

## Ass. 1 \*\* Program for Matrix Addition \*\*\*

```
#include<iostream.h>
#include<conio.h>
void main()
{
clrscr();
int i,j,
a[2][2],b[2][2],c[2][2],m,n,p,q;
cout<<"enter the row and column
size of A matrix\n";
cin>>m>>n;
cout<<"\n enter the row and column
size of B matrix\n";
cin>>p>>q;
if((m==p) && (n==q))
{
cout<<"matrices can be added or
subtracted...\n";
cout<<"enter matrix A
elements..\n";
for(i=0;i<m;i++)
{
for(j=0;j<n;j++)
{
cin>>a[i][j];
}
}
cout<<"enter matrix B element..\n";
for(i=0;i<p;i++)
{
for(j=0;j<q;j++)
{
cin>>b[i][j];
}
}
cout<<"Addition of matrix A and
B\n" ;
for(i=0;i<m;i++)
{
```

```
for(j=0;j<n;j++)
{
c[i][j]=a[i][j]+b[i][j];
}
}
cout<<"Sum of A and B\n";
for(i=0;i<m;i++)
{
for(j=0;j<n;j++)
{
cout<<c[i][j]<<" ";
cout<<endl;
} } } }
*** OUT PUT***
```

```
enter the row and column size of A
matrix
2
2
enter the row and column size of B
matrix
2
2
matrices can be added or
subtracted...
enter matrix A elements..
2 2
4 5
enter matrix B element..
4 5
4 5
Addition of matrix A and B
Sum of A and B
6 7
8 10
```

## Ass. 2 \*\*\* PROGRAM FOR STACK \*\*\*\*\*

```
#include<iostream.h>
#include<conio.h>
#include<process.h>
#define size 5
int s[size], ele, top=-1,i,n;
class stack
{
public:
void push()
{
    if(top==size-1)
    {
        cout<<"stack is overflow\n";
        return;
    }
    cout<<"enter the element to be
inserted\n";
    cin>>ele;
    top=top+1;
    s[top]=ele;
}
void pop()
{
    if(top== -1)
    {
        cout<<"stack is underflow\n";
        return;
    }
    ele=s[top];
    cout<<ele<<"\t is deleted\n" ;
    top=top-1;
}
void display()
{
    if(top== -1)
    {
        cout<<"stack is empty\n";
        return;
    }
    cout<<"elements of stack are:-\n";
    for(i=top;i>=0;i--)
    {
        cout<<s[i];

    } } };
void main()
{
    stack s;
    int ch;
    clrscr();
```

```
while(ch!=4)
{
    cout<<"\n\t stack operation";
    cout<<"\n\t1. push operation";
    cout<<"\n\t2. pop operation";
    cout<<"\n\t3. display operation";
    cout<<"\n\t4. exit operation";
    cout<<"\nenter the choice\t";
    cin>>ch ;
    if(ch==1)
        s.push();
    if(ch==2)
        s.pop();
    if(ch==3)
        s.display();
    } }
```

\*\*\***OUTPUT**\*\*\*

```
stack operation
1. push operation
2. pop operation
3. display operation
4. exit operation
enter the choice      1
enter the element to be inserted
10
stack operation
1. push operation
2. pop operation
3. display operation
4. exit operation
enter the choice      1
enter the element to be inserted
20
stack operation
1. push operation
2. pop operation
3. display operation
4. exit operation
enter the choice      1
enter the element to be inserted
30
stack operation
1. push operation
2. pop operation
3. display operation
4. exit operation
enter the choice      3

10 20 30
```

