


CaveGenerator::GetRandom  
DistantEmptySpace



```
graph LR; A[CaveGenerator::GetRandomDistantEmptySpace] --> B[Vector2Int::Distance]
```

A diagram showing a call from the method `CaveGenerator::GetRandomDistantEmptySpace` to the method `Vector2Int::Distance`. The first box is grey and the second is white, connected by a blue arrow.

Vector2Int::Distance