QP Solver

We now write our own solver for the problem

min
$$\frac{1}{2}\Delta z^T H \Delta z + \Delta z^T h$$

s. t. $E \Delta z = e$.

This problem can be easily solved by writing the Lagrangian

$$L = \frac{1}{2} \Delta z^T H \Delta z + \Delta z^T h + \lambda^T (E \Delta z - e)$$

and identifying the saddlepoint

$$\nabla L = 0$$
.

Closed-Form Solution

By computing the gradient of the lagrangian, we find the condition

$$\nabla L = \begin{bmatrix} \nabla_x L \\ \nabla_{\lambda} L \end{bmatrix} = \begin{bmatrix} H & E^T \\ E & \vdots \end{bmatrix} \begin{bmatrix} \Delta z \\ \lambda \end{bmatrix} + \begin{bmatrix} h \\ -e \end{bmatrix} = 0$$

which is solved by

$$\begin{bmatrix} \Delta z \\ \lambda \end{bmatrix} = \begin{bmatrix} H & E^T \\ E & 0 \end{bmatrix}^{-1} \begin{bmatrix} -h \\ e \end{bmatrix}$$

```
function [dz,1] = solve QP(H,h,E,e,C,c)
% % Generate an appropriately sized matrix of zeros
% nz = size(H,1);
% nl = size(E,1);
% 0 = zeros(n1);
% % Turn the problem into a linear systems of equations
% A = [H E'
%
      E 0];
% b = [-h]
%
        el;
% % Solve linear system of equations
% y = A b;
% % Extract dz and 1 from y
% % dz = y(1:nz);
% 1 = y(nz+(1:n1));
[dz, \sim, \sim, \sim, lag] = quadprog(H, h, C, c, E, e, [], [],
[],optimoptions('quadprog','Display','none'));
1 = lag.eqlin;
end
```

Note that the same result can be obtained using

dz = quadprog(H,h,[],[],E,e)