### Ass . 3 \*\*\*\* PROGRAM FOR QUEUE \*\*\*\*

```
#include<iostream.h>
#include<conio.h>
#include<process.h>
#define SIZE 10
static int front=0;
static int end=-1;
class queue
{
private:
    int ar[SIZE];
public:
    void insert(int item);
    void delque();
    void viewque();
};

void queue::insert(int item)
{
    if(end==SIZE-1)
        cout<<"\nThe Queue is Full!!!";
    else
    { ar[++end]=item;
      cout<<"\nElement      sucesfully
inserted in the Queue!!!";
    }
}

void queue::delque()
{
    if(end<0)
        cout<<"\nQueue Under flow!!!";
    else
    { front++;
      cout<<"\nElement      sucesfully
deleted from the Queue!!!";
    }
}

void queue::viewque()
{ if(end<0)
  cout<<"\nThe Queue is Empty it
cannot be Viewed!!!";
  else
  for(int i=front;i<=end;i++)
      cout<<ar[i]<<" ";
}

void main()
{
    clrscr();
    char choice;
```

```
int ch, num;
queue ob;
do
{
    clrscr();
    cout<<"\n\n\t\t\tQ U E U E   O P E R
A T I O N S";
    cout<<"\n\t\t\t-----
---";
    cout<<"\n\n1.INSERT";
    cout<<"\n2.DELETE";
    cout<<"\n3.DISPLAY";
    cout<<"\n4.EXIT";
    cout<<"\n\nEnter your choice:";
    cin>>ch;
    switch(ch)
    {
        case 1: cout<<"\nEnter the Element
you want to Push:";
                cin>>num;
                ob.insert(num);
                break;
        case 2: ob.delque(); break;
        case 3: ob.viewque(); break;
        case 4: exit(0);
        default: cout<<"\nPlease Enter a
Valid Choice(1-4)!!!";
    }
    cout<<"\nDo you want to
Continue(Y/N):";
    cin>>choice;
    }while(choice=='y' || choice=='Y');
    getch();
}
```

\*\*\* OUT PUT \*\*\*

QUEUE OPERATIONS

-----

1.INSERT  
2.DELETE  
3.DISPLAY  
4.EXIT

Enter your choice:3

10 20 30 40

Do you want to Continue(Y/N):y

## Ass. 4 \*\*\*Single Linked List\*\*\*

```
#include<iostream.h>
#include<conio.h>
#include<stdlib.h>
struct node
{
    int info;
    struct node *link;
};
struct node *first, *newnode, *temp,
*parent;
int totnodes,n;

void addbegin()
{
    newnode=new (struct node);
    newnode->link=NULL;
    if(newnode==NULL)
    {
        cout<<"\nlist is full" ;
        return ;
    }
    cout<<"\nenter the info of newnode\n"
    ;
    cin>>newnode->info;
    if(first==NULL)
    {
        first=newnode;
    }
    else
    {
        newnode->link=first;
        first=newnode;
    }
    totnodes++;
}

void addlast()
{
    newnode=new(struct node);
    newnode->link=NULL;
    if(newnode==NULL)
    {
        cout<<"\nlist is full" ;
        return;
    }
    cout<<"\nenter info for newnode" ;
    cin>>newnode->info;
    temp=first;
    while(temp->link!=NULL)
    {
        temp=temp->link;
    }
    else
    {
        temp->link=newnode;
    }
    totnodes++;
}

void display()
{
    if(first==NULL)
    {
        cout<<"\nlist is empty";
        return;
    }
    temp=first;
    cout<<"\nelement of list are" ;
    while(temp!=NULL)
    {
        cout<<"\n"<<temp->info;
        temp=temp->link;
    } }

void delfirst()
{
    if(first==NULL)
    {
        cout<<"\nlist is empty" ;
        return;
    }
    temp=first;
    first=first->link;
    cout<<temp->info<<"\tis deleted";
    free(temp);
    totnodes--;
}

void dellast()
{
    if(first==NULL)
    {
        cout<<"\nlist is empty";
        return;
    }
}
```

```

}
temp=first;
while(temp->link!=NULL)
{
parent=temp;
temp=temp->link;
}
if(temp==first)
{
first=NULL;
}
else
{
parent->link=NULL;
cout<<temp->info<<"\t is deleted" ;
free(temp);
totnodes--;
}}

