Generate sub-QP

function
$$[H,h,E,e,Ec,c] = gen_QP(z,1,x0,n,m,N,cn)$$

This function generates the matrices for the Quadratic Program

min
$$\frac{1}{2}\Delta z^T H \Delta z + \Delta z^T h$$

s. t. $E \Delta z = e$

where, given

$$\Delta z = \begin{bmatrix} \Delta u_0 \\ \Delta u_1 \\ \vdots \\ \Delta u_{N-1} \\ \Delta x_1 \\ \Delta x_2 \\ \vdots \\ \Delta x_N \end{bmatrix}$$

we wish to solve the optimal control problem

$$\min \ \frac{1}{2} \Delta x_N^T P_N \Delta x_N + \Delta x_N^T p_N + \sum_{k=0}^{N-1} \ \frac{1}{2} \begin{bmatrix} \Delta x_0 \\ \Delta u_0 \end{bmatrix}^T \begin{bmatrix} Q_k & S_k^T \\ S_k & R_k \end{bmatrix} \begin{bmatrix} \Delta x_0 \\ \Delta u_0 \end{bmatrix} + \begin{bmatrix} \Delta x_0 \\ \Delta u_0 \end{bmatrix}^T \begin{bmatrix} q_k \\ r_k \end{bmatrix}$$

s.t.
$$A_k \Delta x_k - B_k \Delta u_k - \Delta x_{k+1} - x_{k+1} - f_k$$
, $k \in [0, N-1], \Delta x_0 = 0$.

Trajectory Extraction

The first step in generating the QP matrices is to use the vector

$$z = \begin{bmatrix} u_0 \\ u_1 \\ \vdots \\ u_{N-1} \\ x_1 \\ x_2 \\ \vdots \\ x_N \end{bmatrix},$$

to compute u_0 and generate the two matrices

$$X = \begin{bmatrix} x_1 & \dots & x_{N-1} & x_N \end{bmatrix}$$
$$U = \begin{bmatrix} u_1 & \dots & u_{N-1} \end{bmatrix}$$

```
% Extract state and input trajectories from z
U = reshape(z( 1:N*m),m,N);
X = reshape(z(N*m+1:end),n,N);
L = reshape(l ,n,N);

u0 = U(1:m,1);
U = U(:,2:end);
```

Matrix Creation

After initializing the matrices

we wish to generate H, h, E, e

where $f_k = f(x_k, u_k)$, $A_k = A(x_k, u_k)$, $B_k = B(x_k, u_k)$, $p_k = p(x_k)$, $q_k = q(x_k, u_k)$, $r_k = r(x_k, u_k)$, $P_N = P(x_N)$.

Since the second-order terms Q_k , R_k , S_k can be obtained using either the **Hessian of the Lagrangian** or the **Hessian of the Cost Function**, we compute two different versions of the matrix H, i.e. H_L and H_J .

```
% Update elements corresponding to k = 0
HrL(1:m,1:m) = RL(x0,u0,L(:,1));
HrJ(1:m,1:m) = RJ(x0,u0);
hr(1:m,1) = r(x0,u0);
Eb(1:n,1:m) = B(x0,u0);
e(1:n,1) = X(:,1)-f(x0,u0);
Ed(1:cn,1:m) = c u(x0,u0);
 c(1:cn,1) = -Constraint(x0,u0);
% Update all elements from k=1 to k=N-1
for k = 1:N-1
    % Update elements corresponding to current k
            *m+(1:m), k *m+(1:m)) = RL(X(:,k),U(:,k),L(:,k+1));
   HrL( k
            *m+(1:m),(k-1)*n+(1:n)) = SL(X(:,k),U(:,k),L(:,k+1));
   HsL( k
   HqL((k-1)*n+(1:n),(k-1)*n+(1:n)) = QL(X(:,k),U(:,k),L(:,k+1));
   HrJ( k
            *m+(1:m), k *m+(1:m)) = RJ(X(:,k),U(:,k));
   HsJ( k *m+(1:m),(k-1)*n+(1:n)) = SJ(X(:,k),U(:,k));
   HqJ((k-1)*n+(1:n),(k-1)*n+(1:n)) = QJ(X(:,k),U(:,k));
    hr( k
           *m+(1:m),1
                                 ) = r(X(:,k),U(:,k));
```

```
hq((k-1)*n+(1:n),1
                                 ) = q(X(:,k),U(:,k));
    Ea(k*n+(1:n),(k-1)*n+(1:n)) = A(X(:,k),U(:,k));
    Eb(k*n+(1:n), k *m+(1:m)) = B(X(:,k),U(:,k));
    e(k*n+(1:n), 1)
                               = X(:,k+1)-f(X(:,k),U(:,k));
    Ec(k*cn+(1:cn),(k-1)*n+(1:n)) = c_x(X(:,k),U(:,k));
    Ed(k*cn+(1:cn), k *m+(1:m)) = c_u(X(:,k),U(:,k));
    c(k*cn+(1:cn), 1)
                                    = -Constraint(X(:,k),U(:,k));
end
% Update elements corresponding to k = N
HqL((N-1)*n+(1:n),(N-1)*n+(1:n)) = PN(X(:,N));
HqJ((N-1)*n+(1:n),(N-1)*n+(1:n)) = PN(X(:,N));
hq((N-1)*n+(1:n),1
                            ) = p(X(:,N));
% Compose Matrices
h = [hr]
    hq];
E = [Eb Ea];
Ec = [Ed Ec];
```

Hessian Selection

Normally, it is preferable to output the Hessian of the Lagrangian $H = H_L$ since it ensures quadratic convergence in proximity of the optimizer.

```
% Hessian of the Lagrangian
H = [HrL HsL
HsL' HqL];
```

However, there is no guarantee that $H_L > 0$, which can cause the sub-QP to become ill-defined.

To prevent such issues (assuming that the NLP cost function is convex), we replace H_L with the Hessian of the Cost Function $H = H_J$ whenever $H_L \not > 0$.