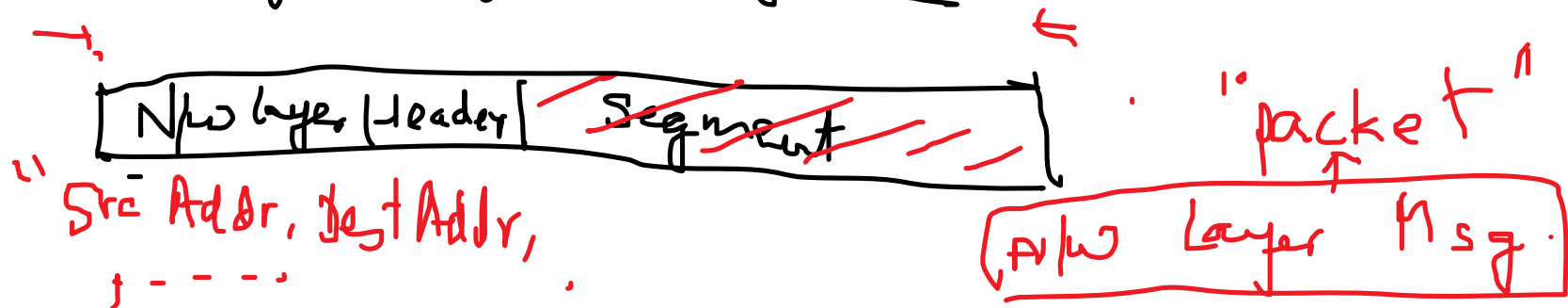
lower layer
provide
services to
upper layer

Interface

N/w
Services:

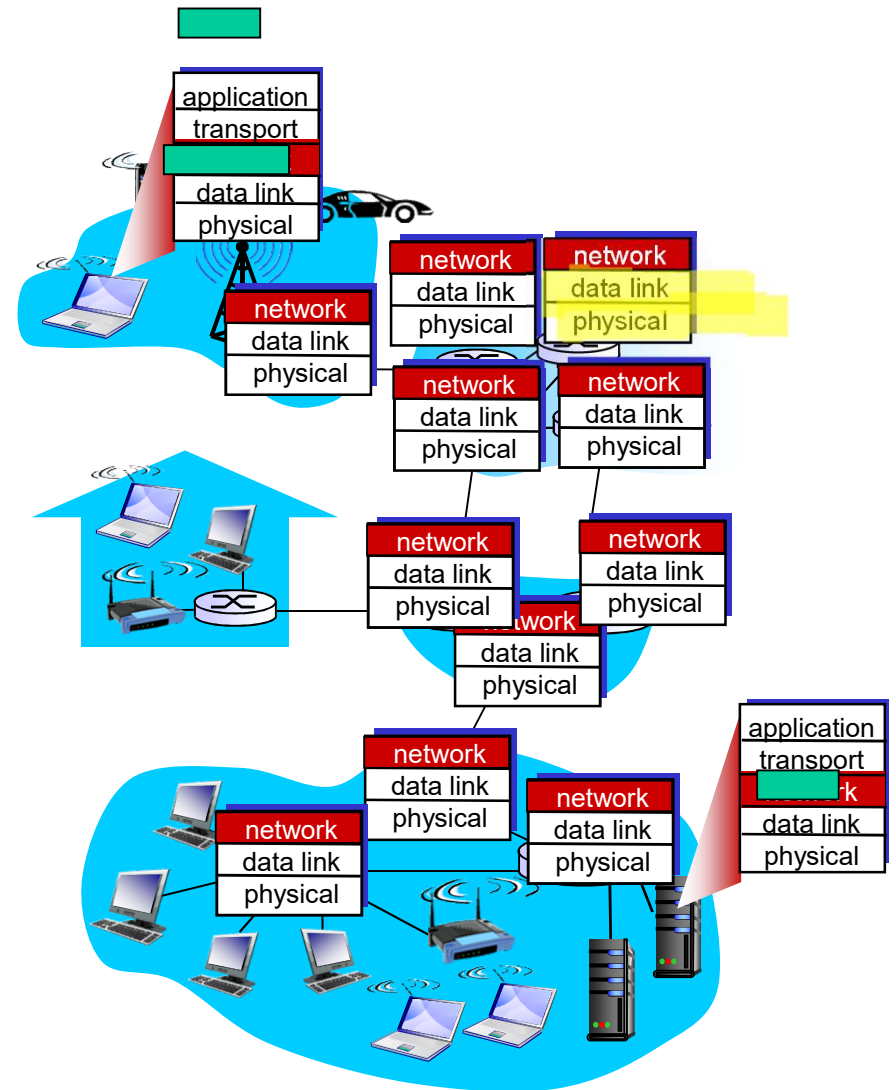
given dest → 'routing'
segments → 'packets'