```

### **void addnpos()**

```

{
int c;
newnode=new(struct node);
newnode->link=NULL;
if(newnode==NULL)
{
cout<<"\nlist is full";
return;
}
cout<<"\nenter the position for
inserting the node";
cin>>n;
if(n>totnodes)
{
cout<<"\nInvalid node position" ;
return;
}
cout<<"\nenter the information for a
newnode";
cin>>newnode->info;
temp=first;
c=1;
while(c<n)
{
parent=temp;
temp=temp->link;
c++;
}
parent->link=newnode;
newnode->link=temp;
totnodes++;
}

```

```

}

```

### **void delnpos()**

```

{
int c;
if(first==NULL)
{
cout<<"\nlist is empty";
return;
}
cout<<"\nenter the node position to be
deleted" ;
cin>>n;
if(n>totnodes)
{
cout<<"\ninvalid node position";
return;
}
temp=first;
c=1;
while(c<n)
{
parent=temp;
temp=temp->link;
c++;
}
parent->link=temp->link;
cout<<temp->info<<"\tis deleted" ;
free(temp);
totnodes--;
}

```

### **void main()**

```

{
int ch;
clrscr();
first=NULL;
totnodes=0;
ch=1;
while(ch!=8)
{
cout<<"\n\t-----
*****SINGLY          LINKED
LIST*****" ;
cout<<"\n1.ADDBEGIN ";
cout<<"\n2. ADDLAST";
cout<<"\n3. ADDNPOS";
cout<<"\n4. DELFIRST";
cout<<"\n5.DELLAST";
cout<<"\n6. DELNPOS";
cout<<"\n7. DISPLAY";
}
}

```

```

cout<<"\n8.EXIT";
cout<<"\nenter your choice\n";
cin>>ch;
if(ch==1)
addbegin();
if(ch==2)
addlast();
if(ch==3)
addnpos();
if(ch==4)
delfirst();
if(ch==5)
dellast();
if(ch==6)
delnpos();
if(ch==7)
display();
}}

```

\*\*\*\*\* OUT PUT \*\*\*\*\*

```

**SINGLY LINKED LIST **
1.ADDBEGIN
2. ADDLAST
3. ADDNPOS

```

```

4. DELFIRST
5.DELLAST
6. DELNPOS
7. DISPLAY
8.EXIT
enter your choice
1
enter the info of newnode
20
enter your choice
1
enter the info of newnode
10
enter your choice
1
enter the info of newnode
30

enter your choice
7
element of list are
30
10
20

```

## Ass. 5 \*\* PROGRAM FOR BUBBLE SORT \*\*

```
#include<iostream.h>
#include<conio.h>
class demo
{
    int i,arr[20],len,j;
    public:
        void get();
        void put();
        void sort();
};

    void demo :: get()
{
    cout<<"\n\n\n\n\n      How
Elements      You      want      to
Insert\n\n\n\n\n";
    cin>>len;
    cout<<"\n\n\n\nNow      Insert
Total length Element\n\n\n";
    for(int i=1;i<=len;i++)
    {
        cin>>arr[i];
    }
}

    void demo::put()
{
    cout<<"\n\n\n Element are\n\n
";
    for (i=1;i<=len;i++)
    {
        cout<<arr[i]<<"\n";
    }
}

    void demo ::sort()
{
    for (int i=1;i<=len-1;i++)
    {
        for(int j=1;j<=len-i;j++)
        {
            if(arr[j]>arr[j+1])
            {
                int temp;
                temp=arr[j+1];
                arr[j+1]=arr[j];
                arr[j]=temp;
            } } }

    void main()
    {
        clrscr();
        demo d;
        d.get();
        d.put();
        d.sort();
        d.put();
        getch();    }
```

### \*\*\*\*\*OUTPUT\*\*\*\*\*

```
How Elements You want to Insert
5
Now Insert Total length Element
32
51
27
85
66
Elements are
27
32
51
66
85
```

