Dev Kalavadiya

🗷 dk3936@nyu.edu 📞 +971 543082874 👂 Abu Dhabi, UAE 🛮 in Dev Kalavadiya 🖈 Portfolio

EDUCATION

New York University Abu Dhabi, 08/2020 - 05/2024 B.S. in Computer Science and Interactive Media, Minor in Applied Mathematics, GPA:3.96/4.0 Abu Dhabi, UAE Swami Vivekananda High School 01/2014 - 12/2019Fiji Year 12 Certificate Examination ranked 1st in class of 280. Nadi, Fiji PROFESSIONAL EXPERIENCE Web Development and Photogrammetry Intern, DHAKIRA Center for Heritage Studies 10/2021 - present

• Developed a database website ∂ for ancient shipping records along with a comprehensive search engine using React.js and Node.js

Abu, Dhabi

- Created data collections in MongoDB and linked it to the Express backend.
- Automated data filtering and cleaning and seeded the entries using Mongoose.js
- Performed photogrammetry of primitive sailing boats along with generating 3D scans of each component allowing the boat construction to be documented.

VR Logistics Intern, Mental VR

11/2021 - 05/2022 Abu Dhabi, UAE

Successfully managed and directed the VR headset training for participants in virtual events at Expo 2020.

• Responsible for the content sharing of the White Cell media.

• Delivered project demonstrations and showed custom-made Virtual environment to high-ranking government officers of the Gulf.

06/2021 - 07/2021

Web Designer & Developer, New York University Abu Dhabi

- Built a fully-fledged travel blog website & for a professor using custom CSS and HTML where needed and transferring content to new site on WordPress.
- Abu Dhabi, UAE
- Documented the usage and management of the website for the Professor.
- Designed the layout of the website along with the logo and edited pictures in Photoshop.

PROJECTS

CLI Shell, C/Linux/Scheduling Algorithms/Socket Programming/Remote Multitasking *⊗*

01/2022 - 05/2022

- Implemented a Linux shell with multi-threading and scheduling capabilities.
- Integrated a remote access capability that allows several users to use the shell at the same time.

Arcade.ai, ML5, Teachable Machine, AI, P5.js, Posenet, Python *∂*

11/2021 - 12/2021

- Trained and built different machine learning algorithms to develop an arcade of games with gesture and voice controls in real time.
- Used ML5 image classification and Google's Teachable Machine to gather input and train models for classifying inputs and integrating them into the game using P5.js code

AWARDS

Google Hash Code, Google ≥

21/04/2021

- Solved a traffic system management challenge involving real time and hypothetical road
- Competed and secured first leaderboard position in the regional Hub

1st Position- NYU CSAW'21 Hack3D Fall Challenge, NYU Tandon School of Engineering &

14/11/2021

- Investigated CAD models for cyber security flaws in the additive manufacturing process
- Presented findings in a report and to judges and researchers in the final of the competition

TECHNICAL SKILLS

Languages Python, C++, C, HTML/CSS, JavaScript Tools/Frameworks

React, Postman, GitHub, Node.js, MongoDB, Git, VS Code, Express, Mongoose.js