Trans layer msg = segment $\xrightarrow{\text{Encap.}}$ packet



Network layer

- ❖ transport segment from sending to receiving host
- ❖ on sending side encapsulates **segments** into datagrams
- ❖ on receiving side, delivers segments to transport layer
- ❖ network layer protocols in **every** host, router
- ❖ router examines header fields in all IP datagrams passing through it



Two key network-layer functions

network-layer functions:

❖ *forwarding*: move packets from router's input to appropriate router output

❖ *routing*: determine route taken by packets from source to destination

- *routing algorithms*

analogy: taking a trip

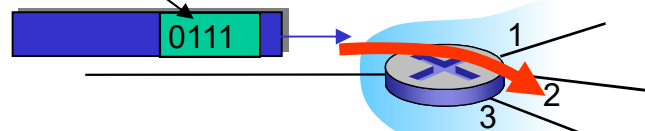
- *forwarding*: process of getting through single interchange
- *routing*: process of planning trip from source to destination

Network layer: data plane, control plane

Data plane

- local, per-router function
- determines how datagram arriving on router input port is forwarded to router output port
- forwarding function

values in arriving packet header



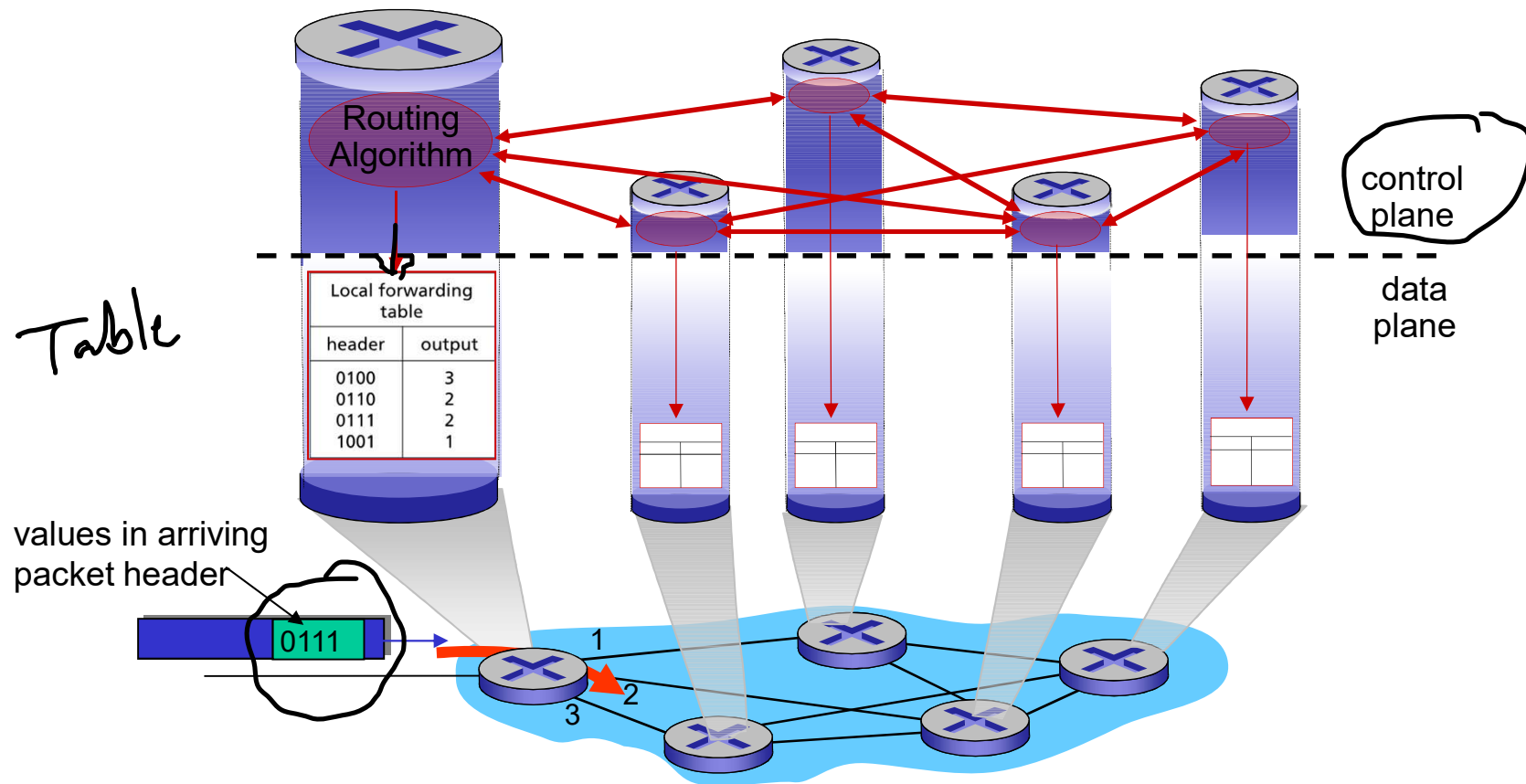
Control plane

- network-wide logic
- determines how datagram is routed among routers along end-end path from source host to destination host
- two control-plane approaches:
 - *traditional routing algorithms:* implemented in routers
 - *software-defined networking (SDN):* implemented in (remote) servers

Per-router control plane

Individual routing algorithm components *in each and every router* interact in the control plane

