

Tables & Normalization Analysis

1. users (3NF)

sql

Copy

```
CREATE TABLE users (  
    user_id SERIAL PRIMARY KEY,  
    username VARCHAR(50) UNIQUE NOT NULL,  
    email VARCHAR(100) UNIQUE NOT NULL,  
    password_hash VARCHAR(100) NOT NULL,  
    created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP  
);
```

- **Normalization:**

- **1NF:** Atomic fields (no repeating groups).
- **3NF:** No transitive dependencies (e.g., `username` → `email` isn't valid here).
- **BCNF:** Every determinant is a candidate key (`user_id` is the PK).

2. interests (3NF)

sql

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```
CREATE TABLE interests (  
    interest_id SERIAL PRIMARY KEY,  
    name VARCHAR(50) UNIQUE NOT NULL -- e.g., "CSE", "Web Dev"  
);
```

- **Normalization:**

- Eliminates multi-valued dependency (users can have multiple interests).

3. user_interests (BCNF)

sql

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```
CREATE TABLE user_interests (  
    user_id INT REFERENCES users(user_id) ON DELETE CASCADE,  
    interest_id INT REFERENCES interests(interest_id) ON DELETE CASCADE,  
    PRIMARY KEY (user_id, interest_id)  
);
```

- **Normalization:**

- Solves multi-valued dependency (1 user → many interests).

4. posts (3NF)

sql

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```
CREATE TABLE posts (  
    post_id SERIAL PRIMARY KEY,  
    user_id INT REFERENCES users(user_id) ON DELETE CASCADE,  
    content TEXT NOT NULL,  
    type VARCHAR(20) CHECK (type IN ('QUERY', 'ACHIEVEMENT')),  
    created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP  
);
```

- **Normalization:**

- **1NF:** No composite attributes.
 - **3NF:** user_id → username is handled via FK.
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5. tags (3NF)

sql
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```
CREATE TABLE tags (  
    tag_id SERIAL PRIMARY KEY,  
    name VARCHAR(50) UNIQUE NOT NULL -- e.g., "Java", "Algorithms"  
);
```

6. post_tags (BCNF)

sql
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```
CREATE TABLE post_tags (  
    post_id INT REFERENCES posts(post_id) ON DELETE CASCADE,  
    tag_id INT REFERENCES tags(tag_id) ON DELETE CASCADE,  
    PRIMARY KEY (post_id, tag_id)  
);
```

- **Normalization:**

- Eliminates repeating groups (1 post → many tags).
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7. contests (3NF)

sql
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```
CREATE TABLE contests (  
    contest_id SERIAL PRIMARY KEY,  
    title VARCHAR(100) NOT NULL,  
    start_time TIMESTAMP NOT NULL,  
    end_time TIMESTAMP NOT NULL  
);
```

8. problems (3NF)

sql
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```
CREATE TABLE problems (  
    problem_id SERIAL PRIMARY KEY,  
    title VARCHAR(200) NOT NULL,  
    description TEXT NOT NULL,  
    test_cases JSONB NOT NULL -- Input/output pairs  
);
```

9. contest_problems (BCNF)

sql
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```
CREATE TABLE contest_problems (  
    contest_id INT REFERENCES contests(contest_id) ON DELETE CASCADE,  
    problem_id INT REFERENCES problems(problem_id) ON DELETE CASCADE,  
    PRIMARY KEY (contest_id, problem_id)  
);
```

- **Normalization:**
 - Solves many-to-many relationship without redundancy.
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10. submissions (3NF)

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```
CREATE TABLE submissions (  
    submission_id SERIAL PRIMARY KEY,  
    user_id INT REFERENCES users(user_id) ON DELETE CASCADE,  
    problem_id INT REFERENCES problems(problem_id) ON DELETE CASCADE,  
    code TEXT NOT NULL,  
    language VARCHAR(50) NOT NULL,  
    score INT CHECK (score BETWEEN 0 AND 100),  
    submitted_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP  
);
```

- **Normalization:**
 - **2NF:** All attributes depend on the composite key (user_id + problem_id + submitted_at? No – submission_id is PK).
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11. badges (3NF)

sql
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```
CREATE TABLE badges (  
    badge_id SERIAL PRIMARY KEY,  
    name VARCHAR(50) UNIQUE NOT NULL,  
    criteria TEXT NOT NULL -- e.g., "Solve 50 problems"  
);
```

12. user_badges (BCNF)

sql

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```
CREATE TABLE user_badges (  
    user_id INT REFERENCES users(user_id) ON DELETE CASCADE,  
    badge_id INT REFERENCES badges(badge_id) ON DELETE CASCADE,  
    earned_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,  
    PRIMARY KEY (user_id, badge_id)  
);
```

13. messages (3NF)

sql

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```
CREATE TABLE messages (  
    message_id SERIAL PRIMARY KEY,  
    sender_id INT REFERENCES users(user_id) ON DELETE CASCADE,  
    receiver_id INT REFERENCES users(user_id) ON DELETE CASCADE,  
    content TEXT NOT NULL,  
    sent_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,  
    is_read BOOLEAN DEFAULT FALSE  
);
```

Functional Dependencies & Normalization Proof

Example: submissions Table

- **FDs:**
 - $\text{submission_id} \rightarrow \text{user_id}, \text{problem_id}, \text{code}, \text{score}$
 - $\text{user_id} \rightarrow (\text{no direct dependency on other fields})$
 - $\text{problem_id} \rightarrow (\text{no direct dependency on other fields})$
- **Normalization:**
 - **3NF:** No transitive dependencies (all non-key attributes depend only on the PK `submission_id`).

Example: user_badges Table

- **FDs:**
 - $(\text{user_id}, \text{badge_id}) \rightarrow \text{earned_at}$
- **BCNF:** The determinant $(\text{user_id}, \text{badge_id})$ is the candidate key.

Denormalization Considerations

- **Leaderboards:**

- Store precomputed rankings in a `rankings` table (denormalized for performance).
 - **Activity Feed:**
 - Use materialized views for personalized feeds (e.g., combining `posts` + `post_tags` + `user_interests`).
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Key Normalization Decisions

1. Splitting Tags/Interests:

- Avoided storing arrays (`TEXT[]`) in favor of junction tables (`post_tags`, `user_interests`).

2. Contest-Problem Relationship:

- Separated `problems` from `contests` to reuse problems across contests.

3. Achievement System:

- Decoupled badges from users via `user_badges` to allow scalable criteria.