XGBOOST

Sklearn's GBDT implementation is not the best implementation.

The process of hyperparameter tuning / training single model takes too much time.

XGBoost provides optimized implementation of GBDT

which helps in reducing model training process.



What optimization does XGBoost provides?

1. Parallelization of features selection

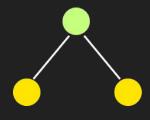
While building Decision Trees,

 there will be n features to consider while splitting the node.

The computation of Information Gain(s) of the features is done in parallel

which helps in reducing the training time

$$f_1 \ f_2 \ f_3 \ \dots \ f_m$$
 — M features to consider for split

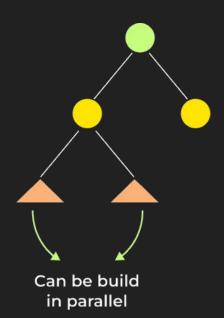


2. Parallelization in building DT

While building a DT,

- both subtrees (left and right) can be build in parallel
- as there is no dependency between them.

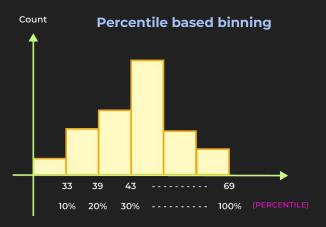
which helps in making the process faster and efficient.



3. Optimizing thresholding in numerical feature

In conventional DTs,

- While finding the threshold for numerical feature
 - all the numerical values are tested to find one with maximum information gain.



XGBoost optimizes this by using histogram based binning

- it creates discrete bins (percentile binning) using these continuous values
- then selects threshold using the bins instead of trying every single value.

XGBoost Hyperparameters



- Eta: or the learning rate is the shrinking/ regularization term
- Min_split_loss: specify the minimum Information
 Gain which you want for further split.
 - the splitting stops if the min_split_loss is not met.
- 3. **Max_depth:** set the depth of the base learners
- 4. **Subsample:** row sampling rate.

- **colsample_bytree** (*Optional[float]*) Subsample ratio of columns when constructing each tree.
- **colsample_bylevel** (*Optional[float]*) Subsample ratio of columns for each level.
- **colsample_bynode** (*Optional[float]*) Subsample ratio of columns for each split.
- reg_alpha (Optional[float]) L1 regularization term on weights (xgb's alpha).
- reg_lambda (Optional[float]) L2 regularization term on weights (xgb's lambda).

It provides various levels of column sampling

- for each tree
- for each level
- for each split



Also, it provides L1 and L2 regularization parameters

LightGBM



• published in 2017 by Microsoft Research

LightGBM is another implementation of GBDT

uses insane optimization to make the training efficient.

Surprisingly, it is faster than **XGBoost**

What makes LightGBM faster?

1. GOSS (Gradient-based One-Side Sampling)

Say, we are training the mth model,

• During training, there will be lot of data points with small residual

LightGBM will drop all the points from training where the error is very small.

Intuitively,

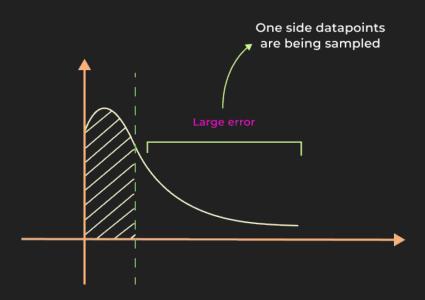
- It is doing **smart sampling** by
 - o reducing the size of training data
 - o which make the training process faster.



Why does one side sampling means?

If we were to plot the error distribution,

 We are sampling the points from one side of the distribution



2. EFB (Exclusive Feature Bundling)

It scans through all the features

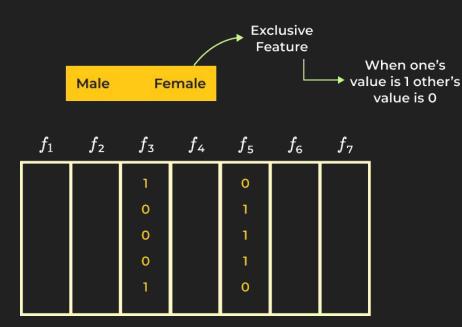
 tries to find feature pairs which are exclusive

What does exclusive feature mean?

Say, we have an OHE encoded categorical feature

For example:

- Male & Female.



What happens after Exclusive feature pair is identified?

It'll group the features into single feature

and create a new feature

Such that new feature will have information of both the feature

Intuitively,

- it is performing dimensionality reduction
 - which helps in training GBDT faster.



Stacking

How does stacking works?

Let's say we are entering a kaggle competition

- and we have a team of m members

The team decided that each individual member will train its own model.

So, on a give training dataset - there will be m well hyperparameter tuned model



Well Tuned Model

Note that

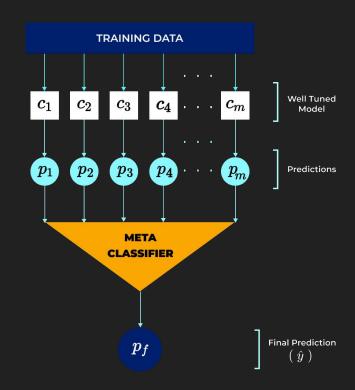
- all m models can be different
- i.e. C₁ can be logistic regression, C₂
 can be Knn etc

How do we combine them?

Each model will give us a prediction $(P_1, P_2, ... P_n)$

- We train another model (Meta Classifier)
 - using predictions as input data
 - and original target variable (y) as target variable

Note: Instead of predictions, we can use class probabilities as input feature for meta classifier



The prediction given by Meta Classifier is treated as final prediction

why don't we use it?

extensive time complexity

It takes a lot of time to fine tune M base models

and then training the predictions on Meta classifier

NOTE:

- Stacking is extensively used in kaggle competition as kaggle competition goal is to get the top score
- and not the fast models



CASCADING

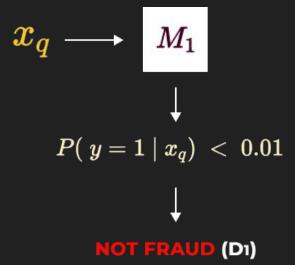
Chaining of models

Let D = dataset [transaction fraud or not]

- Y = 1 (fraud)
- Y = 0 (not fraud)

For a query point

- we will pass this point through the first model M_1
- Model M1 will return the probability of the query point being a fraud





Based on probability, we'll split it in 2 parts:

• if the probability of \hat{y} being 1 is extremely

low, say < 0.01 then

o we consider that as not fraudulent, let

this data be D1

What happens to rest of the data?

The rest of the points ($D - D_1$) i.e. data with prob. > 0.01 which we are not sure about

- will be passed through the next model M2
- Model M2 will be more stricter i.e. it'll penalize more.

Again model M2 will split into 2 parts

- non fraud (say, P(y=1|xq) < 0.001)
- fraud transac. (p > 0.001)



We keep doing this till n models

Training Data: D