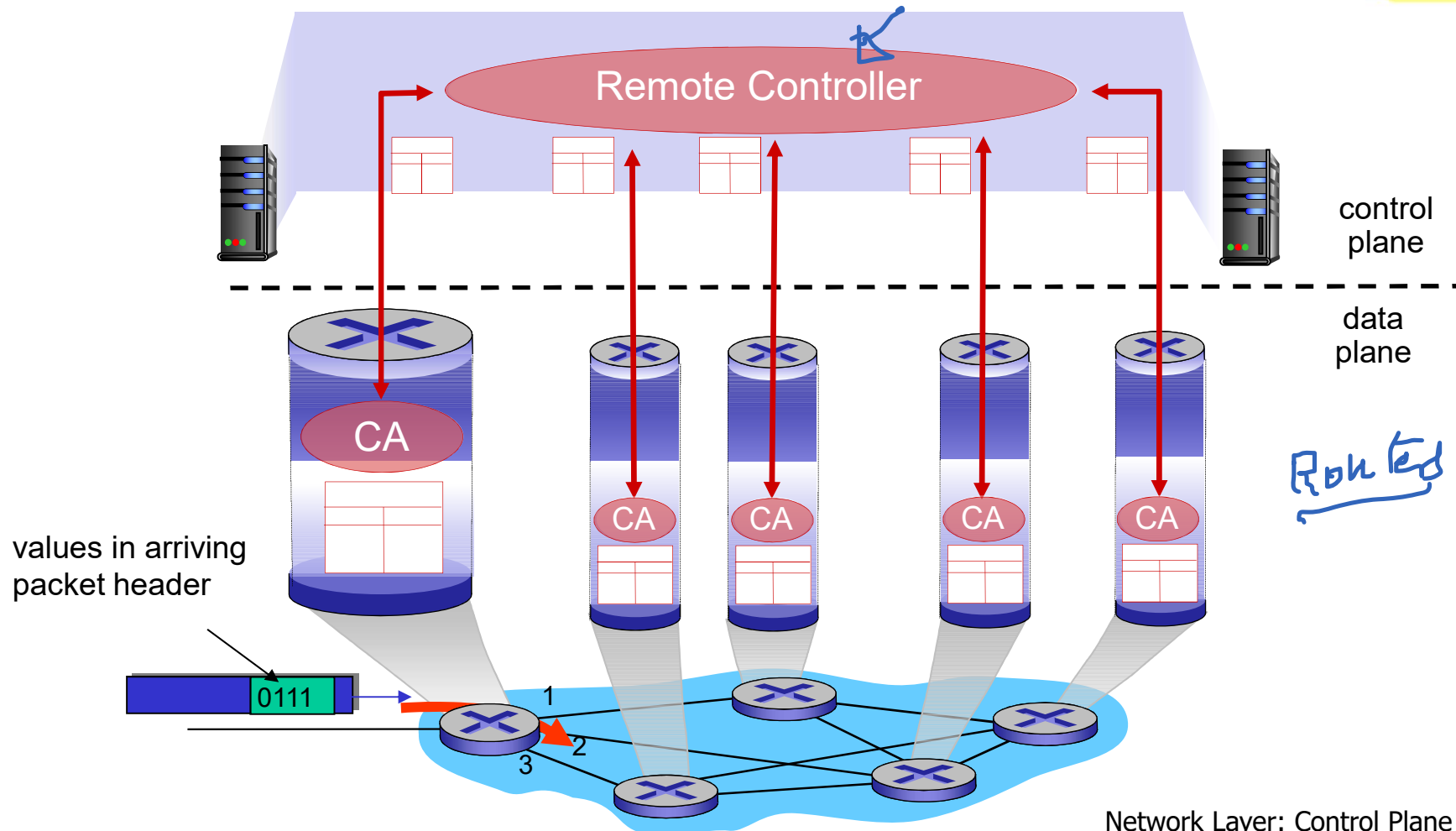
~~Control plane~~ Layers
Plane



Logically centralized control plane

A distinct (typically remote) controller interacts with local control agents (CAs)

← SDN
Routing part
↓
Distributed



Network service model

Q: What *service model* for “channel” transporting datagrams from sender to receiver?

example services for individual datagrams:

- guaranteed delivery
- guaranteed delivery with less than 40 msec delay

example services for a flow of datagrams:

- ❖ in-order datagram delivery
- ❖ guaranteed minimum bandwidth to flow
- ❖ restrictions on changes in inter-packet spacing

Network layer service models:

Network Architecture	Service Model	Guarantees ?				Congestion feedback
		Bandwidth	Loss	Order	Timing	
Internet	best effort	none	no	no	no	no (inferred via loss)
ATM	CBR	constant rate	yes	yes	yes	no congestion
ATM	VBR	guaranteed rate	yes	yes	yes	no congestion
ATM	ABR	guaranteed minimum	no	yes	no	yes
ATM	UBR	none	no	yes	no	no

Chapter 4: outline

4.1 Overview of Network layer

- data plane
- control plane

4.2 What's inside a router

4.3 IP: Internet Protocol

- datagram format
- fragmentation
- IPv4 addressing
- network address translation
- IPv6

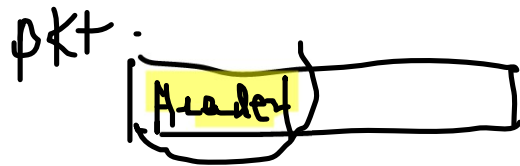
4.4 Generalized Forward and SDN

- match
- action
- OpenFlow examples of match-plus-action in action

Forwarding.

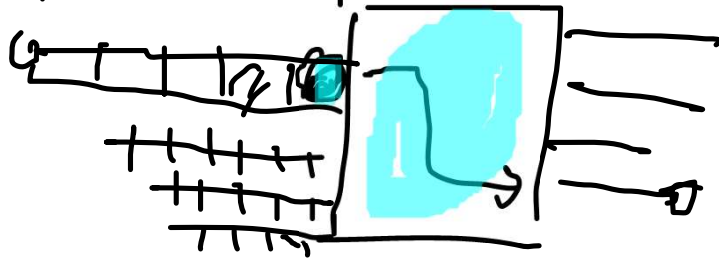
Router Architecture

Routing Table exists.