**Ass. 6 \*\* PROGRAM FOR RECURSION\*\***

```
#include<iostream.h>
#include<conio.h>
unsigned long fact(int n)
{
    unsigned long int fact=1,n;
    if(n>1)
    {
        fact=fact*fact(n-1);
    }
    return fact;
}
void main()
{

    int n;
    unsigned long int fact;
    cout<<"Enter the number";
    cin>>n;
    fact=fact(n);
    cout<<"Factorial of n is="<<fact;
}
```

\*\*\*\*OUTPUT\*\*\*\*

Enter the number

5

Factorial of n is= 120



## Ass. 7 \*\* PROGRAM FOR LINEAR SEARCH\*\*

```
#include<iostream.h>
#include<conio.h>
#define N 5
class linear
{
private: int a[N],i,ele;
public:
    get();
    seq();
};
linear :: get()
{
    cout<<"enter the array element\n";
    for(i=0;i<N;i++)
        cin>>a[i];
}
linear :: seq()
{
    int c;
    c=0;
    cout<<"enter the element to be
    searched\n";
    cin>>ele;
    for(i=0;i<N;i++)
    {
        if(a[i]==ele)
        {
            c++;
        }
    }
}
```

```
if(c==0)
{
    cout<<ele<<"not found\n";
}
else
{
    cout<<ele<<"\tfound\t"<<c<<
    "\ttimes\n" ;
}
}
void main()
{
    clrscr();
    linear L;
    L.get();
    L.seq();
}
OUTPUT :--
Enter the Array Element
10
20
10
30
40
enter the element to be searched
10
10 found 2 times
```

## Ass. 8 \*\*\* Program for Binary Search \*\*\*\*

```
#include<iostream.h>
#include<conio.h>
#define N 5
class Binary
{
private:
int a[N],i,first,last,mid,flag,ele;
public:
    void getdata();
    void bsearch();
    void putdata();
};
void Binary::getdata()
{
cout<<"enter the array element\n";
for(i=0;i<N;i++)
cin>>a[i];
}
void Binary::bsearch()
{
cout<<"enter the element to be
search\n";
cin>>ele;
first=0;
last=N-1;
flag=0;
while(first<=last)
{
mid=(first+last)/2;
if(a[mid]<ele)
{
first=mid+1;
}
else
{
if(a[mid]>ele)
{
last=mid-1;
}
else
{
cout<<ele<<"\t"<<"found
at"<<"\t"<<mid<<"\t"<<"position";
flag=1;
return;
} } } }
void Binary::putdata()
{
if(flag==0)
{
cout<<ele<<"\t"<<"Not Found";
} }
void main()
{
clrscr();
Binary b;
b.getdata();
b.bsearch();
b.putdata();
getch();
}

**** OUT PUT ****

Enter The Array Element
10 20 30 40 50
Enter the element to be searched
50
50 found at 4 position
```

## Ass. 9 \*\* PPROGRAM FOR TOWER OF HANOI \*\*

```
#include <iostream.h>
#include <conio.h>
void tower(int a,char from,char aux,char to)
{
    if(a==1)
    {
        cout<<"\t\tMove disc 1 from "<<from<<" to "<<to<<"\n";
        return;
    }
    else
    {
        tower(a-1,from,to,aux);
        cout<<"\t\tMove disc "<<a<<" from "<<from<<" to "<<to<<"\n";
        tower(a-1,aux,from,to);
    }
}
void main()
{
    clrscr();
    int n;
    cout<<"\n\t\t*****Tower of Hanoi*****\n";
    cout<<"\t\tEnter number of discs : ";
    cin>>n;
    cout<<"\n\n";
    tower(n,'A','B','C');
    getch();
}
```

\*\*\* OUT PUT \*\*\*

```
*****Tower of Hanoi*****
Enter number of discs : 3

Move disc 1 from A to C
Move disc 2 from A to B
Move disc 1 from C to B
Move disc 3 from A to C
Move disc 1 from B to A
Move disc 2 from B to C
Move disc 1 from A to C
```