dest. Addr	Output port #
x y	# # #

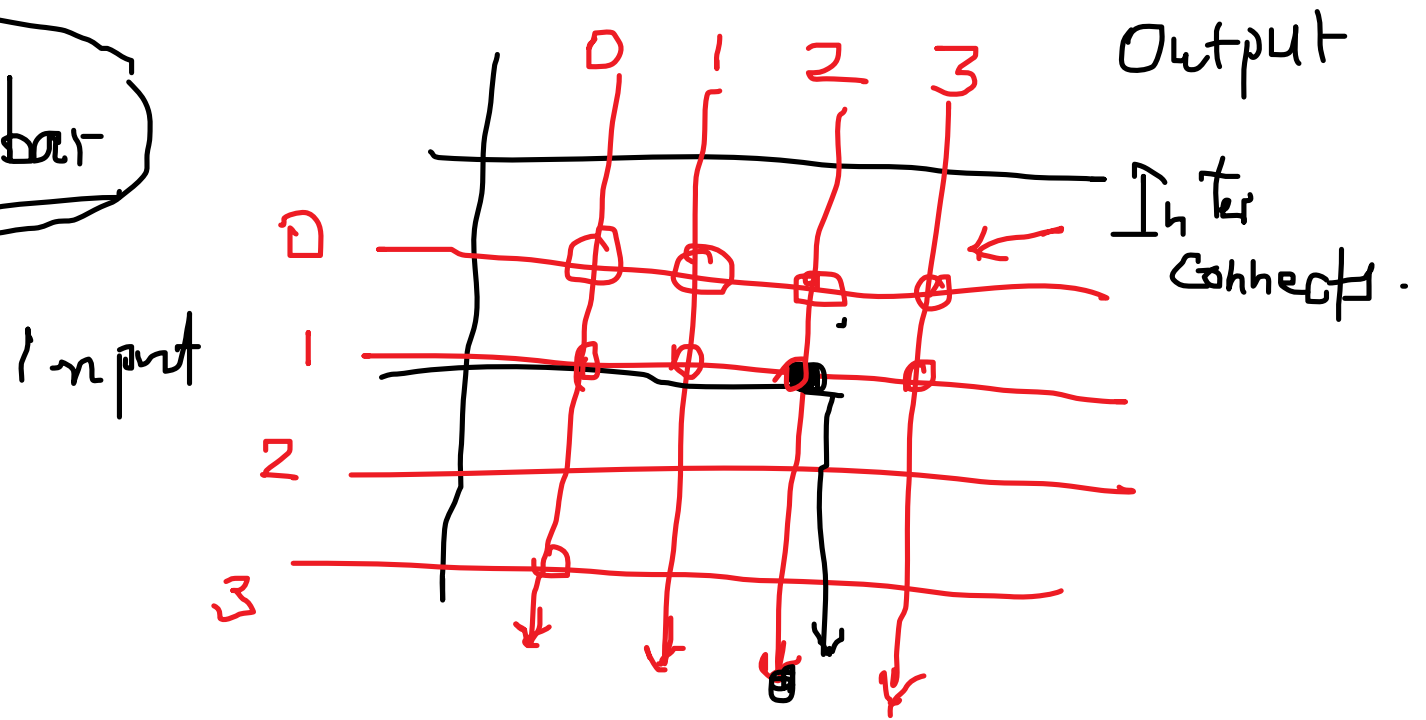
Input queue/buff



Scheduler: decides which
pkt needs to be forwarded

FCFS:

Cross bar

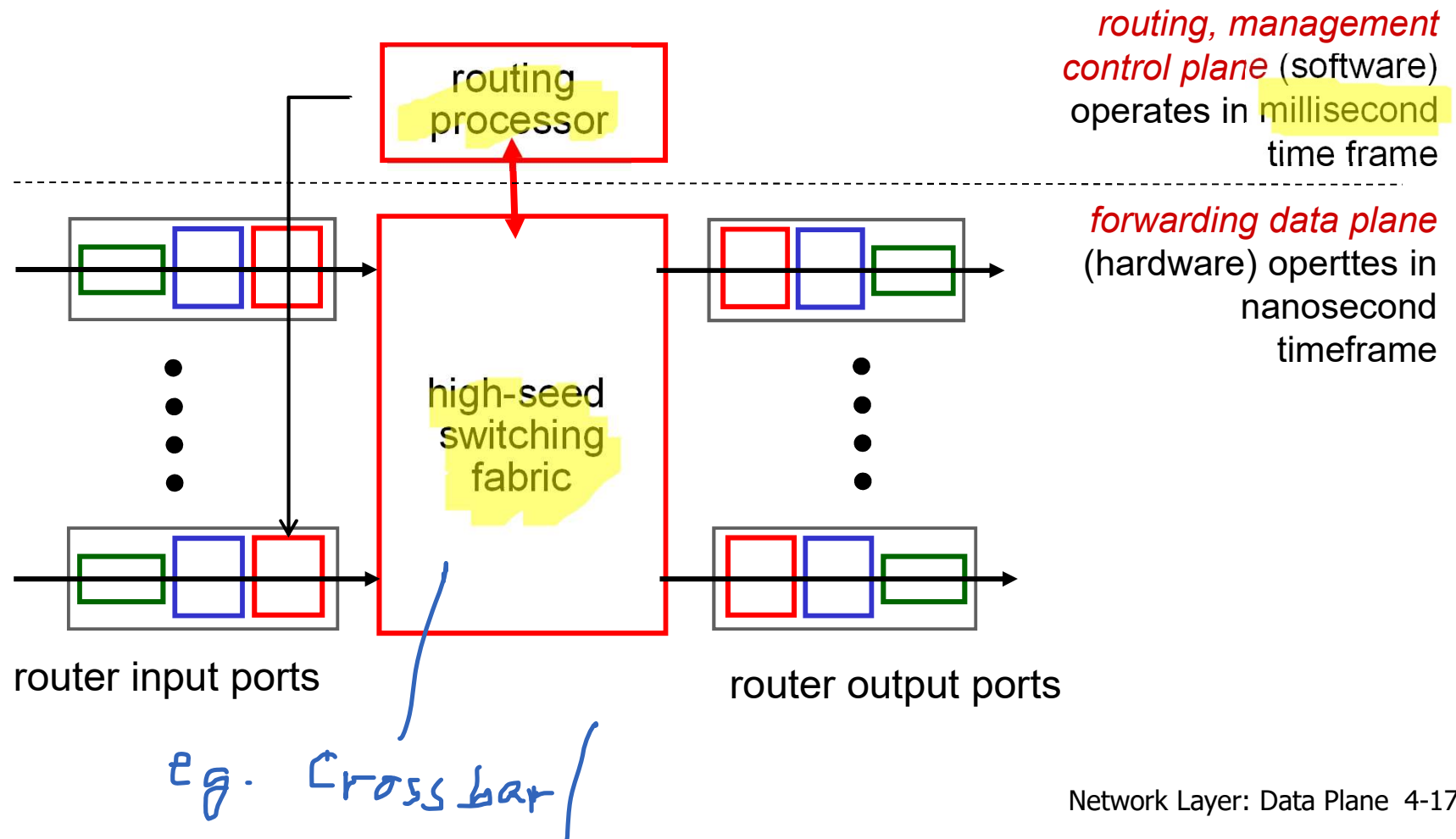


Interconnects · programmable gates (ON/OFF)

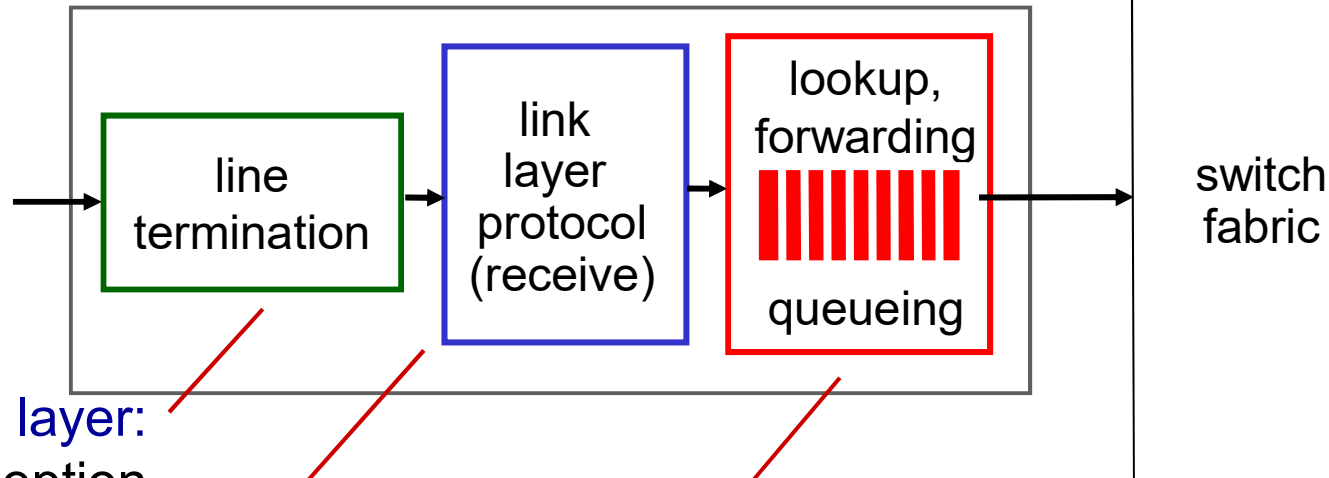
pkt at (in = 1, out = 2) · open / closed
 close (1, 2) gate
 open all others

Router architecture overview

❖ high-level view of generic router architecture:



Input port functions



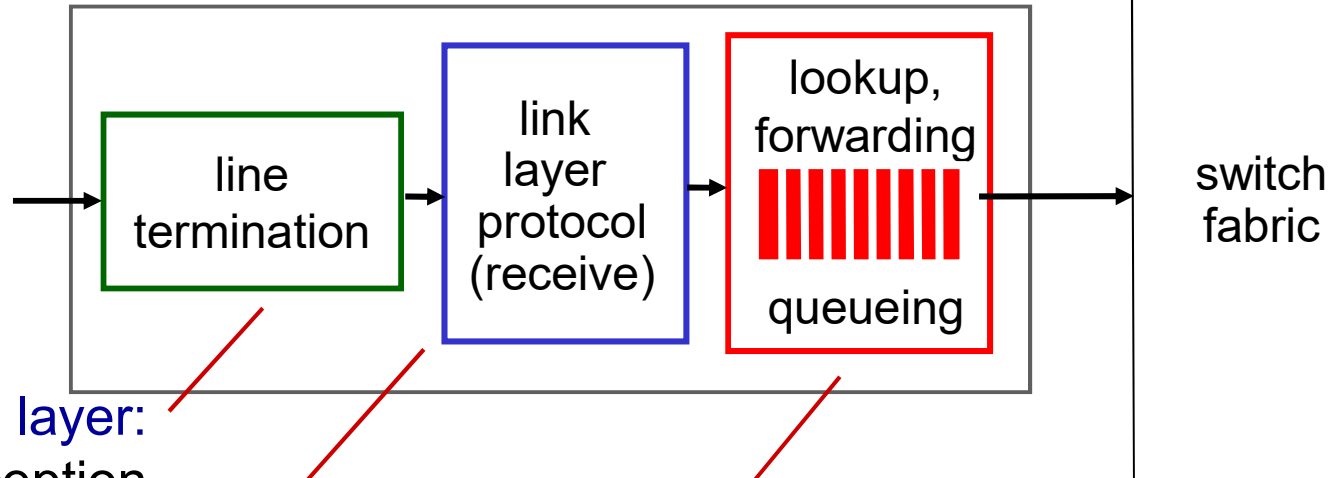
physical layer:
bit-level reception

data link layer:
e.g., Ethernet
see chapter 5

decentralized switching:

- ❖ using header field values, lookup output port using forwarding table in input port memory (*“match plus action”*)
- ❖ goal: complete input port processing at ‘line speed’
- ❖ queuing: if datagrams arrive faster than forwarding rate into switch fabric

Input port functions



physical layer:
bit-level reception

data link layer:
e.g., Ethernet
see chapter 5

decentralized switching:

- ❖ using header field values, lookup output port using forwarding table in input port memory (“*match plus action*”)
- ❖ **destination-based forwarding:** forward based only on destination IP address (traditional)
- ❖ **generalized forwarding:** forward based on any set of header field values

1 byte (202) 105. 10. 210 " 32 bit

Destination-based forwarding

forwarding table

Destination Address Range	Link Interface
$\underbrace{11001000}_{\text{through}} \underbrace{00010111} \underbrace{00010000} \underbrace{00000000}$ $11001000 \ 00010111 \ 00010111 \ 11111111$	0
$11001000 \ 00010111 \ 00011000 \ 00000000$ through $11001000 \ 00010111 \ 00011000 \ 11111111$	1
$11001000 \ 00010111 \ 00011001 \ 00000000$ through $11001000 \ 00010111 \ 00011111 \ 11111111$	2
otherwise	3

Q: but what happens if ranges don't divide up so nicely?

202.105.10.210 → 1



Failure.

Routing Table design: Global: All routers
talk to each other
↳ routers along the way is working.

↳
→ periodically check that your neigh.
routers are alive.

Longest prefix matching

longest prefix matching

when looking for forwarding table entry for given destination address, use *longest* address prefix that matches destination address.

Destination Address Range	Link interface
11001000 00010111 00010*** *****	0
11001000 00010111 00011000 *****	1
11001000 00010111 00011*** *****	2
otherwise	3

examples:

DA: 11001000 00010111 00010110 10100001

which interface?

DA: 11001000 00010111 00011000 10101010

which interface?

Longest prefix matching

- ❖ we'll see *why* longest prefix matching is used shortly, when we study addressing
- ❖ longest prefix matching: often performed using ternary content addressable memories (TCAMs)
 - *content addressable*: present address to TCAM: retrieve address in one clock cycle, regardless of table size
 - Cisco Catalyst: can up ~1M routing table entries in TCAM